



Benchmarking Report No. 07

January, 2020

Agenda

1. **Quantitative Information**
2. *Voice Service Quality & Performance - Cairo*
3. *Data Service Quality & Performance – Cairo*
4. *Voice Service Quality & Performance - Giza*
5. *Data Service Quality & Performance – Giza*
6. *Voice Service Quality & Performance - Alexandria*
7. *Data Service Quality & Performance - Alexandria*
8. *Voice Service Quality & Performance - Delta*
9. *Data Service Quality & Performance – Delta*
10. *Voice Service Quality & Performance – Upper Egypt*
11. *Data Service Quality & Performance – Upper Egypt*
12. *Annexes*

Executive Summary

Due to the fact that **NTRA** in **Egypt** is concerned about maintaining the highest standards of the quality of the network and getting the market insight about how operators are performing in the market from a **QoS/QoE** perspective. **NTRA** along with Rohde and Schwarz carried out an extensive benchmarking survey of the Mobile networks in **Egypt** with focus on the performance of the four operator's network.

The full scope of measurements performed covers **Egypt** on monthly basis. Measurement is divided over seven main regions, Cairo, Giza, Alexandria, Delta, and Upper Egypt. Each area is consists of some clusters that will be measured during each month. And the results of each month will be discussed on this presentation.

This presentation gives a summary view of **January-20** measurements that took place in January 2020 for **Egypt** as defined in later slides of this presentation, during this survey, a distance of ~ **20,638 KM's** were driven. All measurements were done in Window time from 8AM to 8PM.

This presentation addressed 2nd, 3rd and 4th generation mobile networks (2G,3G,4G) for the Four licensees **Etisalat**, **Orange**, **Vodafone** and **WE** (sorted alphabetically) in outdoors measurements. Key performance indicators used in the survey are included in Annexes slides at the end of this presentation. For this campaign, Mobile to Mobile voice scenario approach was followed to better represent customer experience in a modernized manner.

Quantitative Information

Voice Measurements	Number of Tests
Total Number of Voice Calls	58,486

Data Measurements	Number of Tests
<i>HTTP Download</i>	65,038
<i>HTTP Upload</i>	64,694
<i>HTTP Browsing - Facebook</i>	64,757
<i>HTTP Browsing - Twitter</i>	64,600
<i>HTTP Browsing - Google</i>	64,847
<i>HTTP Browsing - YouTube</i>	64,808
<i>HTTP Browsing - Yahoo</i>	64,659
<i>YouTube - Video Stream</i>	64,491
<i>Total Ping Attempts</i>	2,983,964



Methodology

NTRA has preformed drive test that cover all governorates and major highways across the country. The tests were in same time and condition for the four operators to ensure fair comparison.

NTRA measures the major “key performance indicators” (**KPI**) that directly relate to the public’s experience through Outdoor (in-car user experience). These include block, dropped calls, voice quality, data throughput. (all details will be found on annexes slides)

The drive test results represent a snapshot of the mobile service provider’s network in-car user experience and using a particular type of smartphones to simulate end user. The reported level of service quality may therefore not be exactly comparable with the consumer’s own experience;

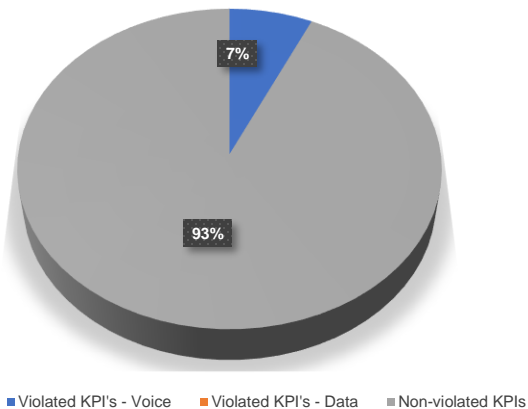
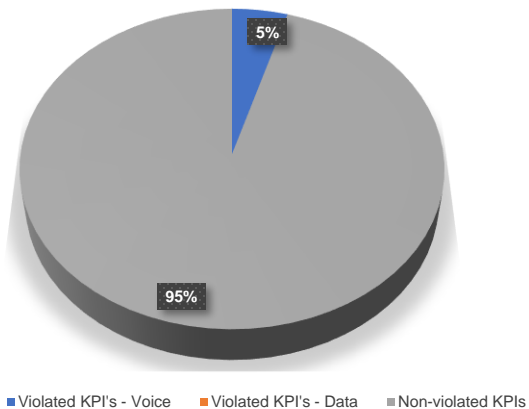
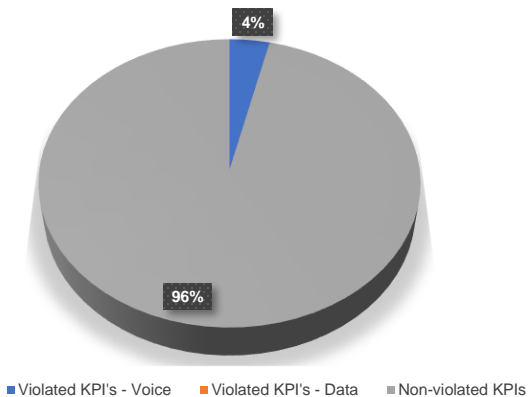
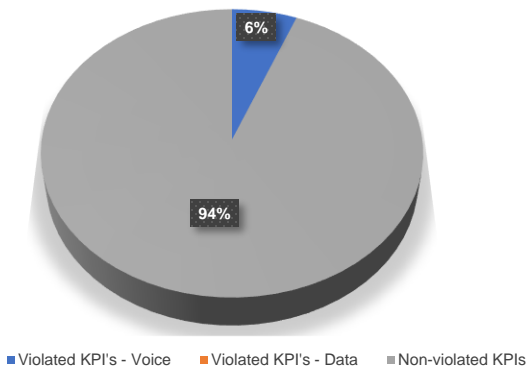
The threshold for each **KPI** in license is mentioned in the legend of each graph. (and it is included in the annexes slides)
For better understand the results in reference to the threshold value:

- Every result exceeds the threshold value is considered as a violation to the license terms for **Voice KPI’s**.
- Every result exceeds the threshold value is considered as a violation to the license terms for **Data KPI’s** except for **Download Throughput** and **Upload throughput**.
- **Download Throughput** and **Upload throughput** violation counted when the result is lower than the threshold value.
- We Denotes the violations where penalties are applied as dashed **Dark RED** Line 
- We Denotes the violations where penalties are not applied as Solid **Black** Line 

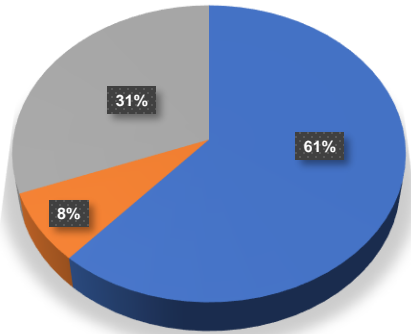


Executive Summary

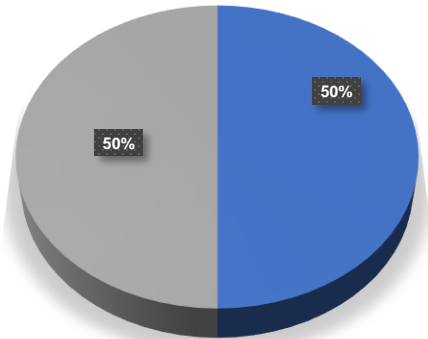
Licensed-KPI's Violation Percentage over Egypt (27 zones * 8 KPIs in license = 216 possible violations)



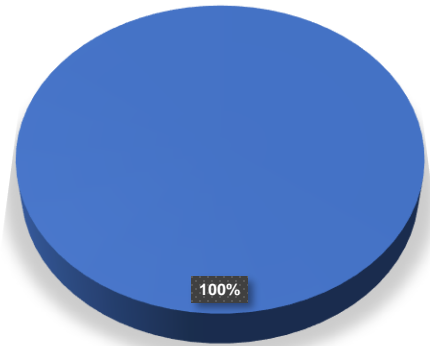
Licensed-KPI's Violation Breakdown Over Egypt



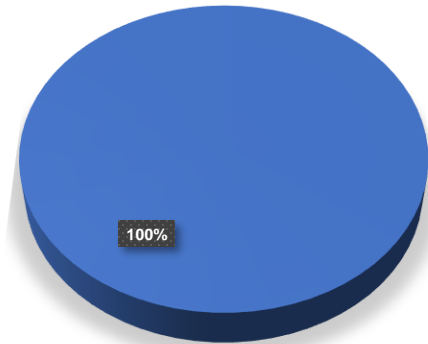
■ Call blocked Rate ■ Call Dropped Rate ■ MOS < 2.8



■ Call blocked Rate ■ MOS < 2.8

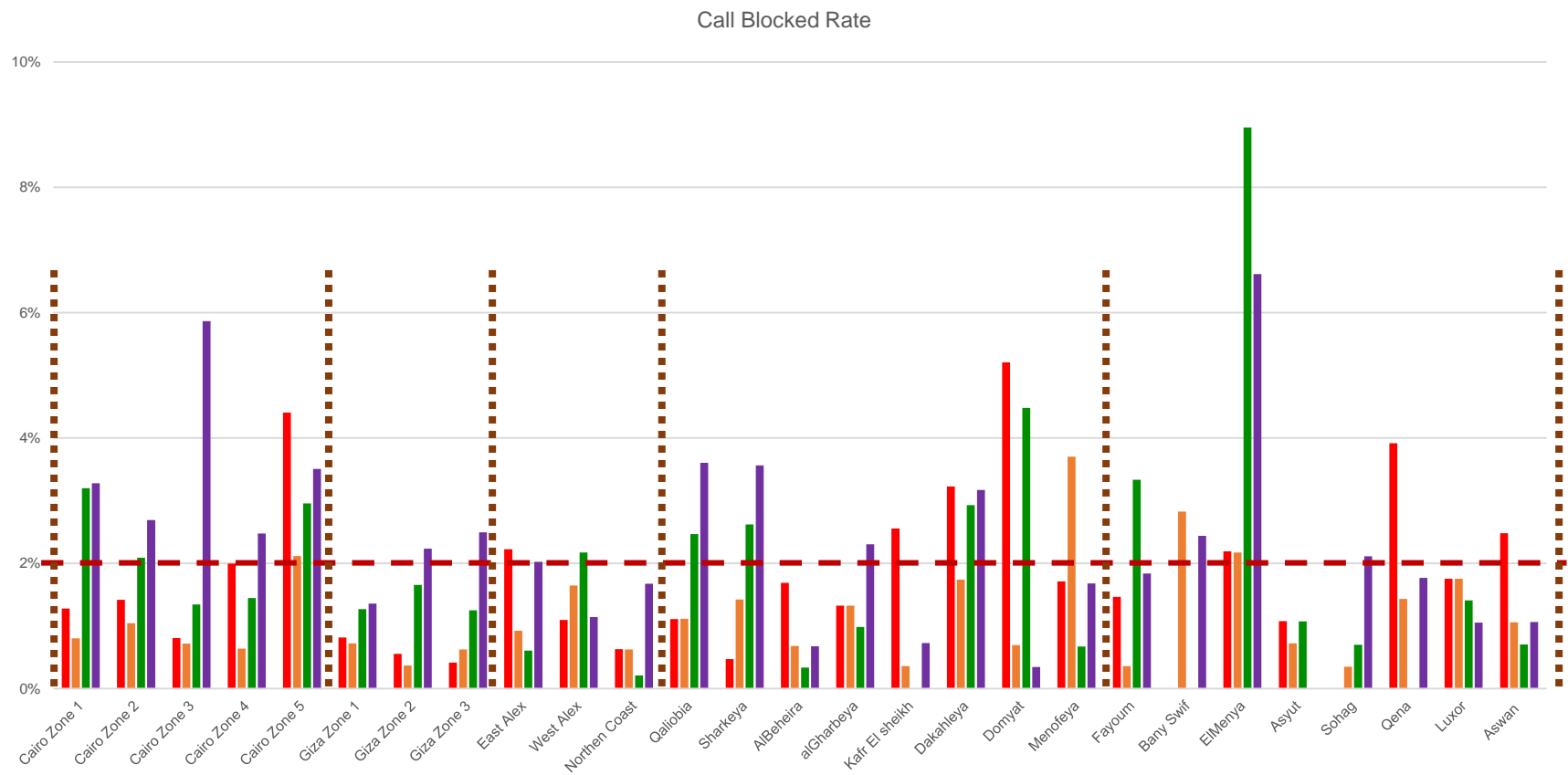


■ Call blocked Rate

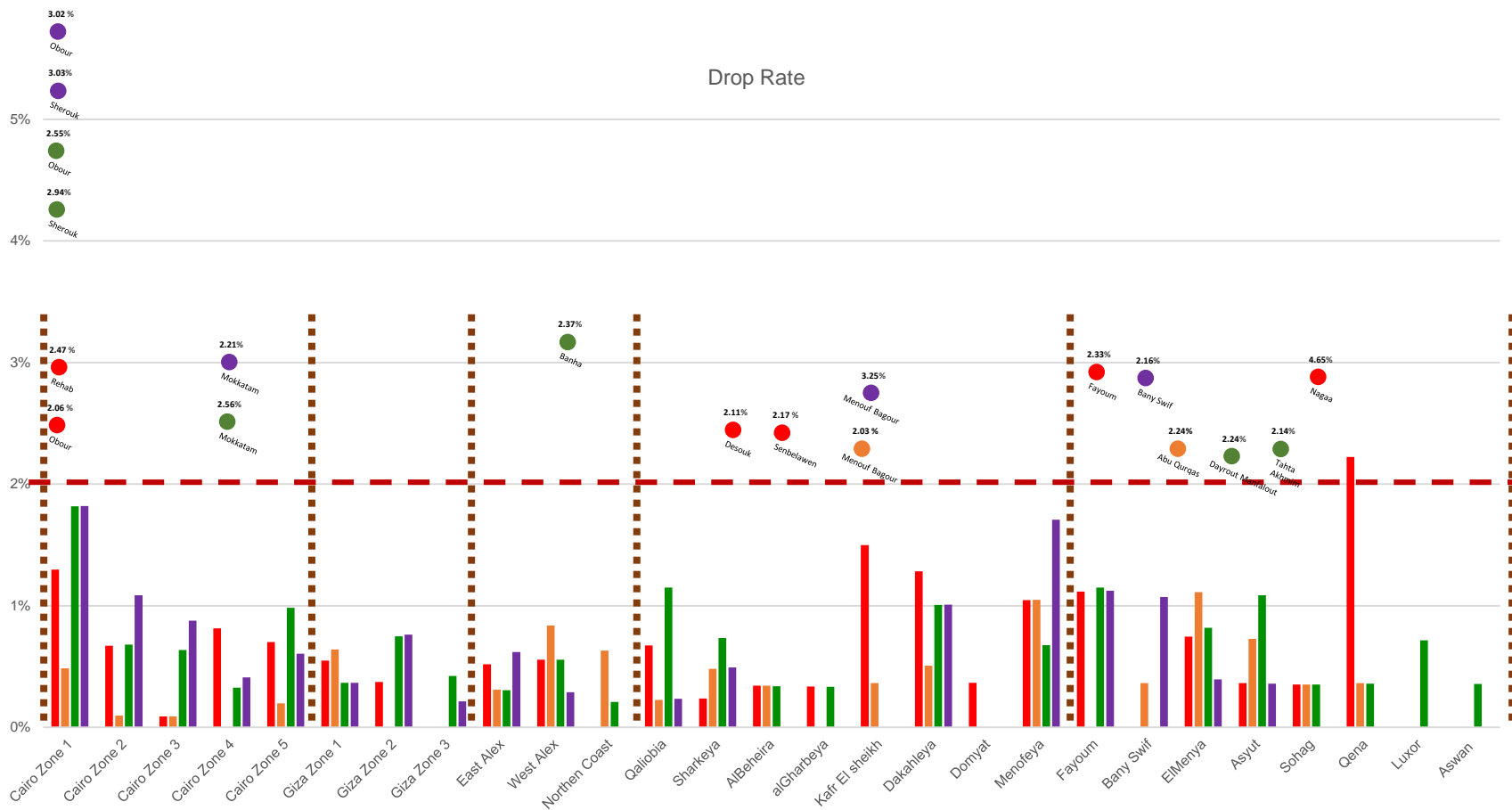


■ Call blocked Rate

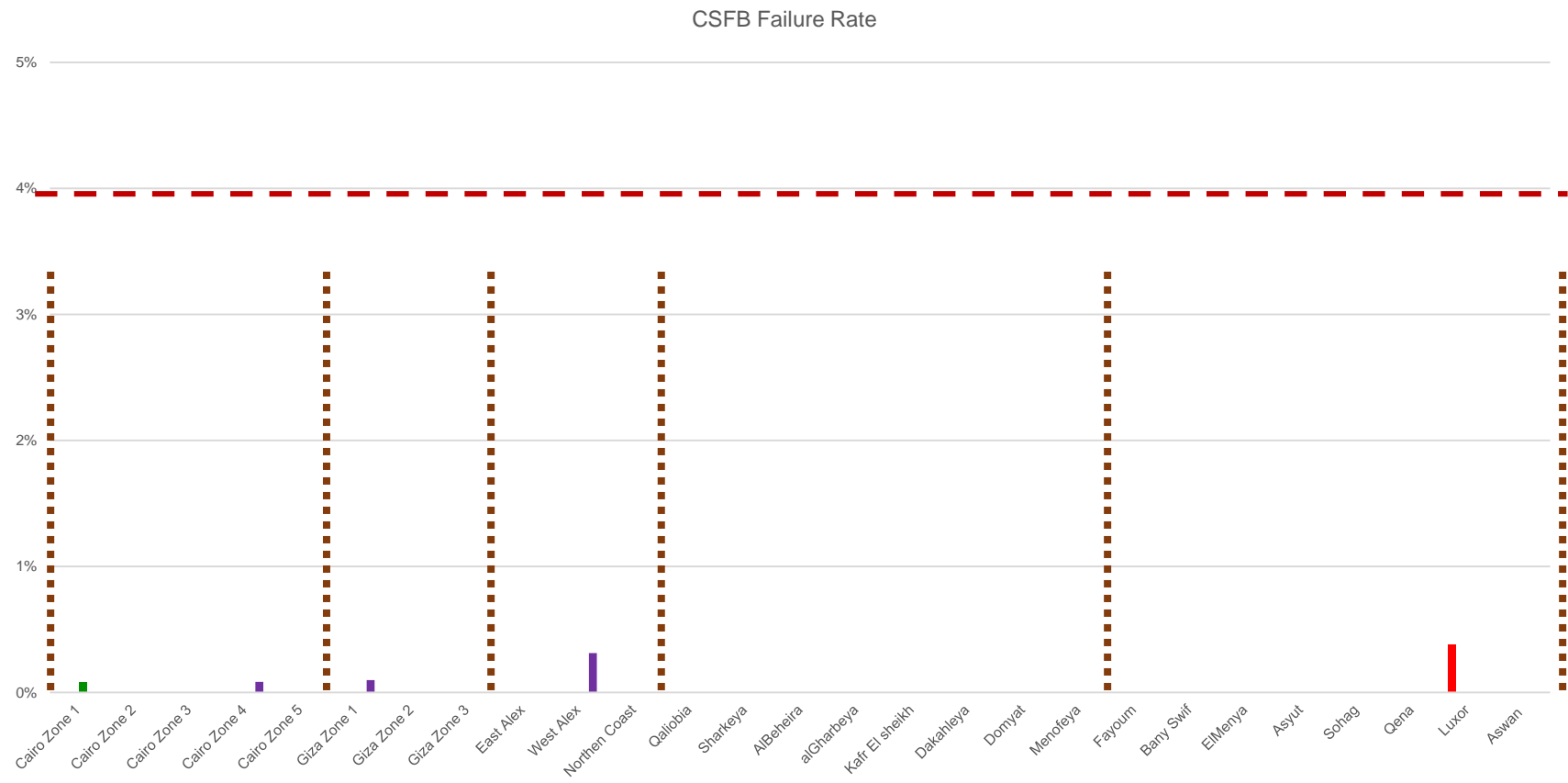
Call Blocked Rate - Zones



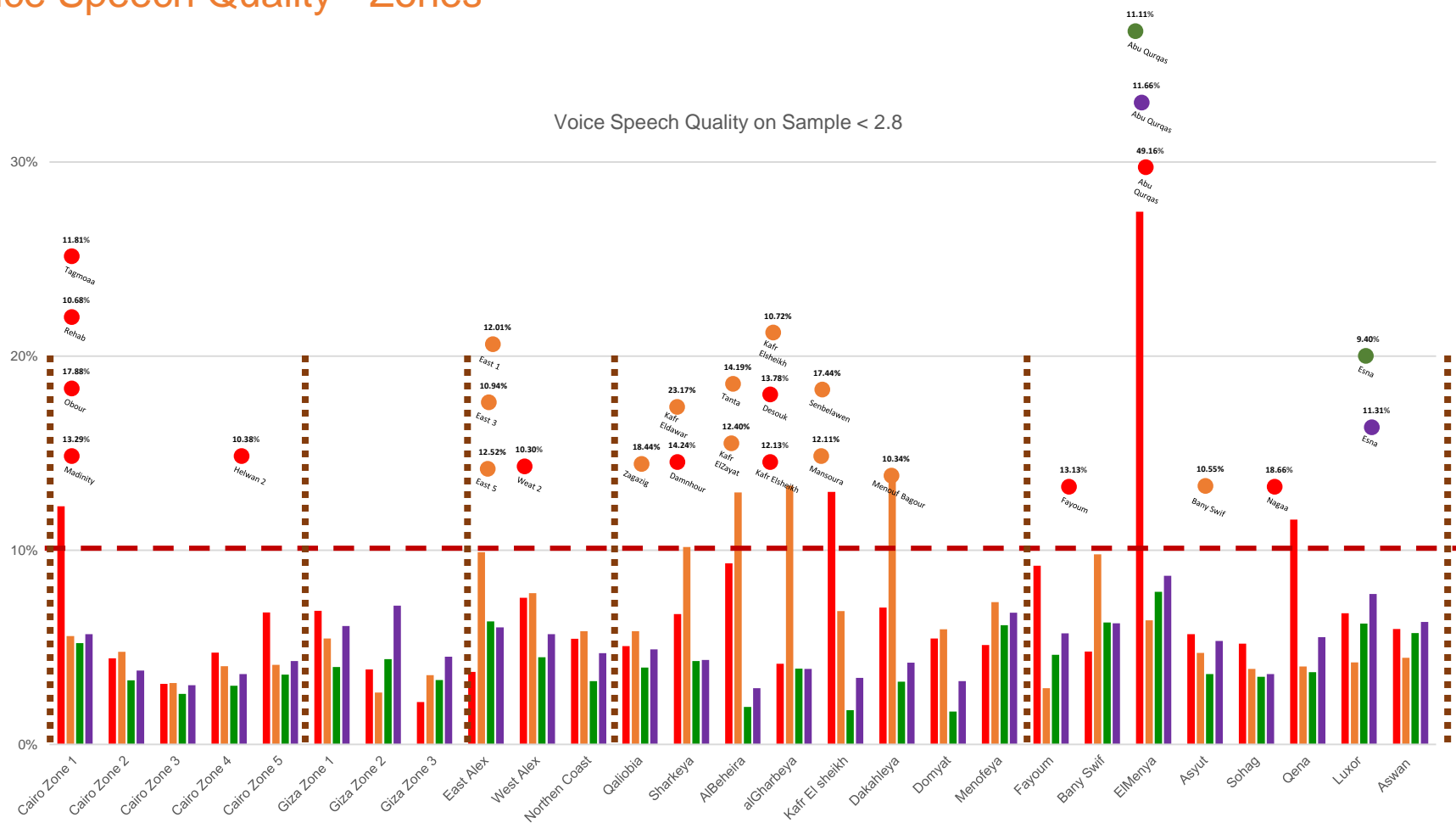
Call Dropped Rate - Zones



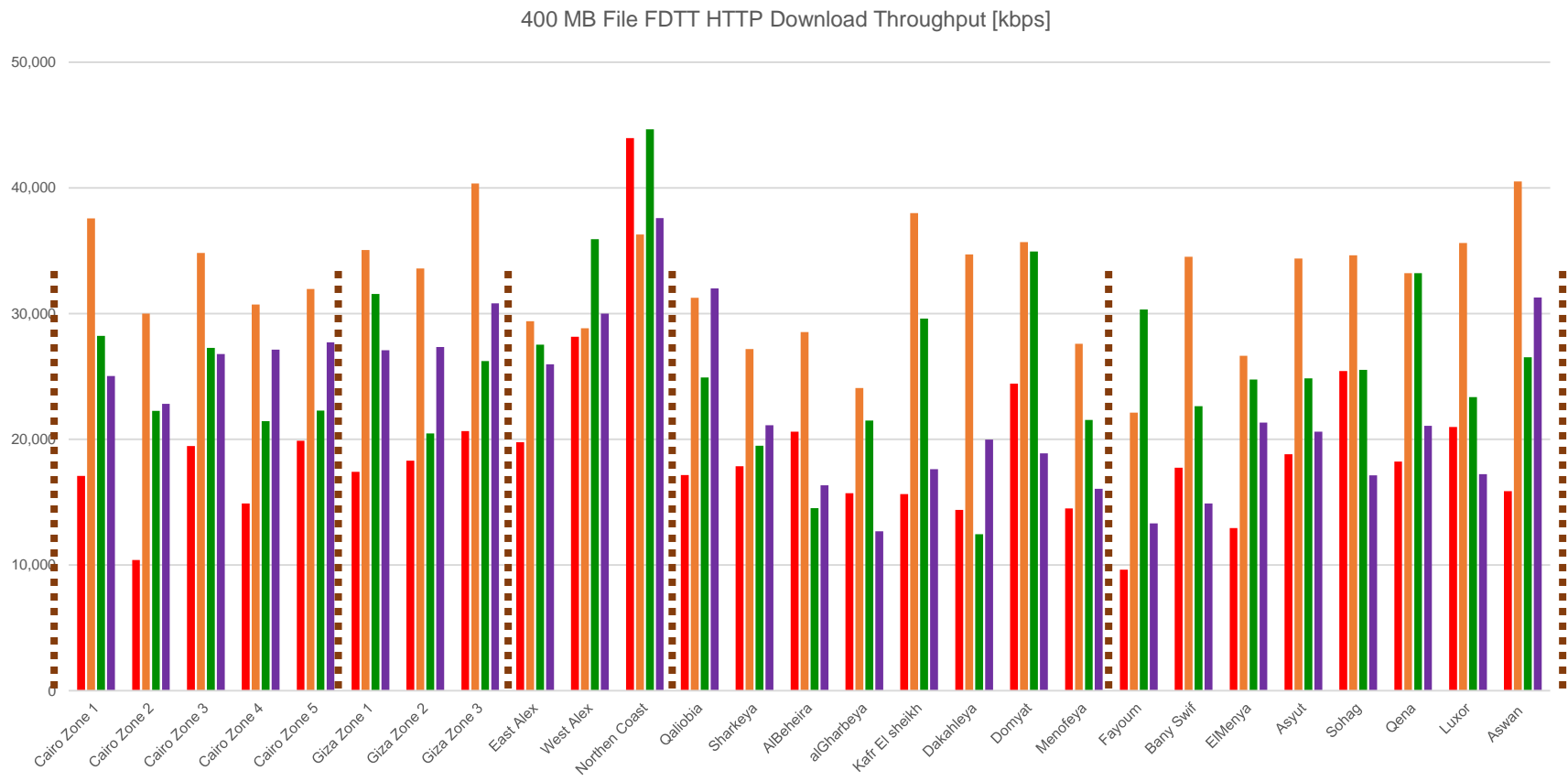
CSFB Failure Rate - Zones



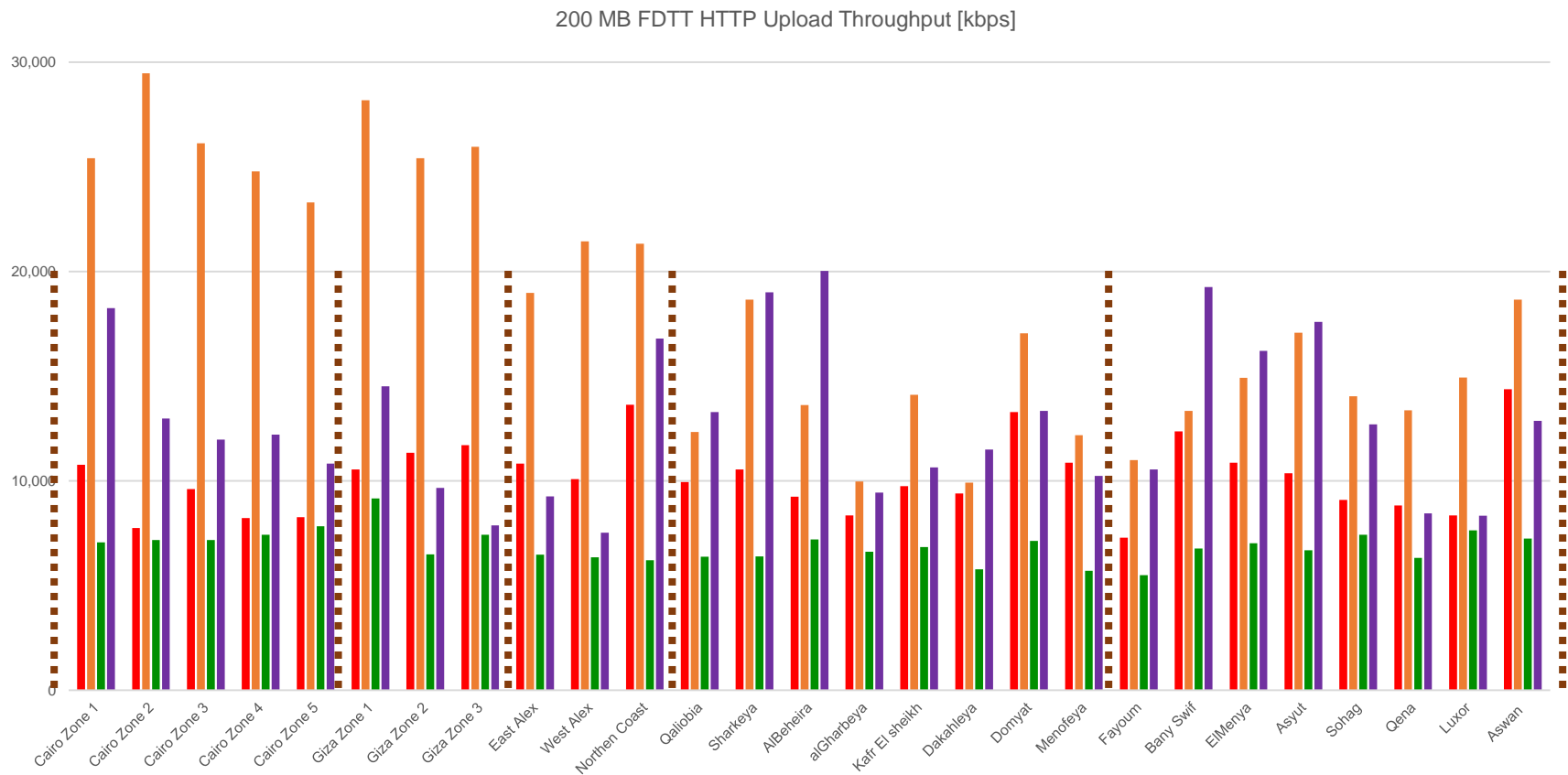
Voice Speech Quality - Zones



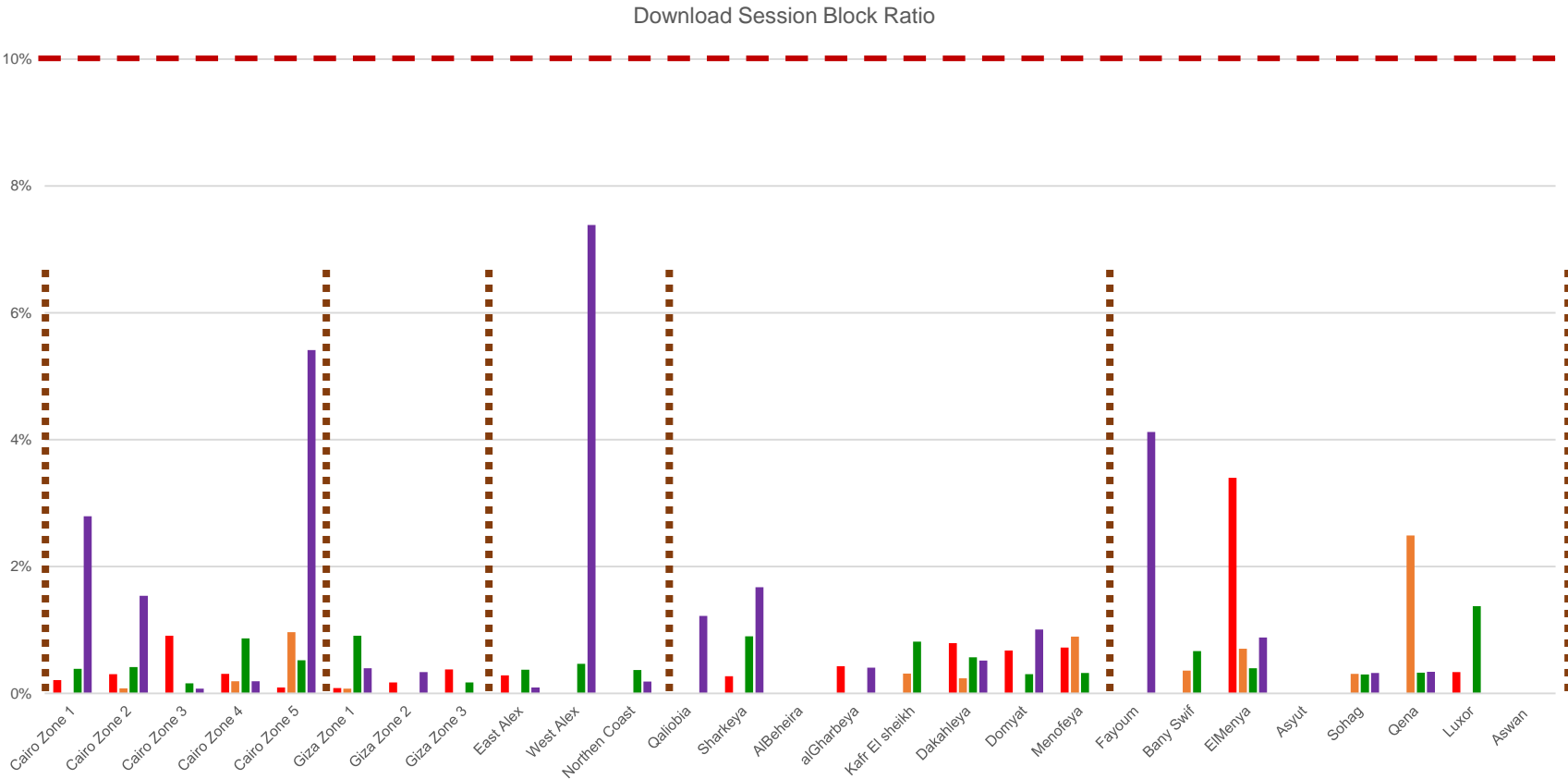
Download Throughput [kbps] - Zones



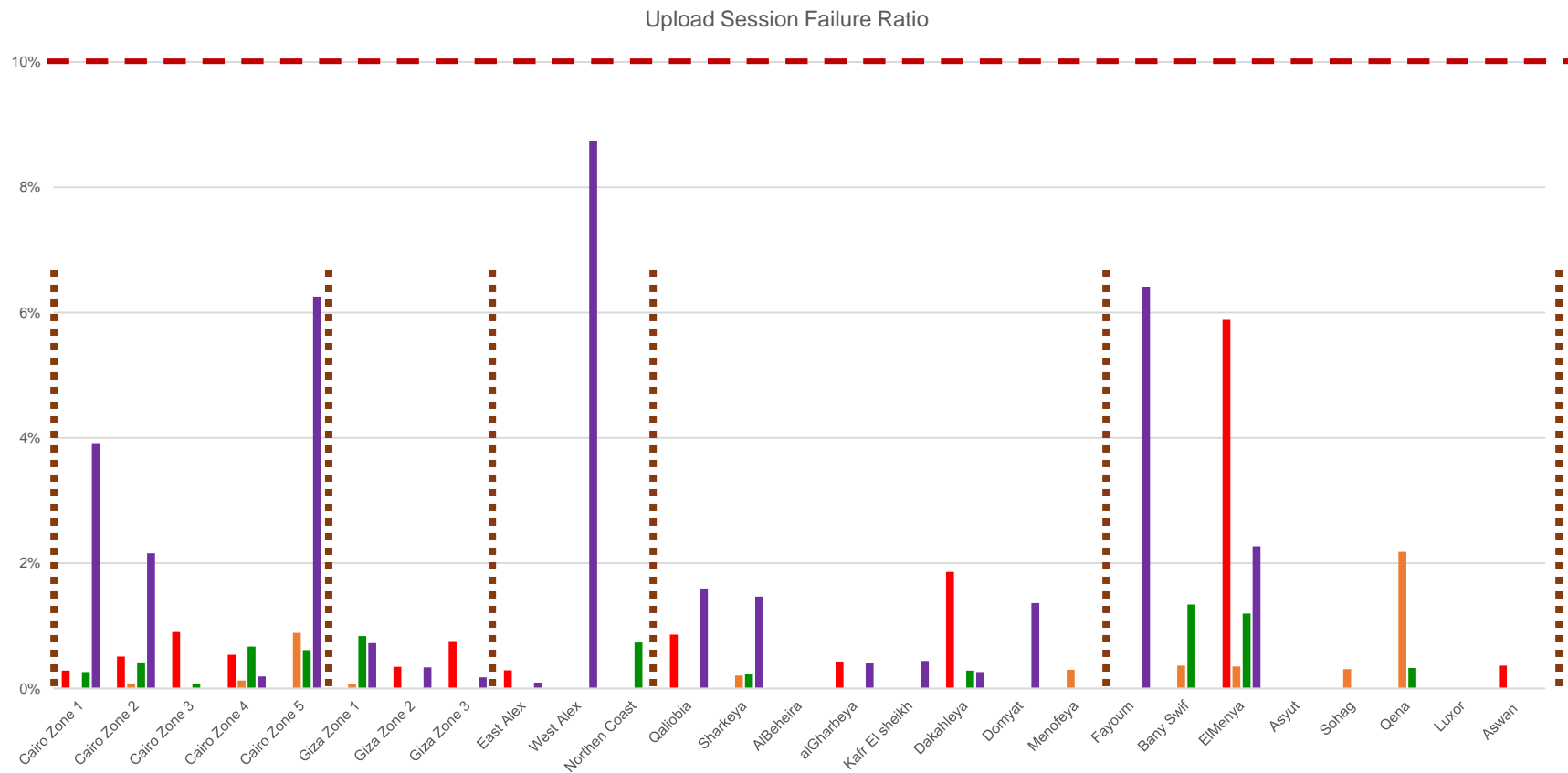
Upload Throughput [kbps] - Zones



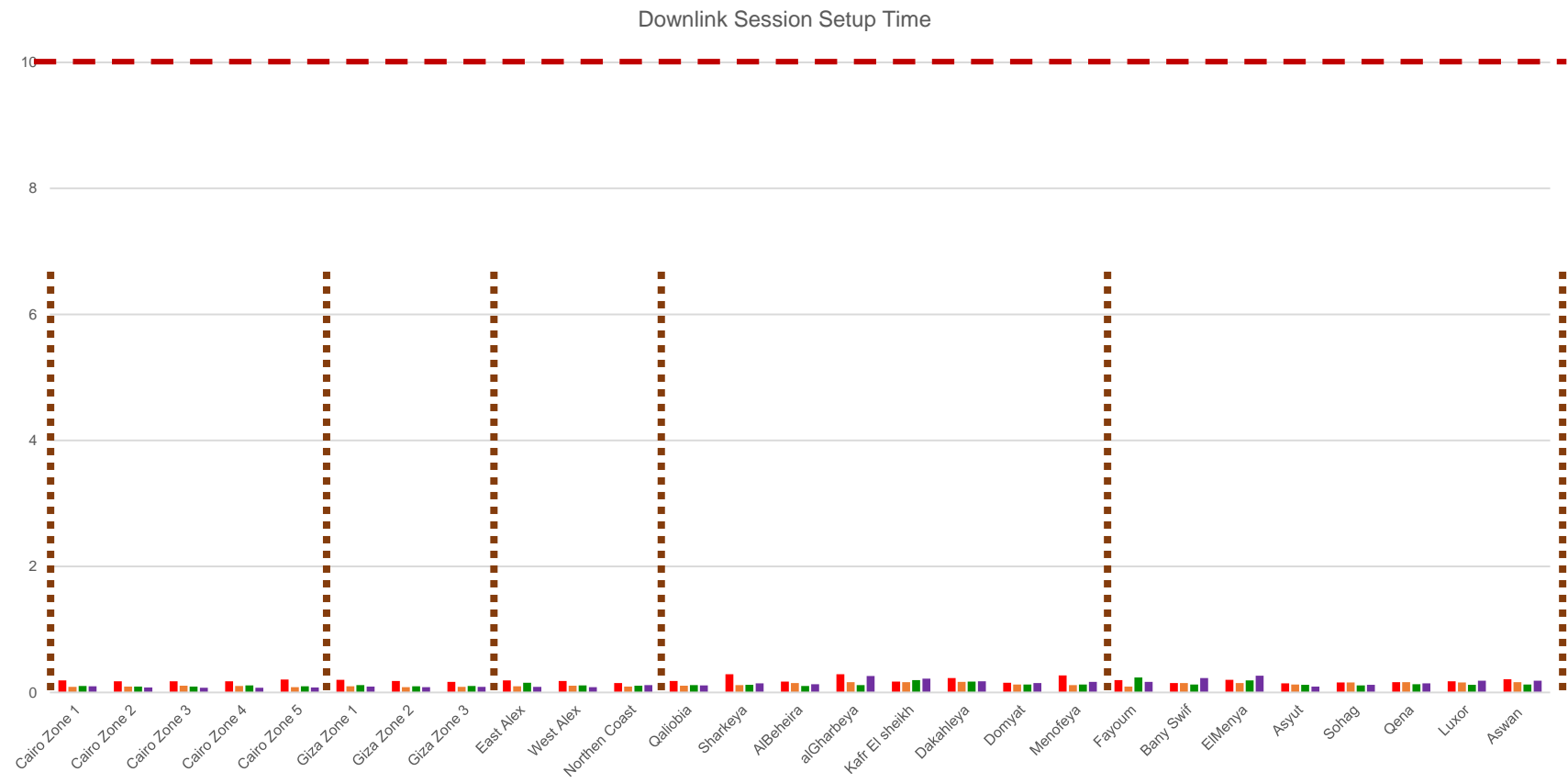
Download Session Blocked Ratio - Zones



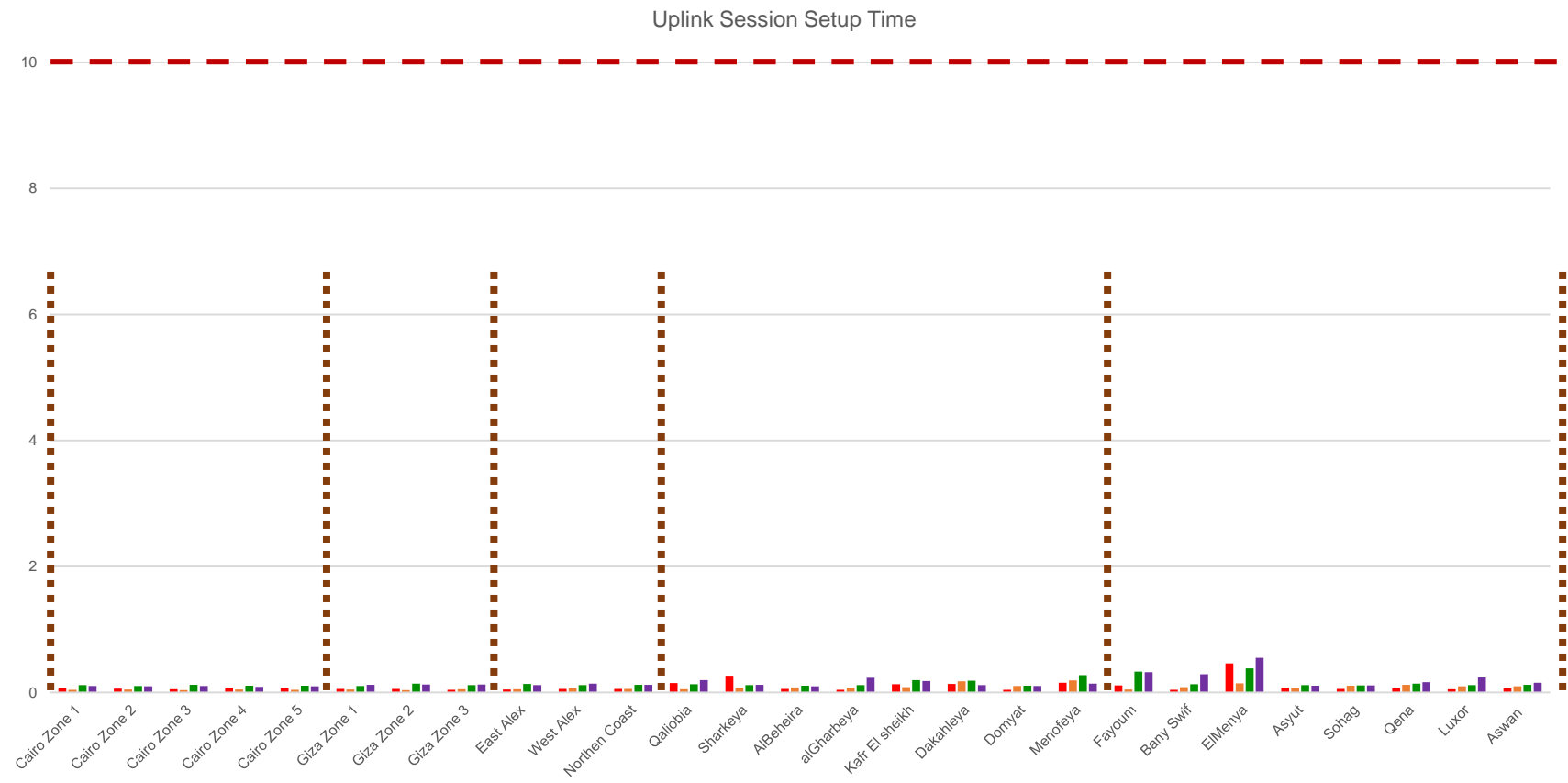
Upload Session Blocked Ratio - Zones



Download Session Setup Time - Zones



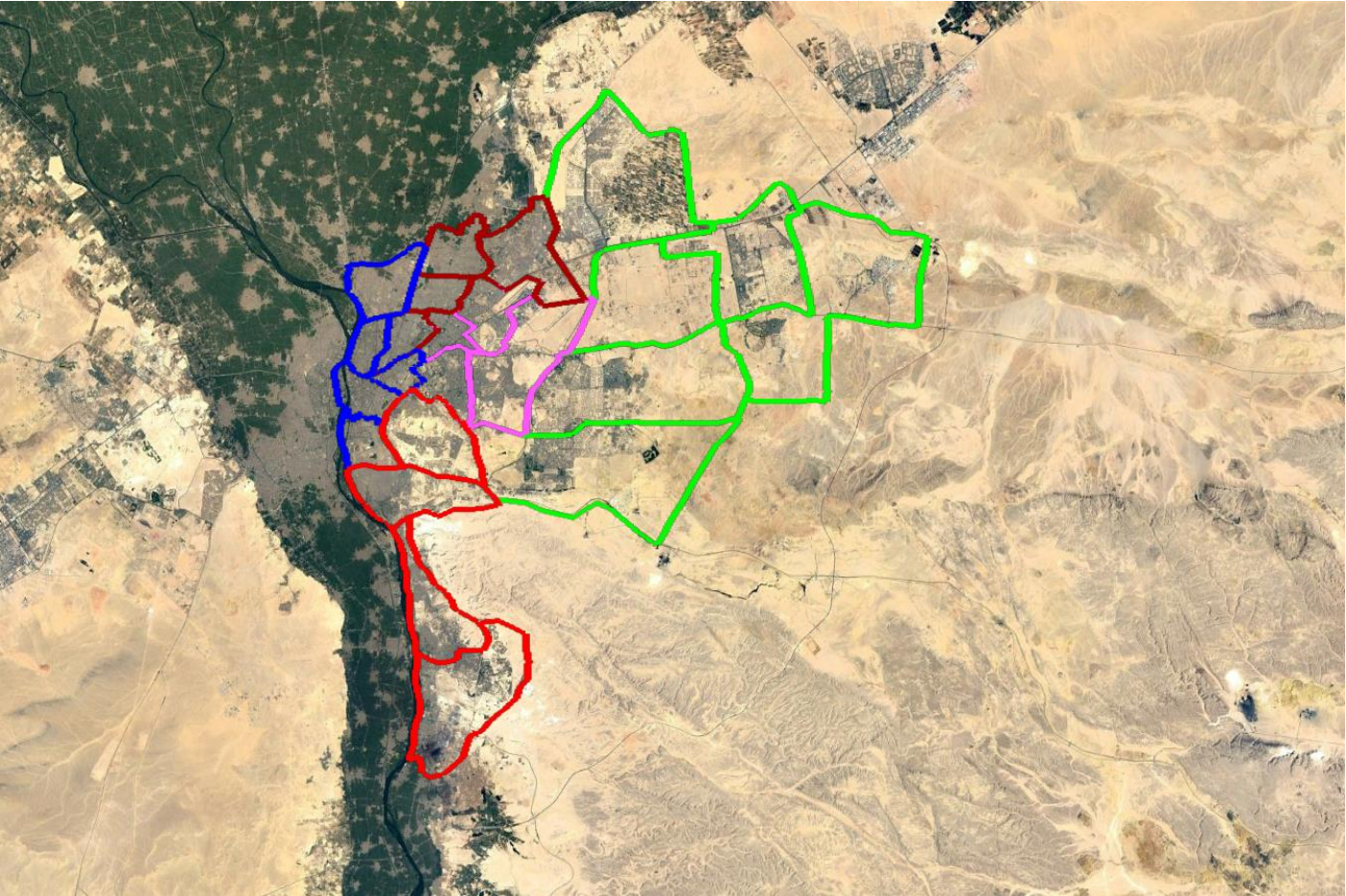
Upload Session Setup Time - Zones



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Zones Definition



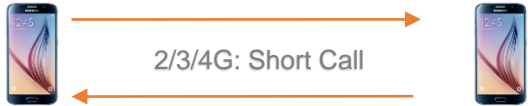
Cairo

Cairo Z1	Madinity Obour Rehab Sherouk Tagamoa
Cairo Z2	Heliopolis 1 Heliopolis 2 Nasr City 1 Nasr City 2
Cairo Z3	Ain Shams ElMarg ElSalam Qobba Gardens
Cairo Z4	Abbasia AlManyal Shobra Shobra ElKhamia Zamalek
Cairo Z5	Helwan 1 Helwan 2 Maadi Mokattam

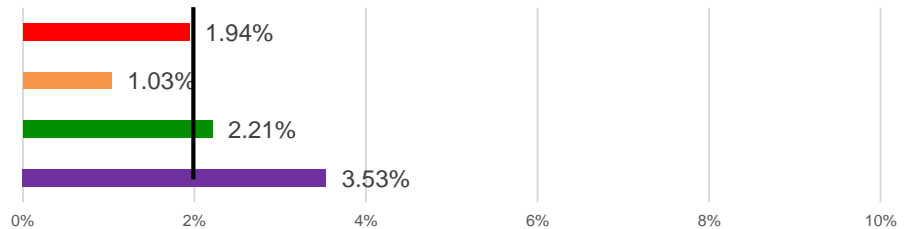
A middle-aged man with grey hair and glasses, wearing a dark suit, white shirt, and patterned tie, is talking on a mobile phone. He is standing in front of a modern building with a grid-like facade. The background is slightly blurred, emphasizing the man.

Voice Service KPI's

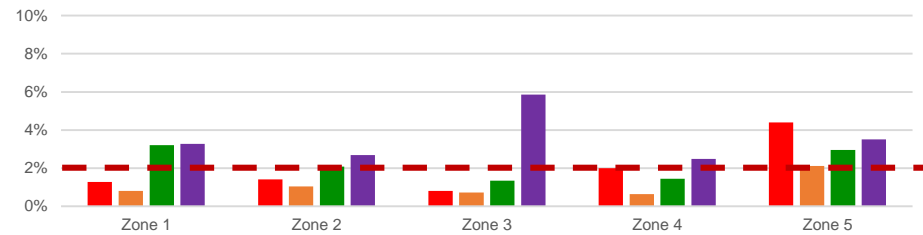
Accessibility: Call Blocked Rate



Call Blocked Rate - Overall

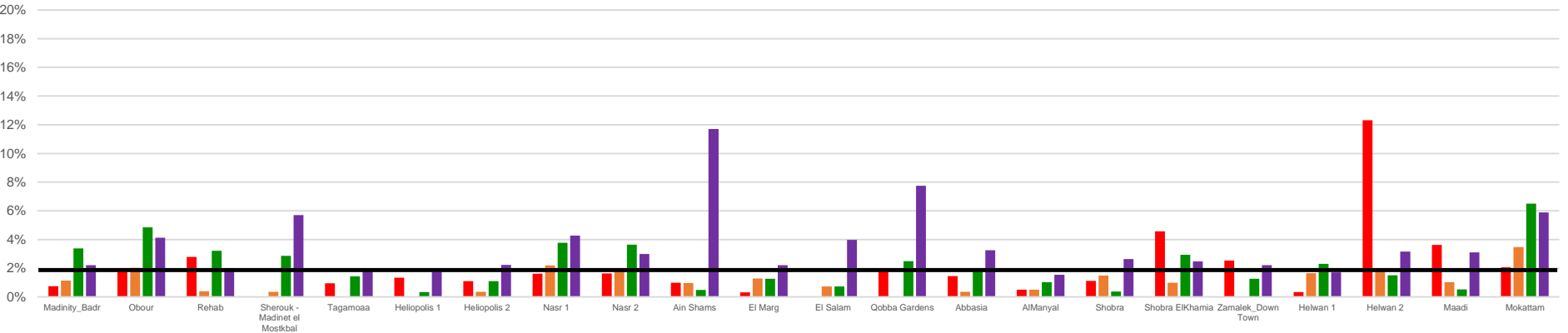


Call Blocked Rate - Zones

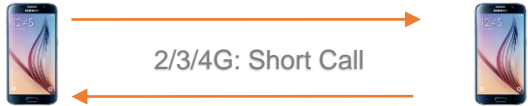


Call Blocked Rate represents the ratio between unsuccessful call attempts and all calls made (both successful & unsuccessful).

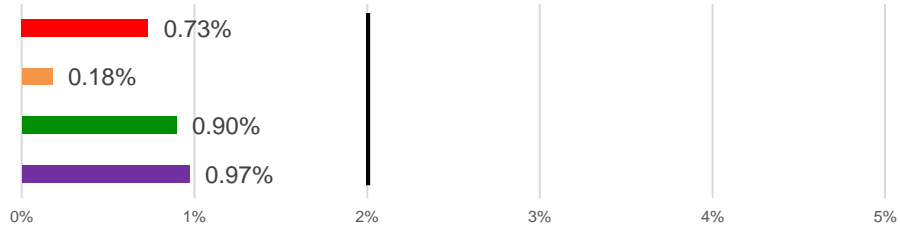
Call Blocked Rate



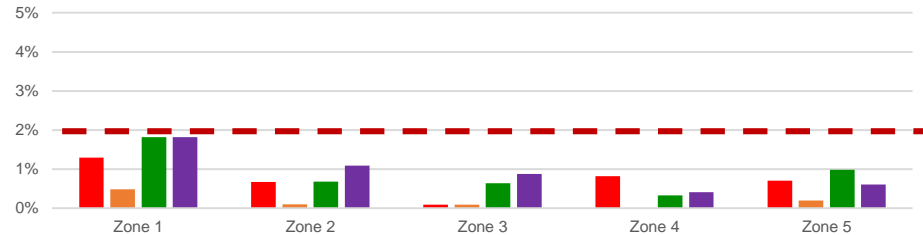
Retainability: Call Dropped Rate



Voice Call Dropped Rate - Overall

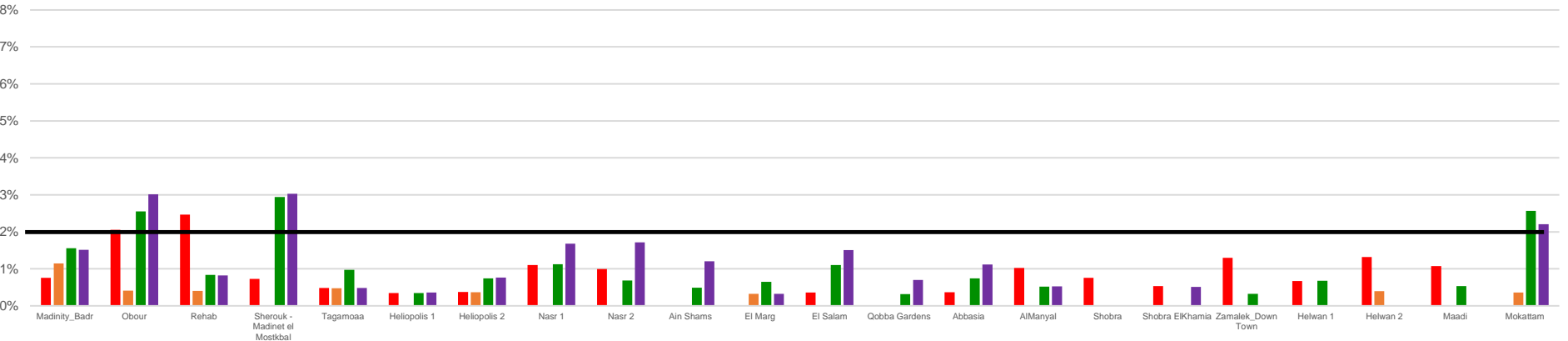


Voice Call Dropped Rate - Zones

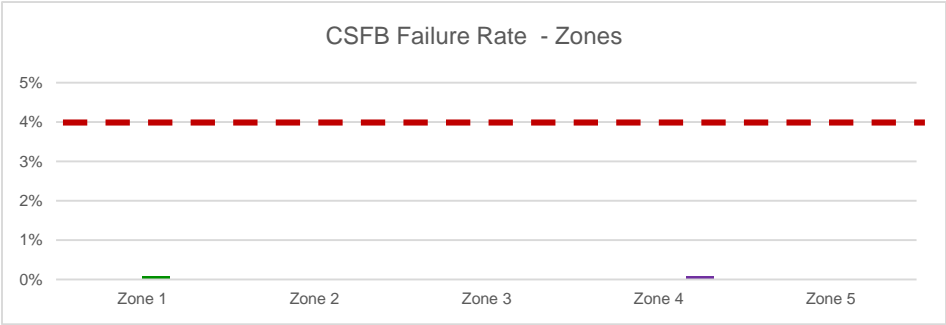
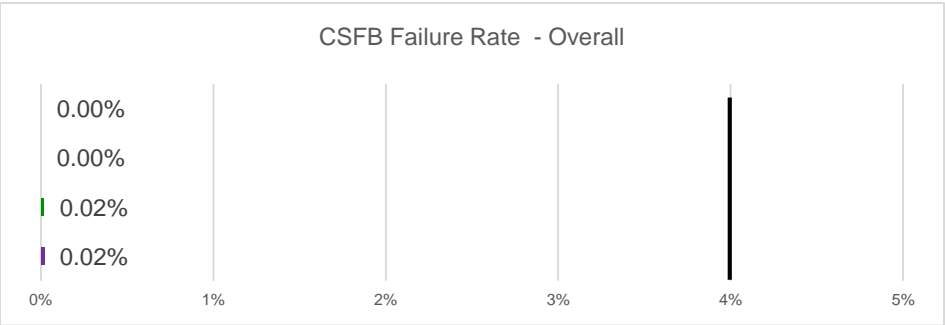
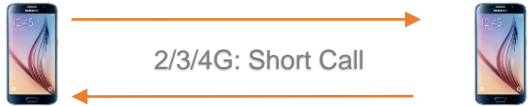


Voice Call Retainability is represented by call drop rates.

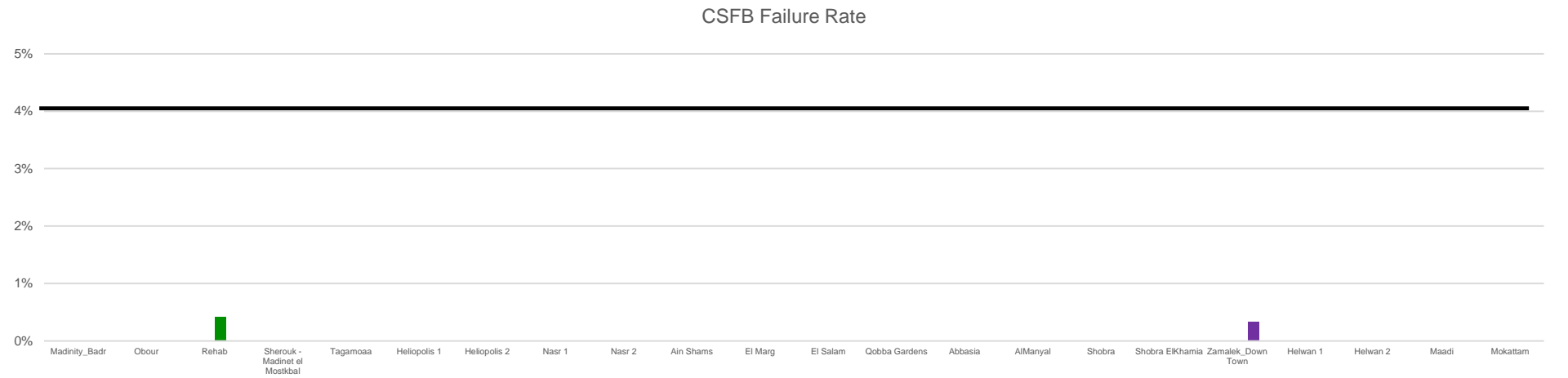
Voice Call Dropped Rate



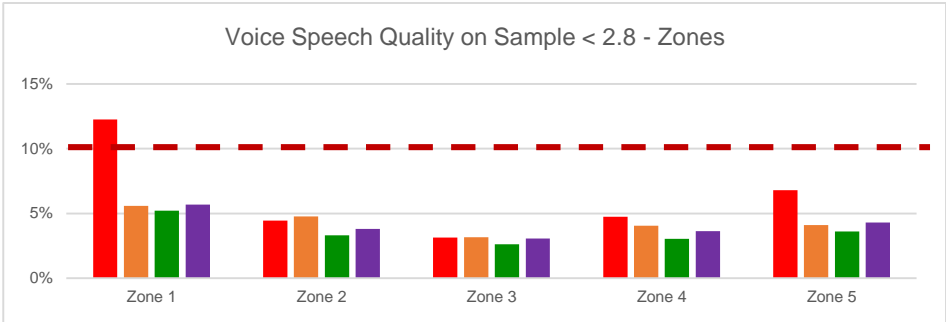
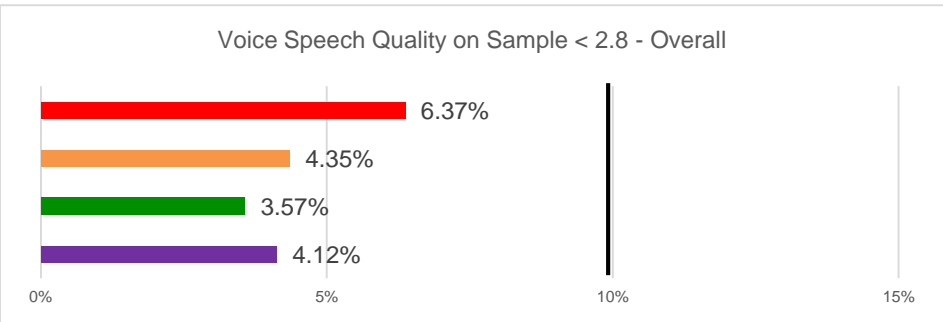
Accessibility: CSFB Failure Rate [%]



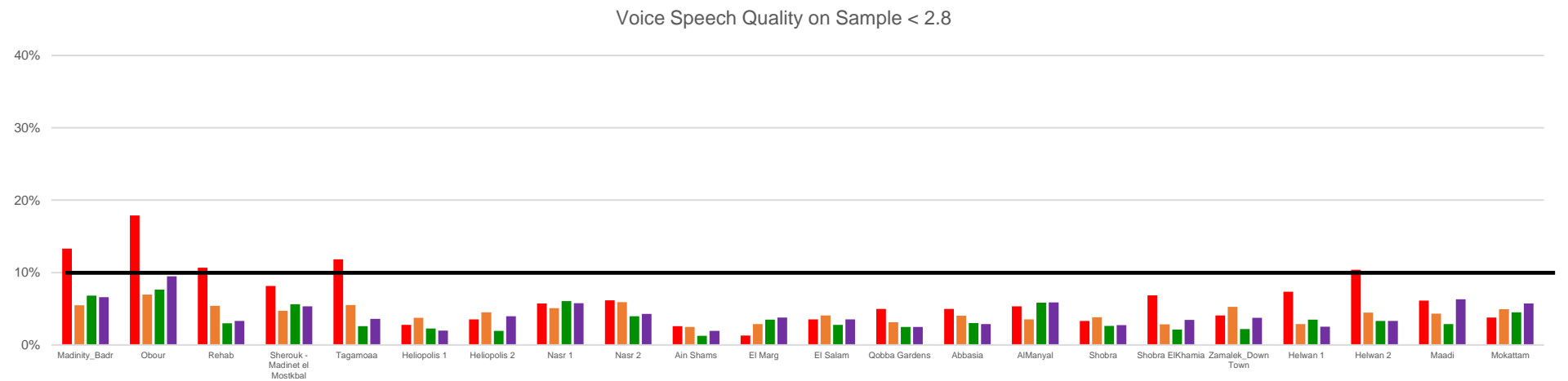
CSFB Failure Rate represents the ratio between unsuccessful fall back attempt to lower technology than 4G (LTE) and all calls made (both successful & unsuccessful). When there is 4G (LTE) present before starting the session.



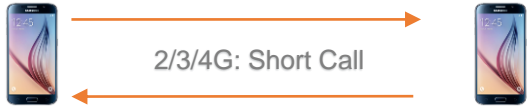
Speech Quality: MOS Voice Speech Quality < 2.8



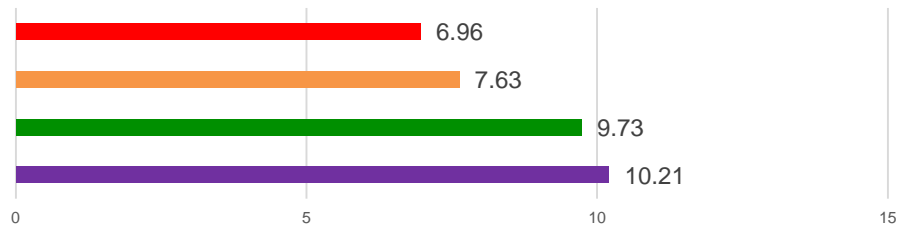
MOS Voice Speech Quality < 2.8 represents the ratio between total number of MOS samples less than 2.8 all collected MOS samples



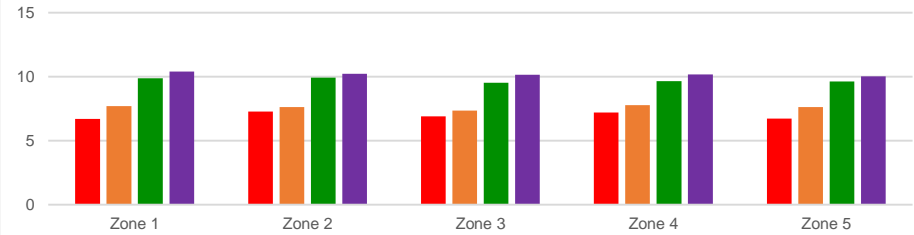
Accessibility: Call Access Time [sec.]



Call Access Time - Overall

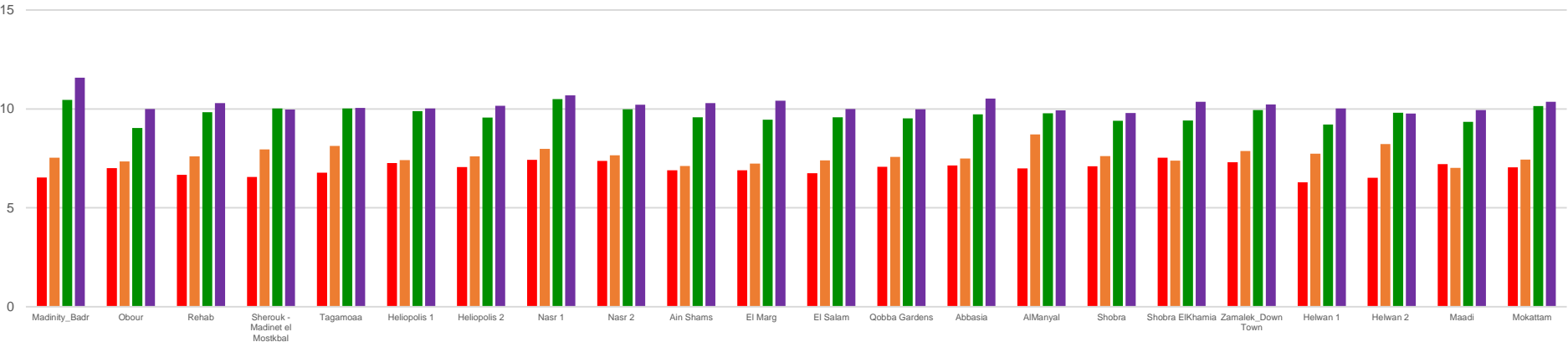


Call Access Time - Zones

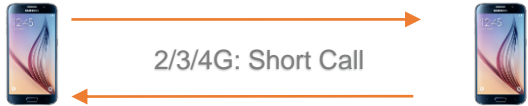


Call Access Time represents the period of time elapsed from the sending of a complete destination address (target number) to the setting up of a call to the receiving terminal.

Call Access Time



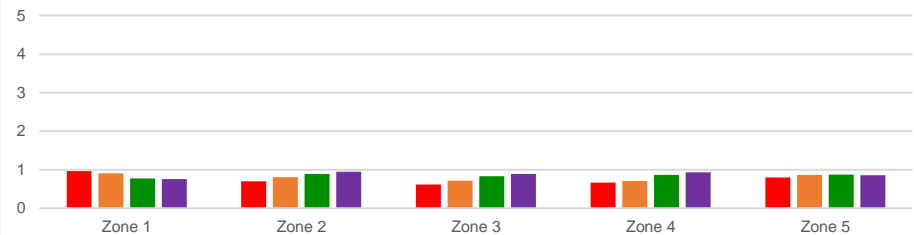
Accessibility: CSFB Delay [sec.]



Circuit Switch Fall Back Delay - Overall

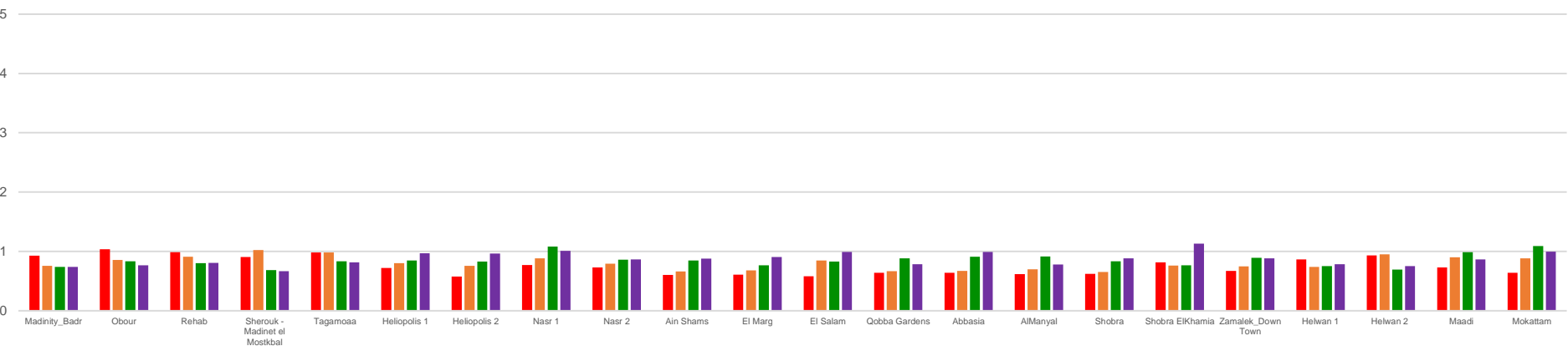


Circuit Switch Fall Back Delay - Zones

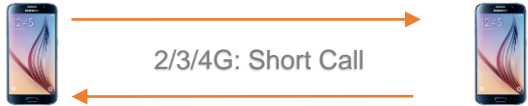


CSFB Delay represents the period of time to overlay 3G/2G environment instead of handling calls in 4G (LTE). Depending on the CSFB strategy.

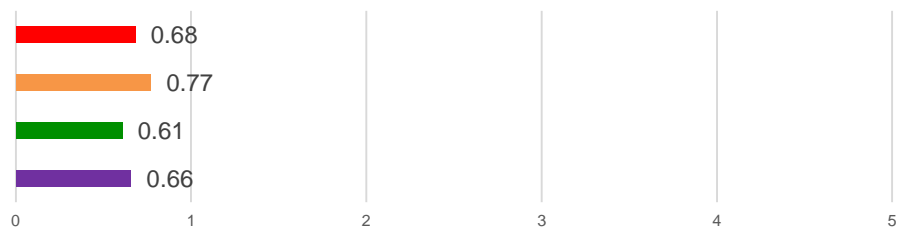
Circuit Switch Fall Back Delay



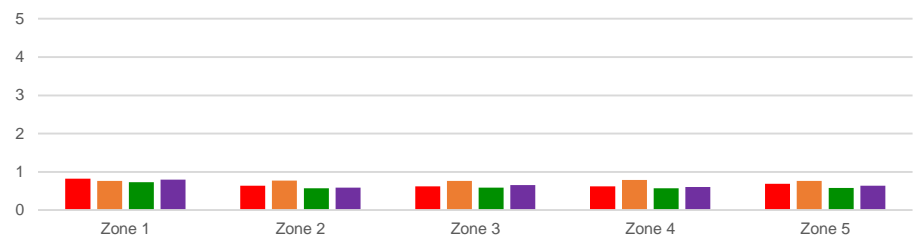
Accessibility: Telephony Return Delay [sec.]



Telephony Return Delay - Overall

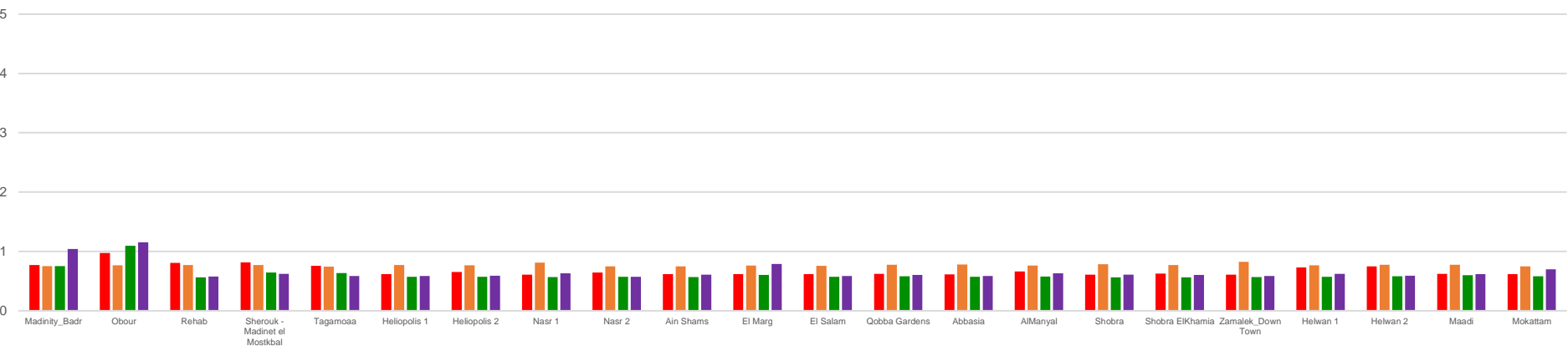


Telephony Return Delay - Zones



Telephony Return Delay *measures the time that a UE uses to re-join the LTE (4G) network after call end*

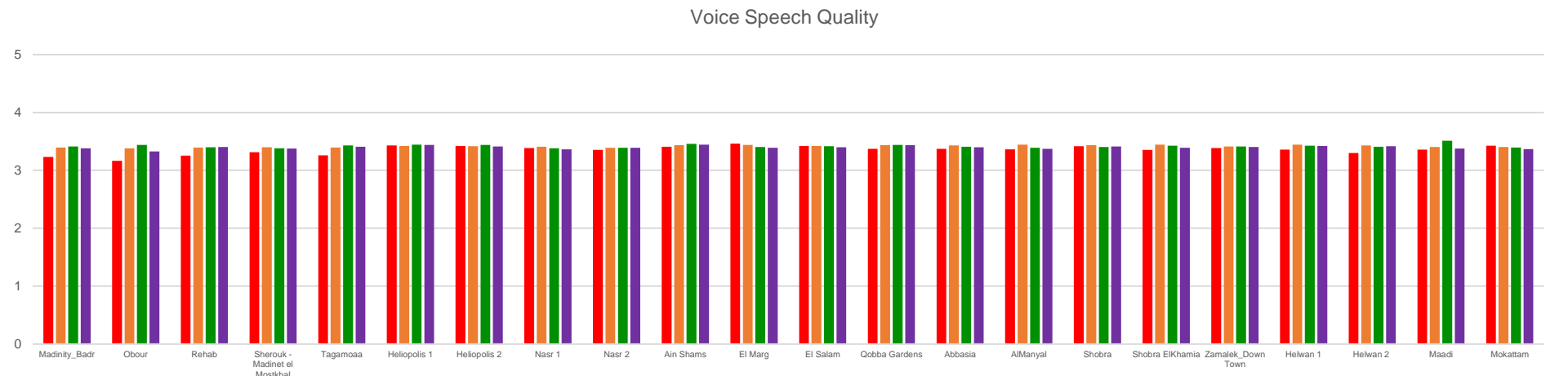
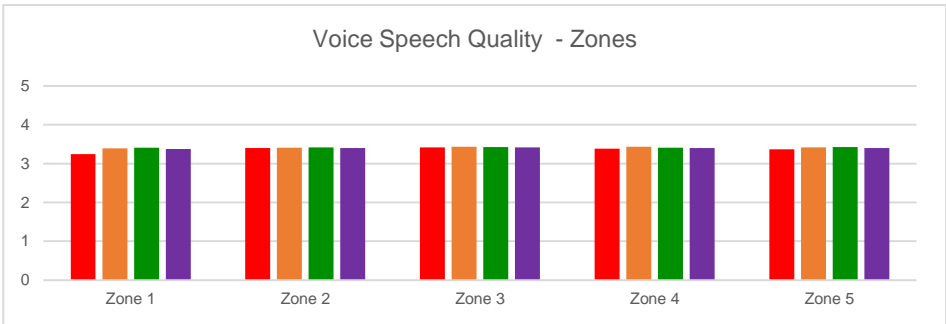
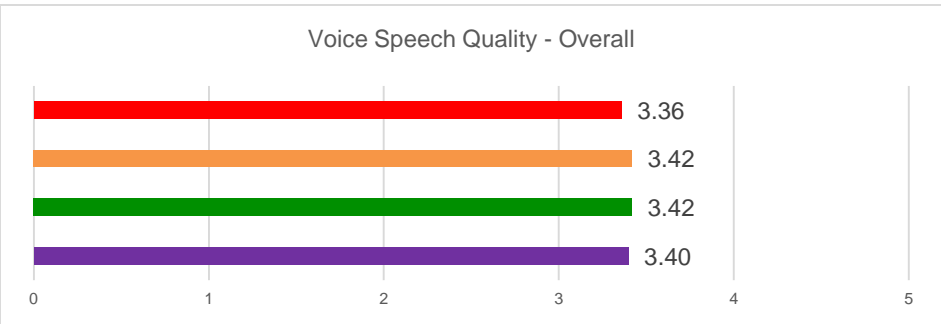
Telephony Return Delay



A man with dark hair, wearing a white dress shirt and black sunglasses, is shown from the side, holding a black smartphone to his ear. The background is a bright, out-of-focus outdoor scene. A dark grey rectangular box is overlaid on the lower left portion of the image, containing white text.

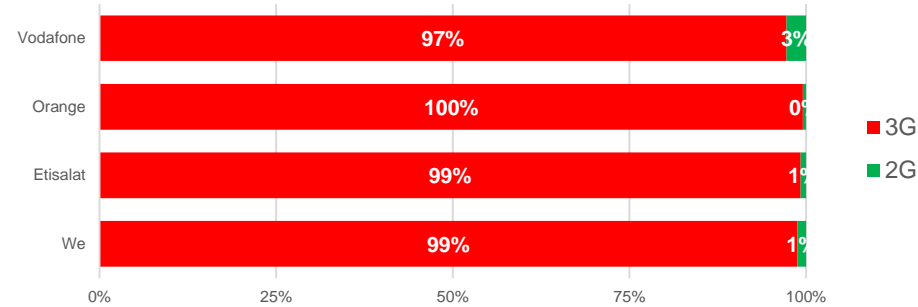
Voice Speech Quality KPI's

Speech Quality: MOS Scores



Speech Quality: Call technology Usage & Codec Base Usage

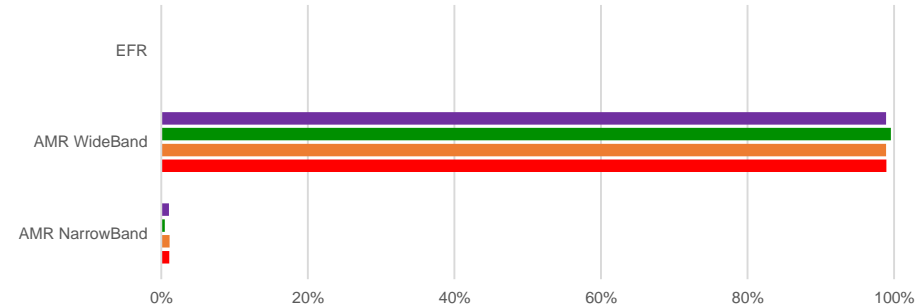
Call Technology Usage Overall

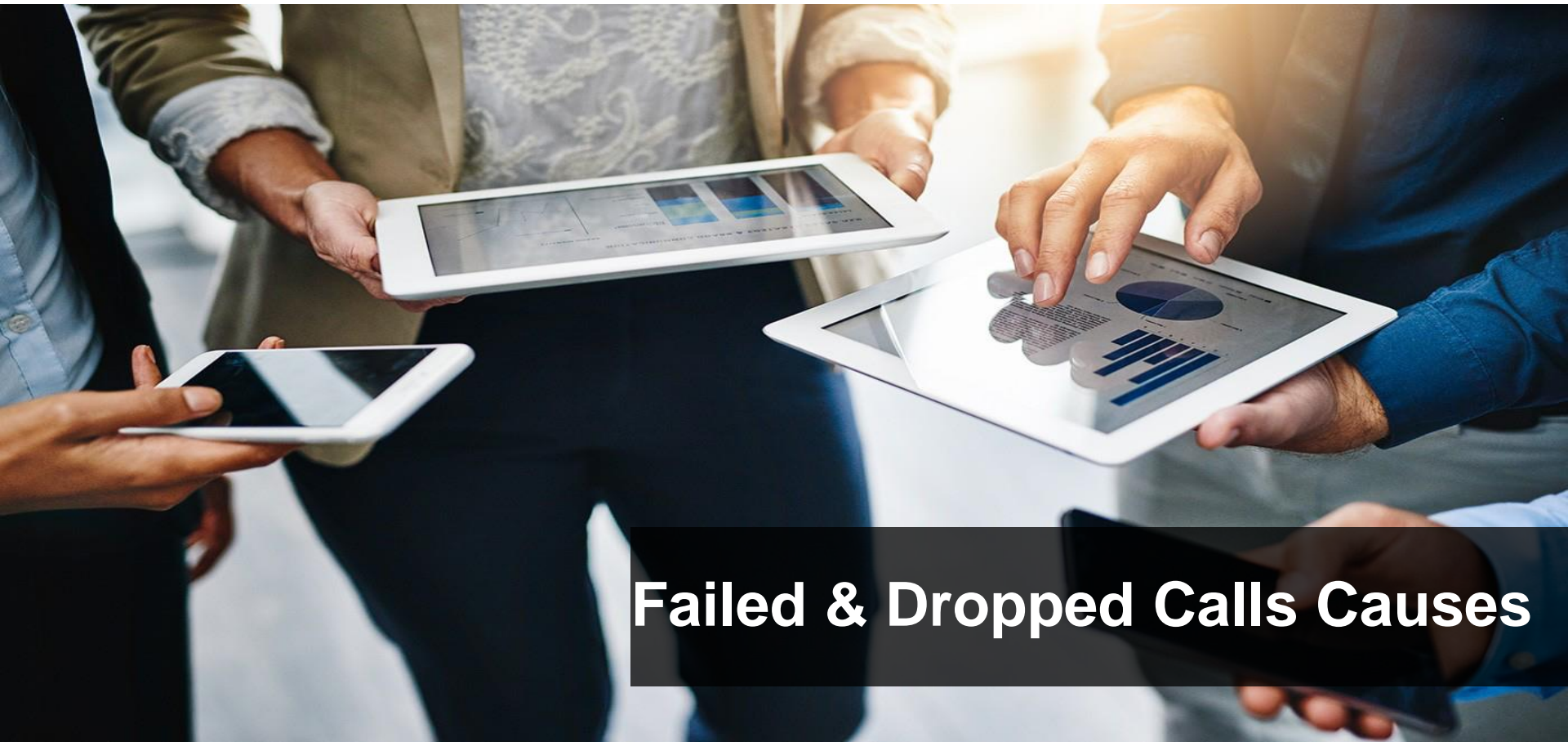


Call technology Usage represents the call technology used over call period. The more calls on 3G (UMTS) the better MOS served.

Codec Base Usage represents the codec used over the call where AMR wideband (AMR WB) leads to better voice quality experience by the end user than the AMR Narrowband (AMR NB)

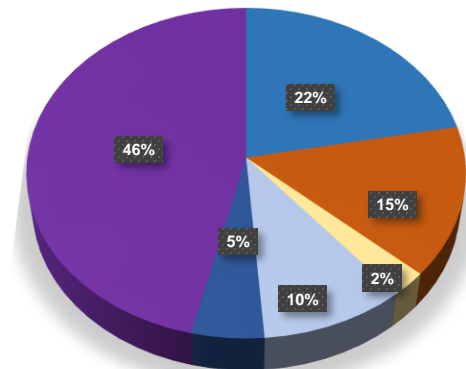
Codec Base Usage



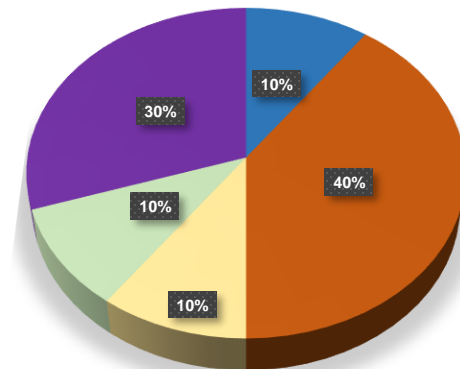


Failed & Dropped Calls Causes

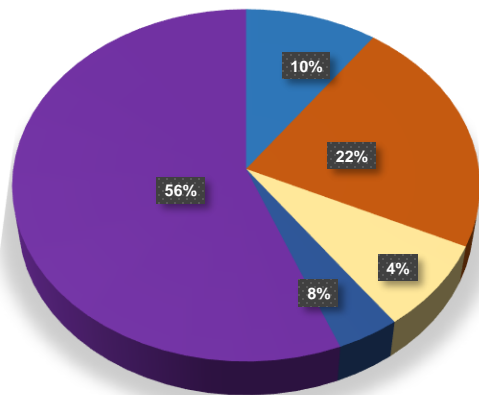
Analysis: Dropped Calls Causes



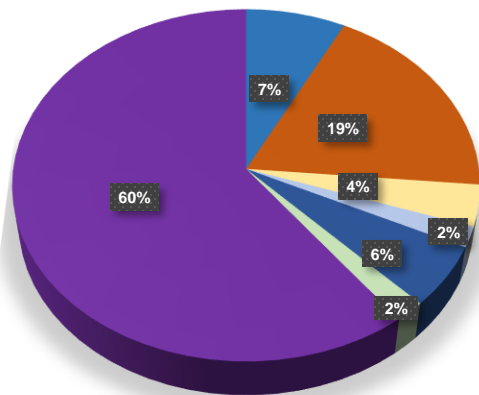
- 2G Quality
- 3G Quality
- core network
- Mobility Issue
- No Service
- RAN Issue



- 2G Quality
- 3G Quality
- core network
- Other
- RAN Issue

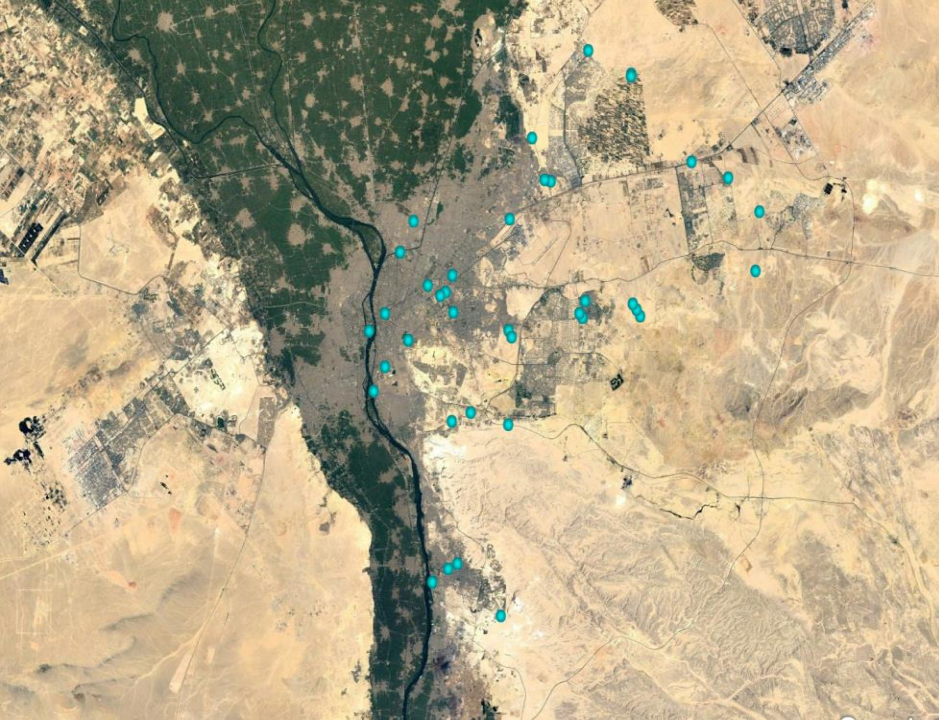


- 2G Quality
- 3G Quality
- core network
- No Service
- RAN Issue

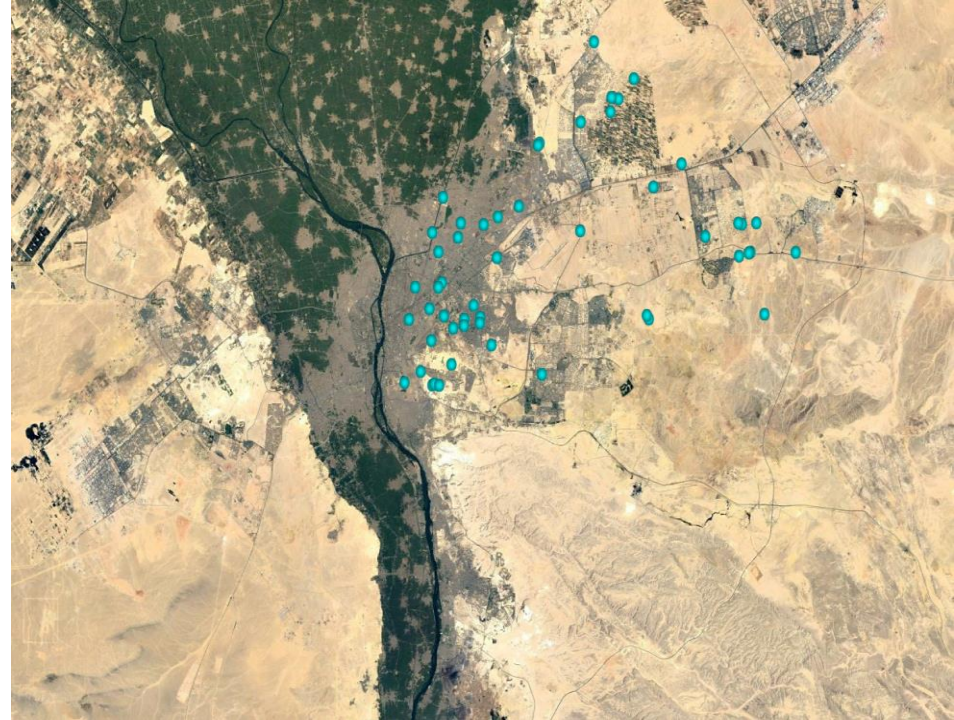
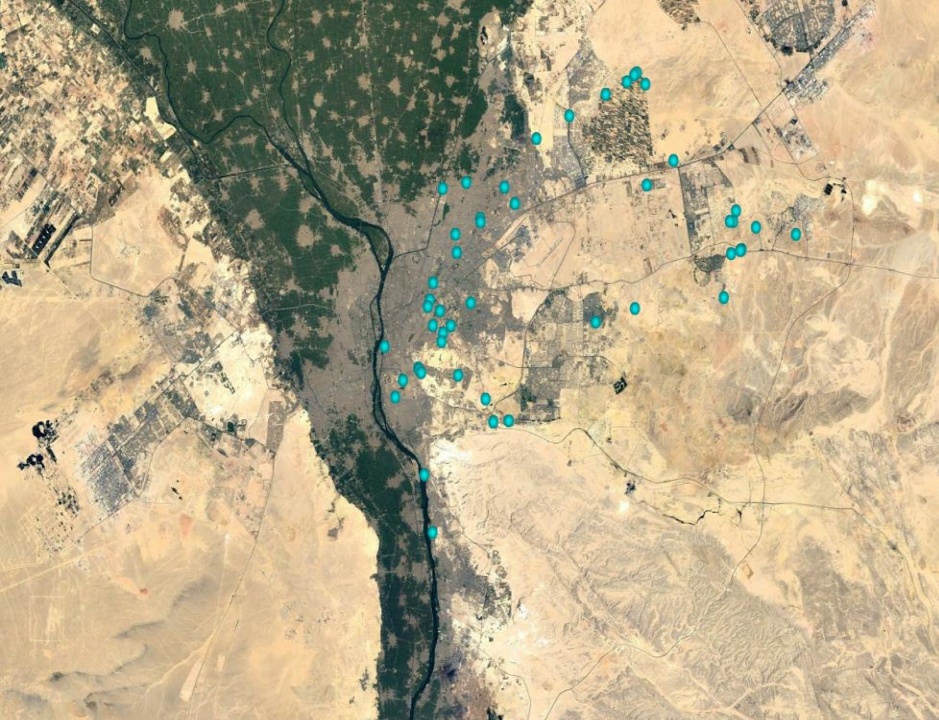


- 2G Quality
- 3G Quality
- core network
- Mobility Issue
- No Service
- Other
- RAN Issue

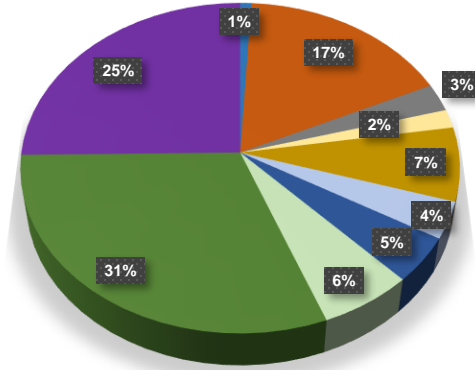
All Operators: Dropped Calls Locations 1/2



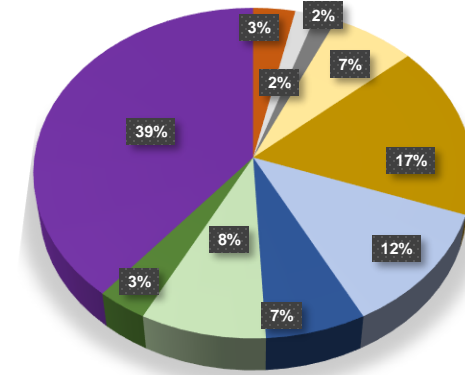
All Operators: Dropped Calls Locations 2/2



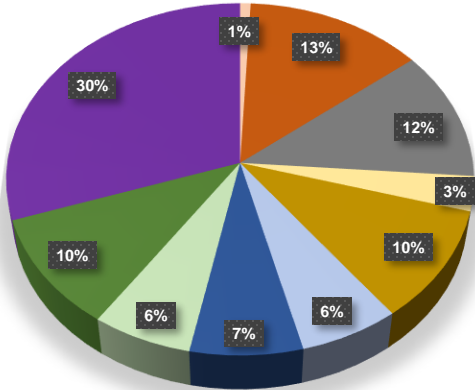
Analysis: Failed Calls Causes



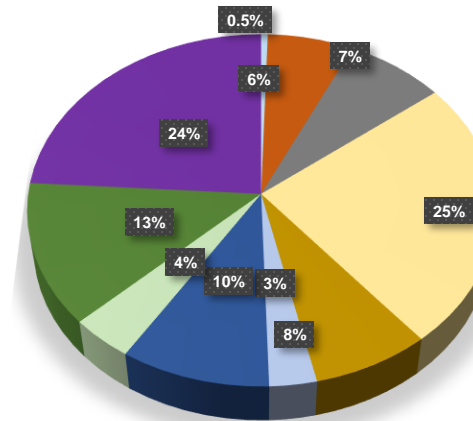
- 2G Quality
- 3G Quality
- 4G Quality
- core network
- CSFB Issue
- Mobility Issue
- No Service
- Other
- paging Issue
- RAN Issue



- 3G Quality
- 4G Coverage
- 4G Quality
- core network
- CSFB Issue
- Mobility Issue
- No Service
- Other
- paging Issue
- RAN Issue

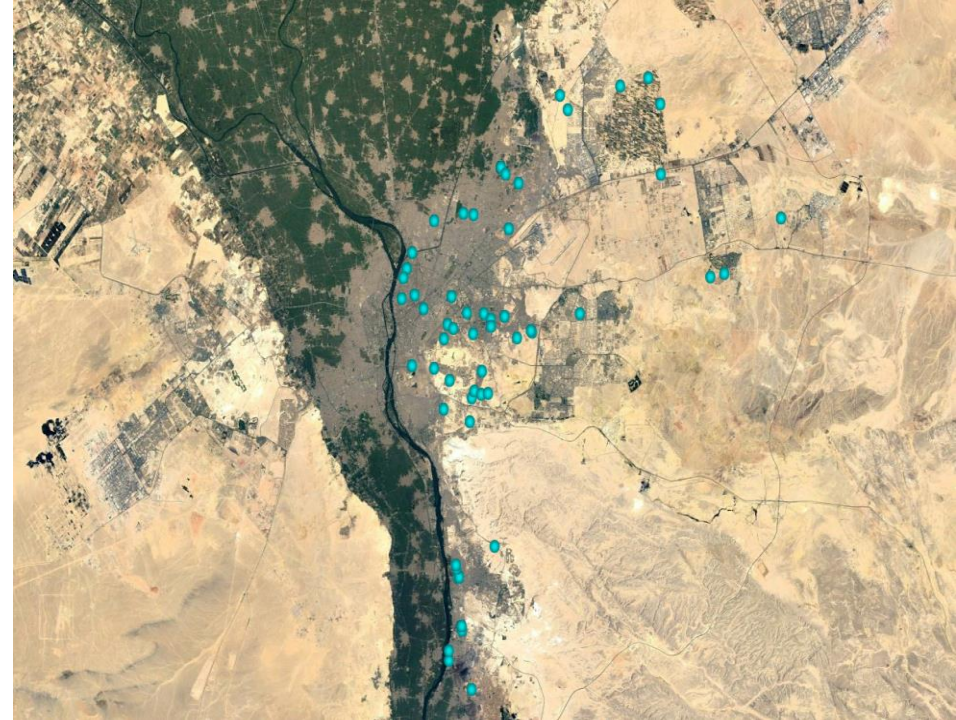


- 3G Coverage
- 3G Quality
- 4G Quality
- core network
- CSFB Issue
- Mobility Issue
- No Service
- Other
- paging Issue
- RAN Issue

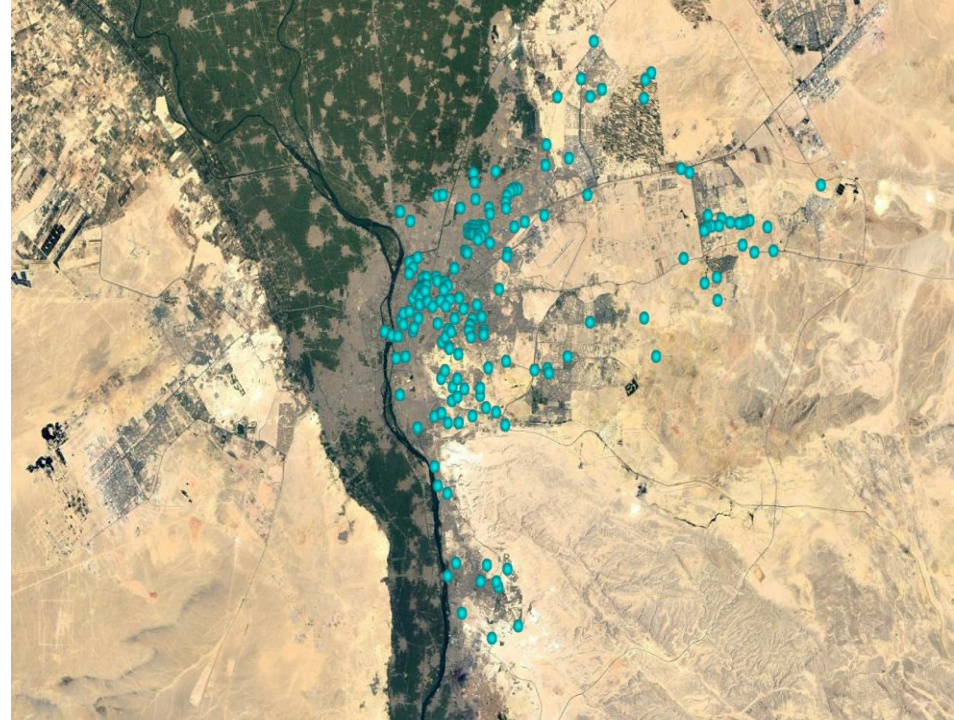
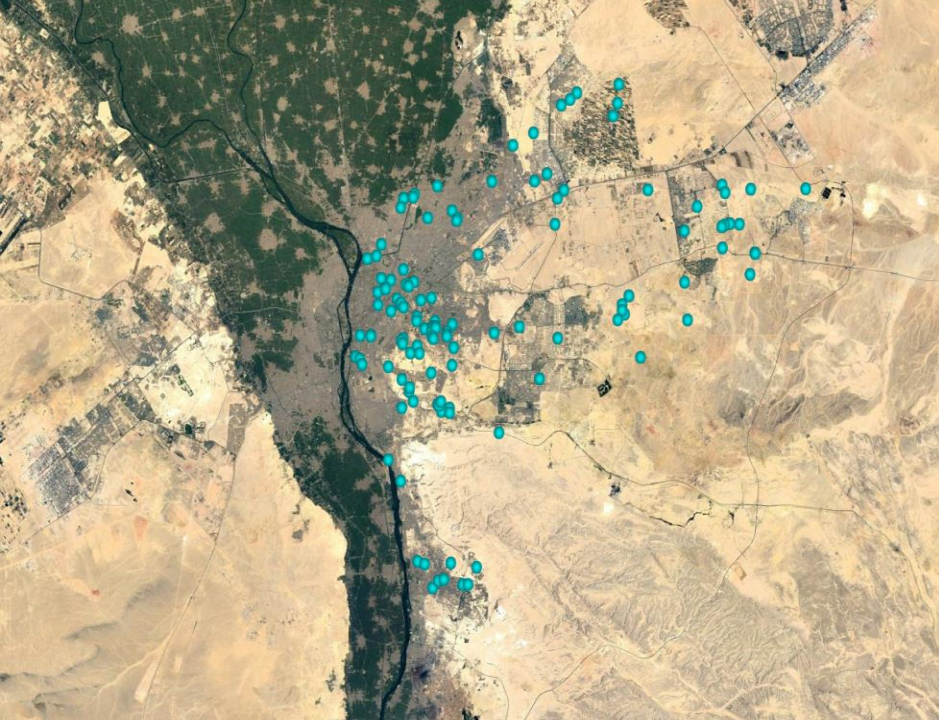


- 2G Coverage
- 3G Quality
- 4G Quality
- core network
- CSFB Issue
- Mobility Issue
- No Service
- Other
- paging Issue
- RAN Issue

All Operators: Blocked Calls Locations 1/2



All Operators: Blocked Calls Locations 2/2



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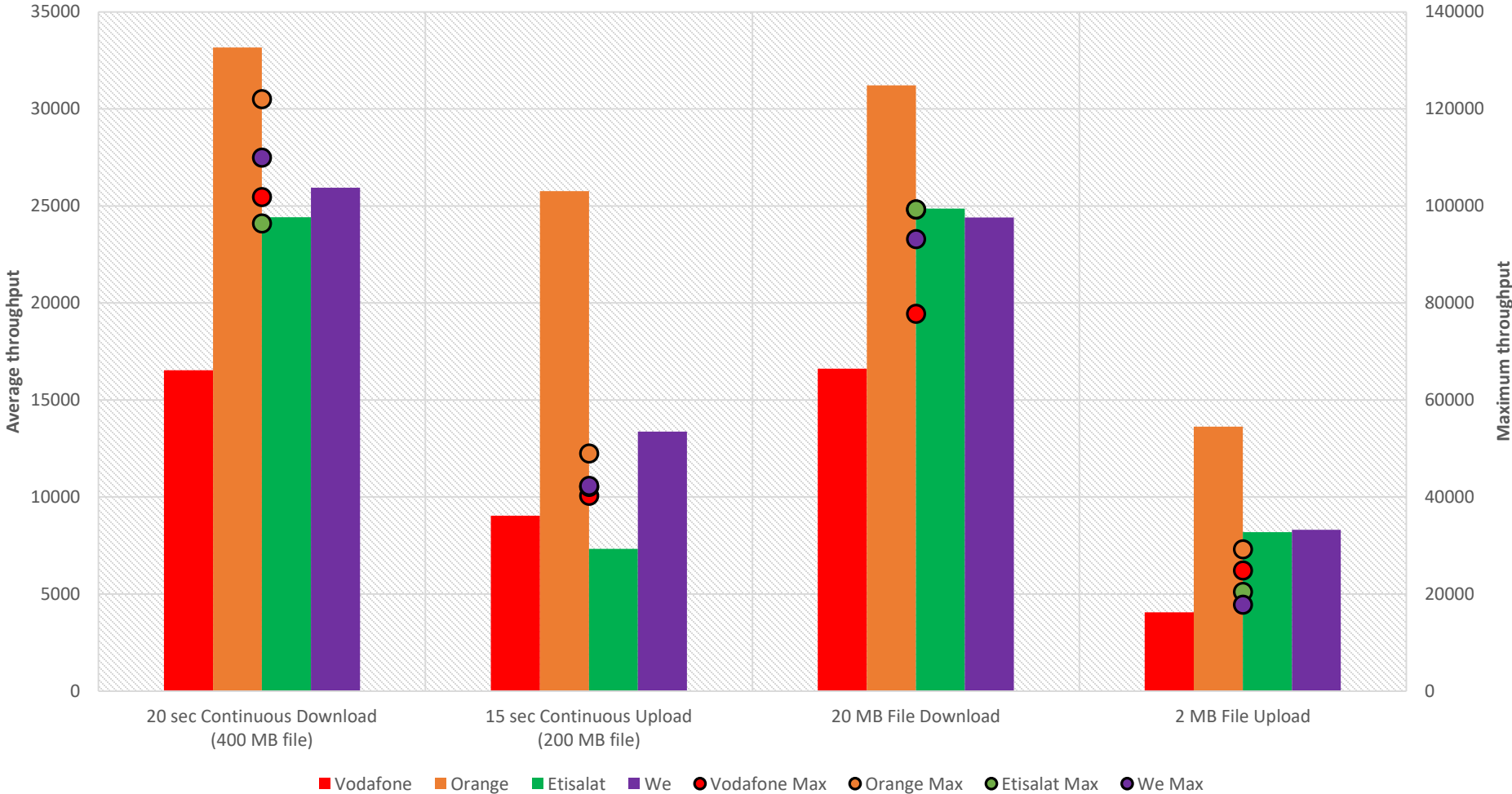


Data Service KPI's

Free Mode Throughput Per Test Type

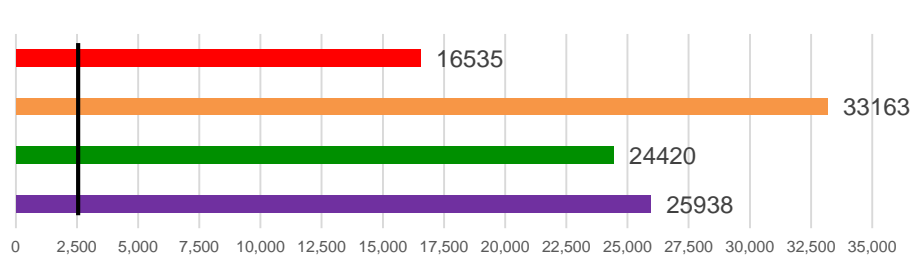
NETWORK PERFORMANCE TEST

USER EXPERIENCE TEST

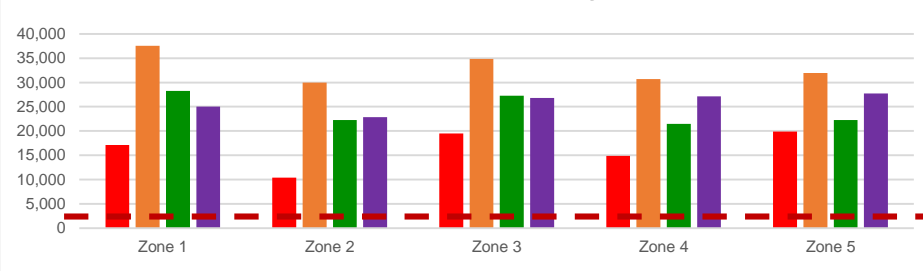


FDTT HTTP Download Transfer Throughput – Network Performance

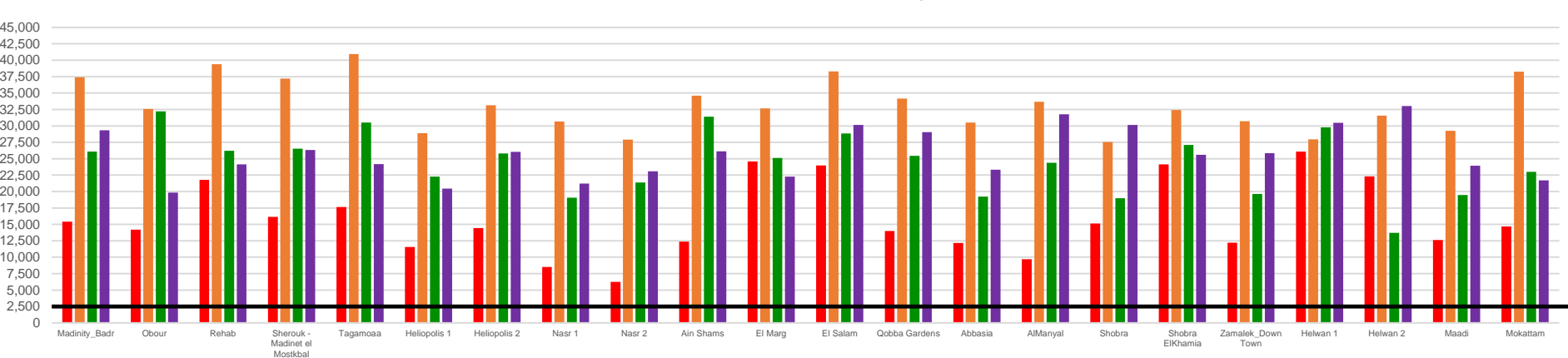
400 MB File FDTT HTTP Download [kbps] - Overall



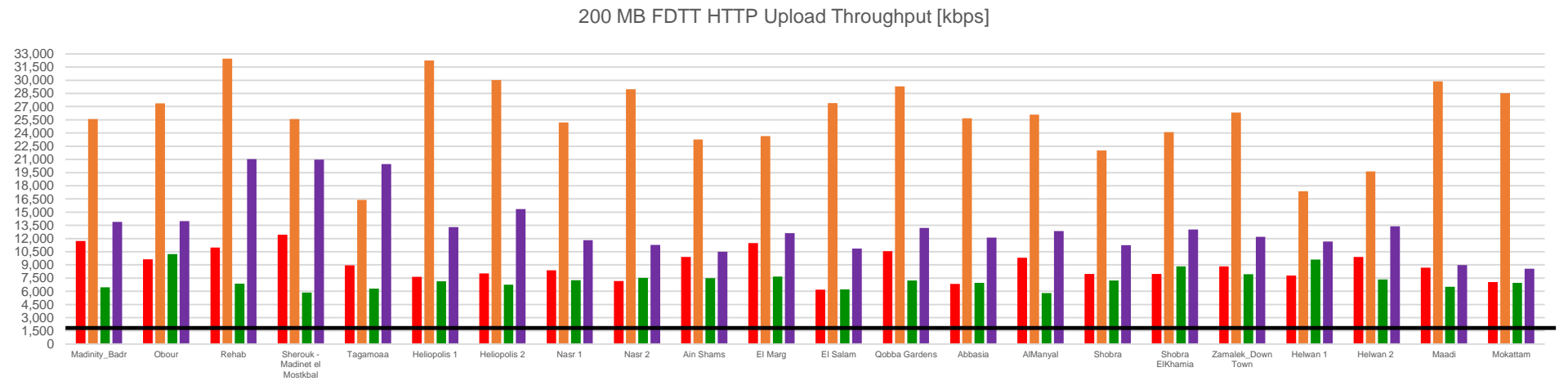
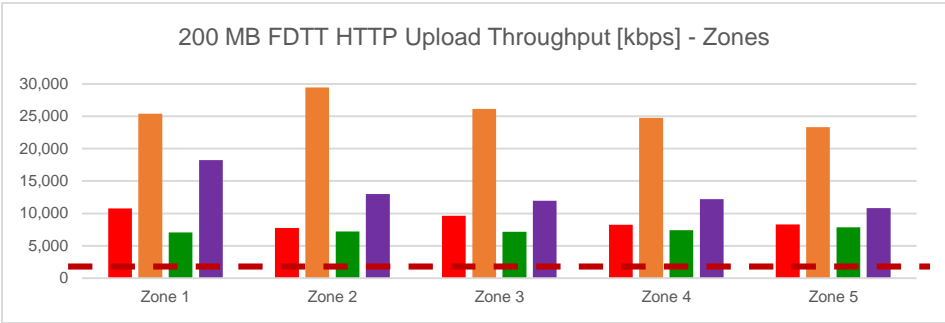
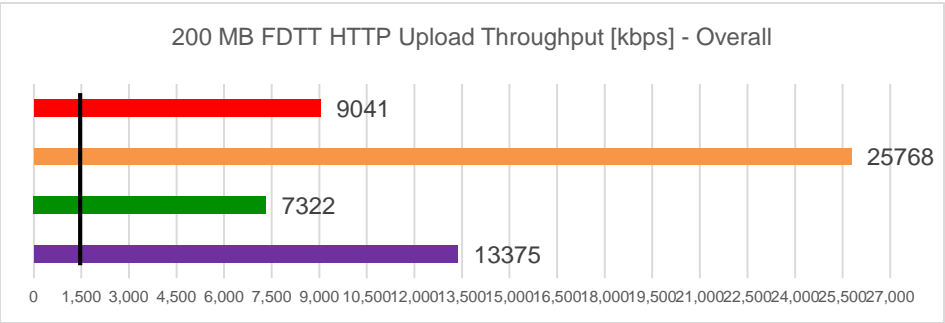
400 MB File FDTT HTTP Download Throughput [kbps] - Zones



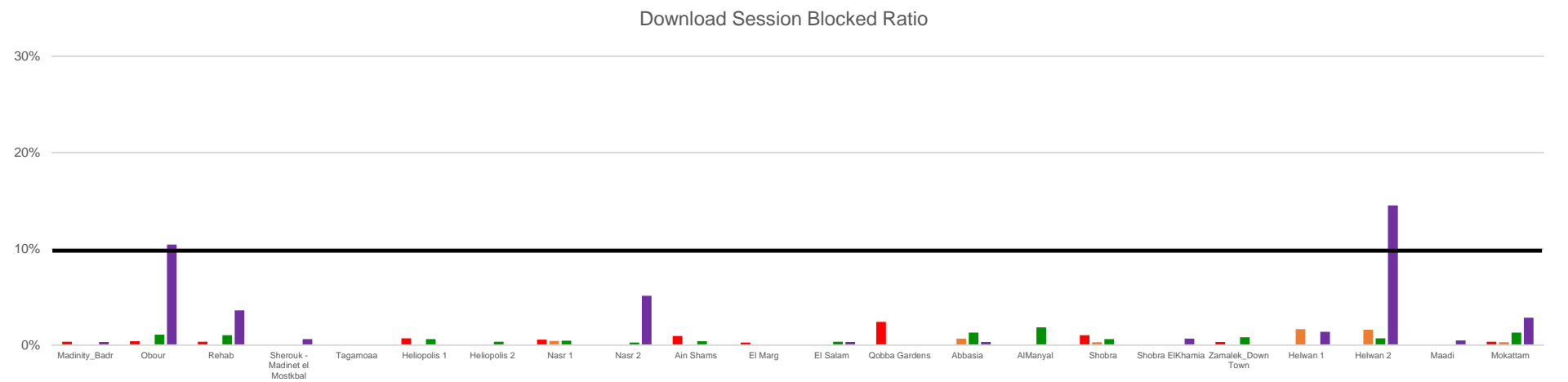
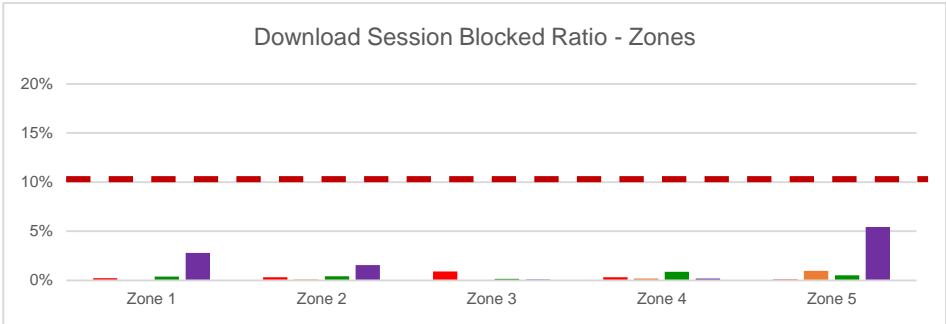
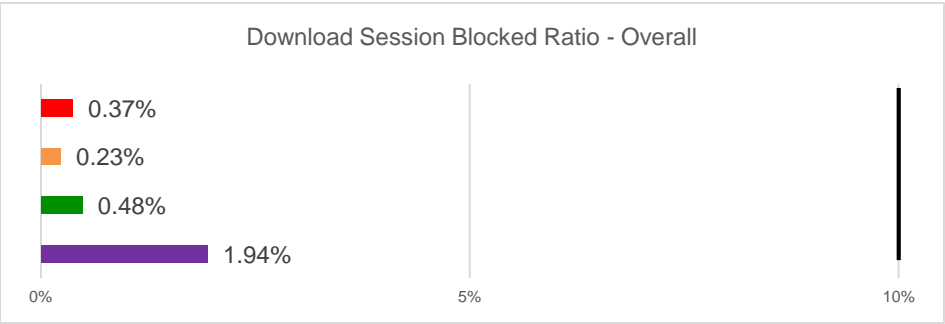
400 MB File FDTT HTTP Download Throughput [kbps]



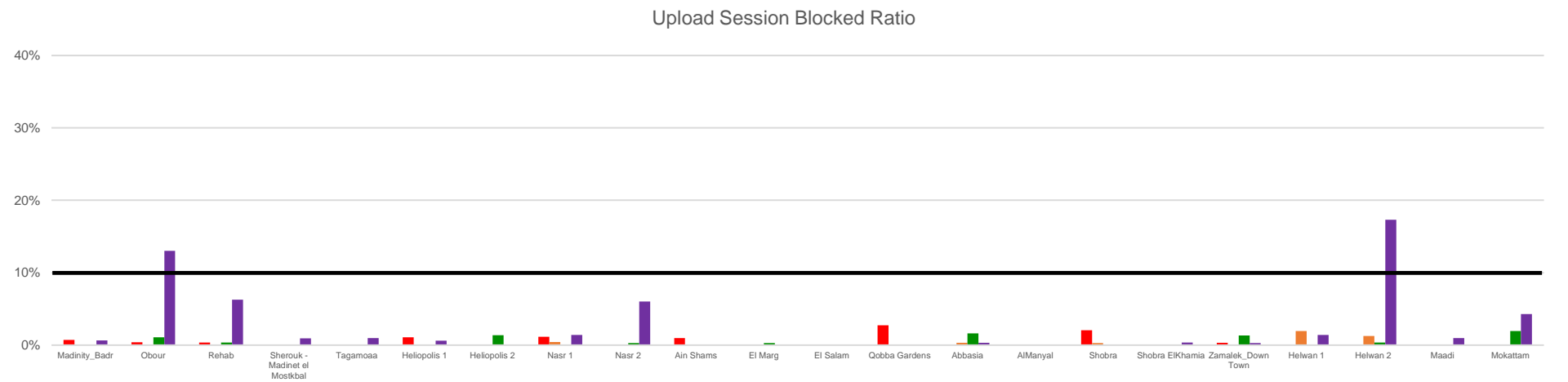
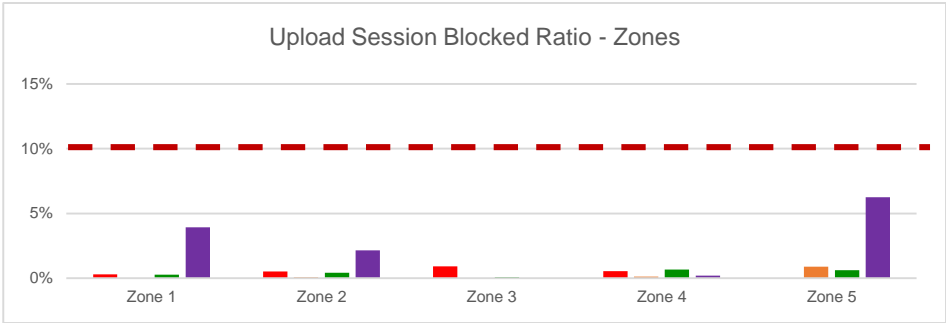
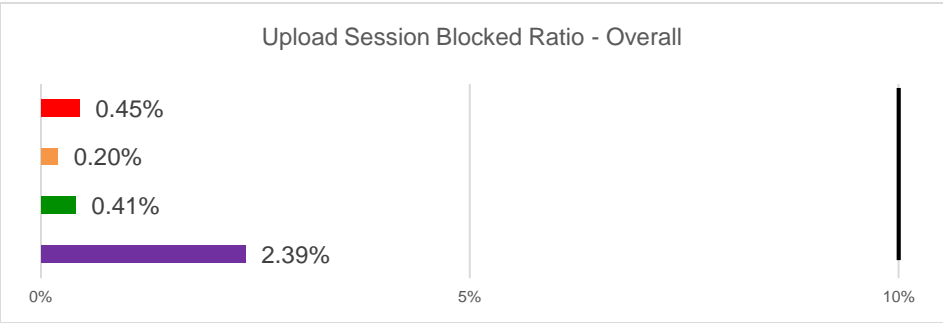
FDTT HTTP Upload Transfer Throughput – Network Performance



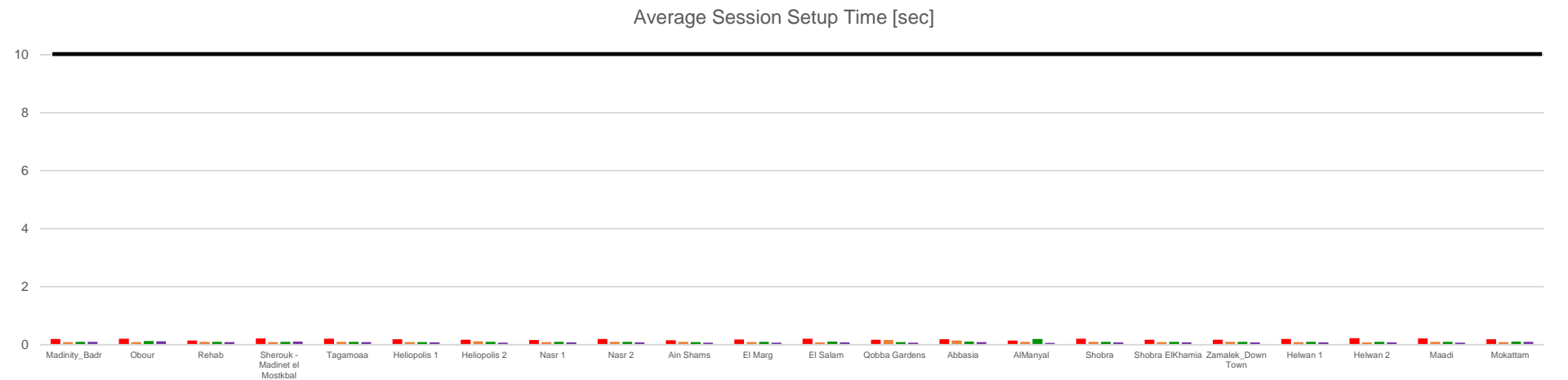
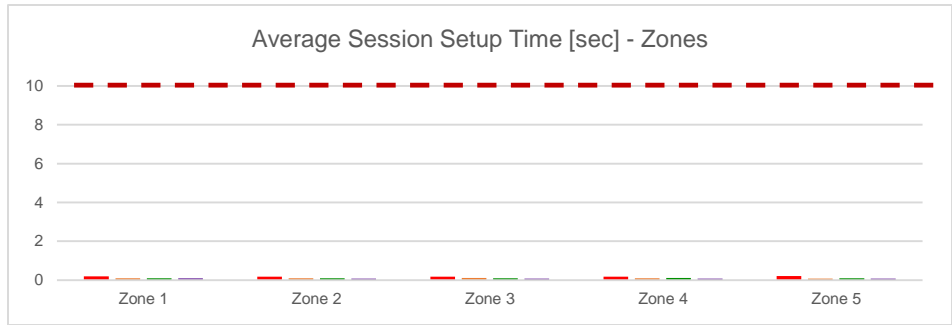
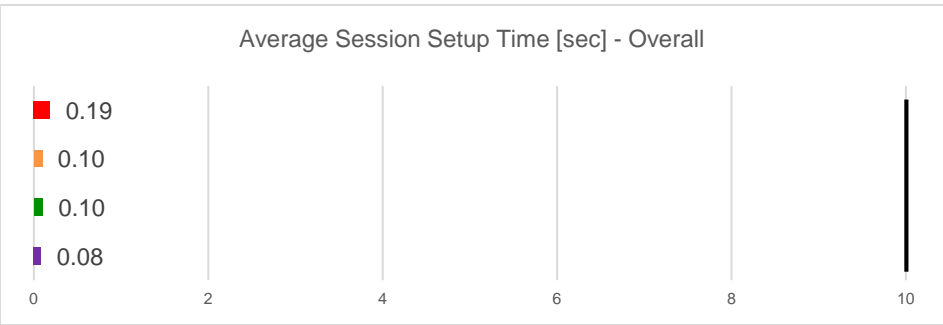
HTTP Download Session Blocked Rates



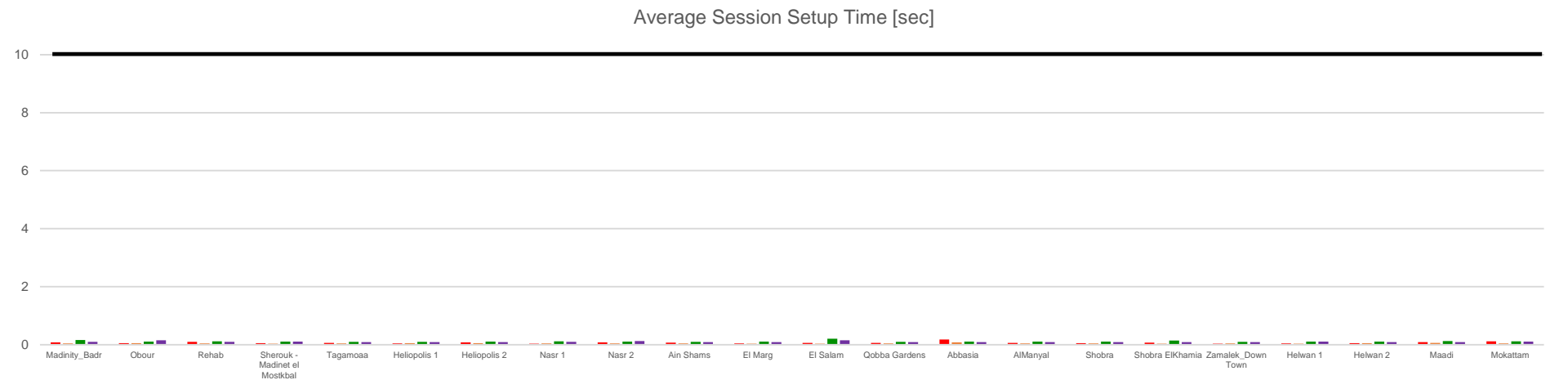
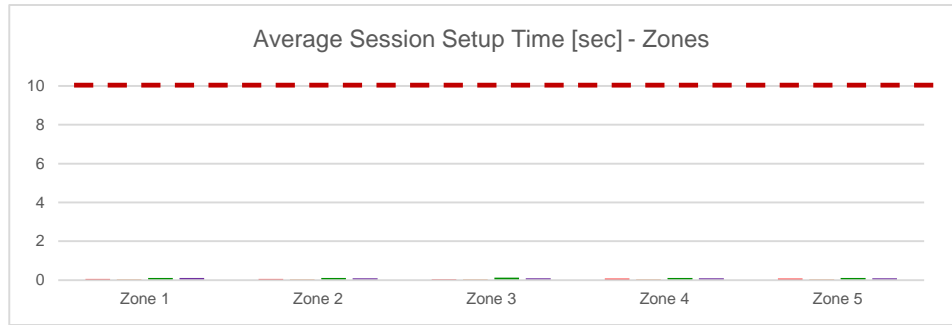
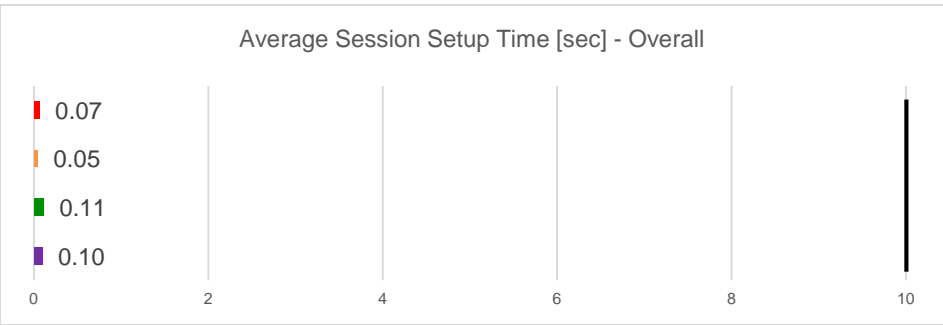
HTTP Upload Session Blocked Rates



HTTP Download Average Session Setup Time



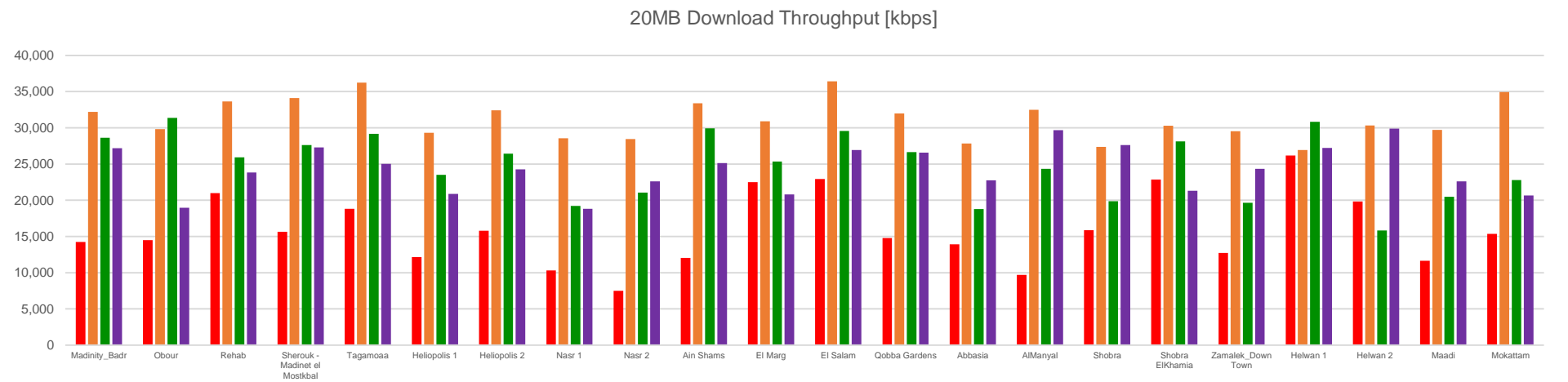
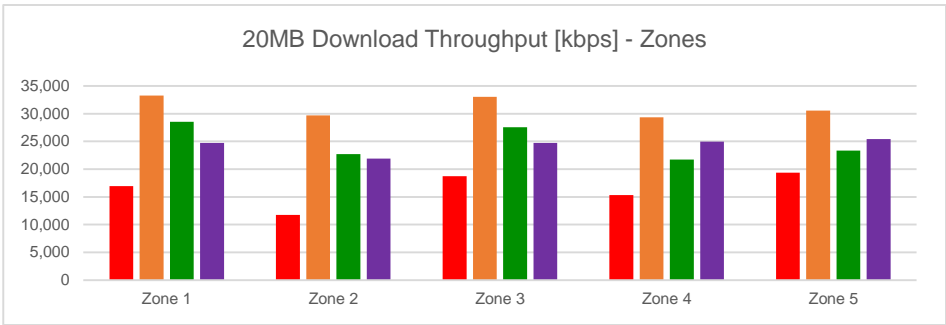
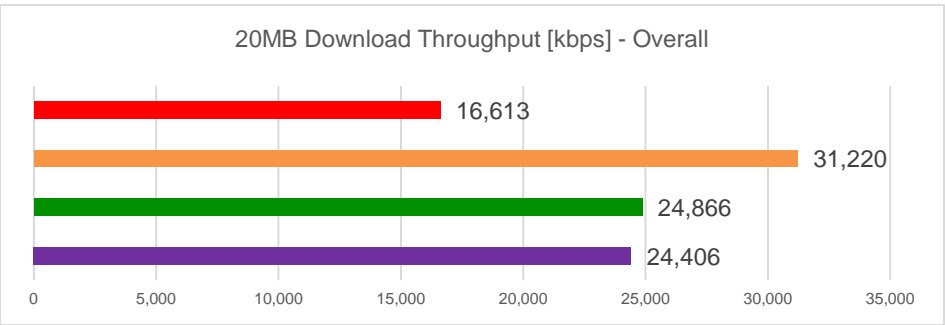
HTTP Upload Average Session Setup Time



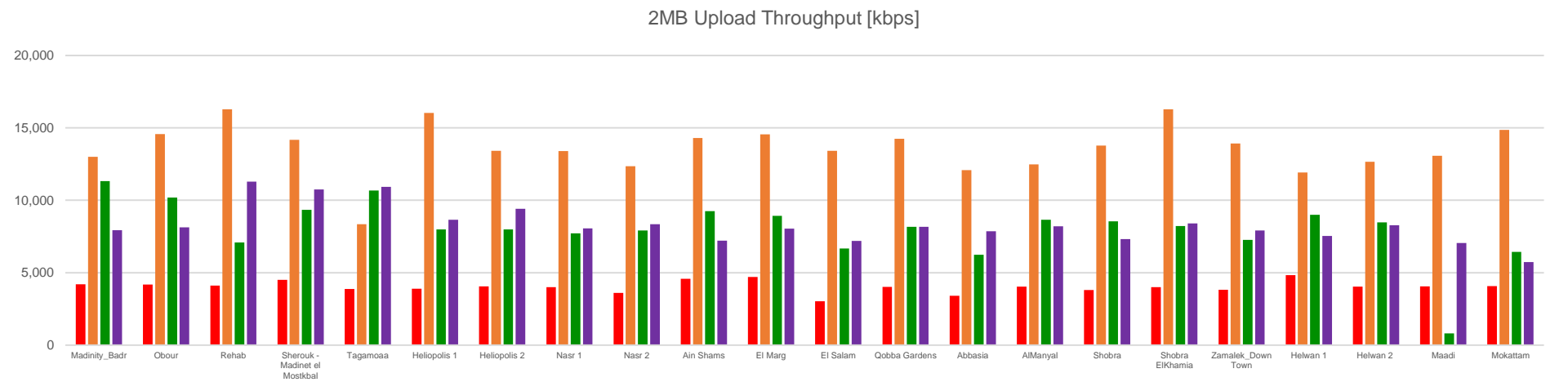
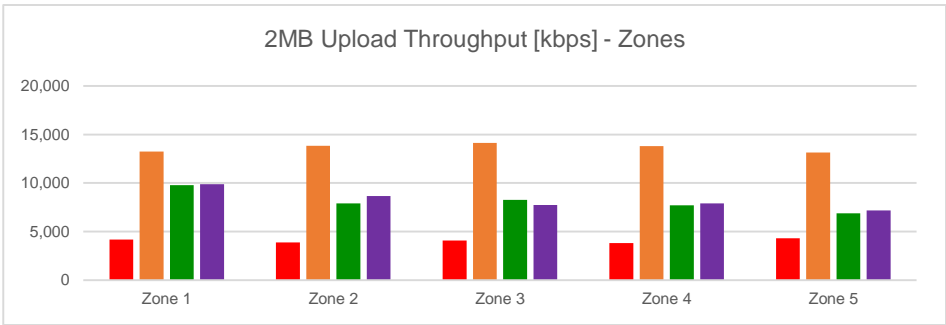
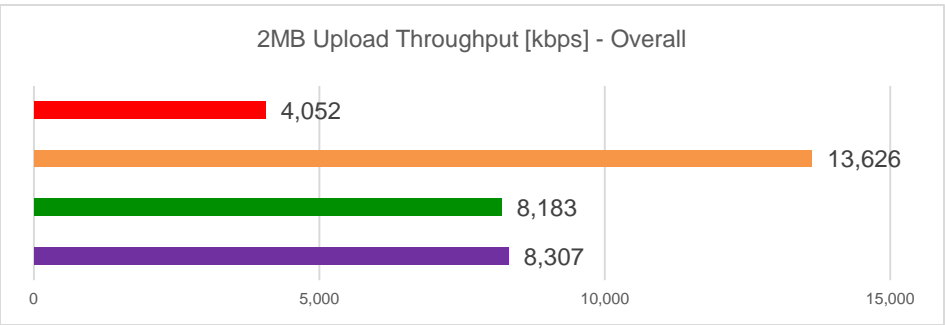


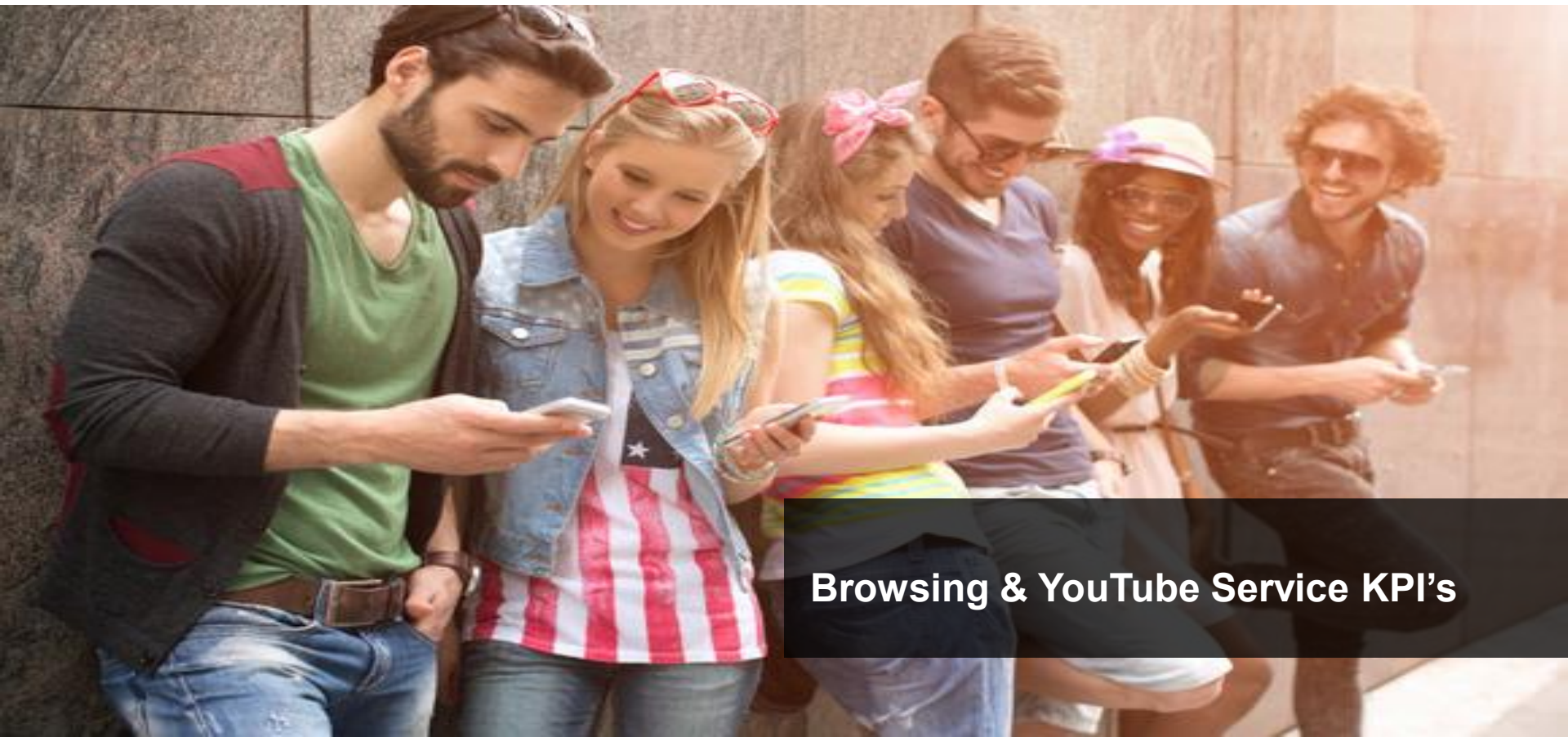
Throughput KPI's – Customer Experience

HTTP Download Throughput – Customer Experience



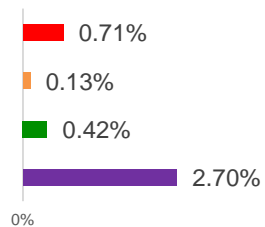
HTTP Upload Throughput – Customer Experience



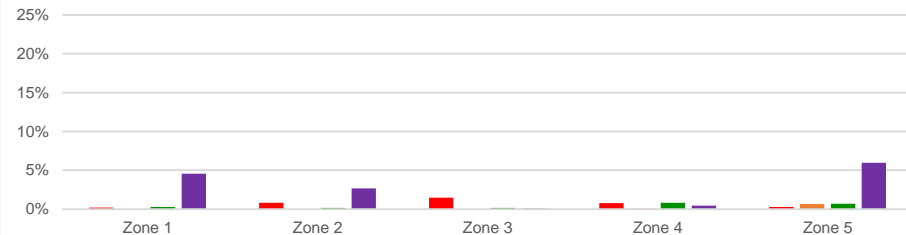


Browsing & YouTube Service KPI's

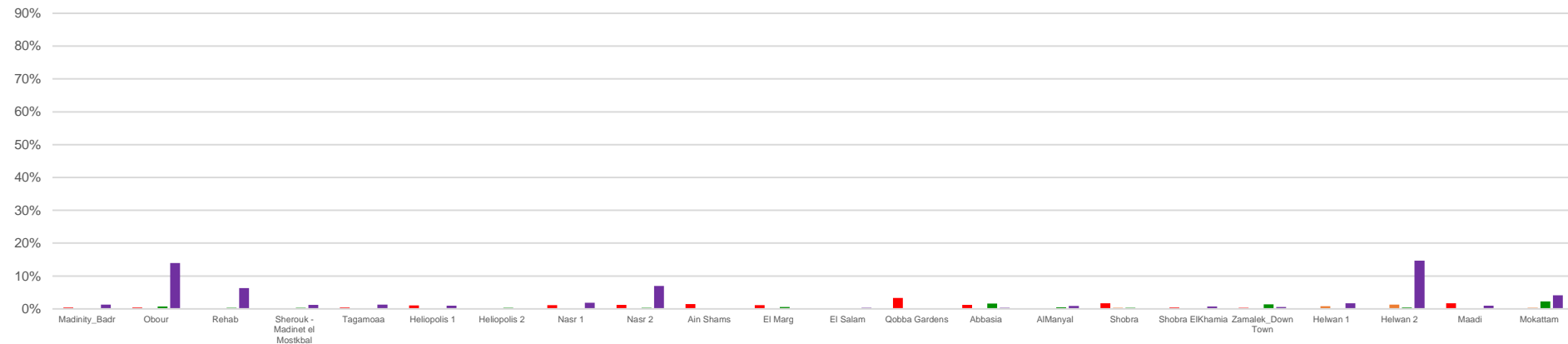
Session Failure Ratio - Overall



Session Failure Ratio - Zones



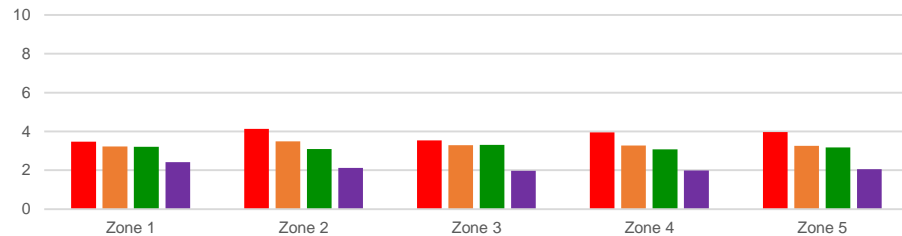
Session Failure Ratio



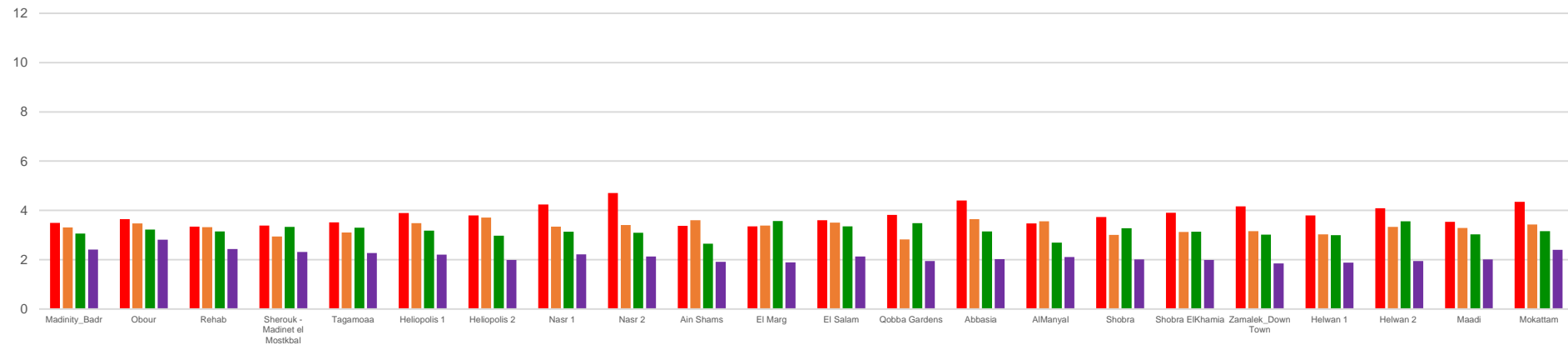
Average Session Time - Overall



Average Session Time - Zones



Average Session Time

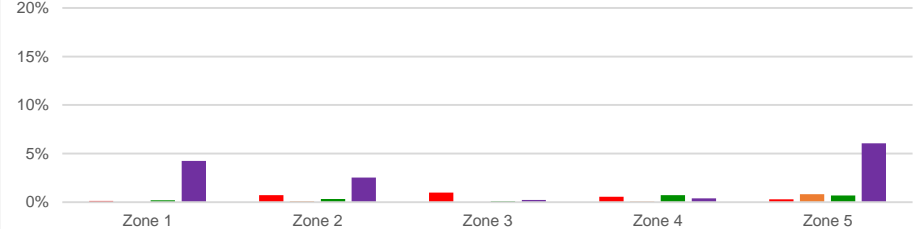


Google Session Failure Ratio

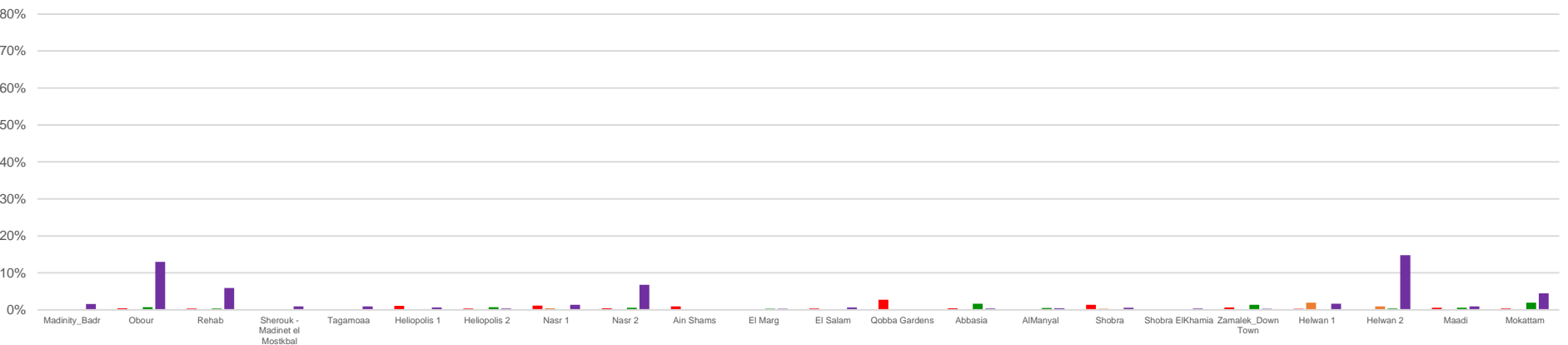
Session Failure Ratio - Overall



Session Failure Ratio - Zones

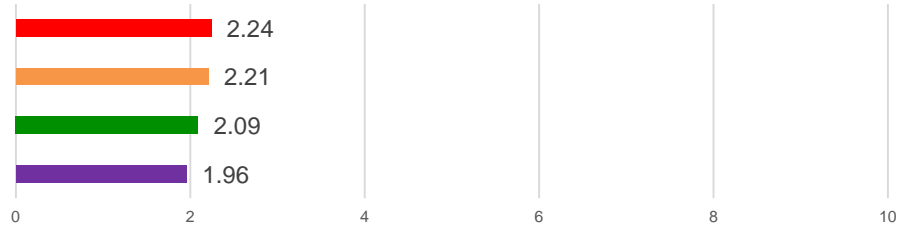


Session Failure Ratio

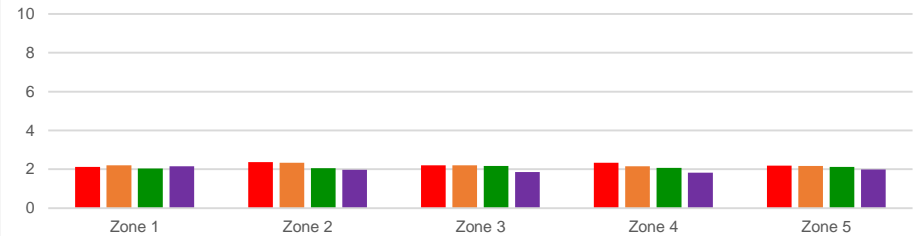


Google Session Time

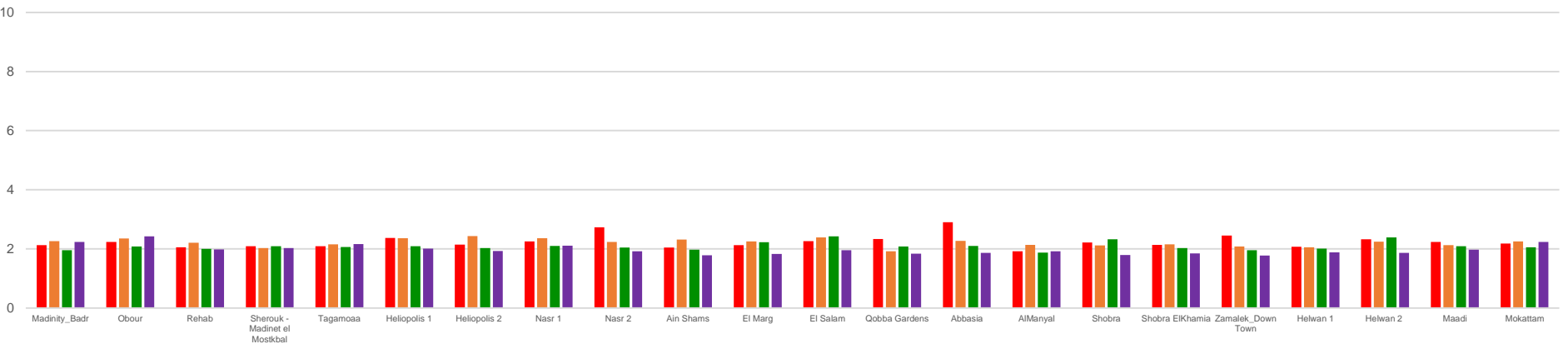
Average Session Time - Overall



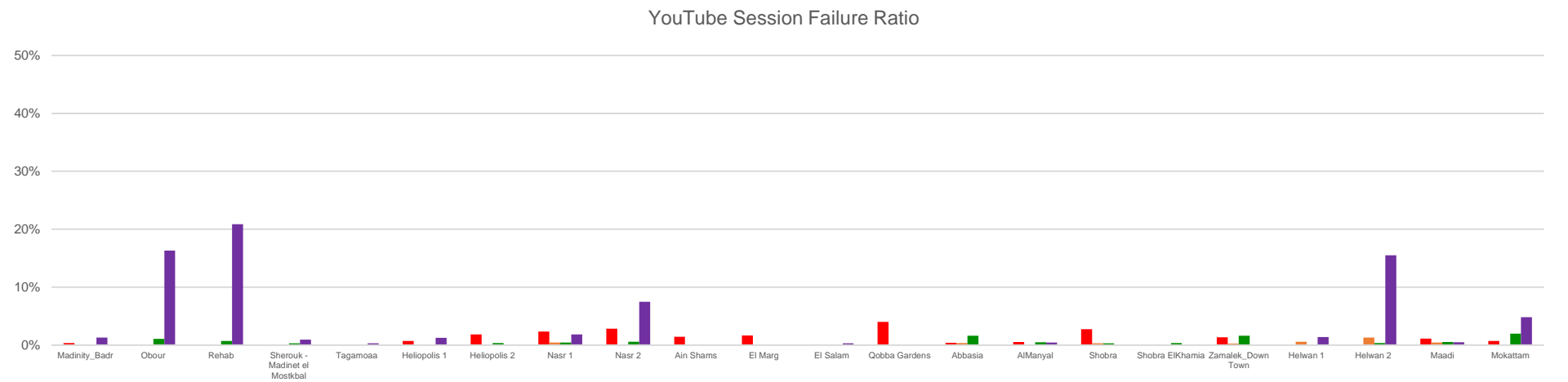
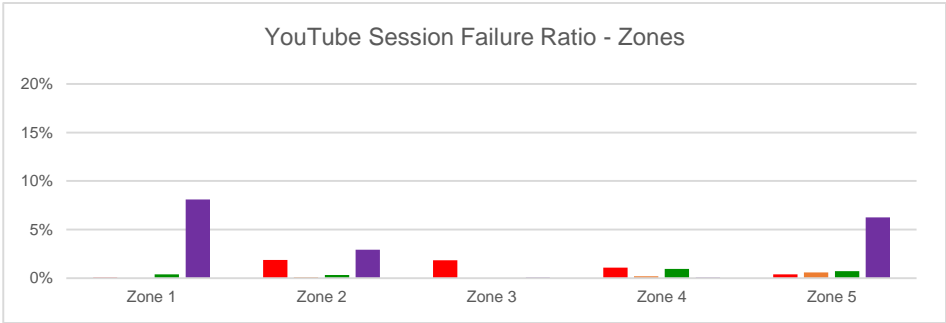
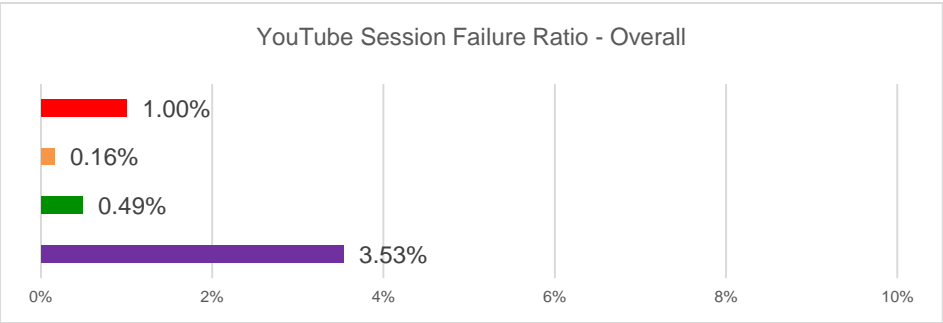
Average Session Time - Zones



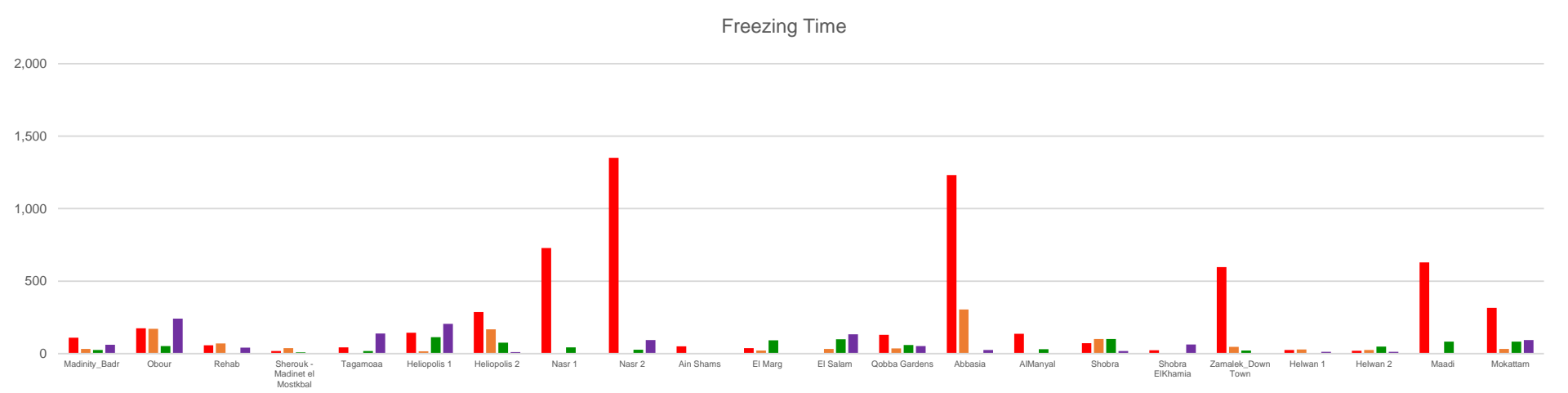
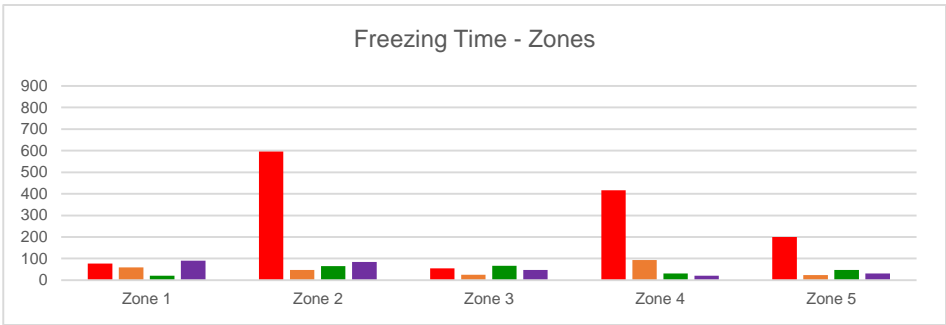
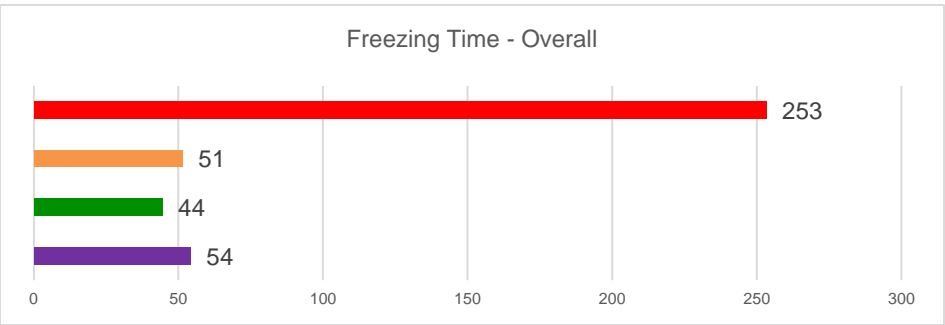
Average Session Time

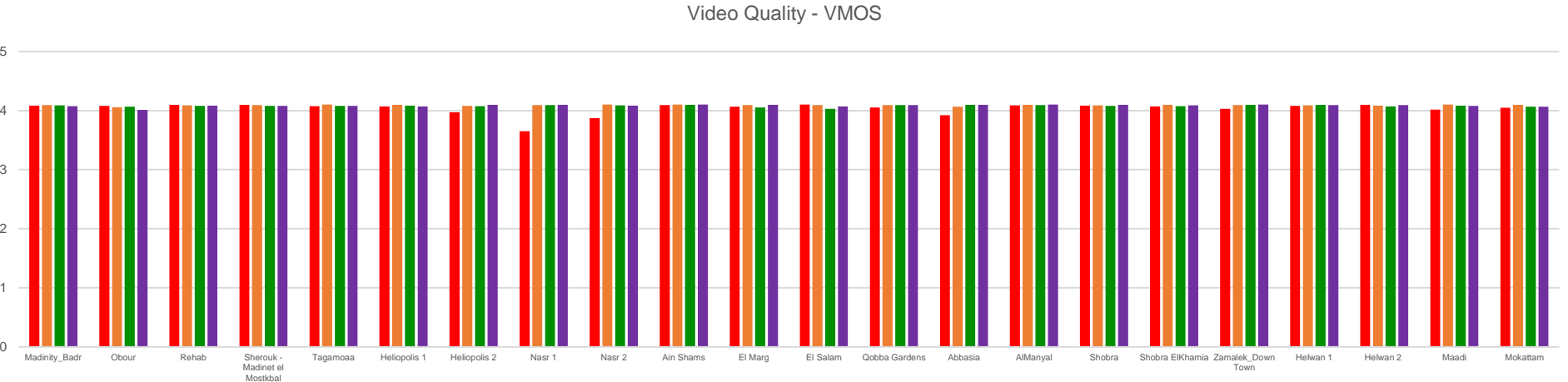
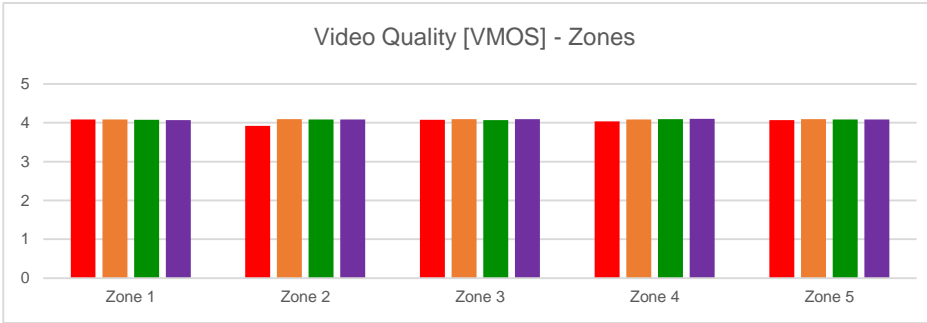
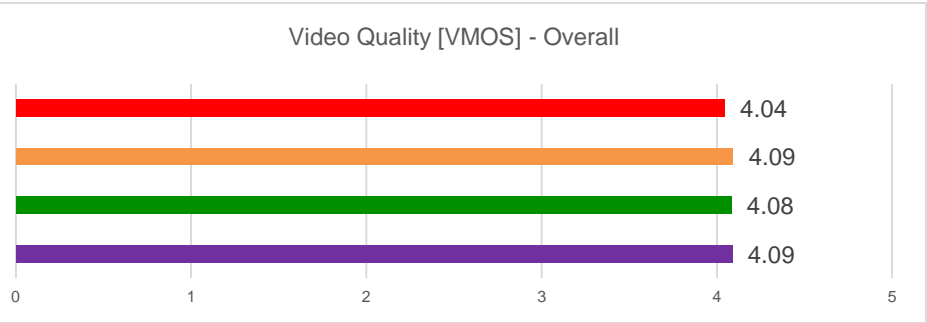


YouTube Session Failure Ratio



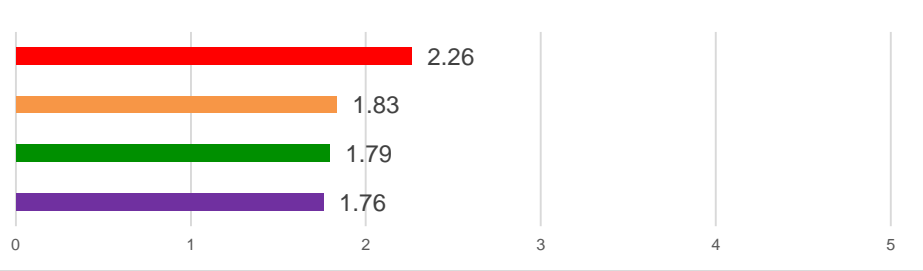
YouTube Freezing Time [msec]



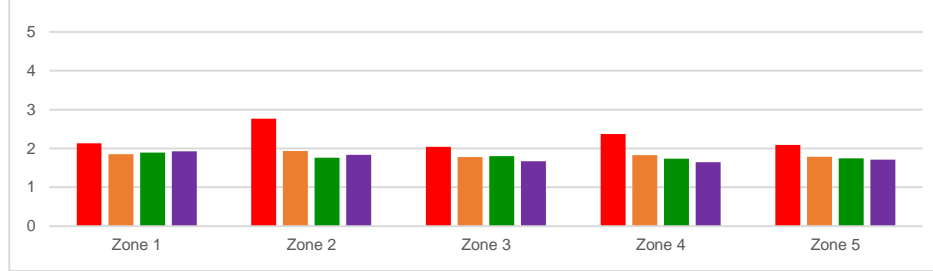


YouTube Time to 1st Picture

Time to First Picture [s] - Overall



Time to First Picture [s] - Zones



Time to First Picture [s]

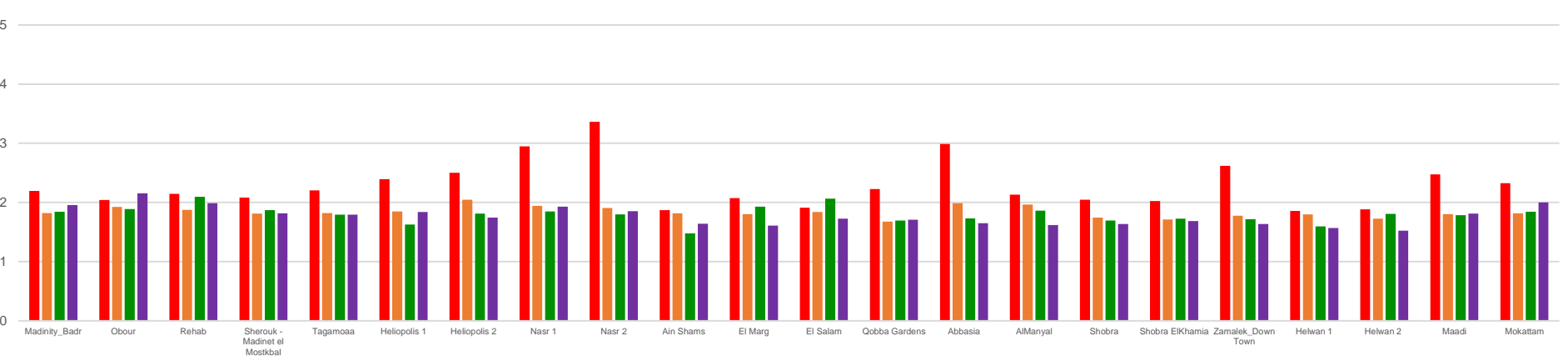
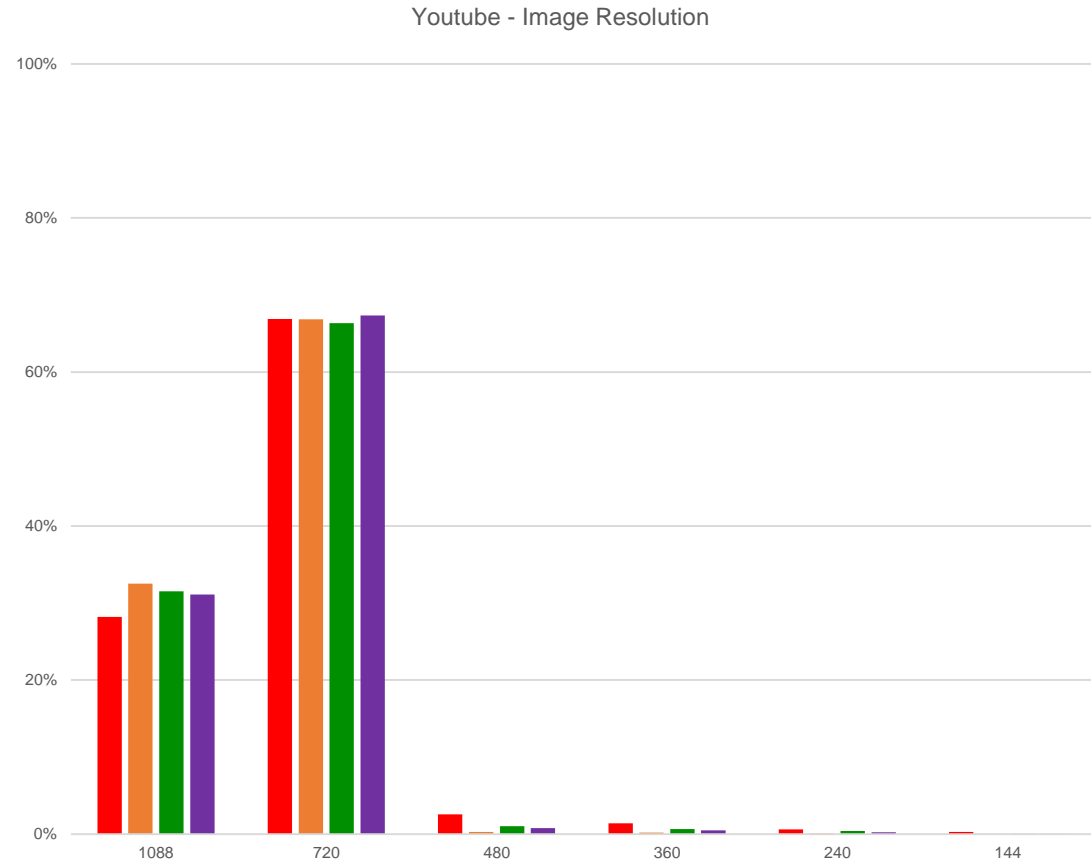


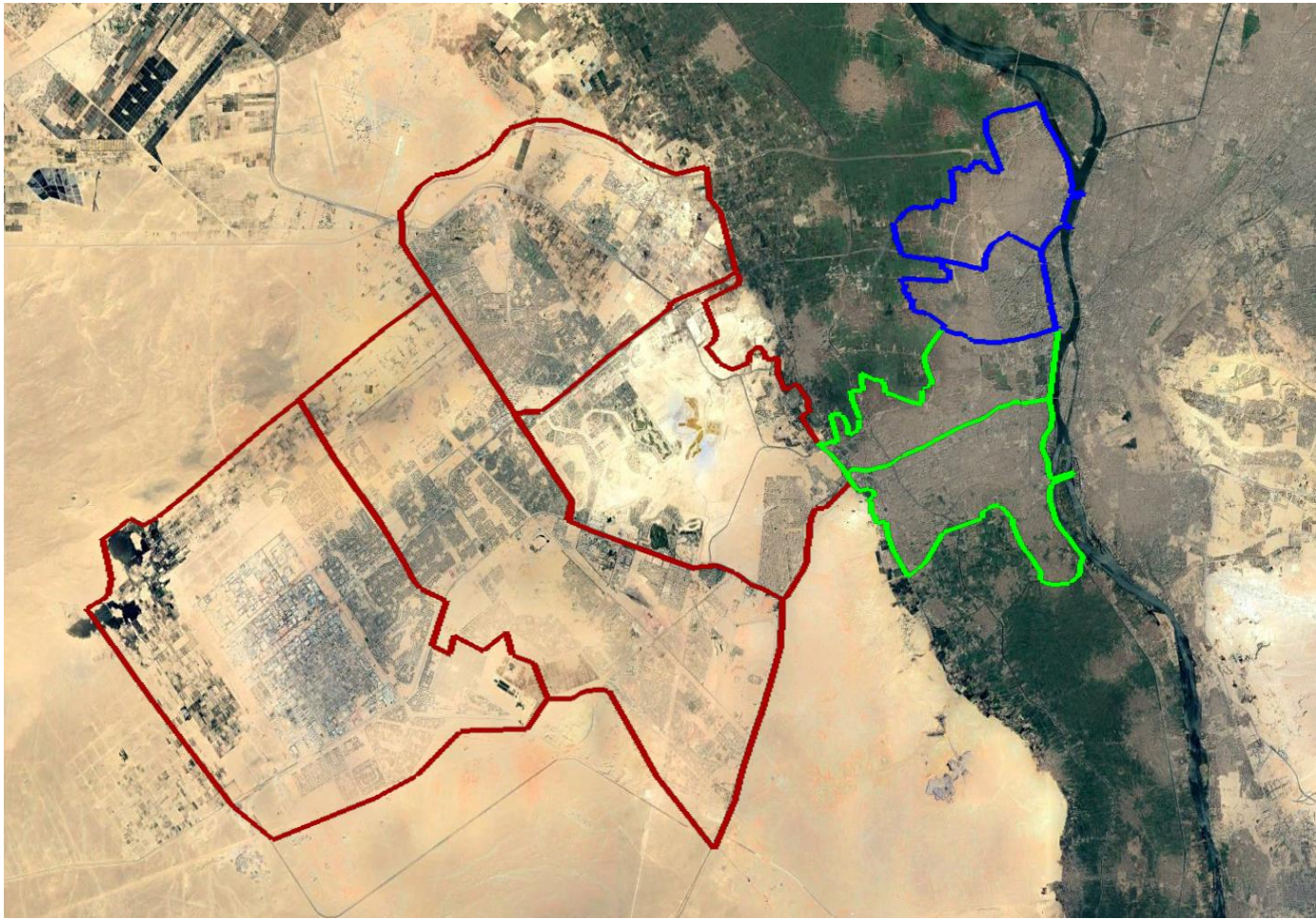
Image Resolution



Agenda

1. *Quantitative Information*
2. *Voice Service Quality & Performance – Cairo*
3. *Data Service Quality & Performance – Cairo*
4. ***Voice Service Quality & Performance - Giza***
5. *Data Service Quality & Performance – Giza*
6. *Voice Service Quality & Performance - Alexandria*
7. *Data Service Quality & Performance - Alexandria*
8. *Voice Service Quality & Performance - Delta*
9. *Data Service Quality & Performance – Delta*
10. *Voice Service Quality & Performance – Upper Egypt*
11. *Data Service Quality & Performance – Upper Egypt*
12. *Annexes*

Zones Definition

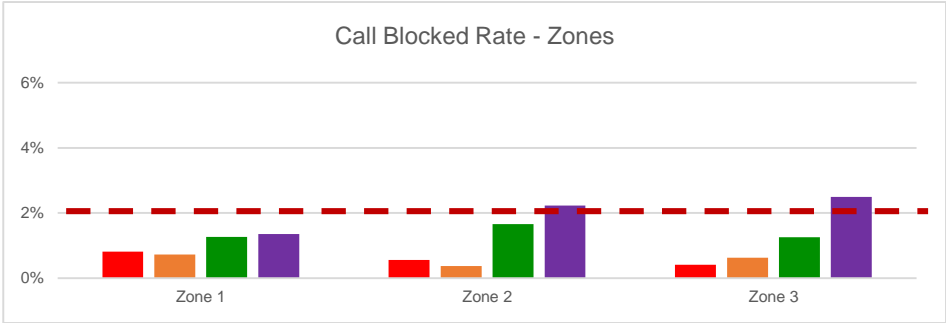
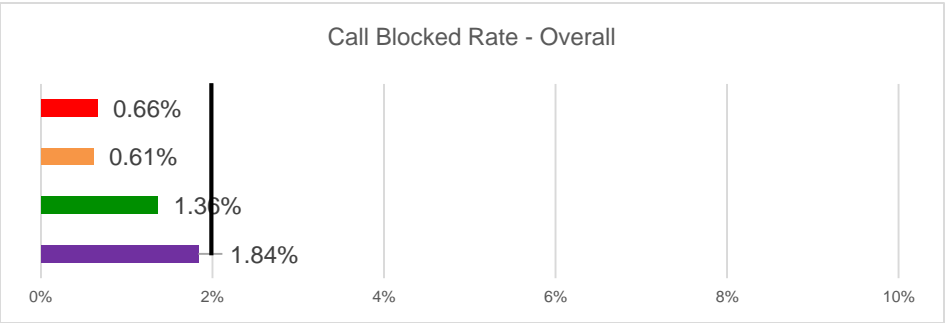
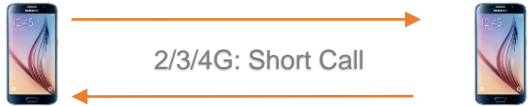


Giza	
Giza Z1	Zayed 1 Zayed 2 6th of Oct 1 6th of Oct 2
Giza Z2	Faisal Haram
Giza Z3	Embaba Mohandseen

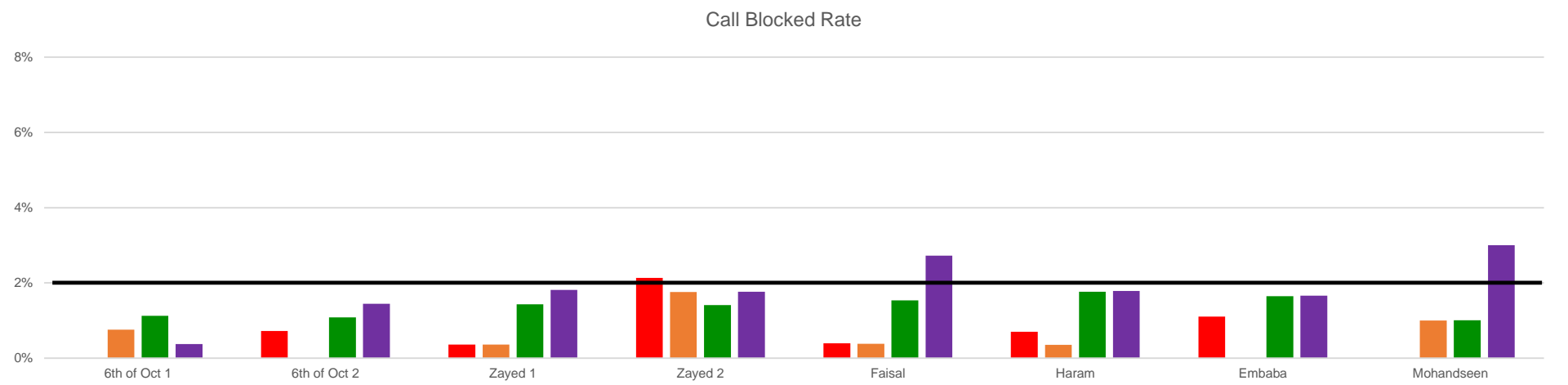
A middle-aged man with grey hair and glasses, wearing a dark suit, white shirt, and patterned tie, is talking on a mobile phone. He is standing in front of a modern building with a grid-like facade. The background is slightly blurred, emphasizing the man.

Voice Service KPI's

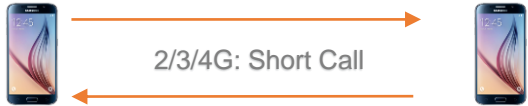
Accessibility: Call Blocked Rate



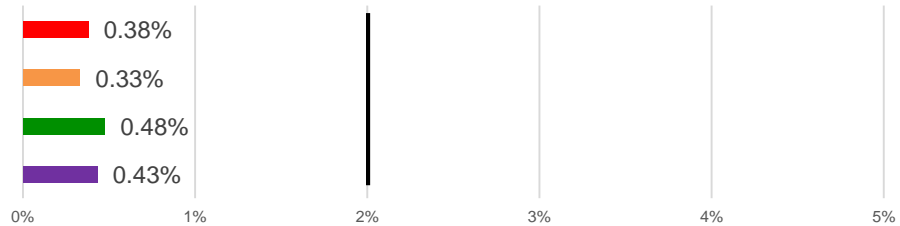
Call Blocked Rate represents the ratio between unsuccessful call attempts and all calls made (both successful & unsuccessful).



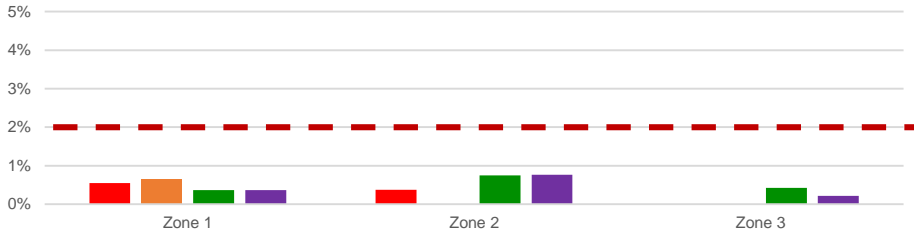
Retainability: Call Dropped Rate



Voice Call Dropped Rate - Overall

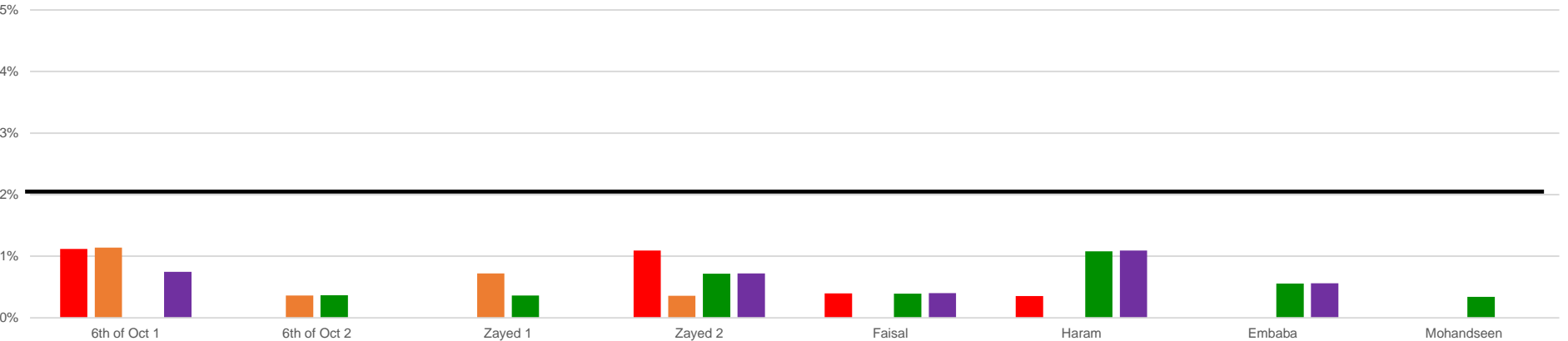


Voice Call Dropped Rate - Zones

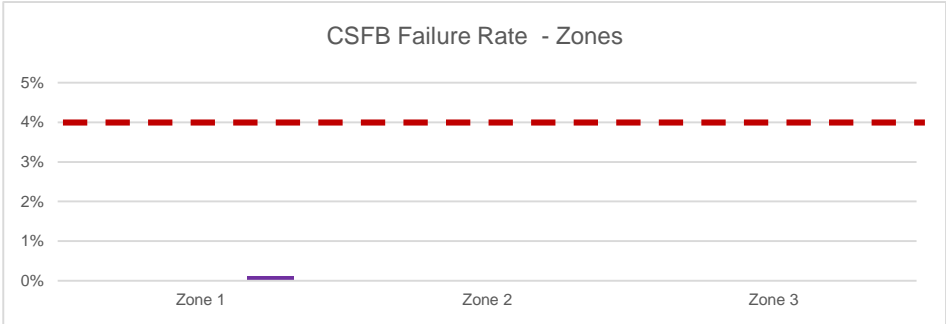
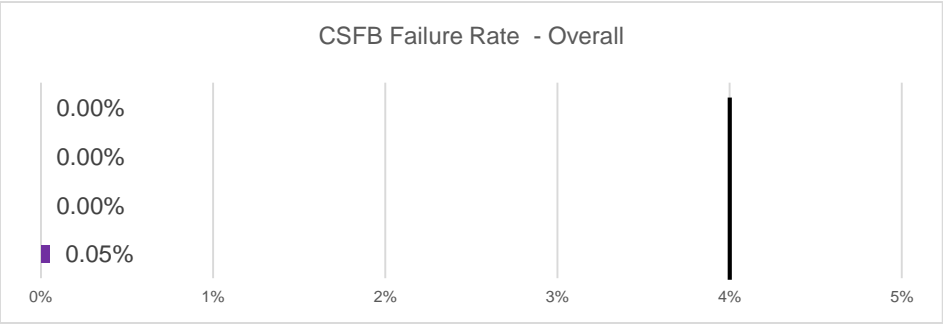
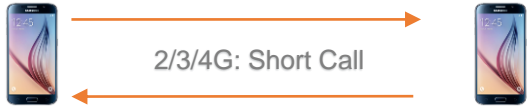


Voice Call Retainability is represented by call drop rates.

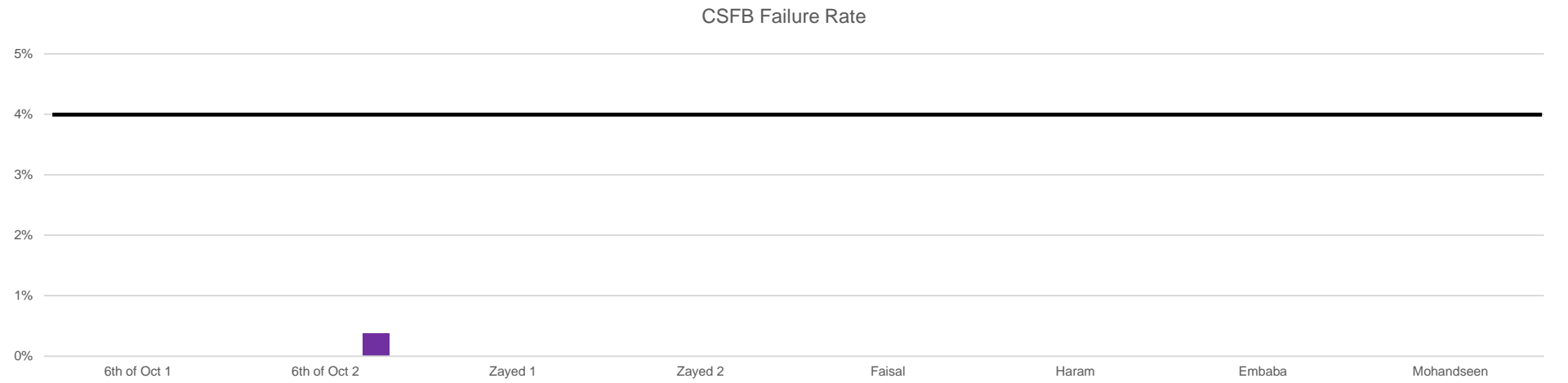
Voice Call Dropped Rate



Accessibility: CSFB Failure Rate [%]



CSFB Failure Rate represents the ratio between unsuccessful fall back attempt to lower technology than 4G (LTE) and all calls made (both successful & unsuccessful). When there is 4G (LTE) present before starting the session.

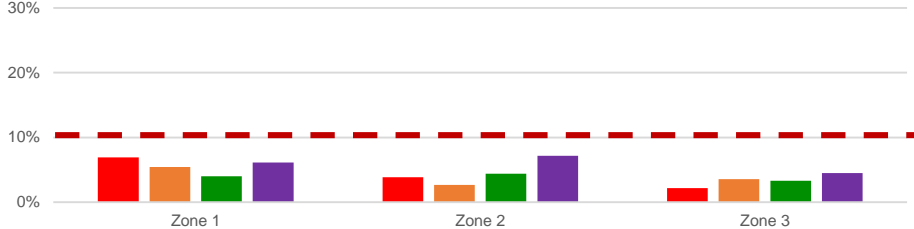


Speech Quality: MOS Voice Speech Quality < 2.8

Voice Speech Quality on Sample < 2.8 - Overall

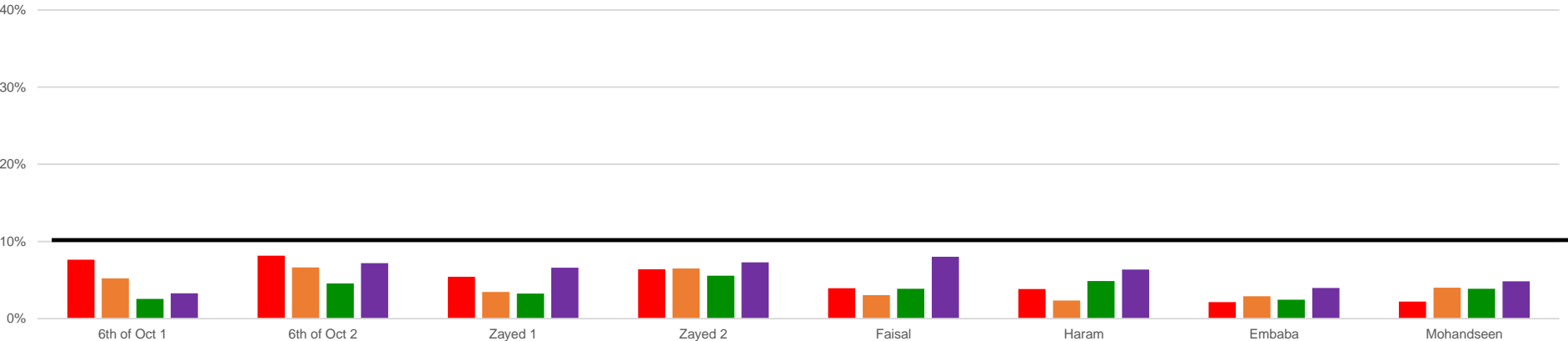


Voice Speech Quality on Sample < 2.8 - Zones

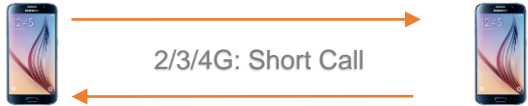


MOS Voice Speech Quality < 2.8 represents the ratio between total number of MOS samples less than 2.8 all collected MOS samples

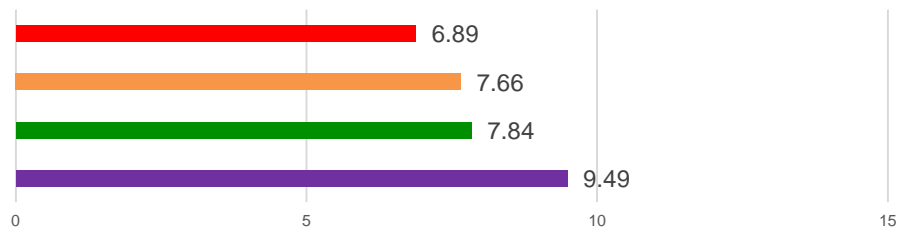
Voice Speech Quality on Sample < 2.8



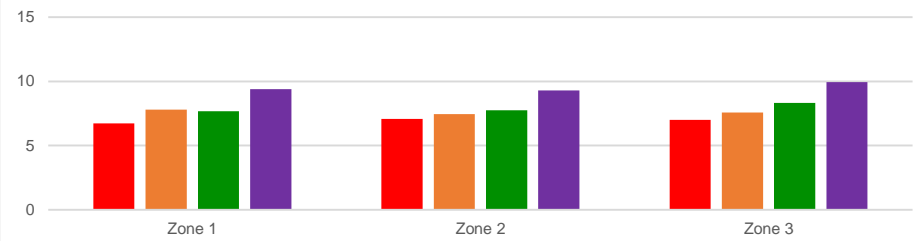
Accessibility: Call Access Time [sec.]



Call Access Time - Overall

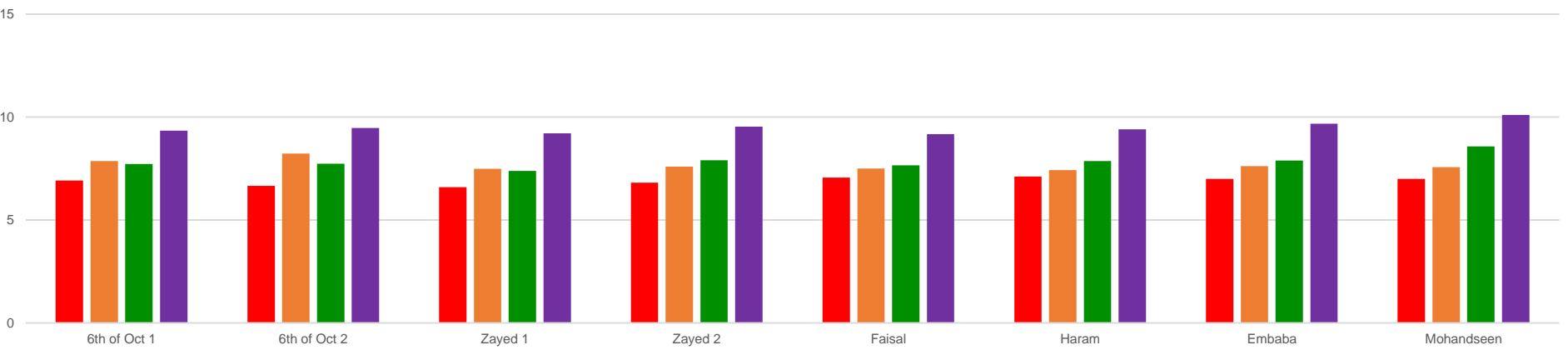


Call Access Time - Zones

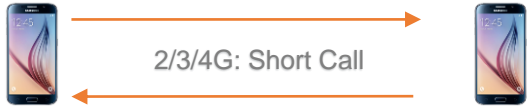


Call Access represents the period of time elapsed from the sending of a complete destination address (target number) to the setting up of a call to the receiving terminal.

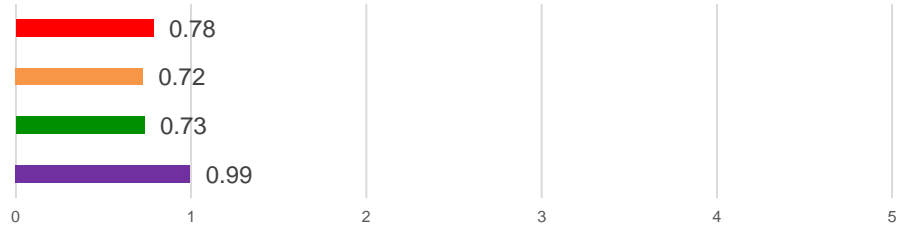
Call Access Time



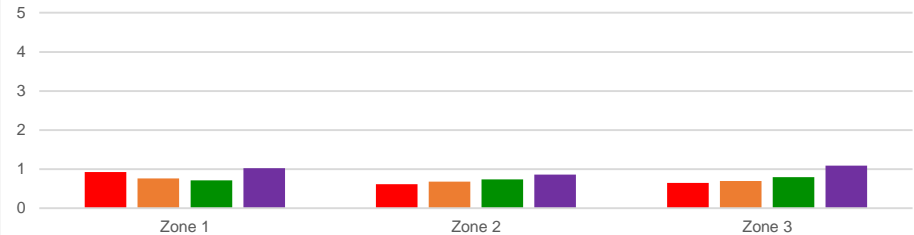
Accessibility: CSFB Delay [sec.]



Circuit Switch Fall Back Delay - Overall

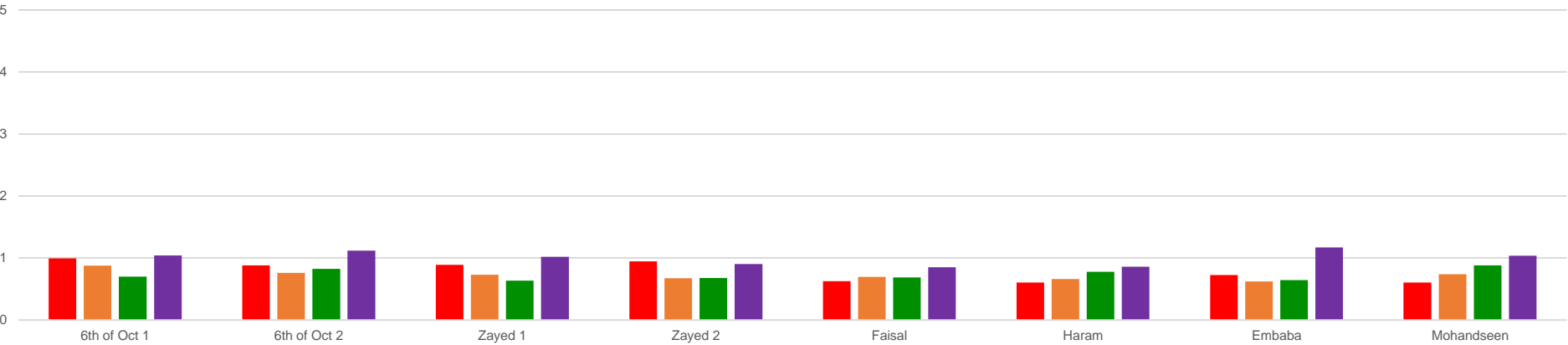


Circuit Switch Fall Back Delay - Zones

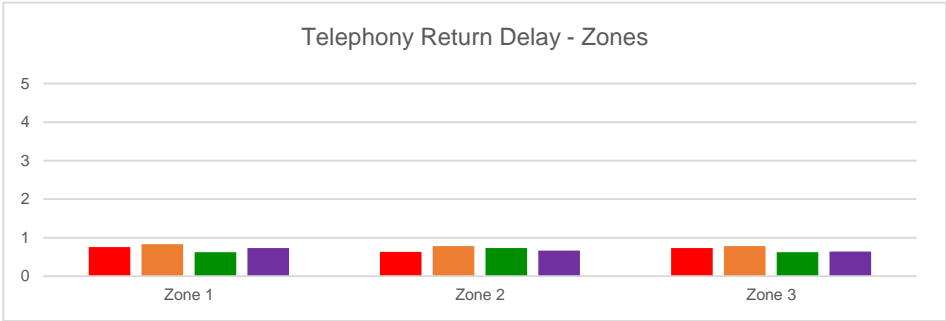
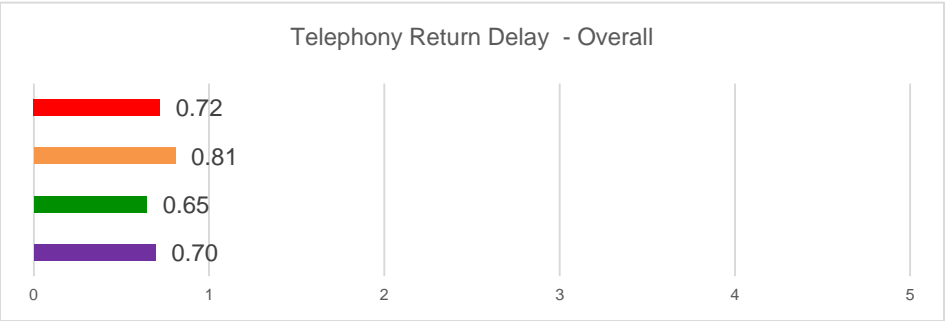
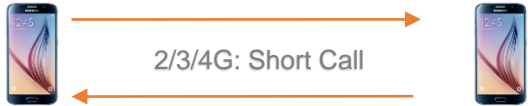


CSFB Delay represents the period of time to overlay 3G/2G environment instead of handling calls in 4G (LTE). Depending on the CSFB strategy.

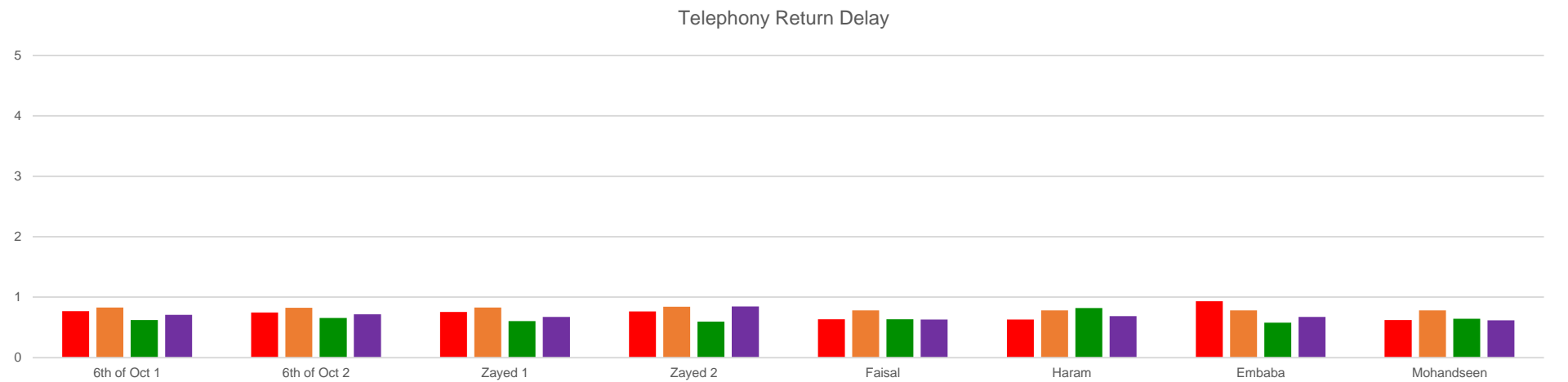
Circuit Switch Fall Back Delay



Accessibility: Telephony Return Delay [sec.]



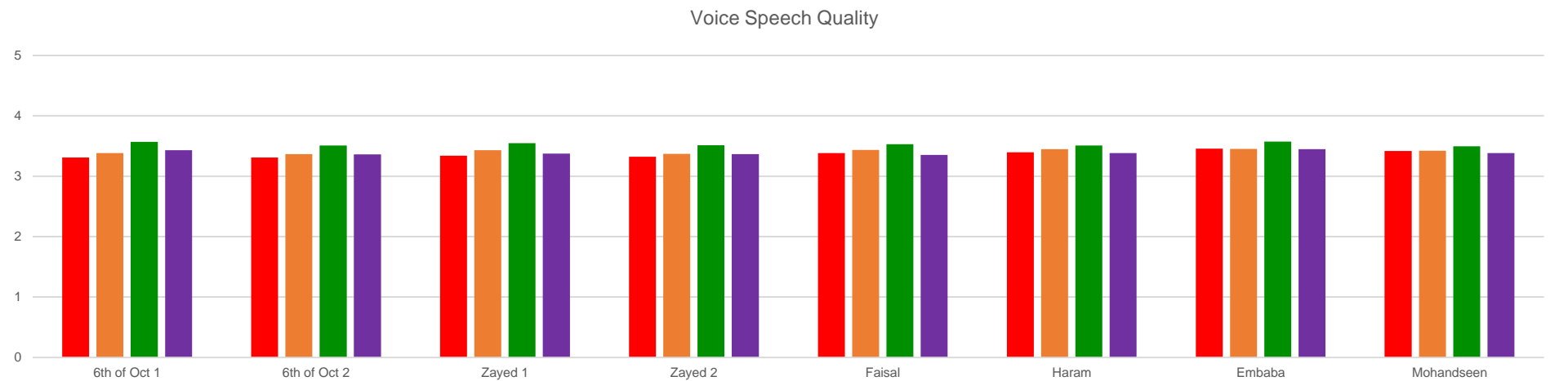
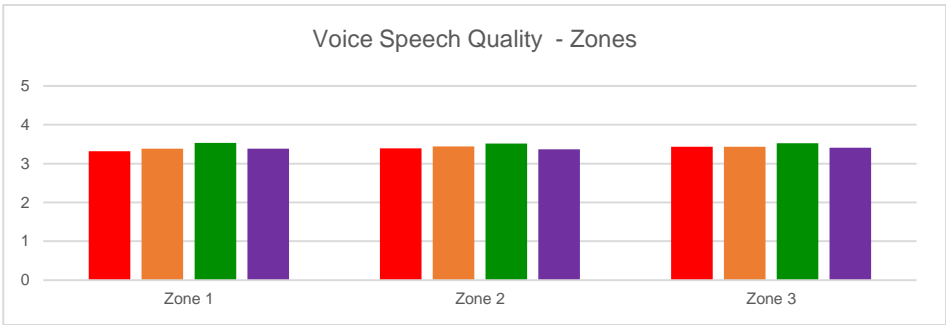
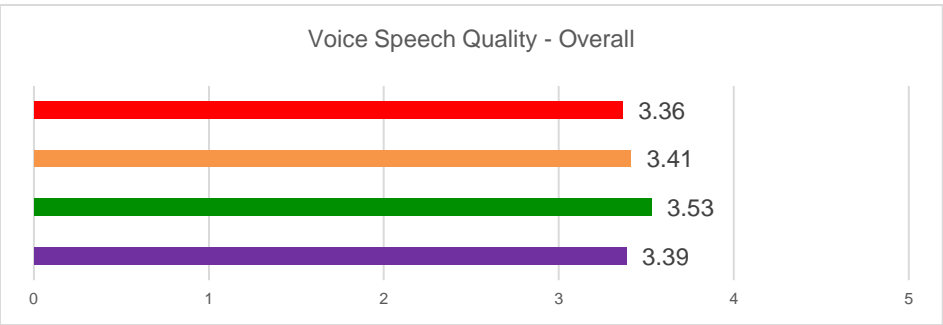
Telephony Return Delay measures the time that a UE uses to re-join the LTE (4G) network after call end



A man with short dark hair, wearing a white button-down shirt and dark sunglasses, is shown from the side and back. He is holding a black smartphone to his ear with his right hand, appearing to be in a conversation. The background is a bright, out-of-focus white, suggesting an outdoor setting with strong light. A dark, semi-transparent rectangular box is overlaid on the lower-left portion of the image, containing the text "Voice Speech Quality KPI's" in white.

Voice Speech Quality KPI's

Speech Quality: MOS Scores



Speech Quality: Call technology Usage & Codec Base Usage

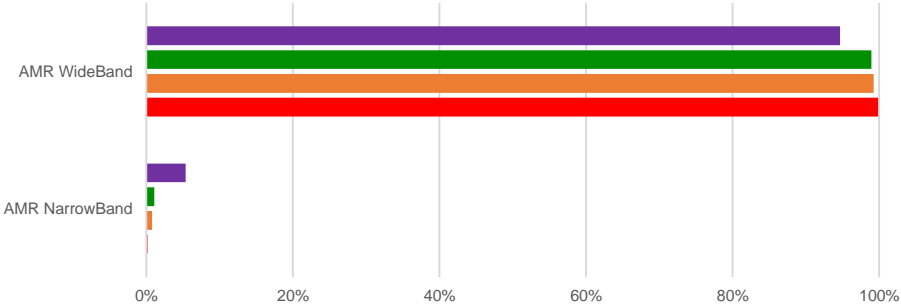
Call Technology Usage Overall

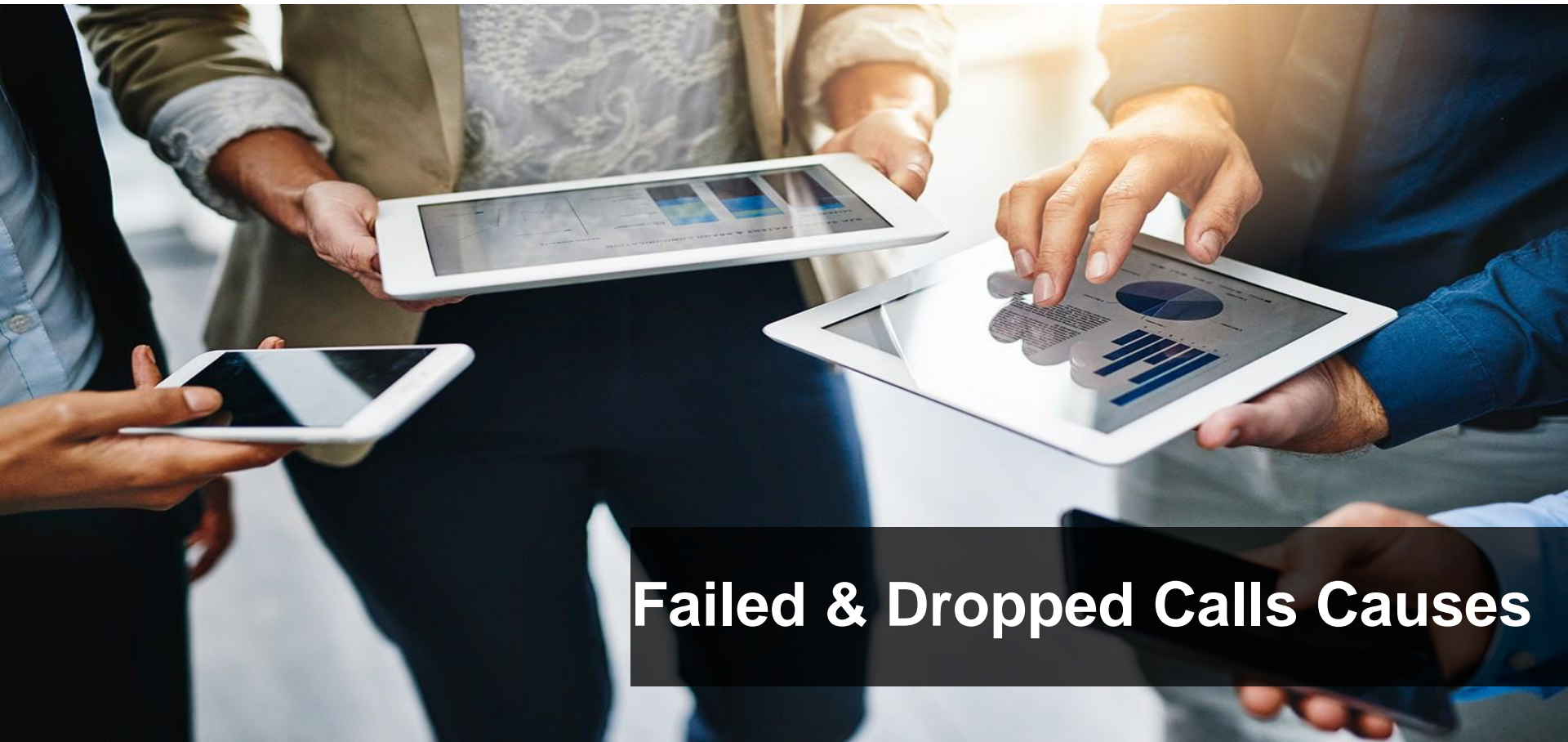


Call technology Usage represents the call technology used over call period. The more calls on 3G (UMTS) the better MOS served.

Codec Base Usage represents the codec used over the call where AMR wideband (AMR WB) leads to better voice quality experience by the end user than the AMR Narrowband (AMR NB)

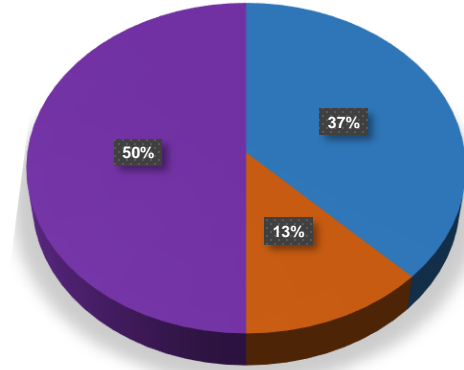
Codec Base Usage





Failed & Dropped Calls Causes

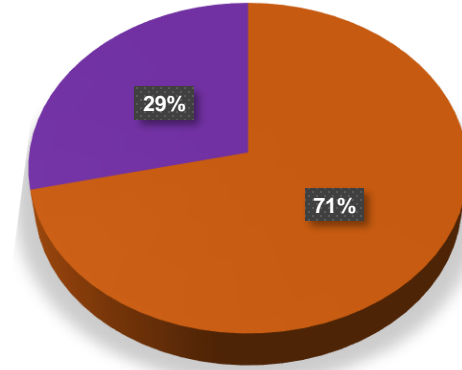
Analysis: Dropped Calls Causes



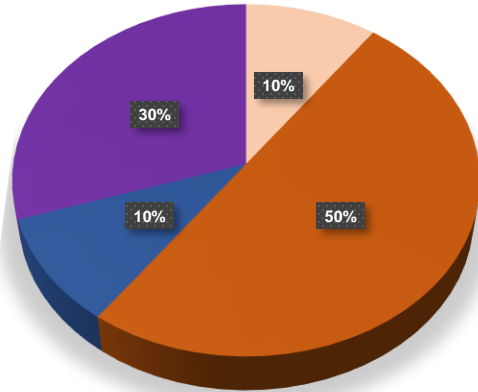
■ 2G Quality
■ 3G Quality
■ RAN Issue



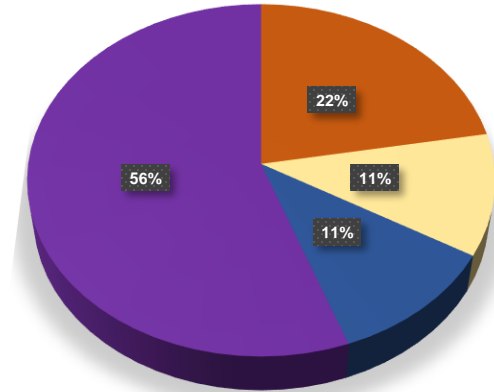
No drop calls



■ 3G Quality
■ RAN Issue



■ 3G Coverage
■ 3G Quality
■ No Service
■ RAN Issue

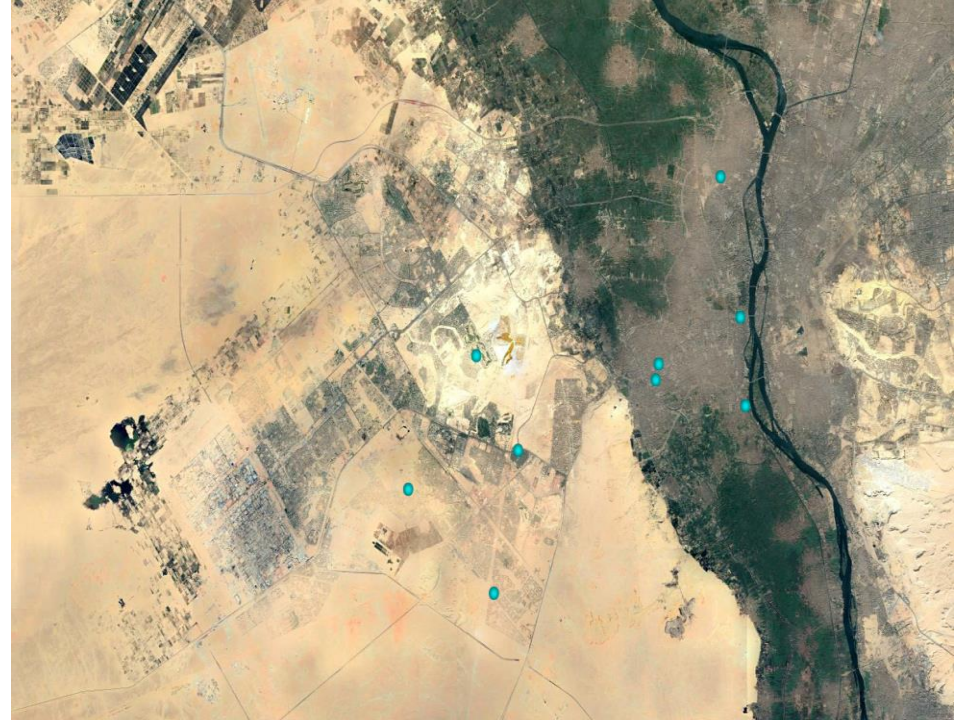


■ 3G Quality
■ core network
■ No Service
■ RAN Issue

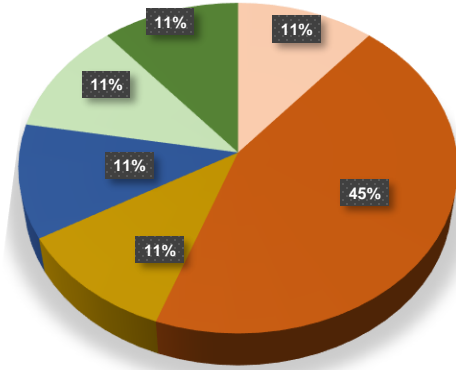
All Operators: Dropped Calls Locations 1/2



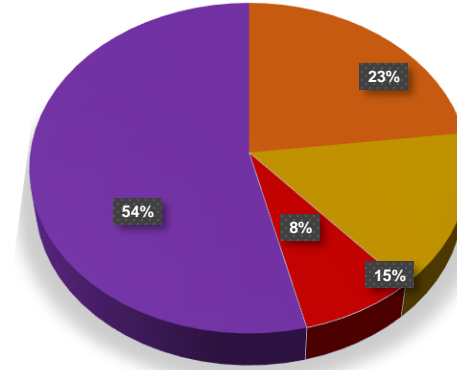
All Operators: Dropped Calls Locations 2/2



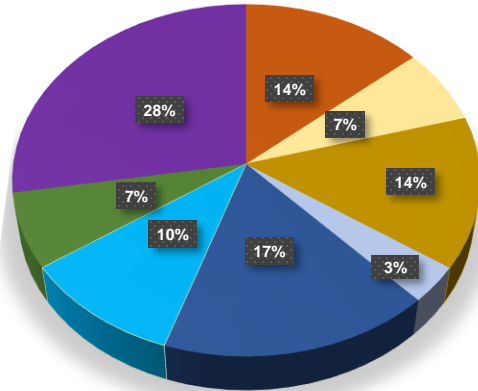
Analysis: Failed Calls Causes



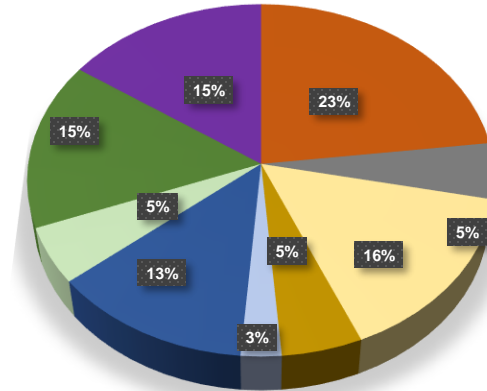
- 3G Coverage
- 3G Quality
- CSFB Issue
- No Service
- Other
- paging Issue



- 3G Quality
- CSFB Issue
- Mobility Issue
- RAN Issue

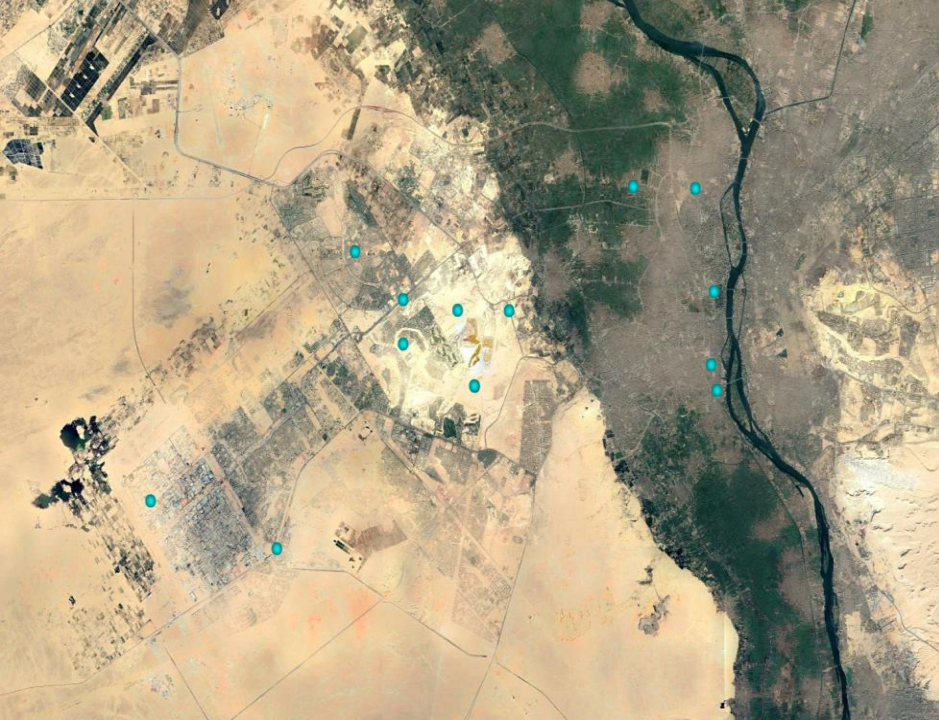


- 3G Quality
- core network
- CSFB Issue
- Mobility Issue
- No Service
- Other
- paging Issue
- RAN Issue

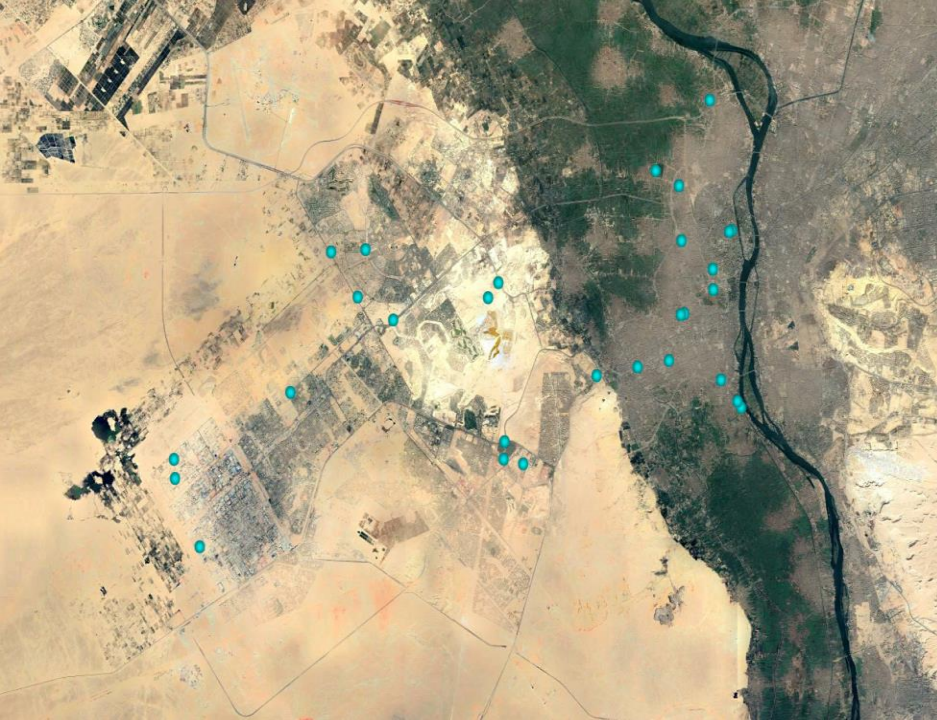


- 3G Quality
- 4G Quality
- core network
- CSFB Issue
- Mobility Issue
- No Service
- Other
- paging Issue
- RAN Issue

All Operators: Blocked Calls Locations 1/2



All Operators: Blocked Calls Locations 2/2



Agenda

1. *Quantitative Information*
2. *Voice Service Quality & Performance – Cairo*
3. *Data Service Quality & Performance – Cairo*
4. *Voice Service Quality & Performance - Giza*
- 5. *Data Service Quality & Performance – Giza***
6. *Voice Service Quality & Performance - Alexandria*
7. *Data Service Quality & Performance - Alexandria*
8. *Voice Service Quality & Performance - Delta*
9. *Data Service Quality & Performance – Delta*
10. *Voice Service Quality & Performance – Upper Egypt*
11. *Data Service Quality & Performance – Upper Egypt*
12. *Annexes*

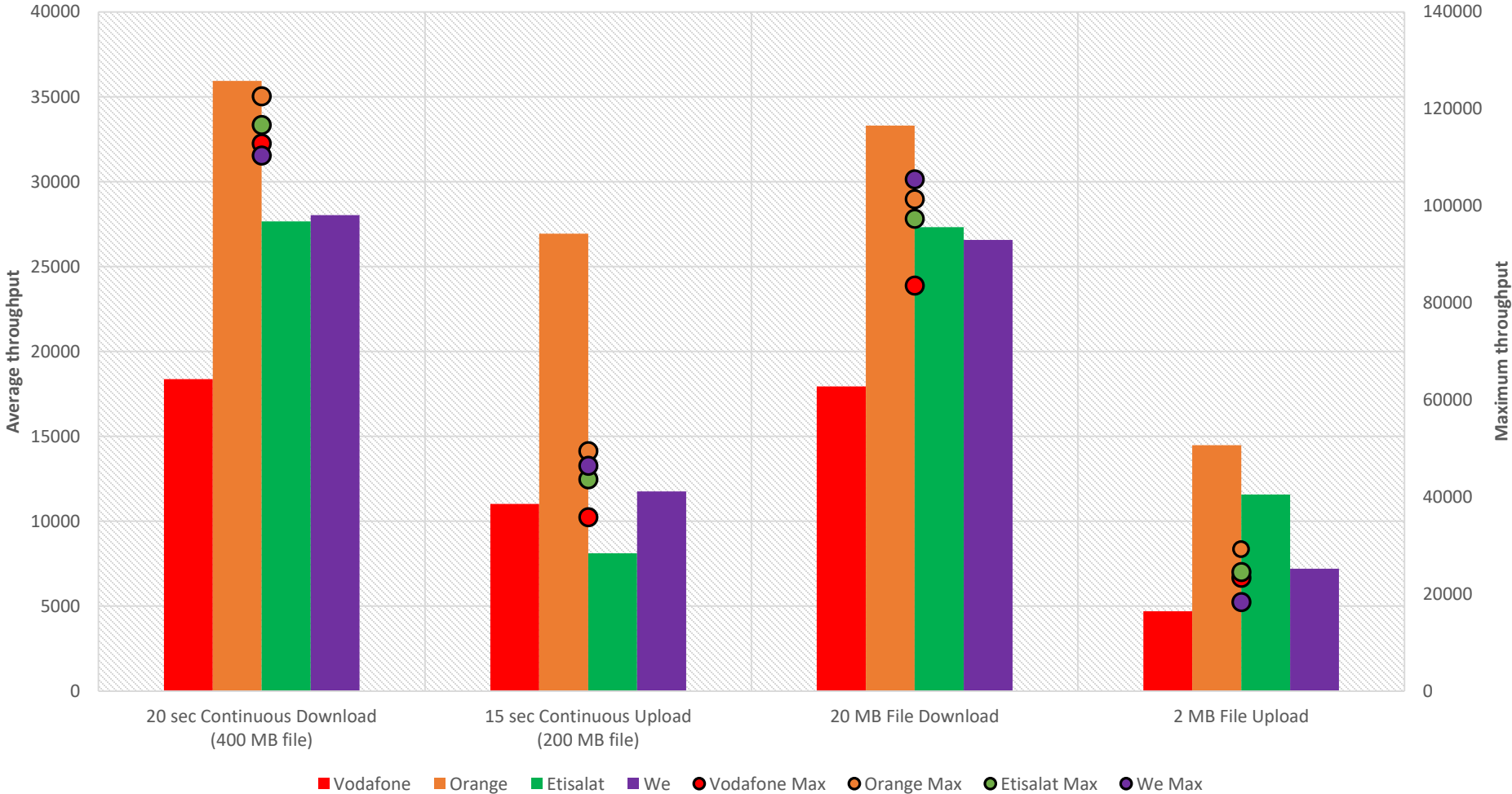


Data Service KPI's

Free Mode Throughput Per Test Type

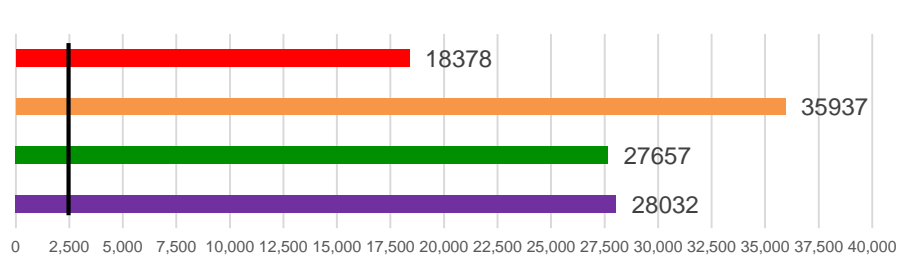
NETWORK PERFORMANCE TEST

USER EXPERIENCE TEST

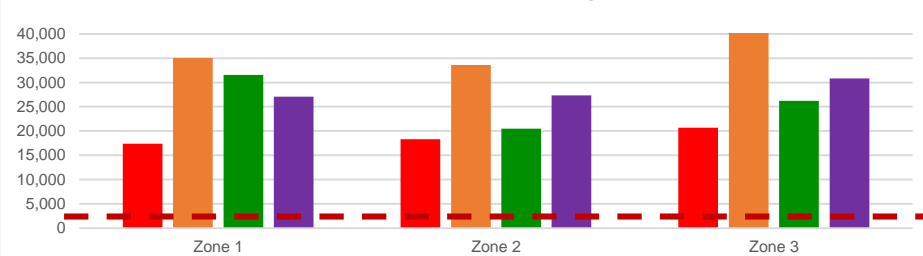


FDTT HTTP Download Transfer Throughput – Network Performance

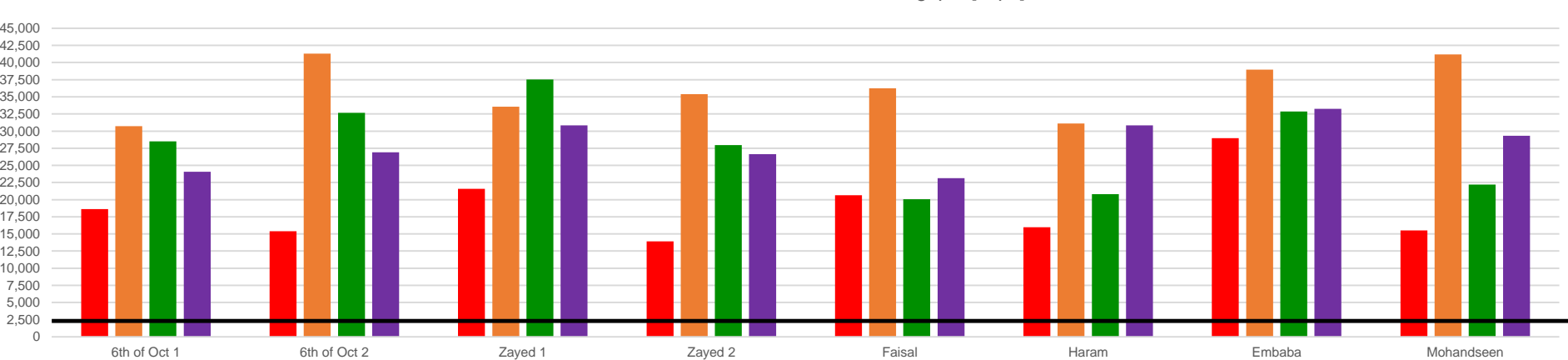
400 MB File FDTT HTTP Download [kbps] - Overall



400 MB File FDTT HTTP Download Throughput [kbps] - Zones

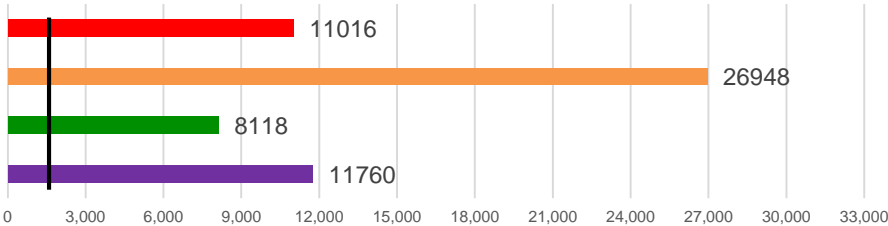


400 MB File FDTT HTTP Download Throughput [kbps]

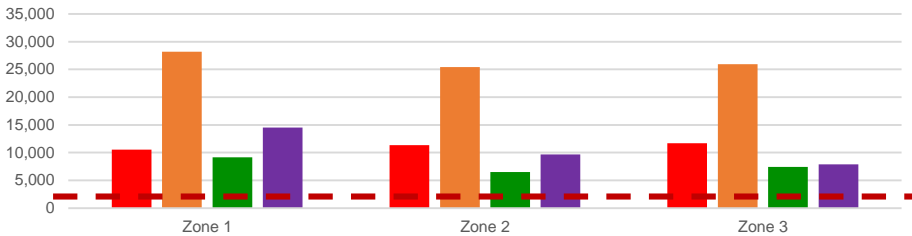


FDTT HTTP Upload Transfer Throughput – Network Performance

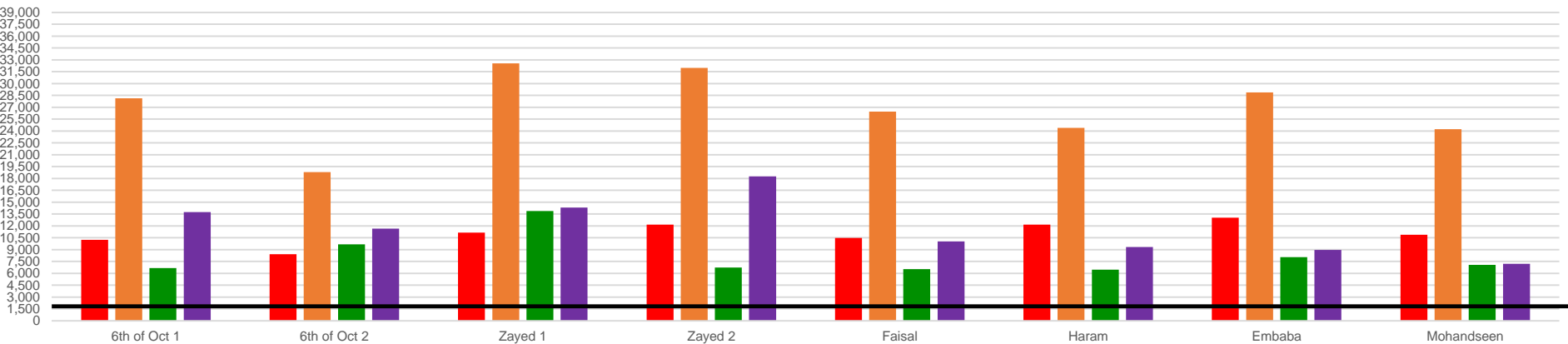
200 MB FDTT HTTP Upload Throughput [kbps] - Overall



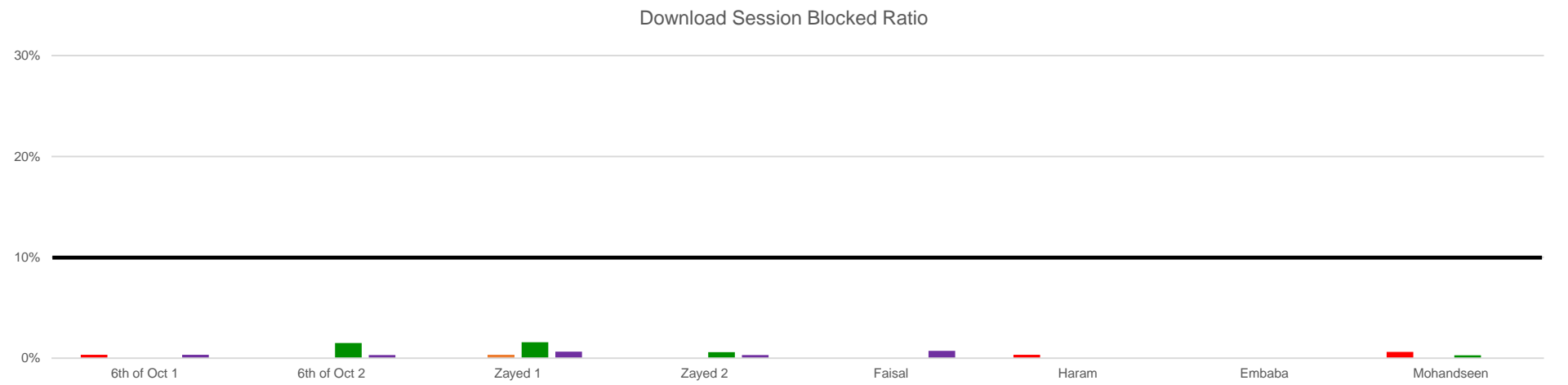
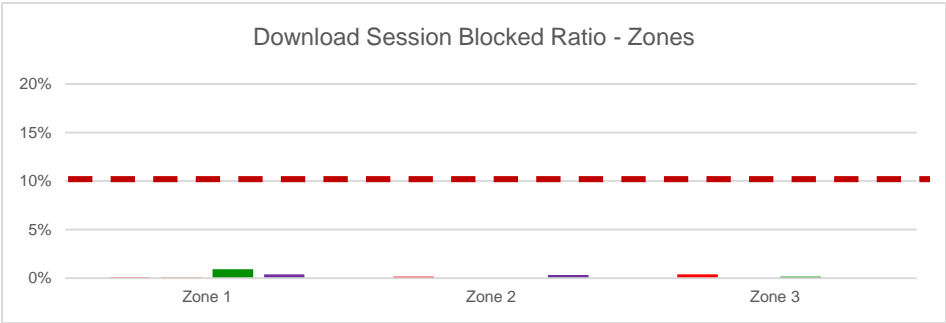
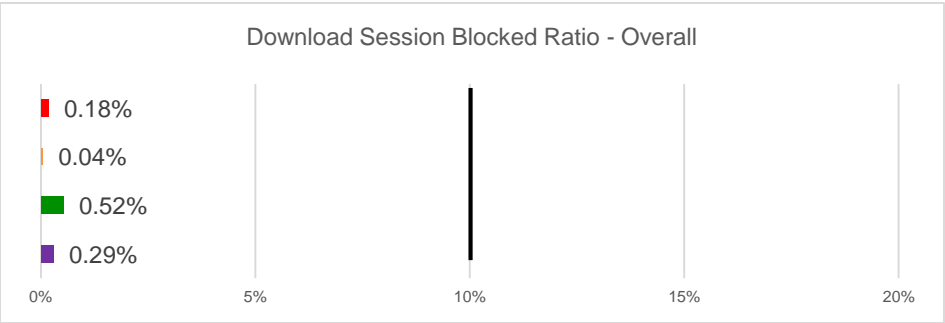
200 MB FDTT HTTP Upload Throughput [kbps] - Zones



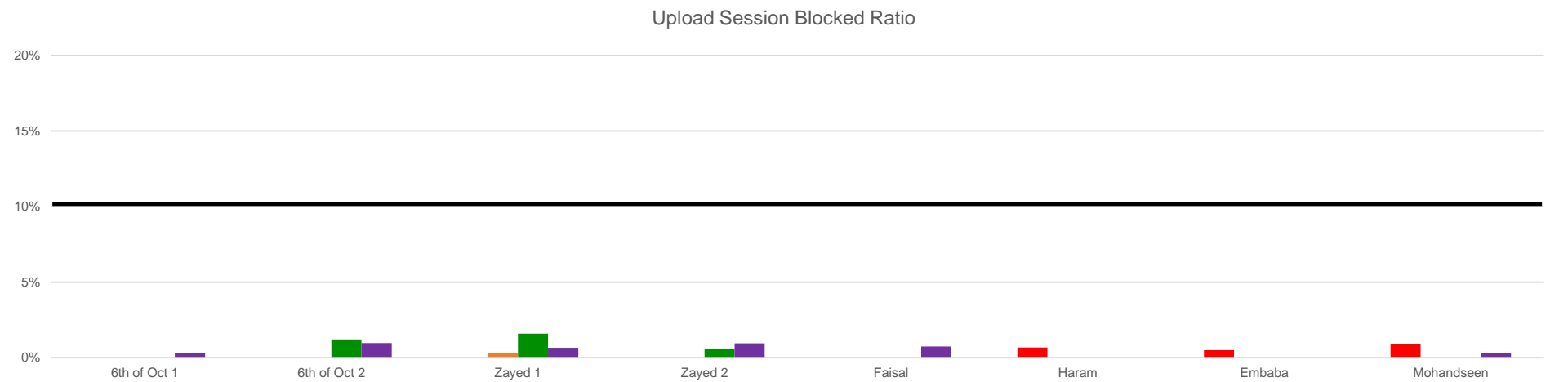
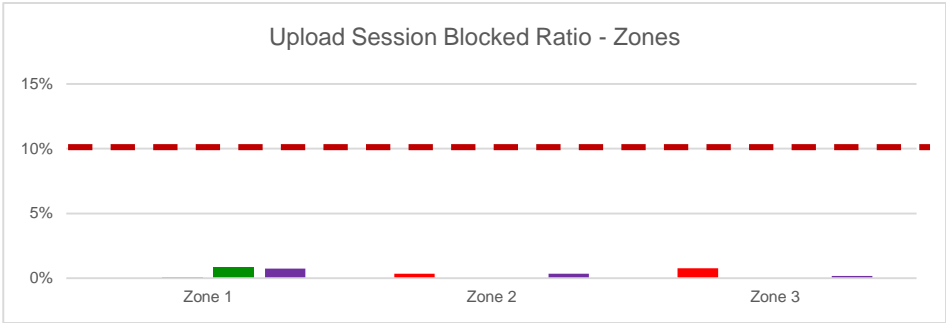
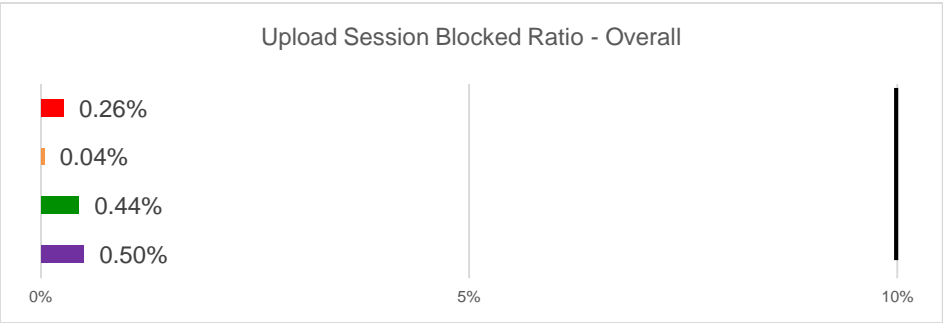
200 MB FDTT HTTP Upload Throughput [kbps]



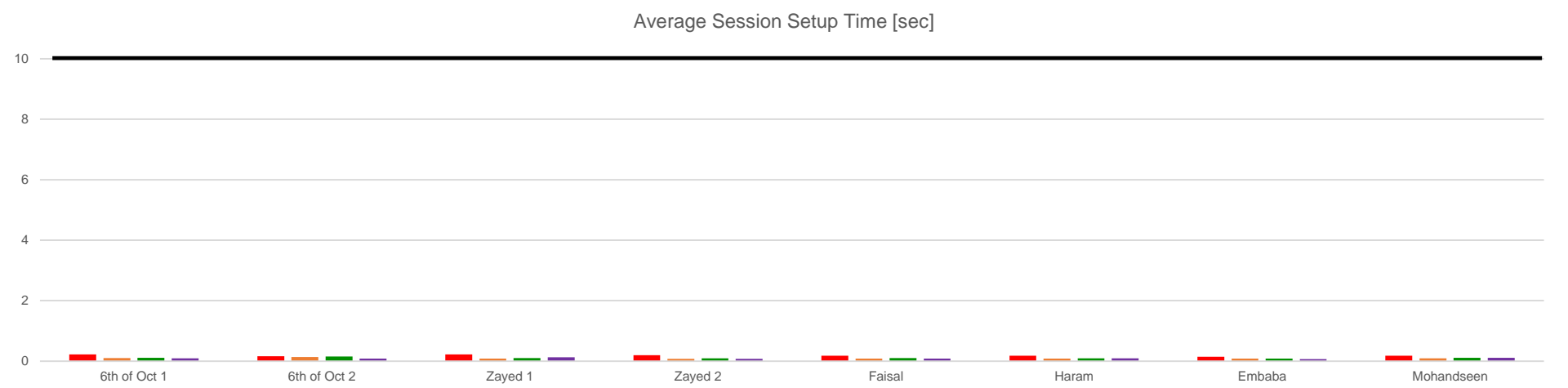
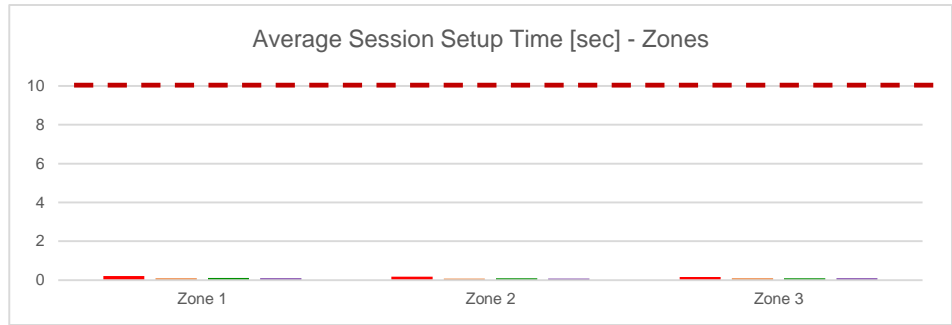
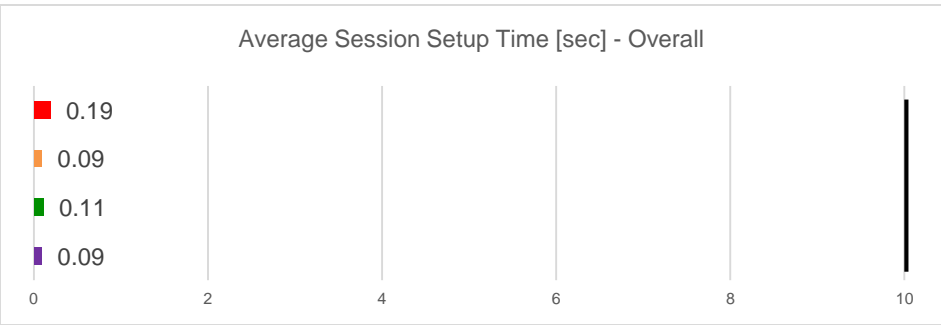
HTTP Download Session Blocked Rates



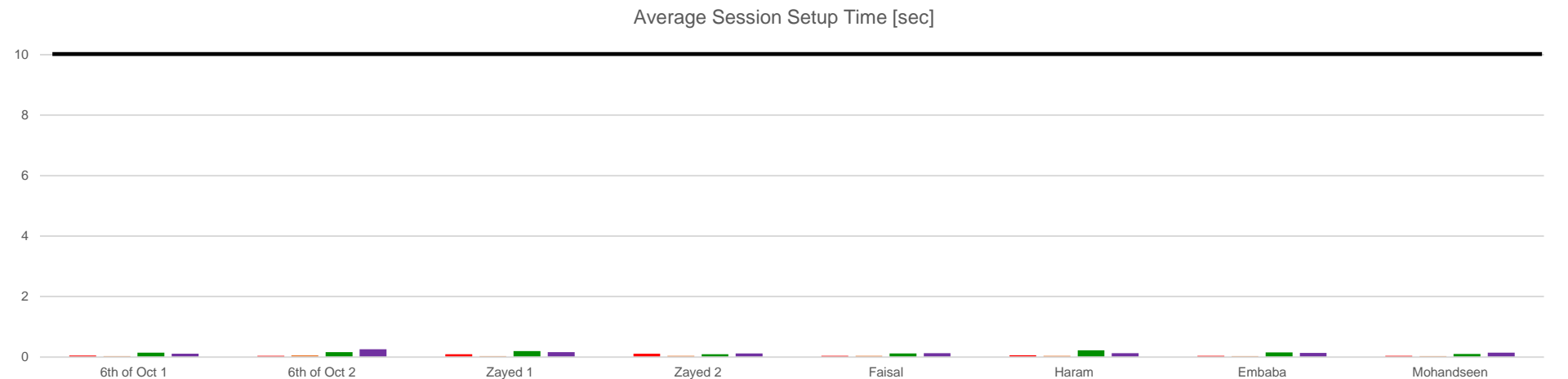
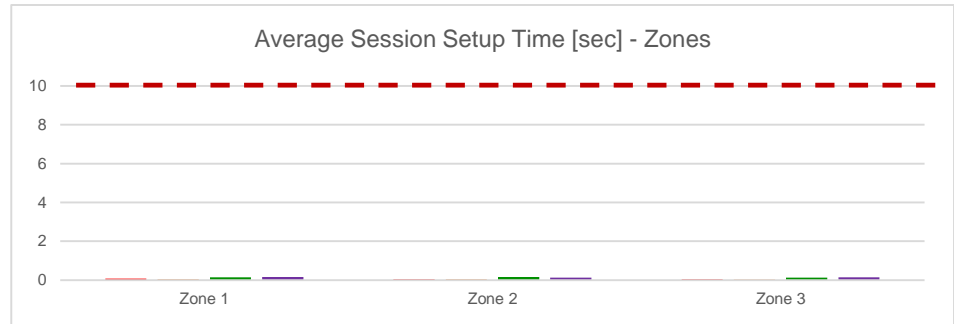
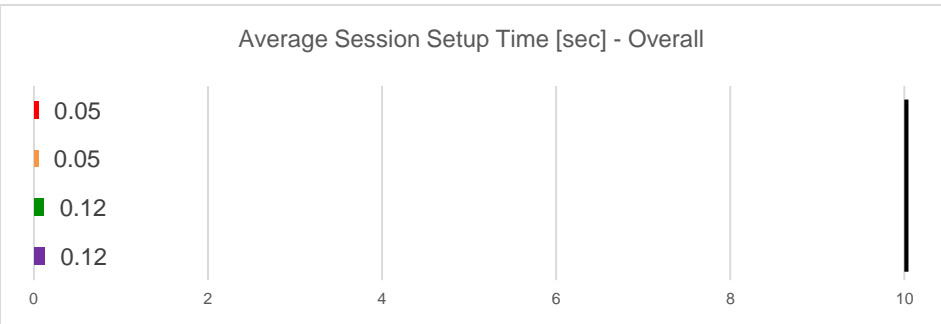
HTTP Upload Session Blocked Rates



HTTP Download Average Session Setup Time



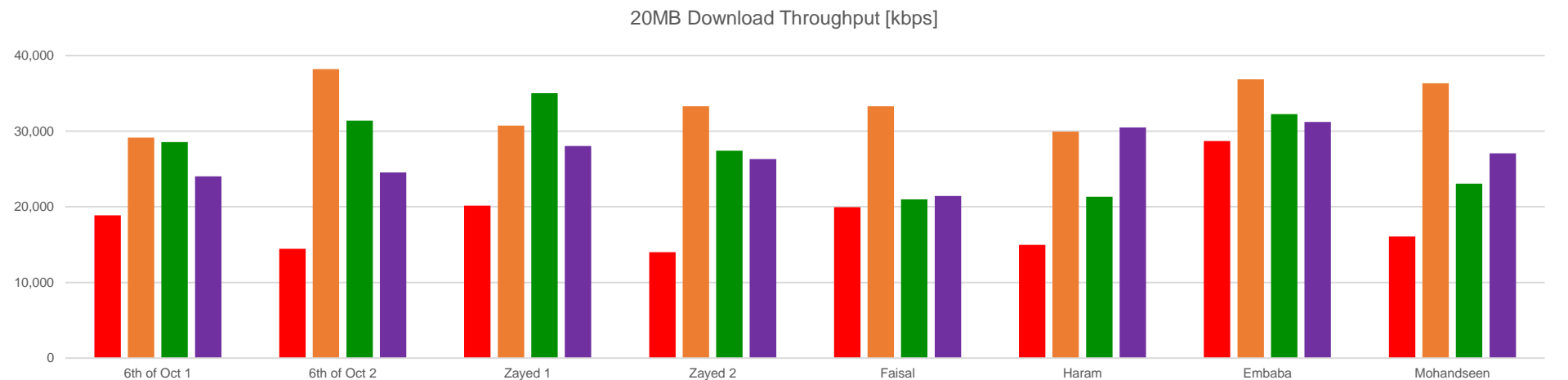
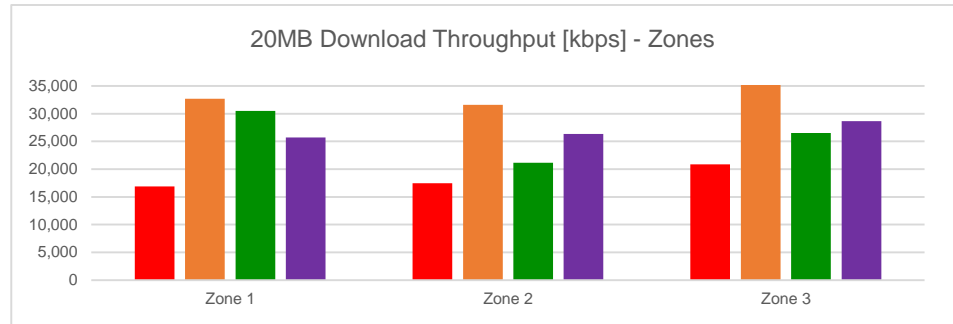
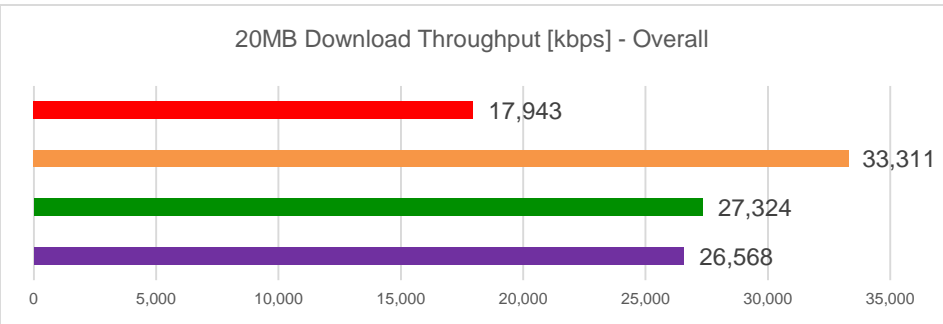
HTTP Upload Average Session Setup Time [sec]



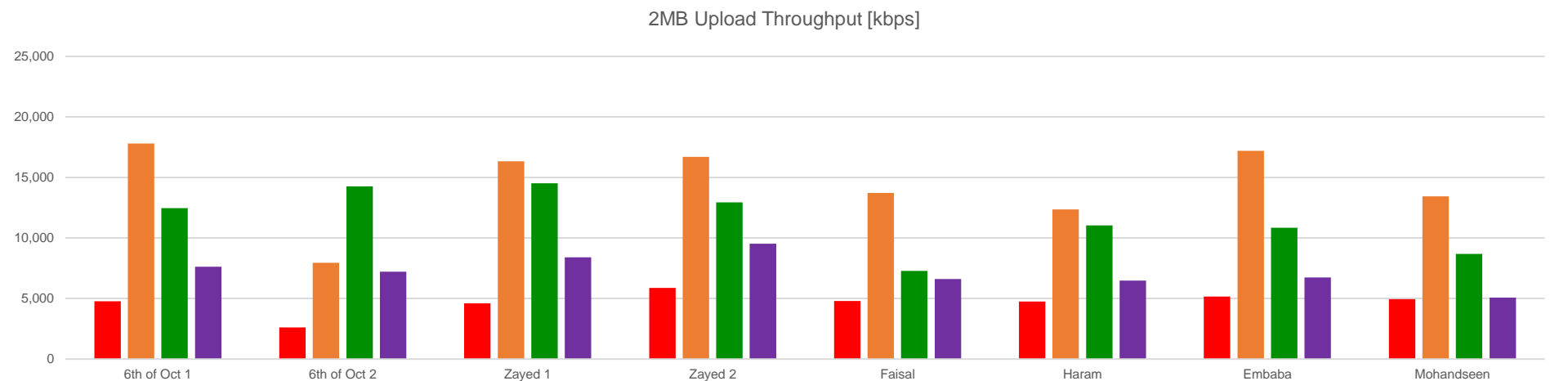
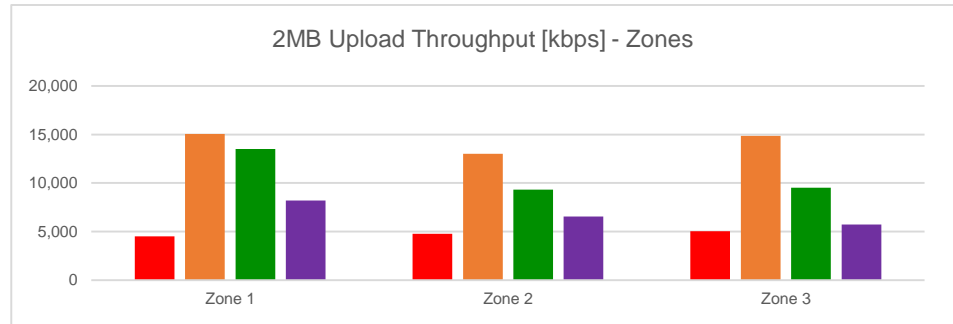
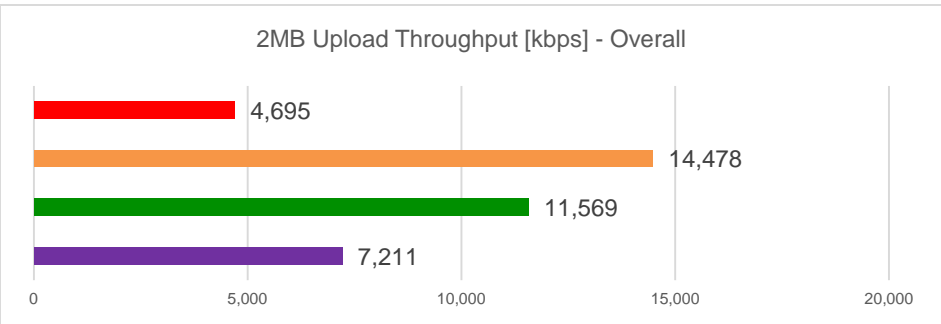


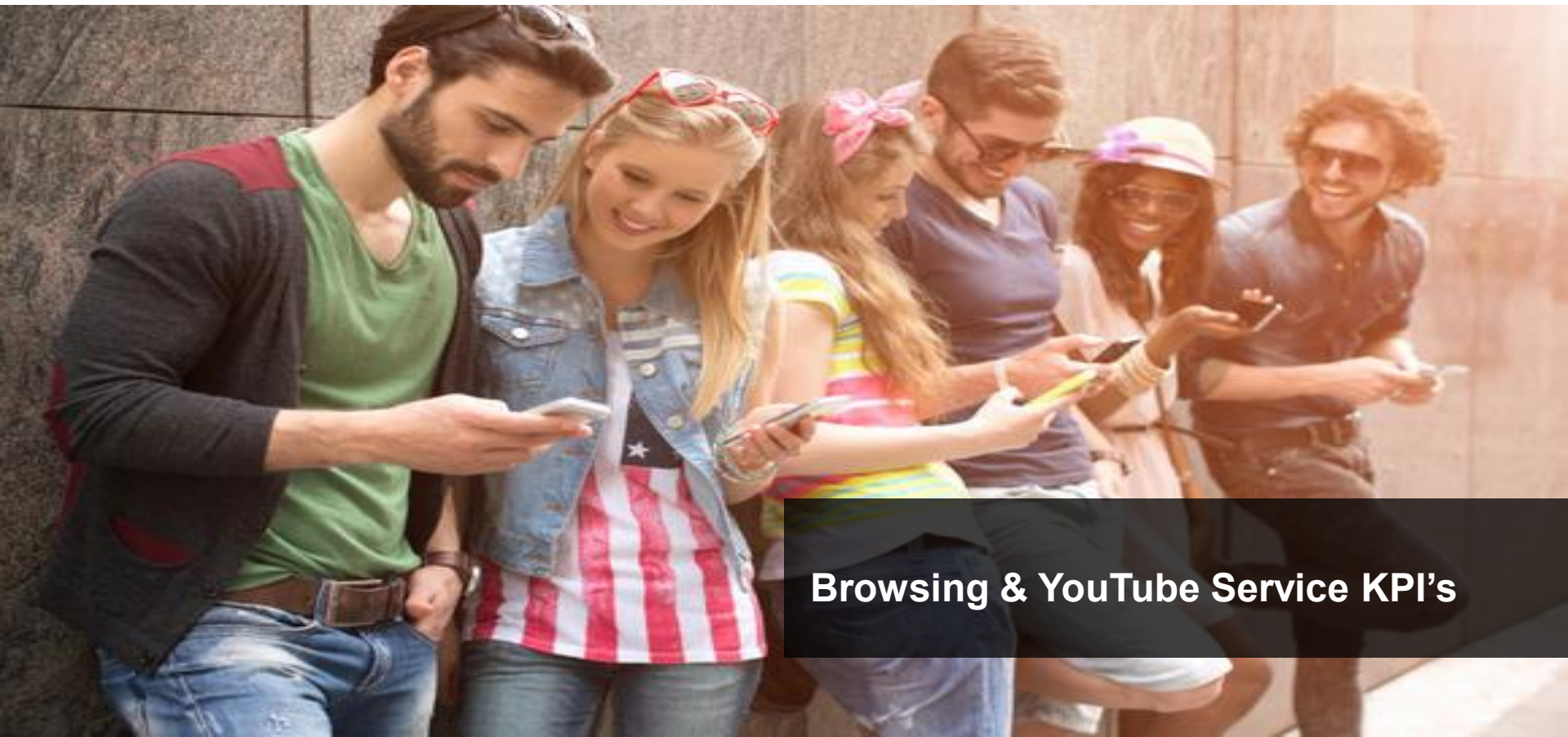
Throughput KPI's – Customer Experience

HTTP Download Throughput – Customer Experience



HTTP Upload Throughput – Customer Experience



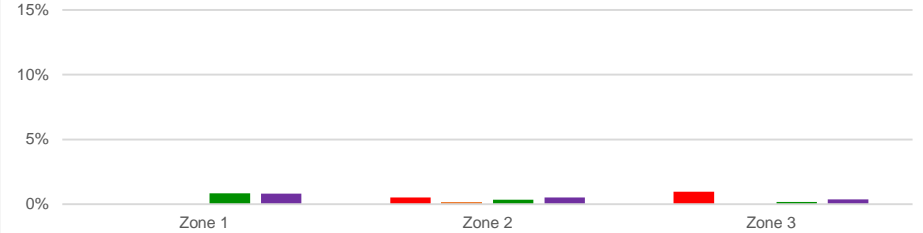


Browsing & YouTube Service KPI's

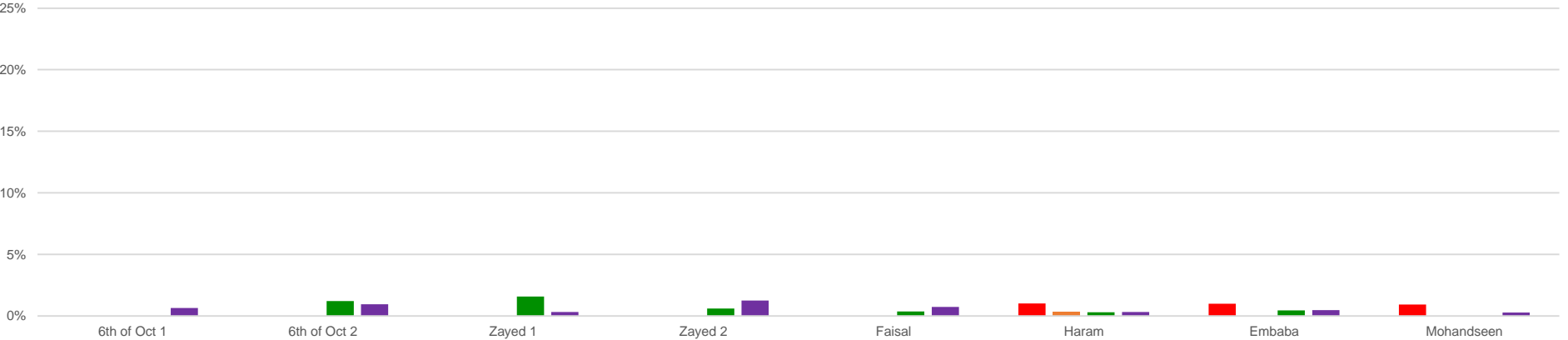
Session Failure Ratio - Overall



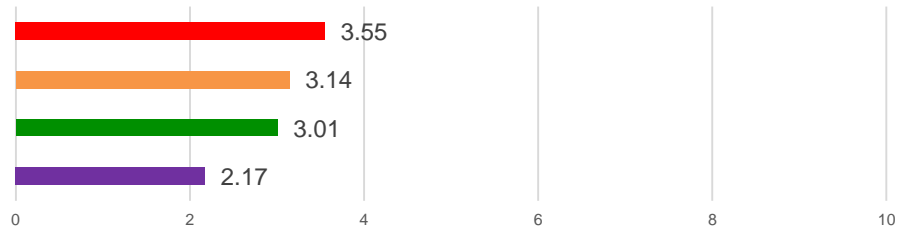
Session Failure Ratio - Zones



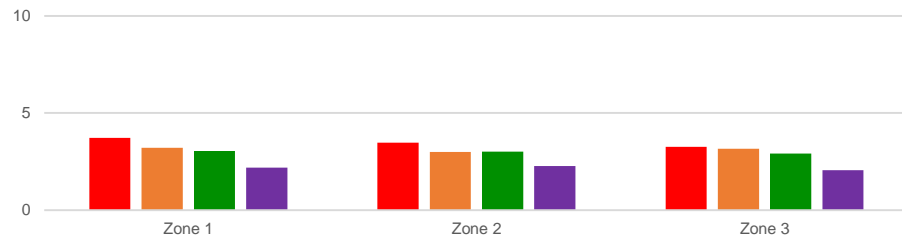
Session Failure Ratio



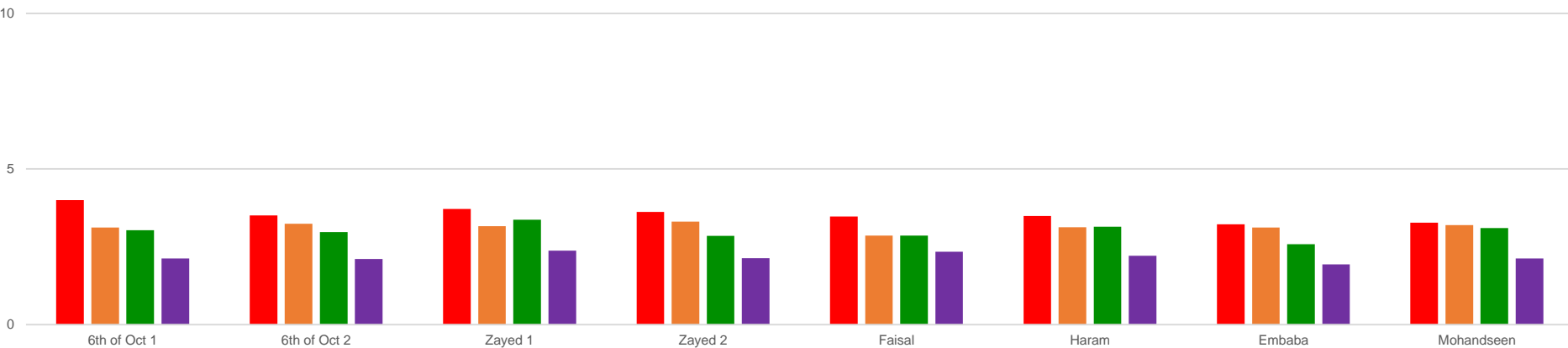
Average Session Time - Overall



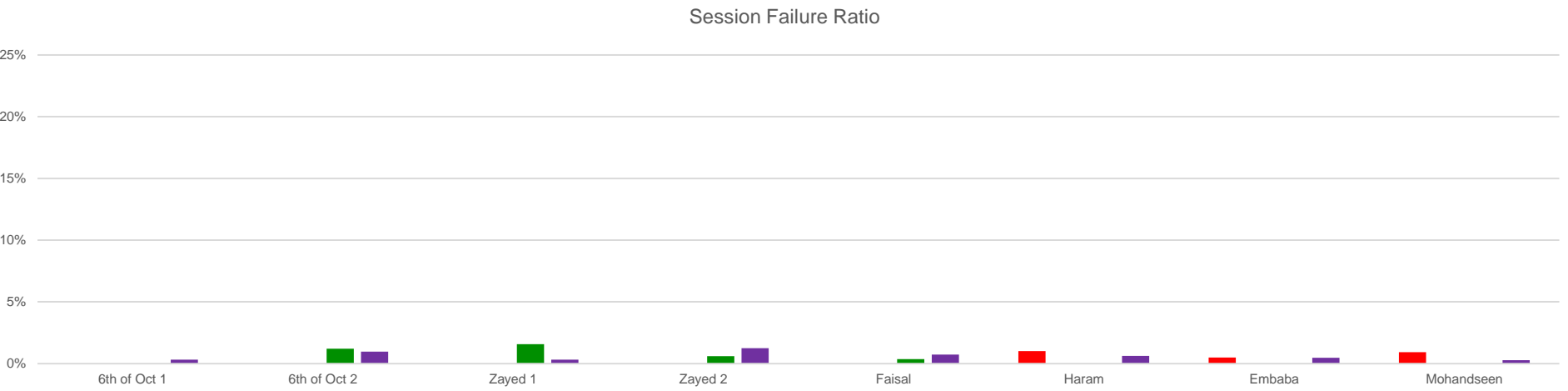
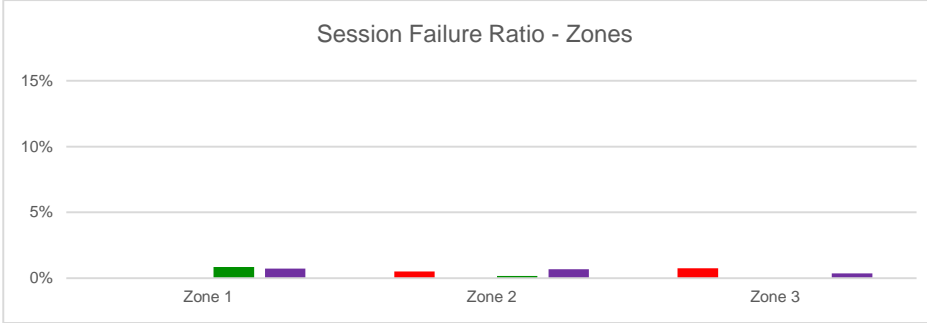
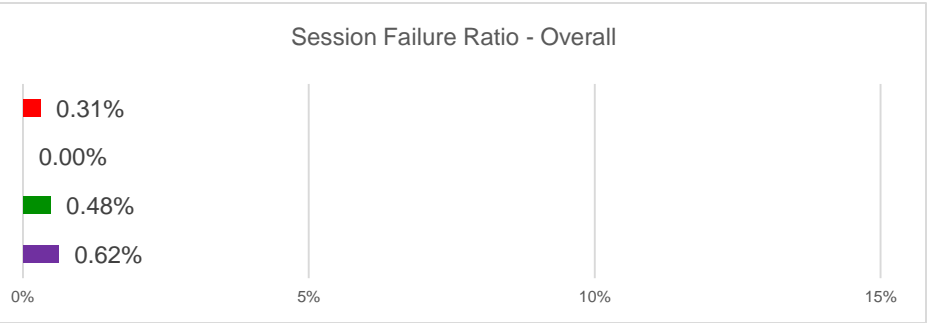
Average Session Time - Zones



Average Session Time

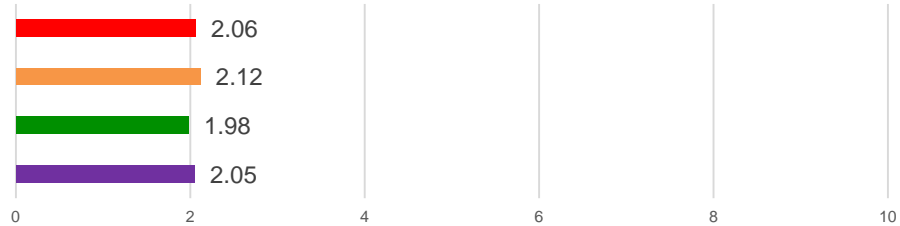


Google Session Failure Ratio

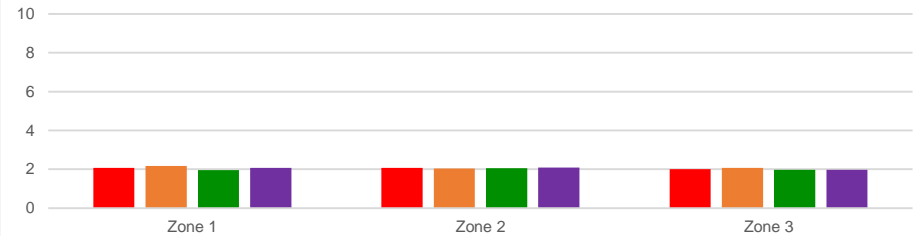


Google Session Time

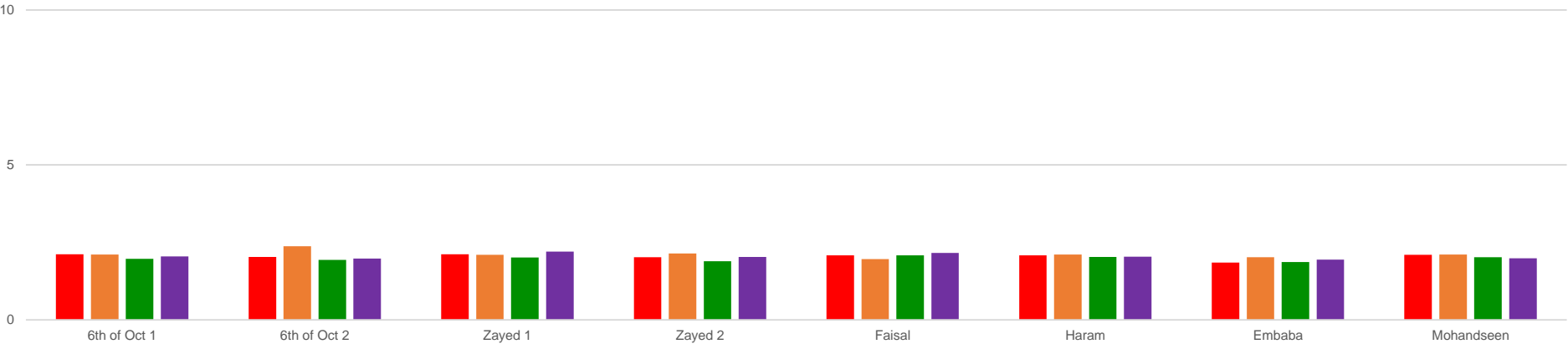
Average Session Time - Overall



Average Session Time - Zones



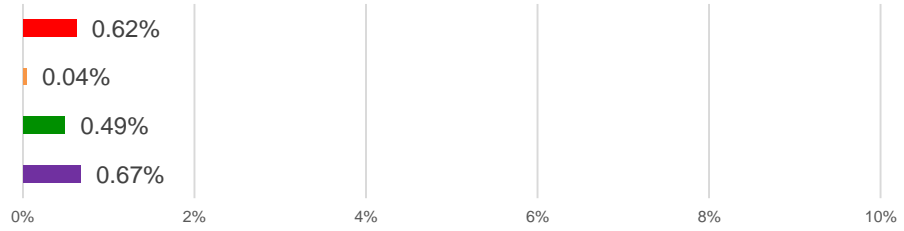
Average Session Time



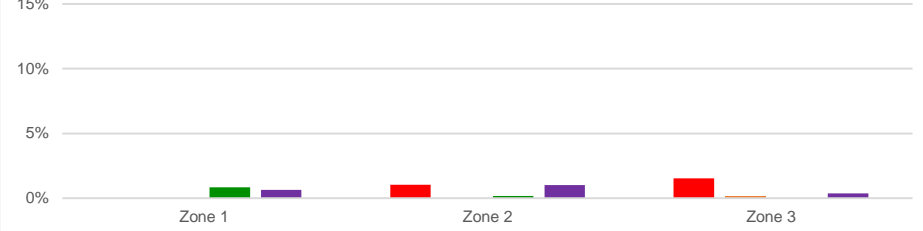
 YouTube

Session Failure Ratio

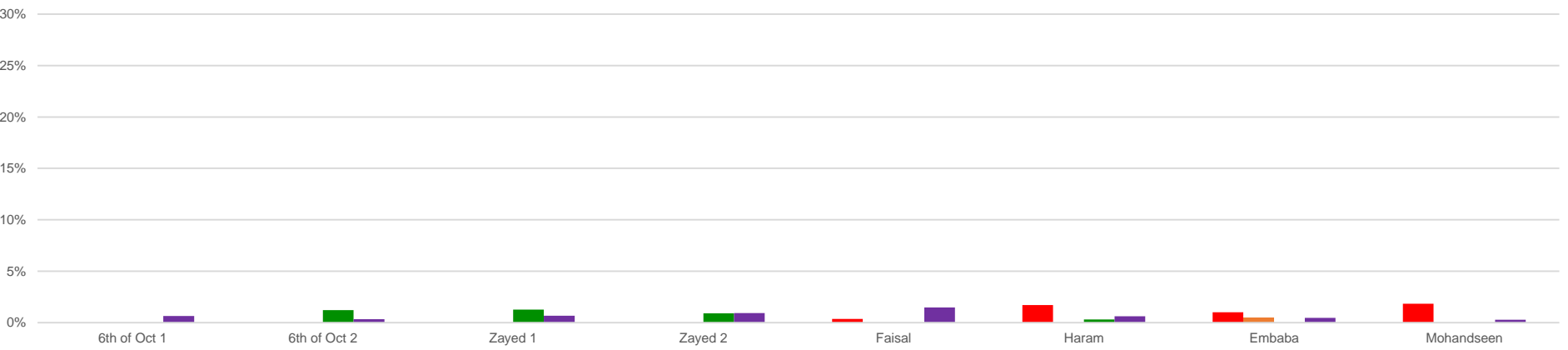
YouTube Session Failure Ratio - Overall



YouTube Session Failure Ratio - Zones

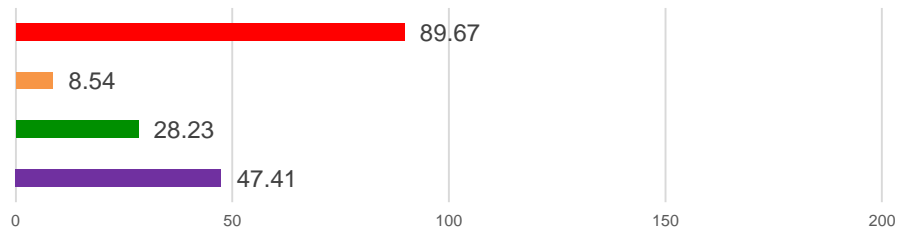


YouTube Session Failure Ratio

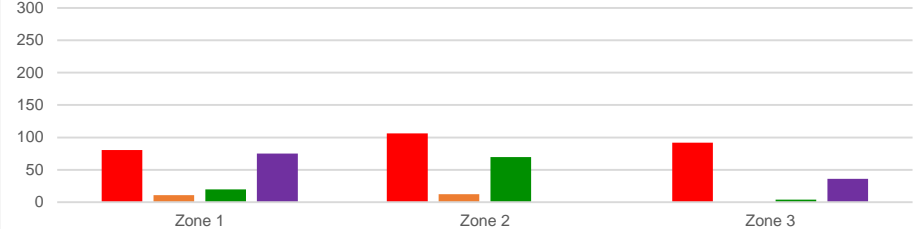


YouTube Freezing Time [msec]

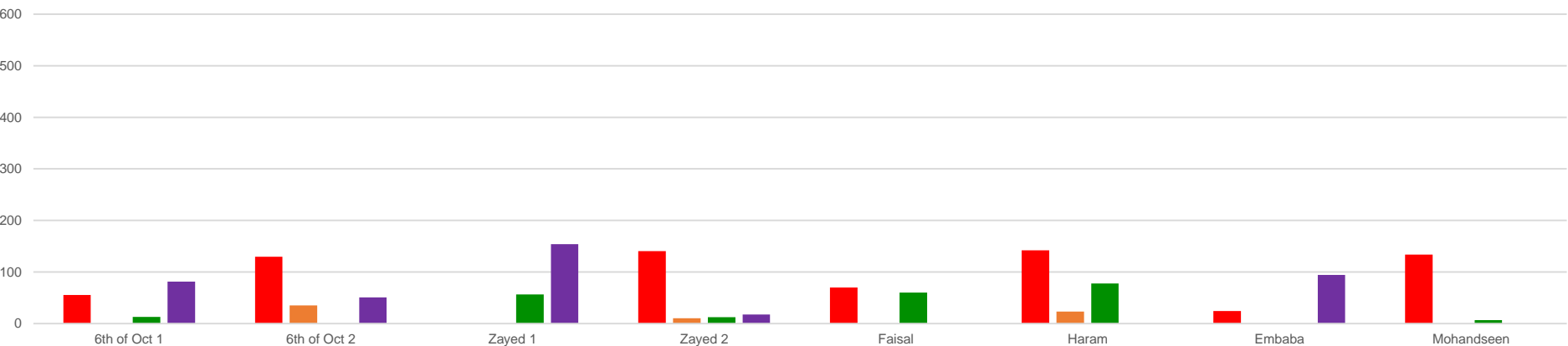
Freezing Time - Overall



Freezing Time - Zones

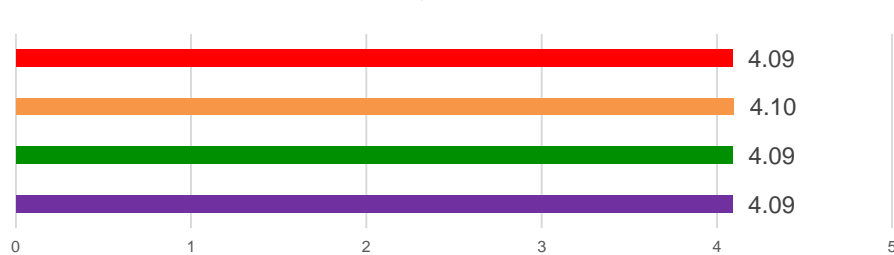


Freezing Time

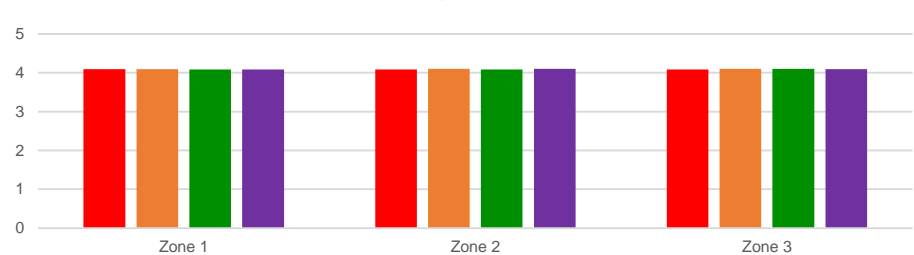


YouTube Video Quality

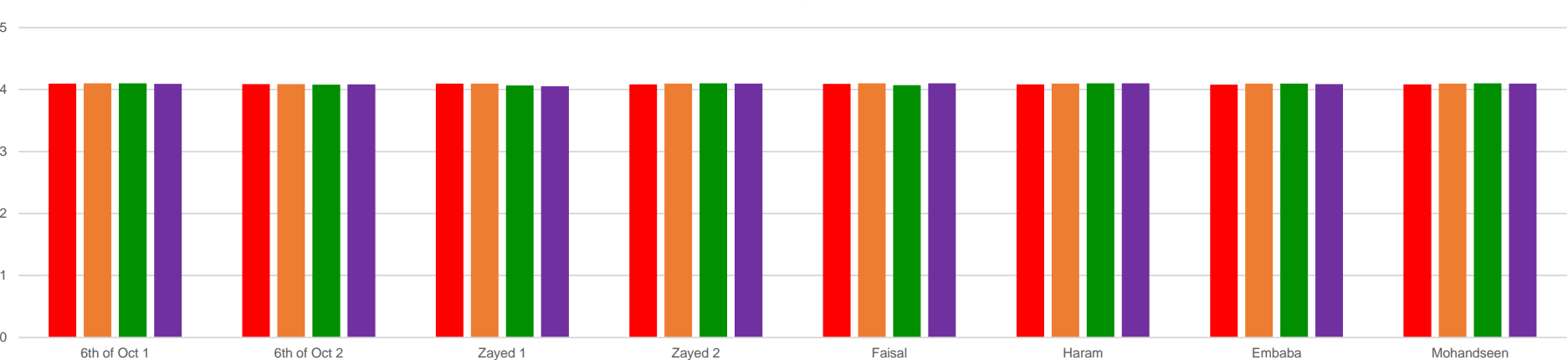
Video Quality [VMOS] - Overall



Video Quality [VMOS] - Zones

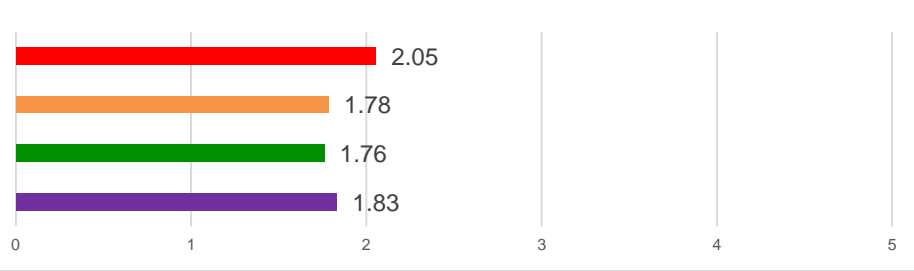


Video Quality - VMOS

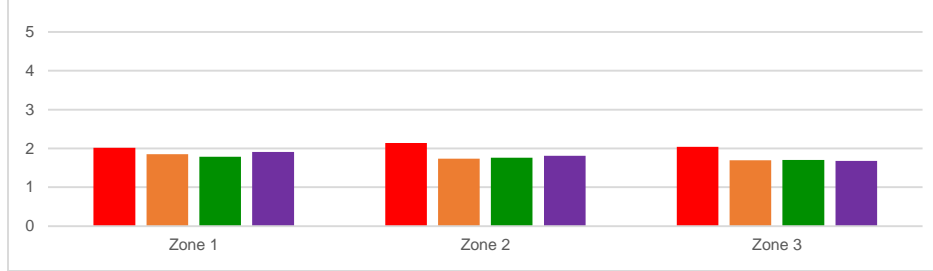


YouTube Time to 1st Picture

Time to First Picture [s] - Overall



Time to First Picture [s] - Zones



Time to First Picture [s]

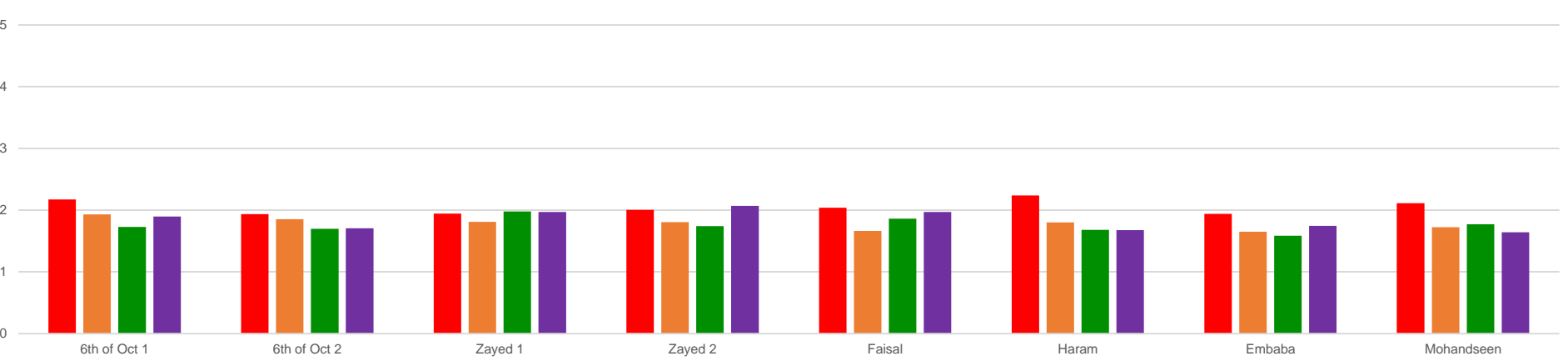
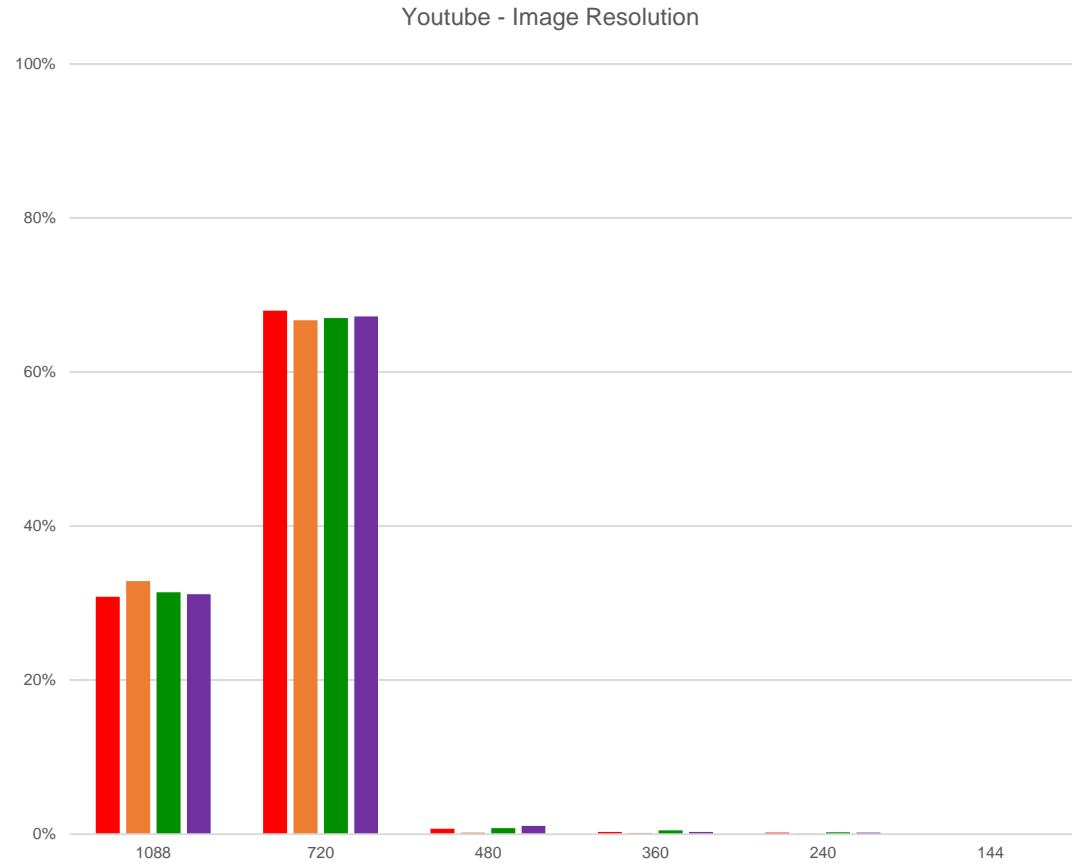


Image Resolution



Agenda

1. *Quantitative Information*
2. *Voice Service Quality & Performance - Cairo*
3. *Data Service Quality & Performance – Cairo*
4. *Voice Service Quality & Performance - Giza*
5. *Data Service Quality & Performance – Giza*
- 6. *Voice Service Quality & Performance - Alexandria***
7. *Data Service Quality & Performance - Alexandria*
8. *Voice Service Quality & Performance - Delta*
9. *Data Service Quality & Performance – Delta*
10. *Voice Service Quality & Performance – Upper Egypt*
11. *Data Service Quality & Performance – Upper Egypt*
12. *Annexes*

Zones Definition



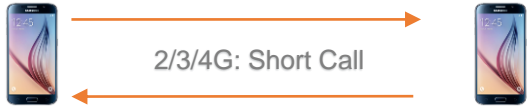
Alexandria

Alex Z1	East1
	East2
	East3
	East4
	East5
Alex Z2	West 1
	West 2
Alex Z3	Matrouh Northen coast

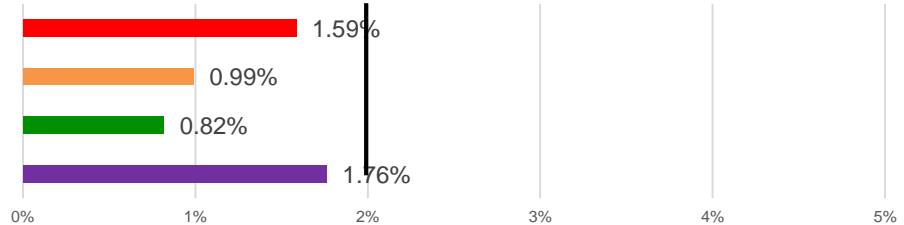
A middle-aged man with grey hair and glasses, wearing a dark suit, white shirt, and patterned tie, is holding a mobile phone to his ear. He is standing in front of a modern building with a grid-like facade. The background is slightly blurred, emphasizing the man.

Voice Service KPI's

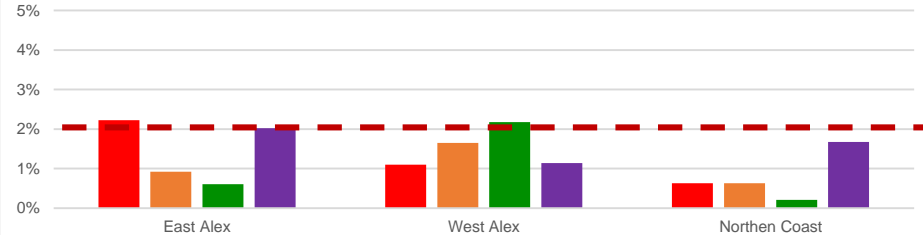
Accessibility: Call Blocked Rate



Call Blocked Rate - Overall

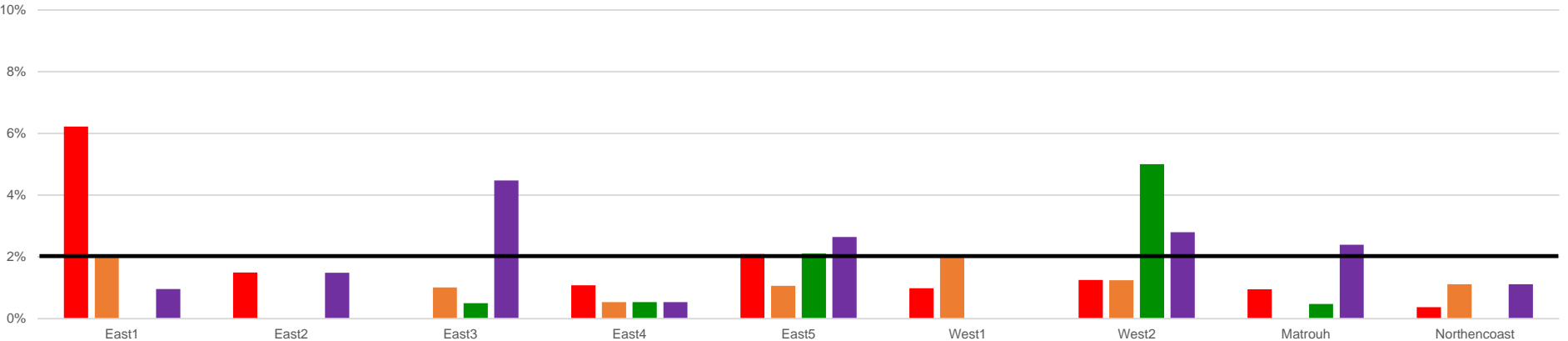


Call Blocked Rate - Zones

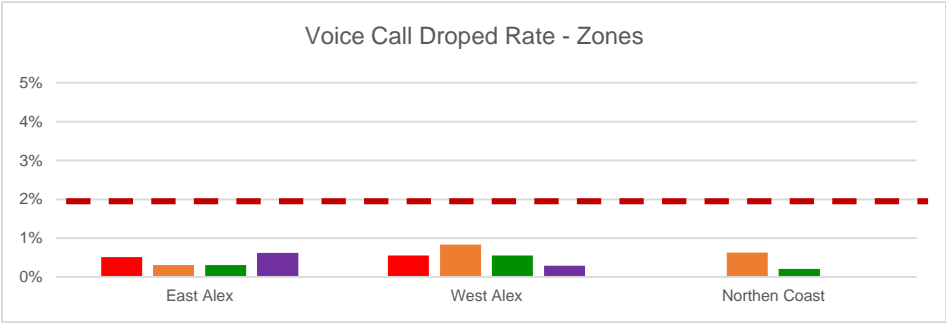
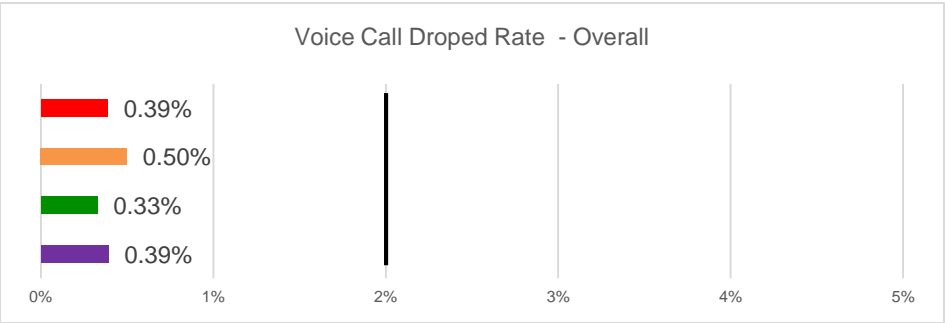
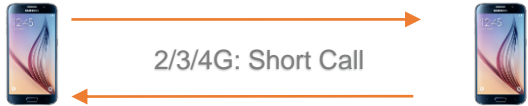


Call Blocked Rate represents the ratio between unsuccessful call attempts and all calls made (both successful & unsuccessful).

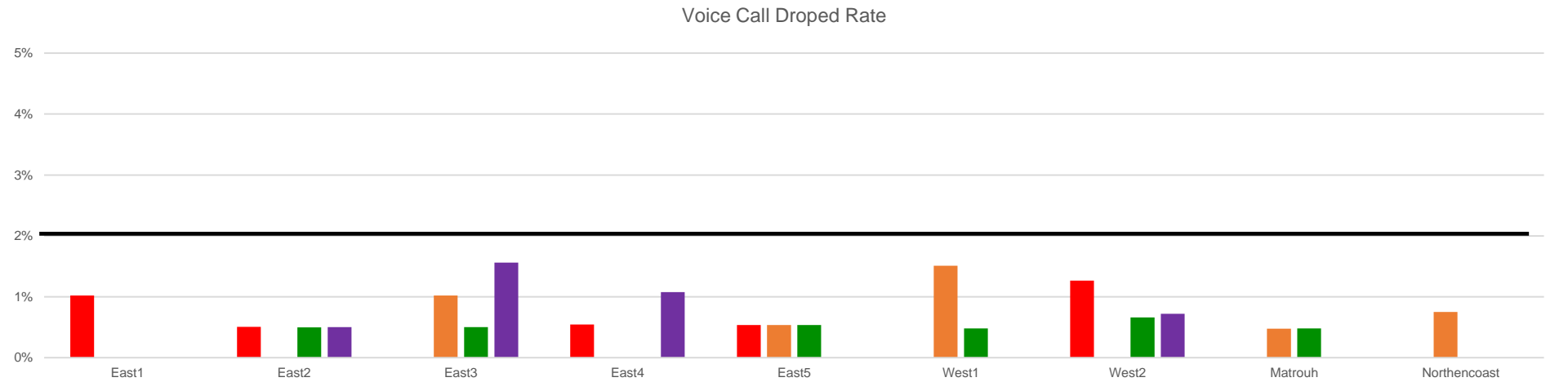
Call Blocked Rate



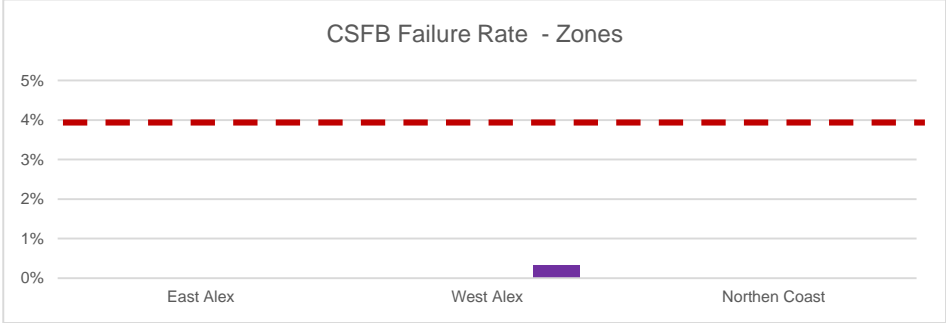
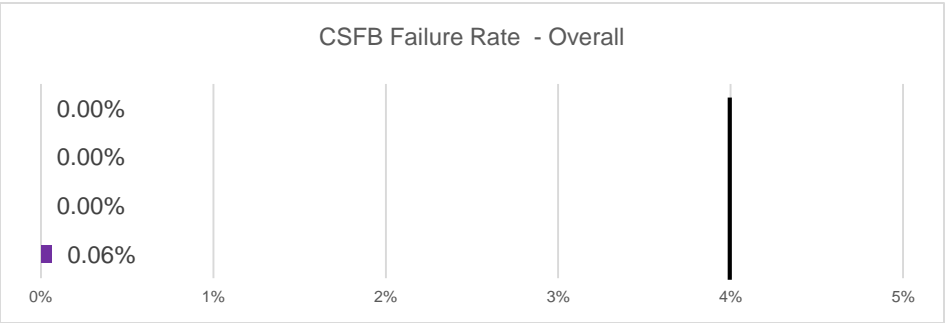
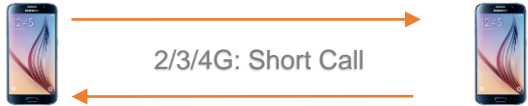
Retainability: Call Dropped Rate



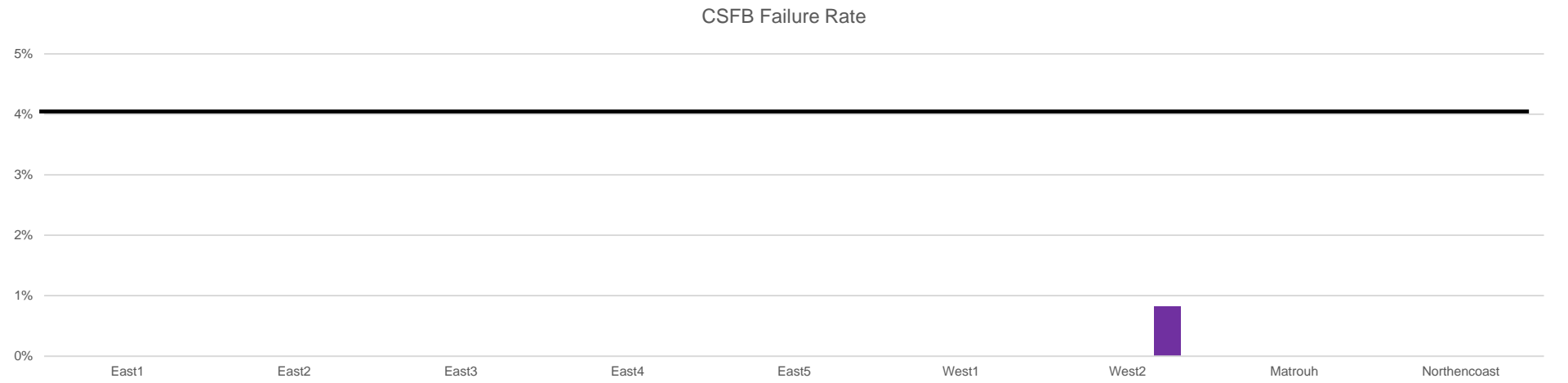
Voice Call Retainability is represented by call drop rates.



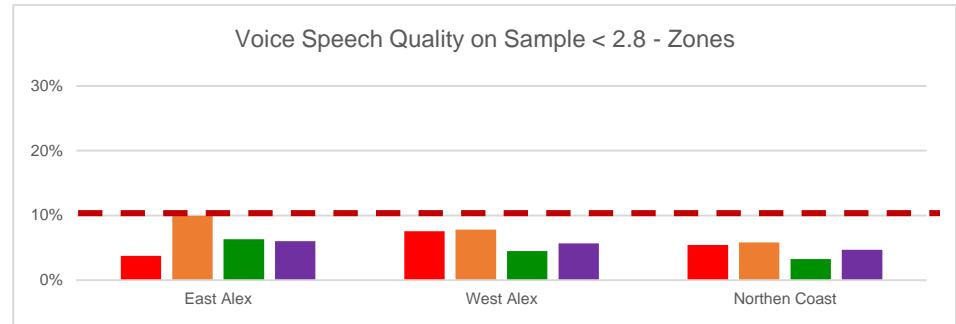
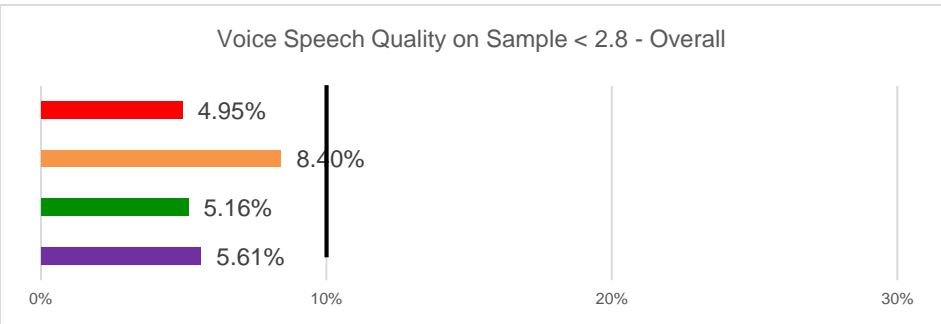
Accessibility: CSFB Failure Rate [%]



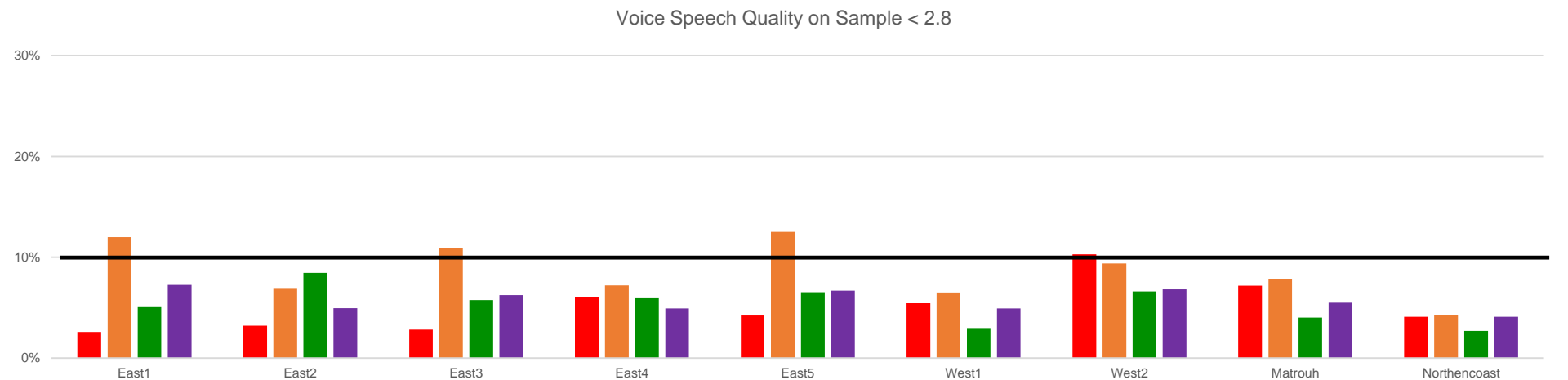
CSFB Failure Rate represents the ratio between unsuccessful fall back attempt to lower technology than 4G (LTE) and all calls made (both successful & unsuccessful). When there is 4G (LTE) present before starting the session.



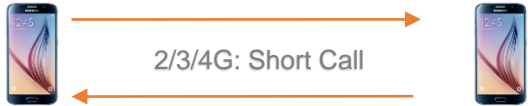
Speech Quality: MOS Voice Speech Quality < 2.8



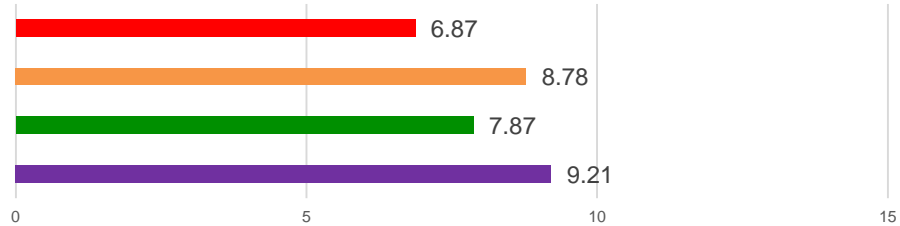
MOS Voice Speech Quality < 2.8 represents the ratio between total number of MOS samples less than 2.8 all collected MOS samples



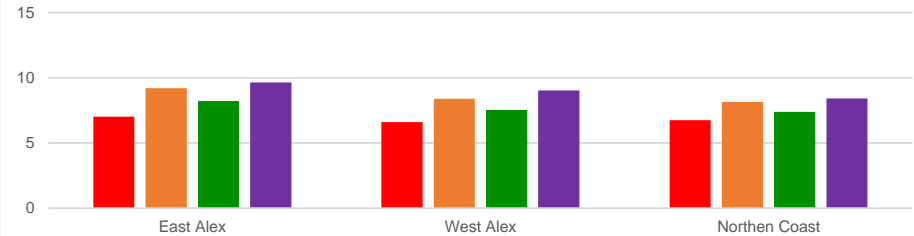
Accessibility: Call Access Time [sec.]



Call Access Time - Overall

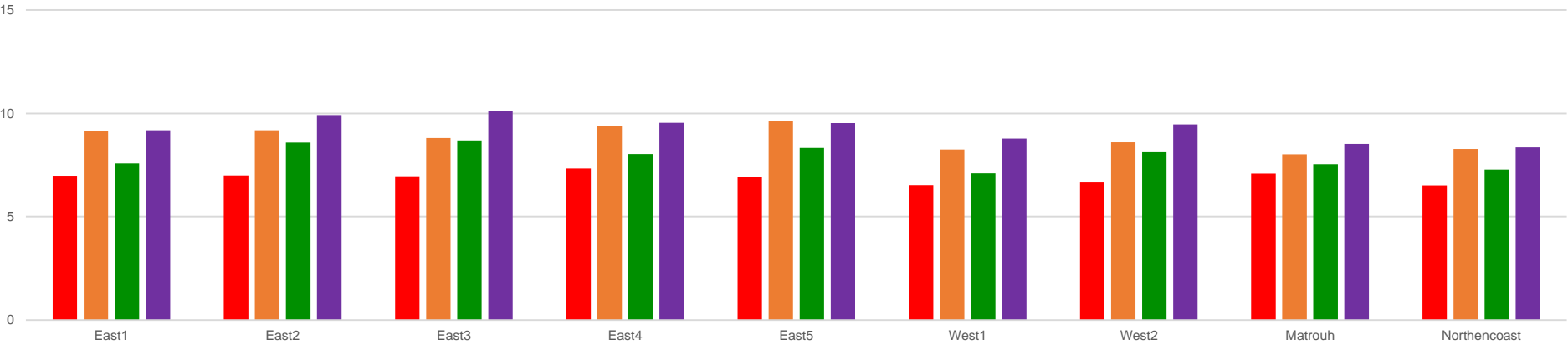


Call Access Time - Zones

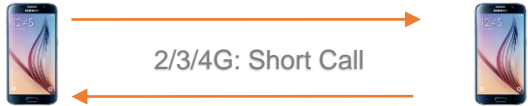


Call Access Time represents the period of time elapsed from the sending of a complete destination address (target number) to the setting up of a call to the receiving terminal.

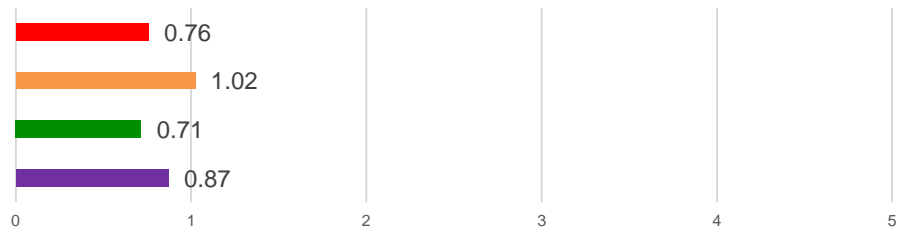
Call Access Time



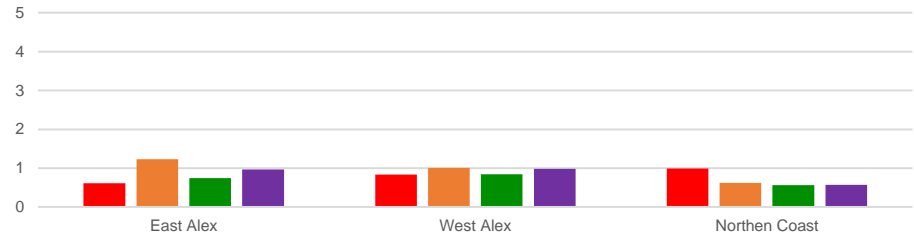
Accessibility: CSFB Delay [sec.]



Circuit Switch Fall Back Delay - Overall

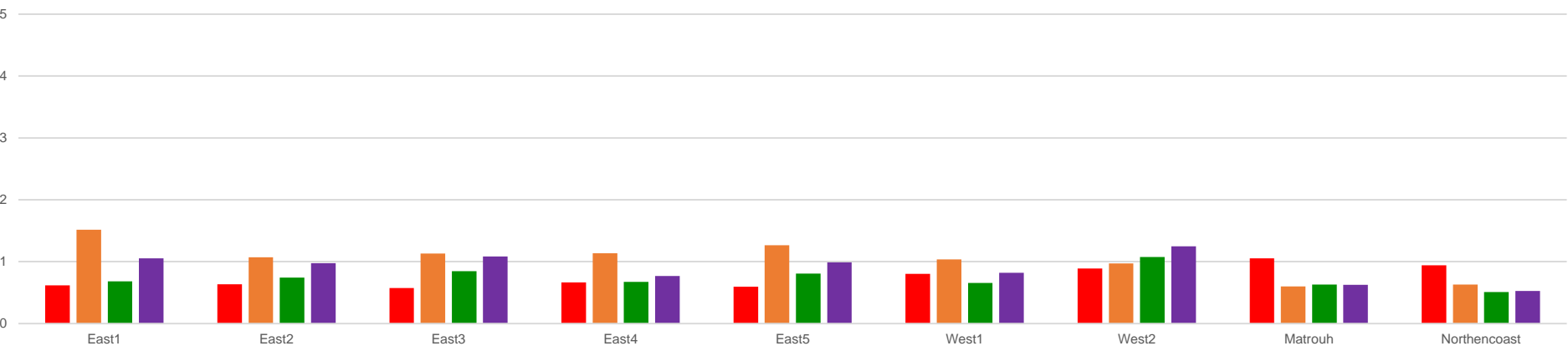


Circuit Switch Fall Back Delay - Zones

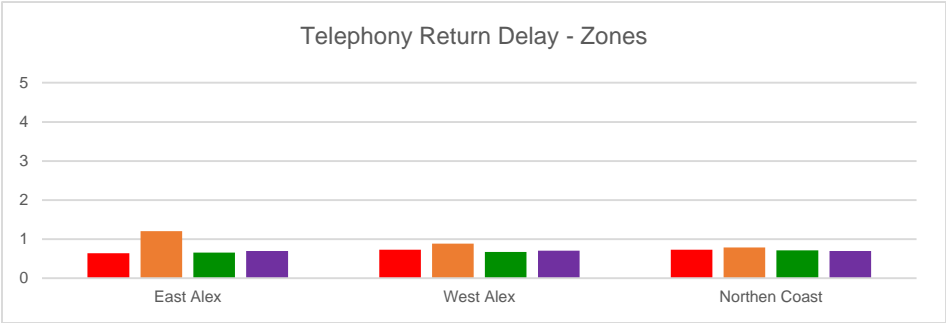
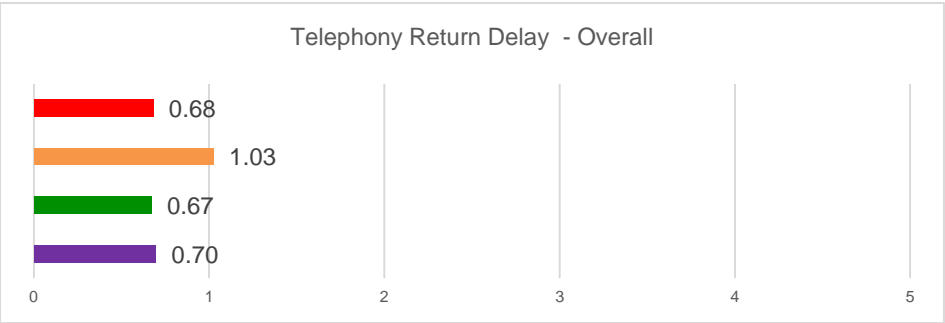
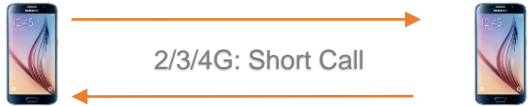


CSFB Delay represents the period of time to overlay 3G/2G environment instead of handling calls in 4G (LTE). Depending on the CSFB strategy.

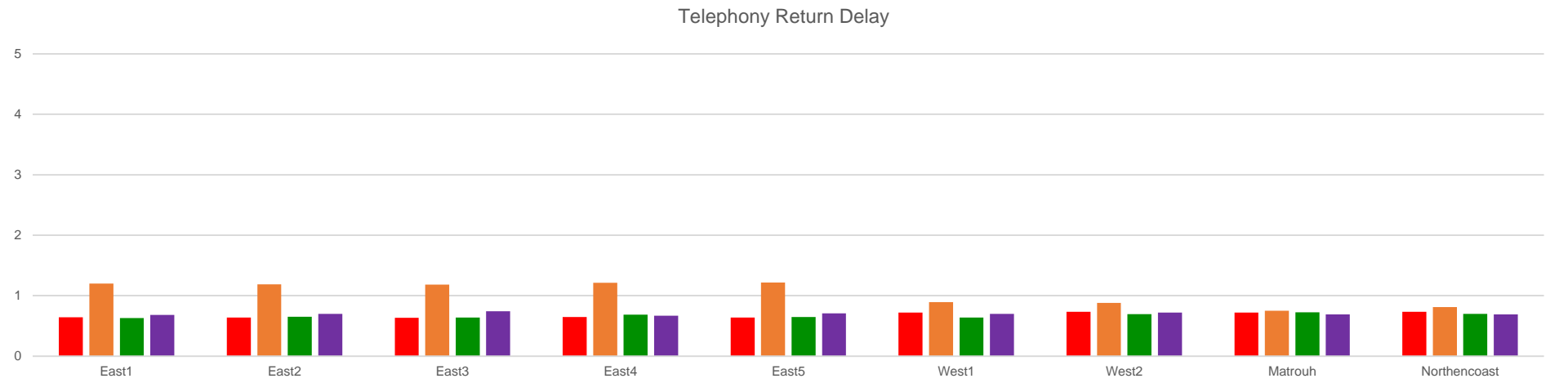
Circuit Switch Fall Back Delay



Accessibility: Telephony Return Delay [sec.]



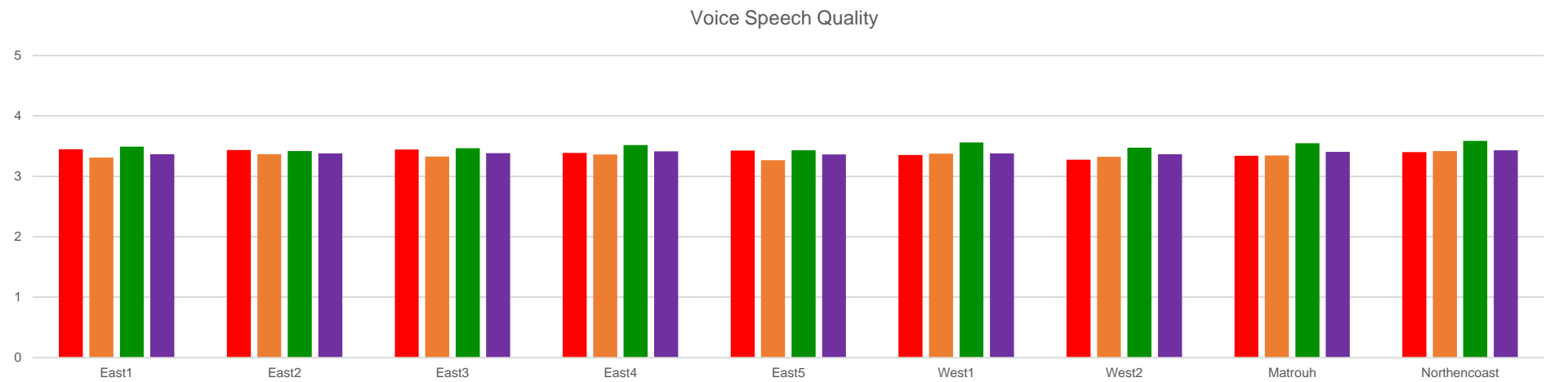
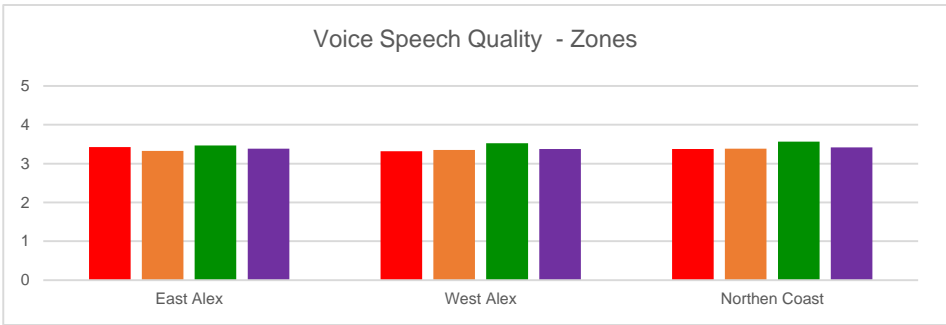
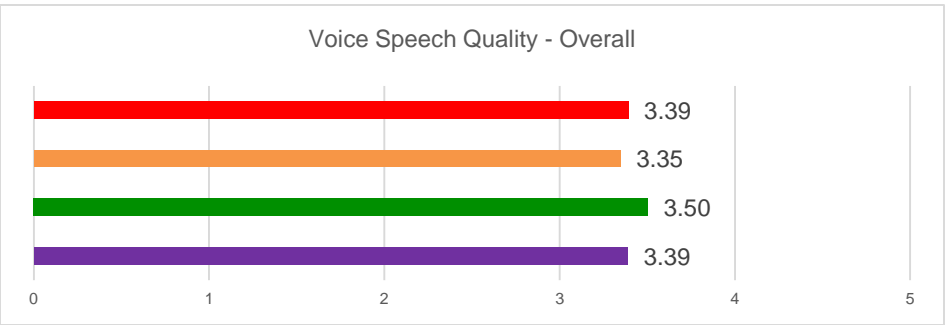
Telephony Return Delay *measures the time that a UE uses to re-join the LTE (4G) network after call end*



A man with short dark hair, wearing a white button-down shirt and dark sunglasses, is shown from the side and back. He is holding a black smartphone to his ear with his right hand, appearing to be in a conversation. The background is a bright, out-of-focus white, suggesting an outdoor setting with strong light. A dark, semi-transparent rectangular box is overlaid on the lower-left portion of the image, containing the text "Voice Speech Quality KPI's" in white.

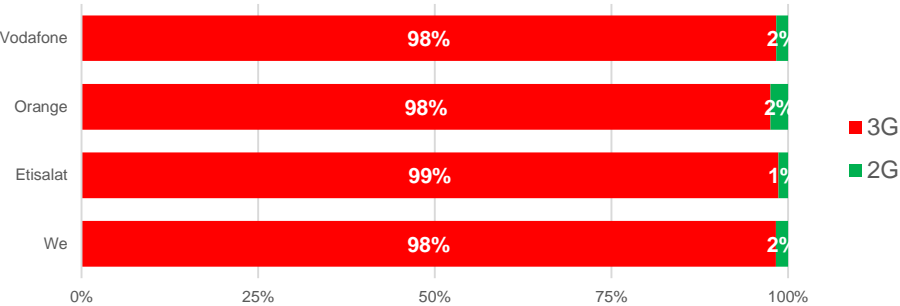
Voice Speech Quality KPI's

Speech Quality: MOS Scores



Speech Quality: Call technology Usage & Codec Base Usage

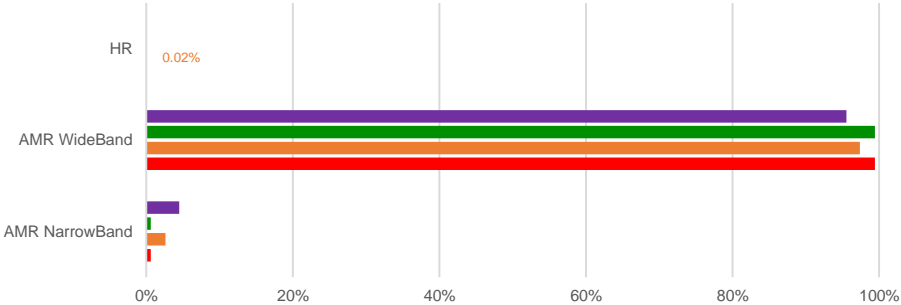
Call Technology Usage Overall

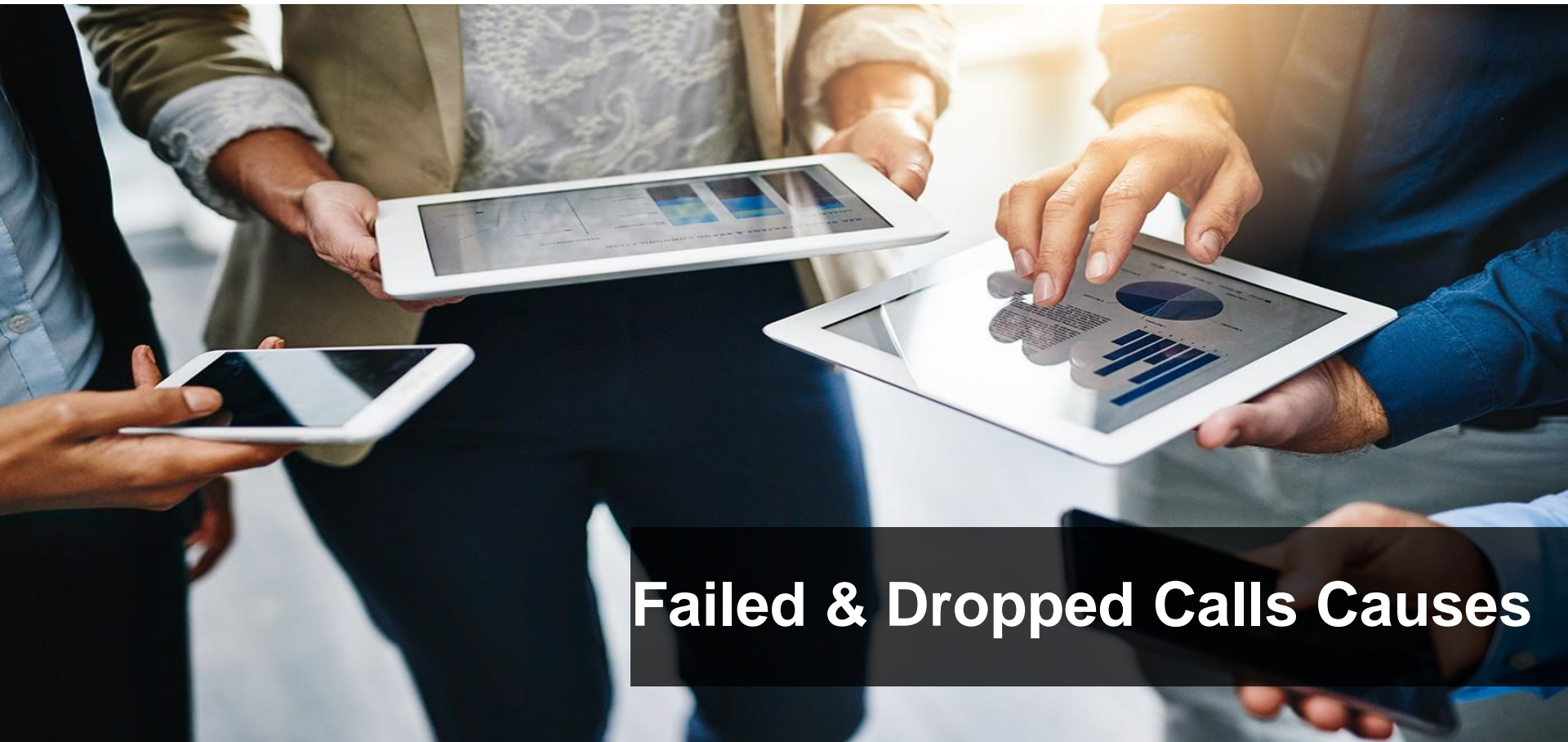


Call technology Usage represents the call technology used over call period. The more calls on 3G (UMTS) the better MOS served.

Codec Base Usage represents the codec used over the call where AMR wideband (AMR WB) leads to better voice quality experience by the end user than the AMR Narrowband (AMR NB)

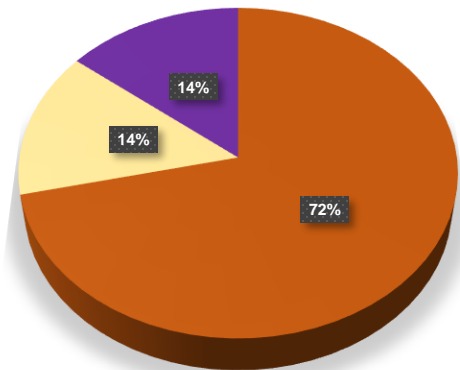
Codec Base Usage



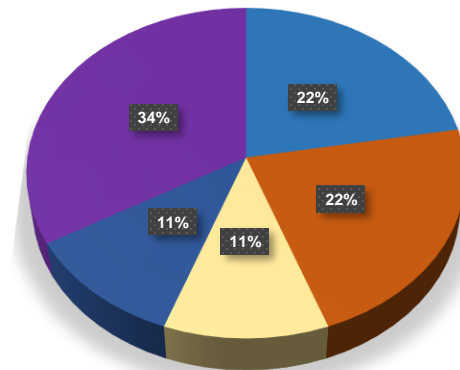


Failed & Dropped Calls Causes

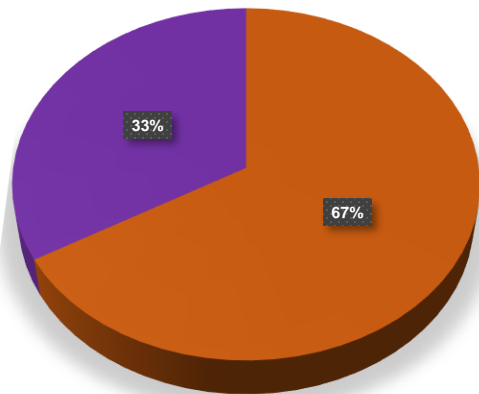
Analysis: Dropped Calls Causes



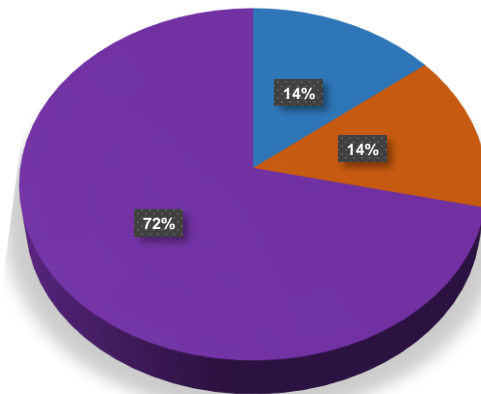
3G Quality
core network
RAN Issue



2G Quality
3G Quality
core network
No Service
RAN Issue



3G Quality
RAN Issue



2G Quality
3G Quality
RAN Issue

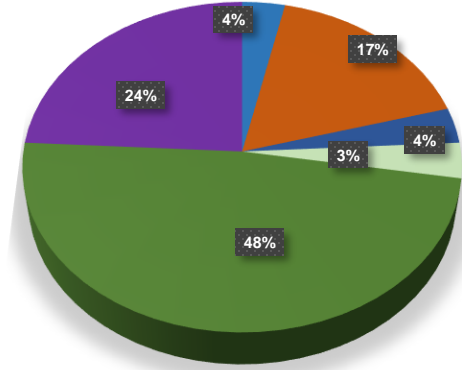
All Operators: Dropped Calls Locations 1/2



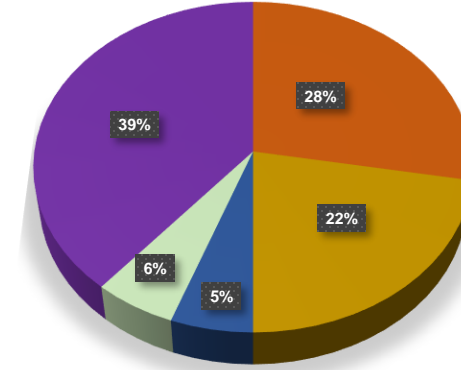
All Operators: Dropped Calls Locations 2/2



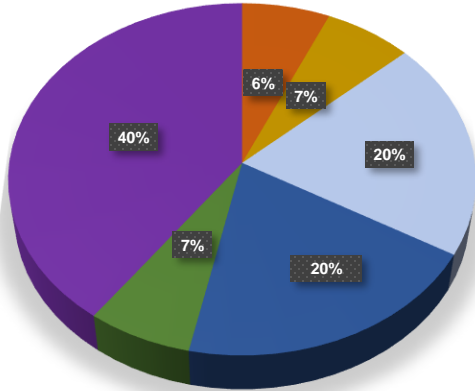
Analysis: Failed Calls Causes



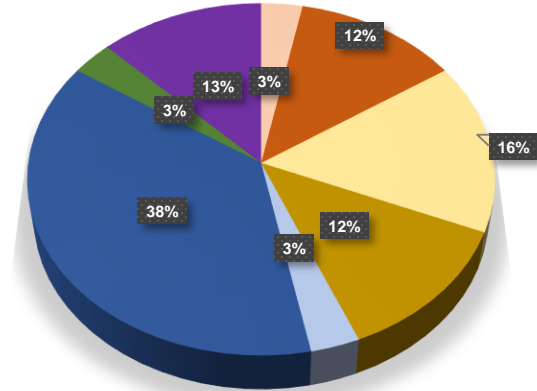
- 2G Quality
- 3G Quality
- No Service
- Other
- paging Issue
- RAN Issue



- 3G Quality
- CSFB Issue
- No Service
- Other
- RAN Issue



- 3G Quality
- CSFB Issue
- Mobility Issue
- No Service
- paging Issue
- RAN Issue



- 3G Coverage
- 3G Quality
- core network
- CSFB Issue
- Mobility Issue
- No Service
- paging Issue
- RAN Issue

All Operators: Blocked Calls Locations 1/2



All Operators: Blocked Calls Locations 2/2



Agenda

1. *Quantitative Information*
2. *Voice Service Quality & Performance - Cairo*
3. *Data Service Quality & Performance – Cairo*
4. *Voice Service Quality & Performance - Giza*
5. *Data Service Quality & Performance – Giza*
6. *Voice Service Quality & Performance - Alexandria*
- 7. *Data Service Quality & Performance - Alexandria***
8. *Voice Service Quality & Performance - Delta*
9. *Data Service Quality & Performance – Delta*
10. *Voice Service Quality & Performance – Upper Egypt*
11. *Data Service Quality & Performance – Upper Egypt*
12. *Annexes*

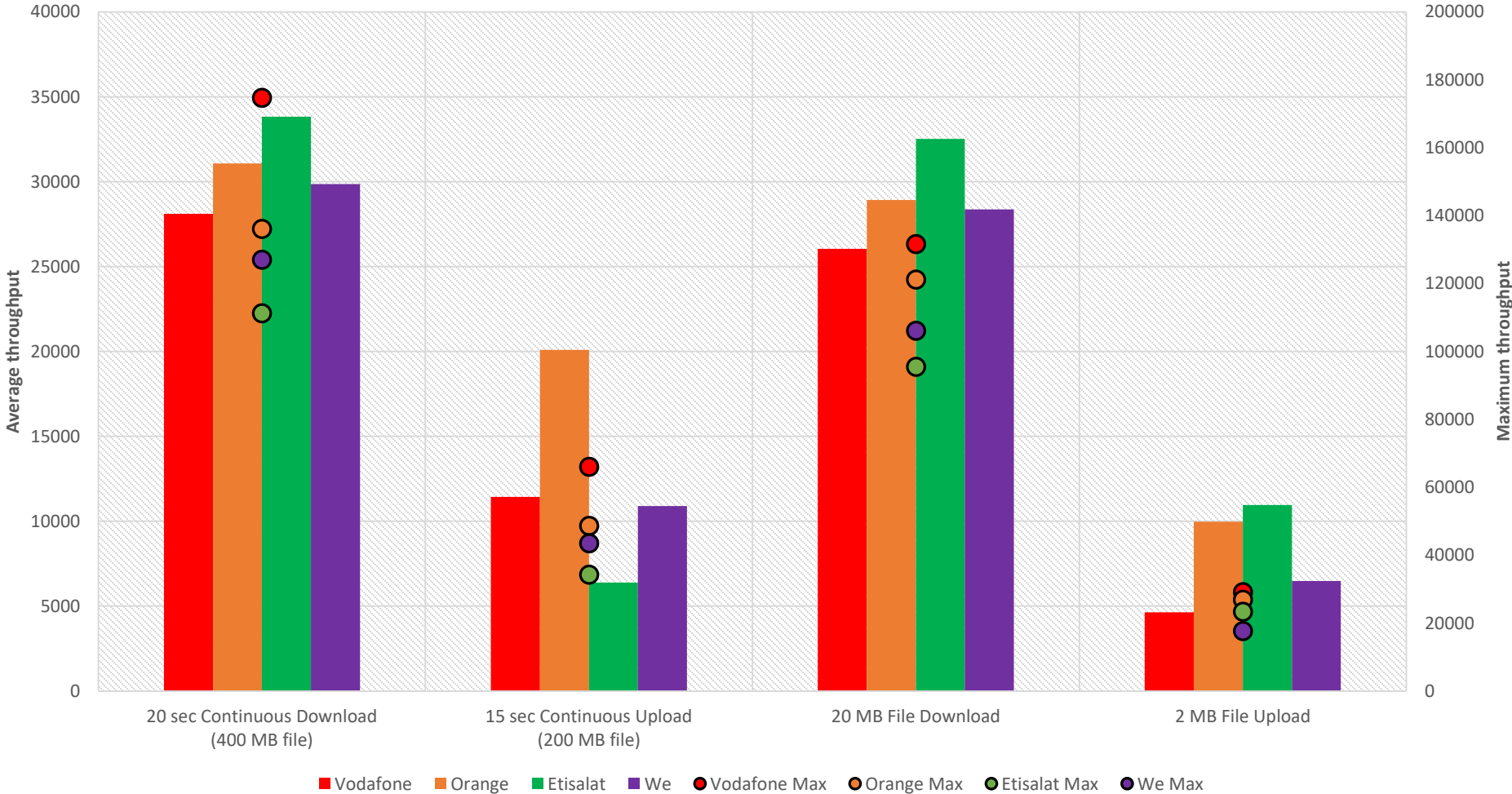


Data Service KPI's

Free Mode Throughput Per Test Type

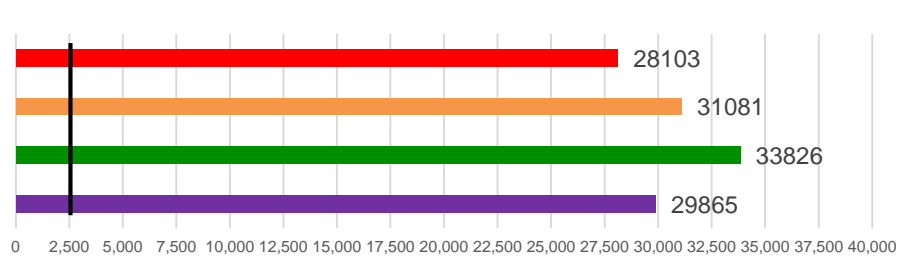
NETWORK PERFORMANCE TEST

USER EXPERIENCE TEST

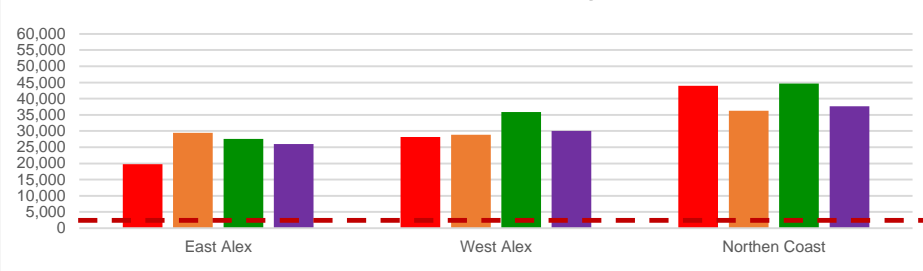


FDTT HTTP Download Transfer Throughput – Network Performance

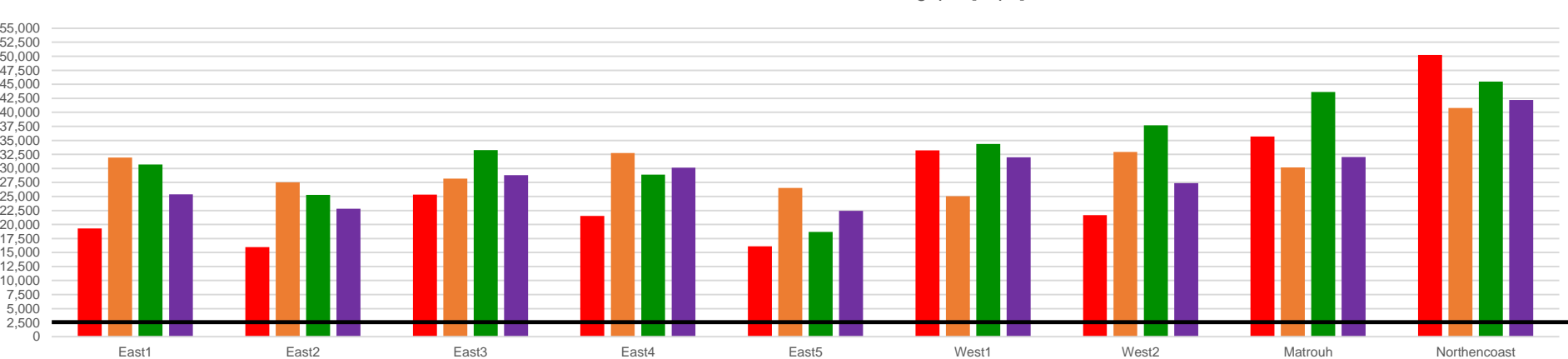
400 MB File FDTT HTTP Download [kbps] - Overall



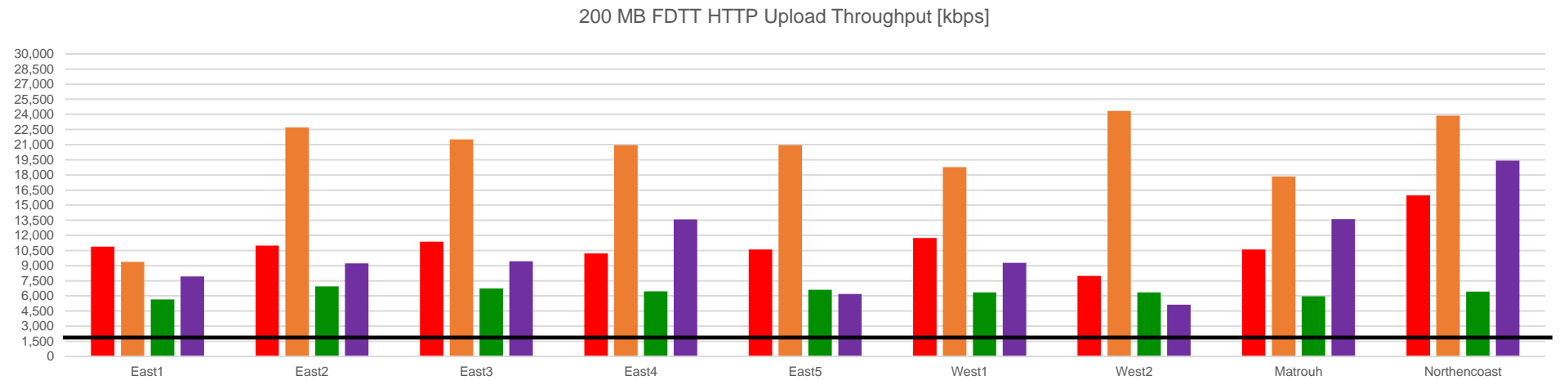
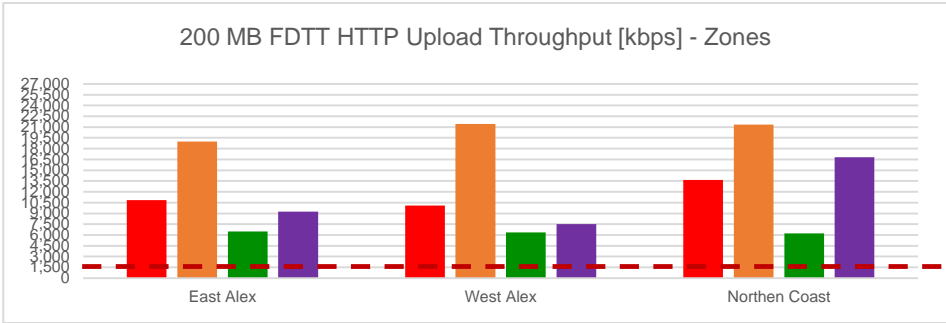
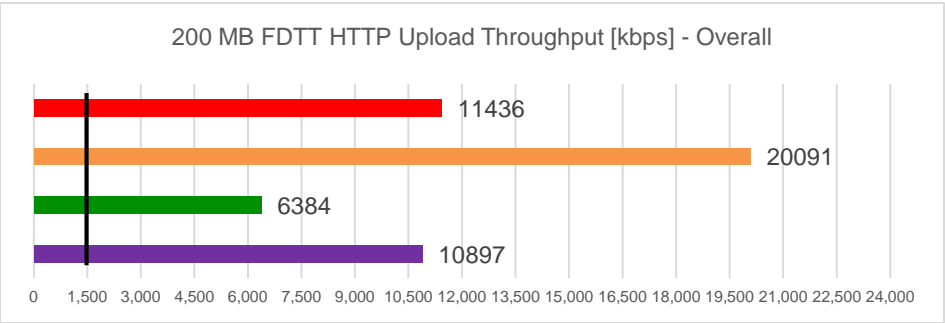
400 MB File FDTT HTTP Download Throughput [kbps] - Zones



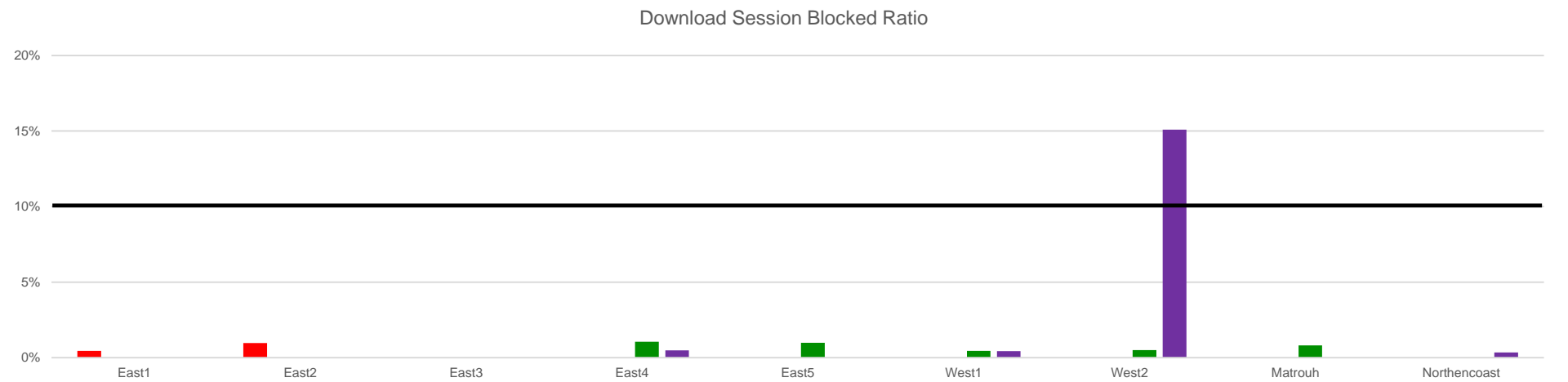
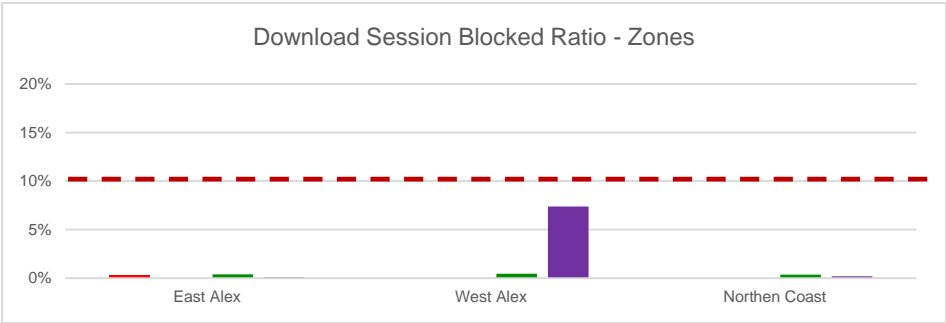
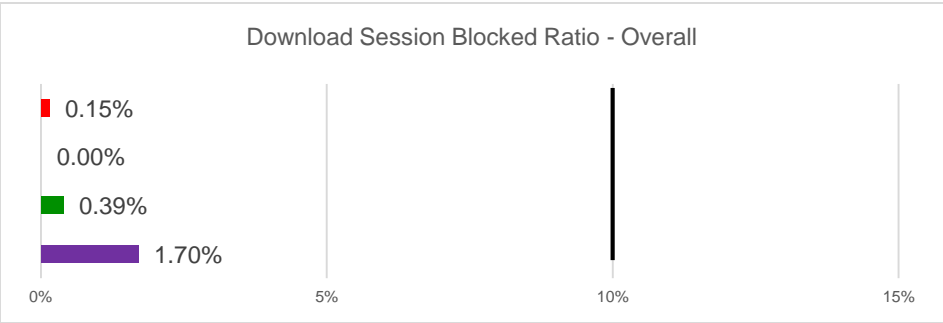
400 MB File FDTT HTTP Download Throughput [kbps]



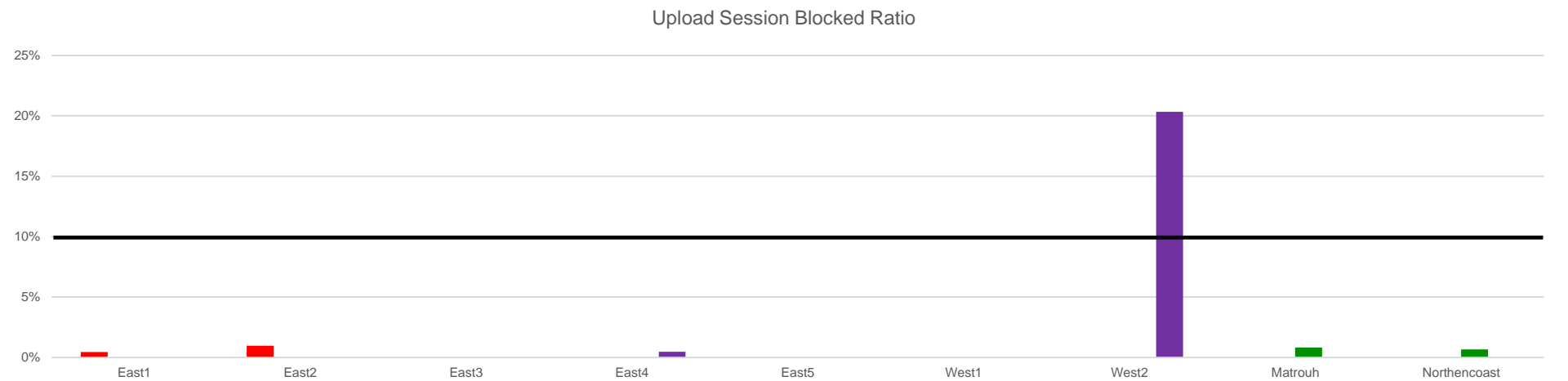
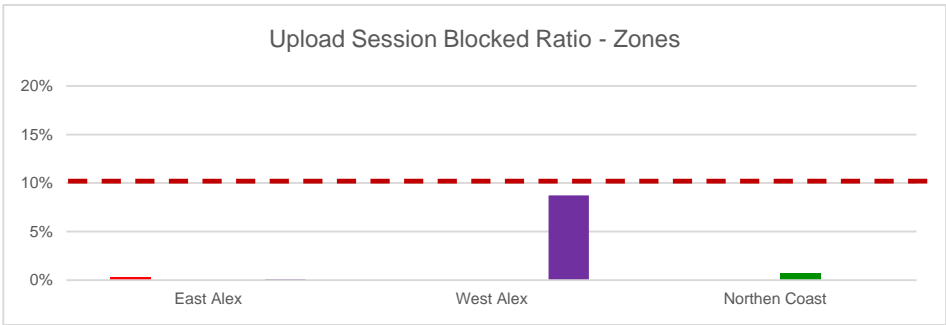
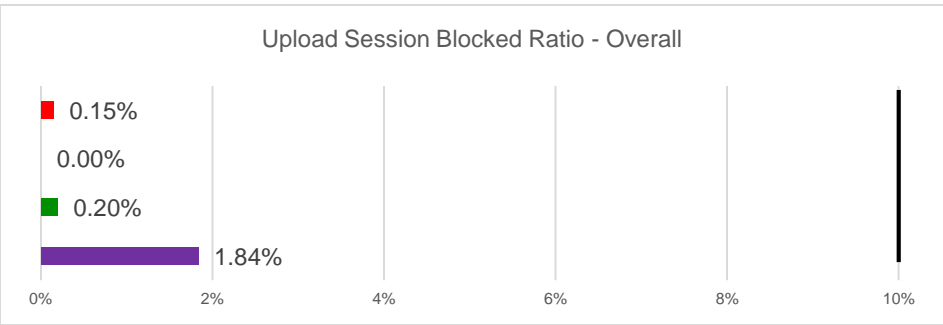
FDTT HTTP Upload Transfer Throughput – Network Performance



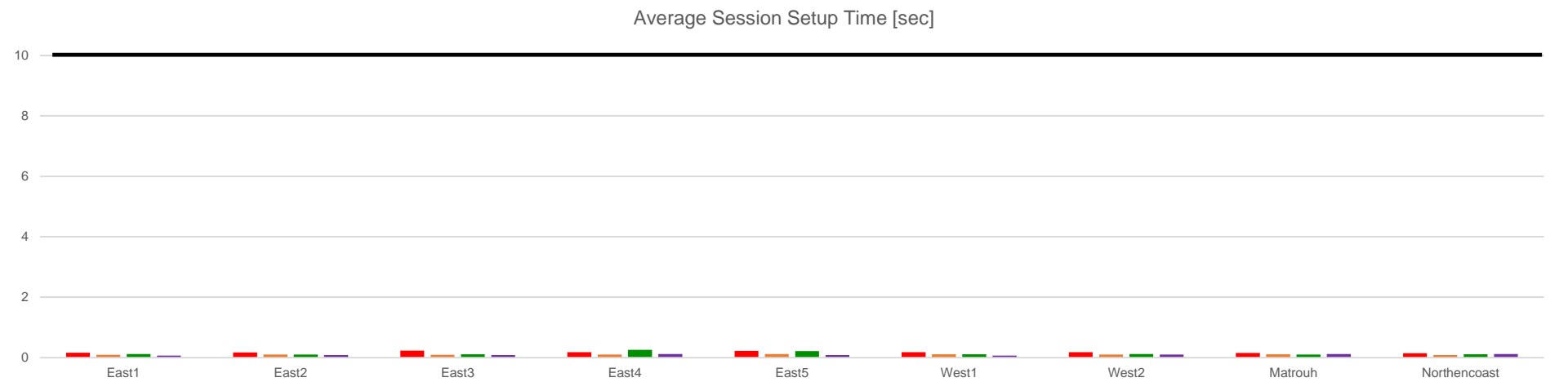
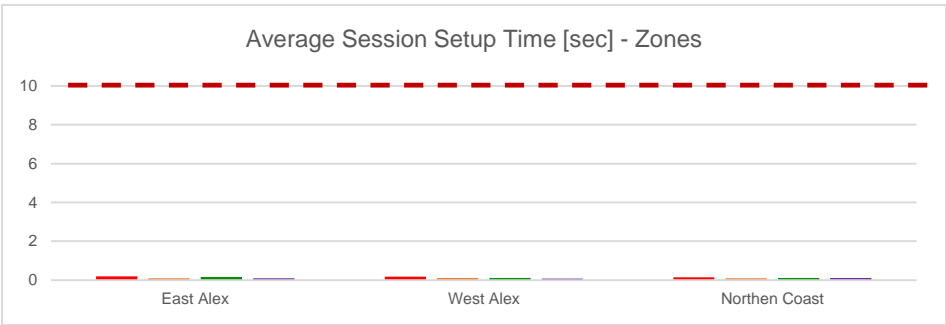
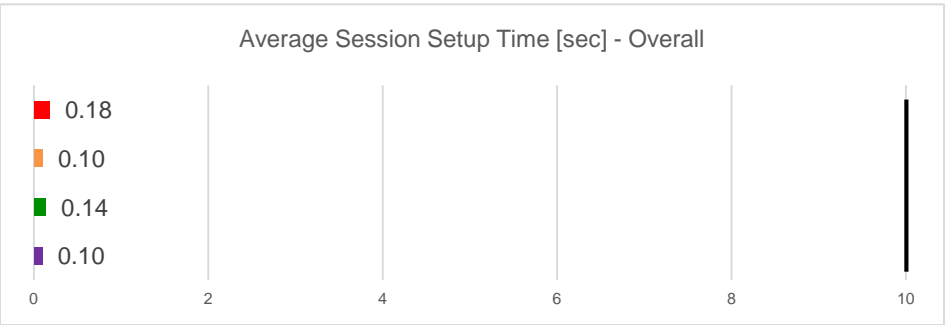
HTTP Download Session Blocked Rates



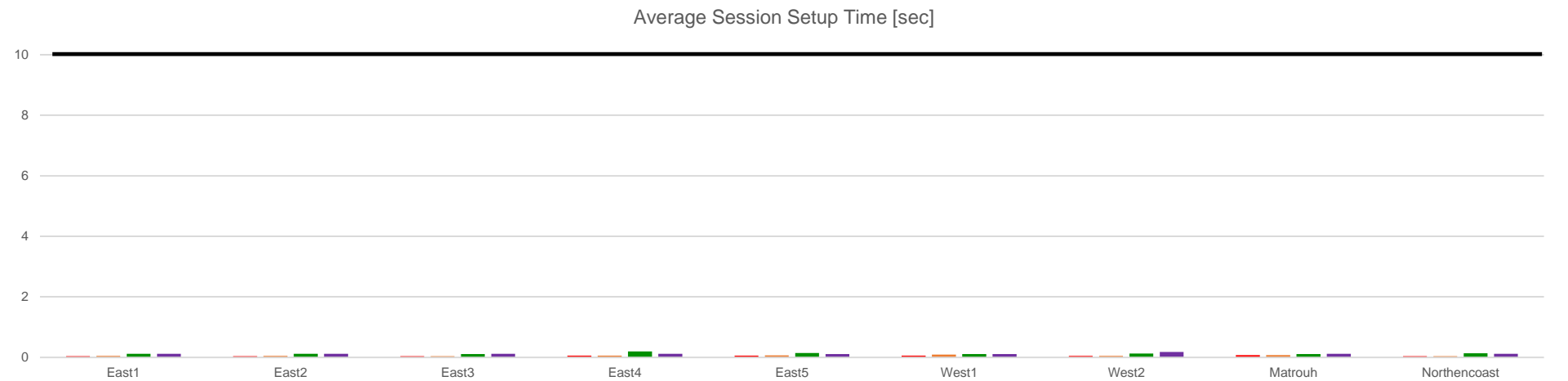
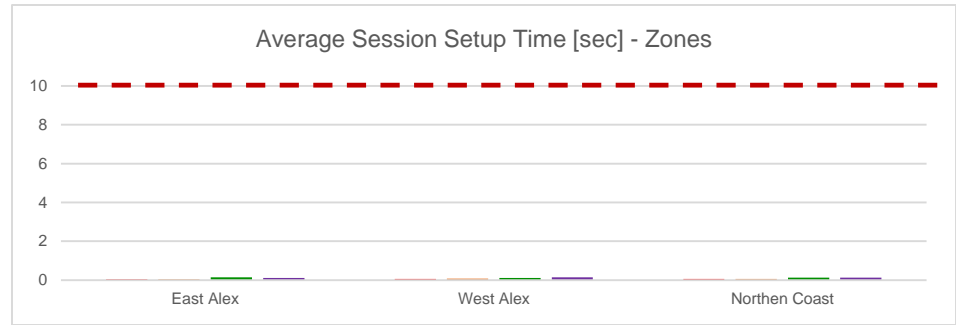
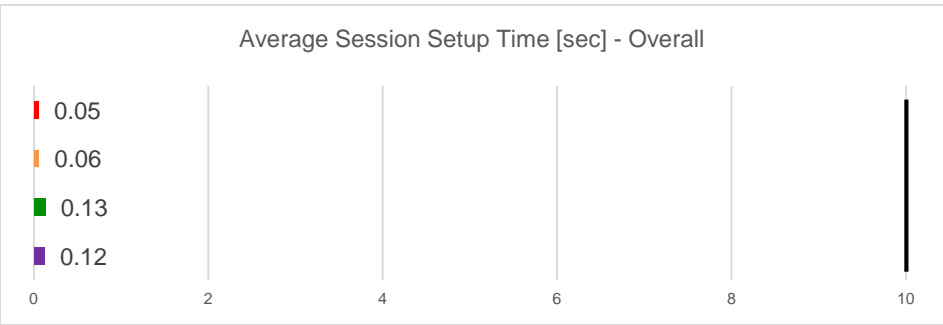
HTTP Upload Session Blocked Rates

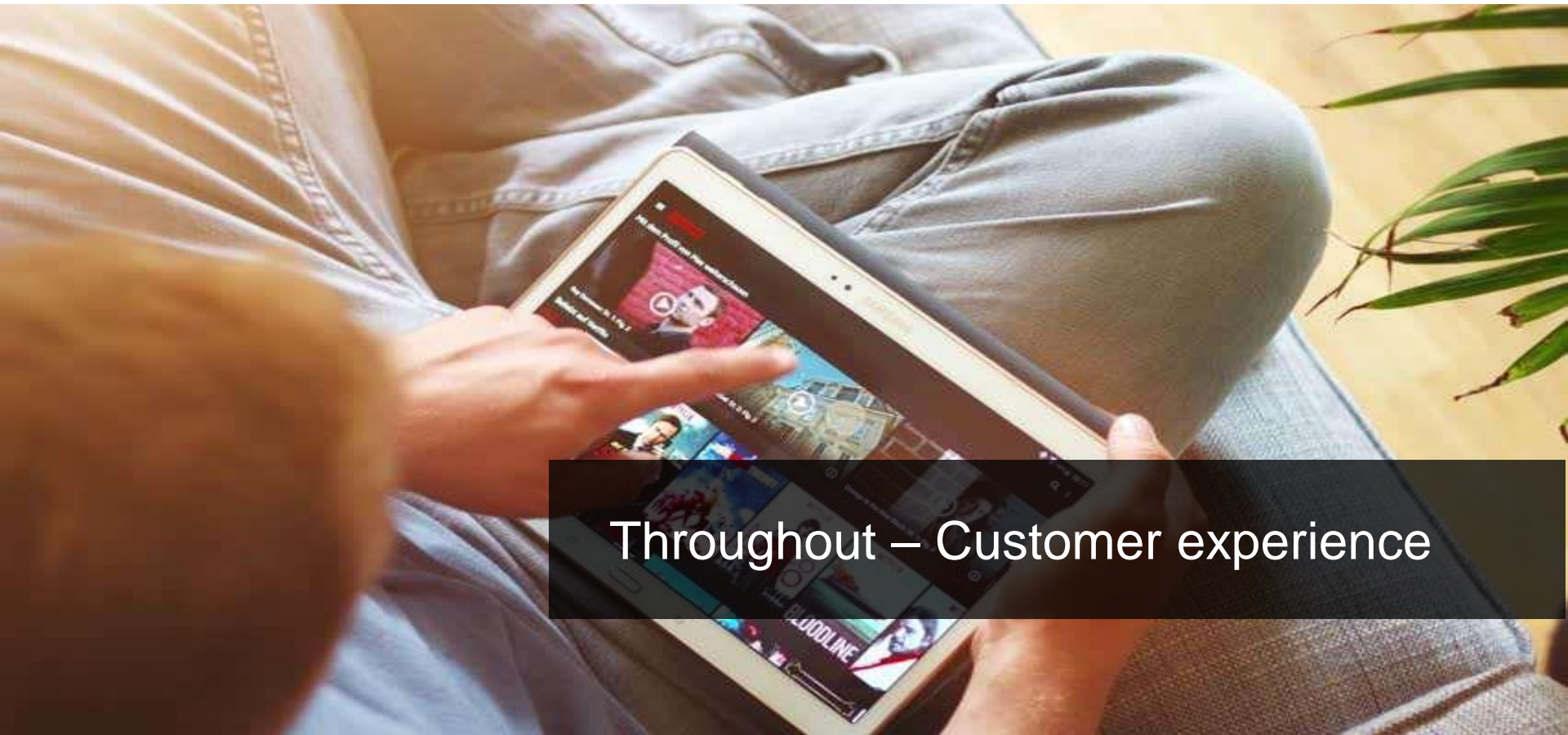


HTTP Download Average Session Setup Time



HTTP Upload Average Session Setup Time

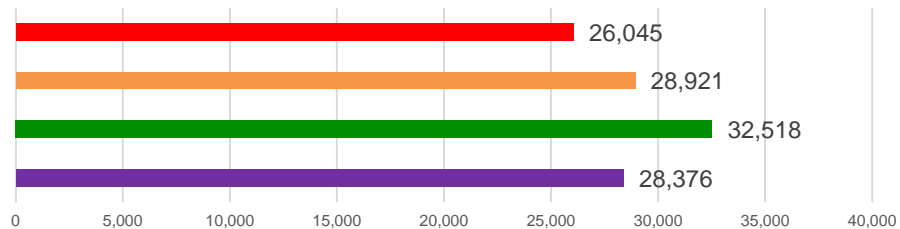




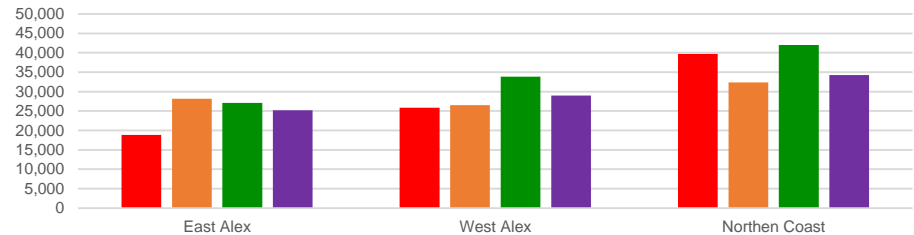
Throughout – Customer experience

HTTP Download Throughput – Customer Experience

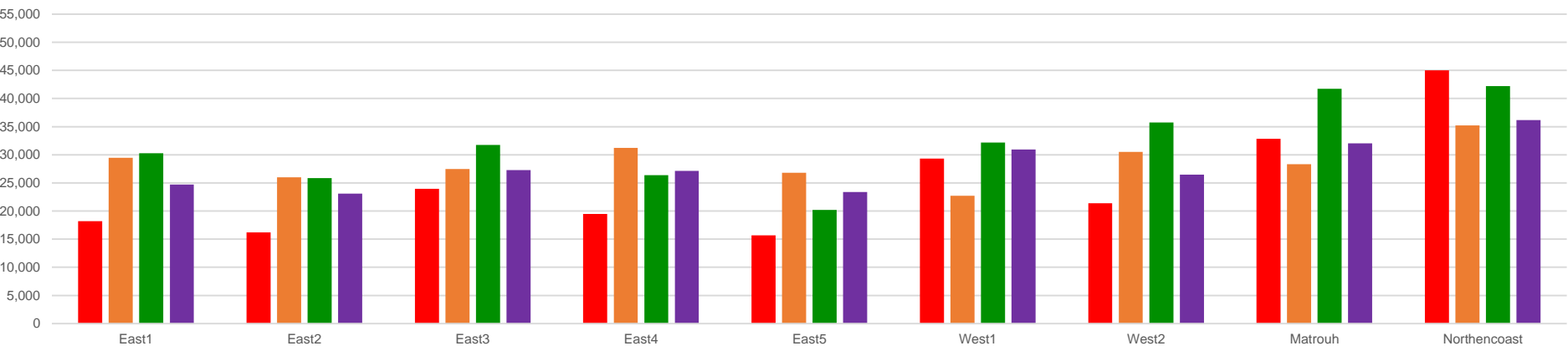
20MB Download Throughput [kbps] - Overall



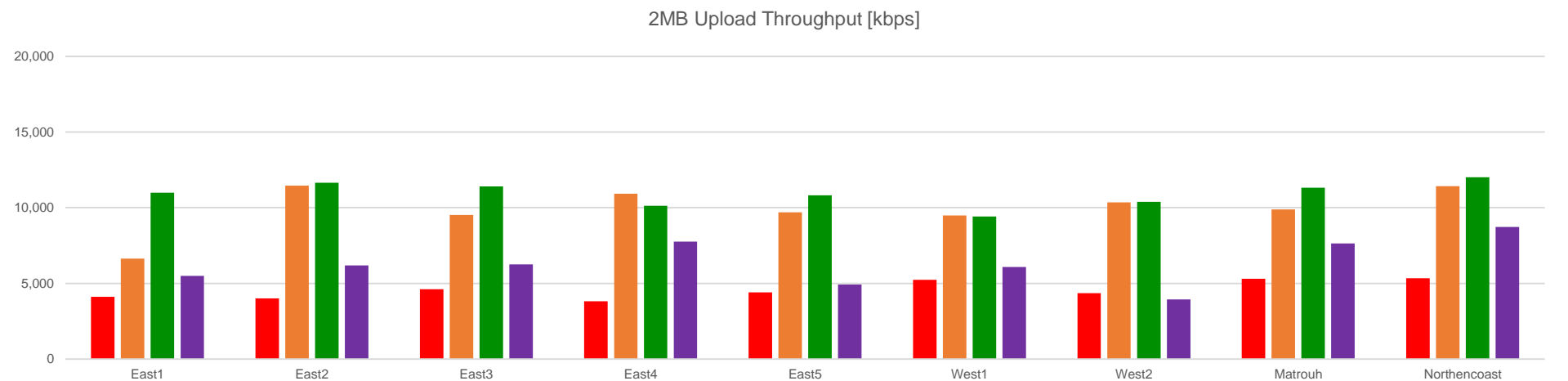
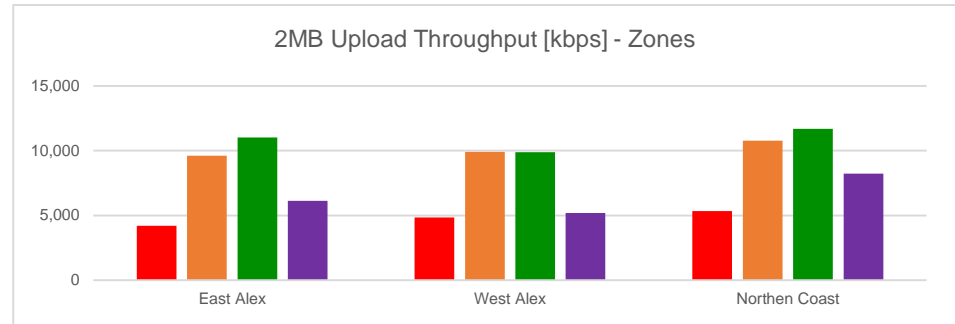
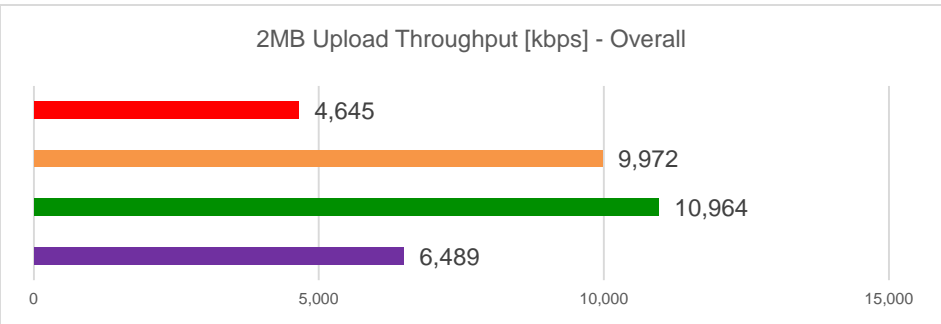
20MB Download Throughput [kbps] - Zones

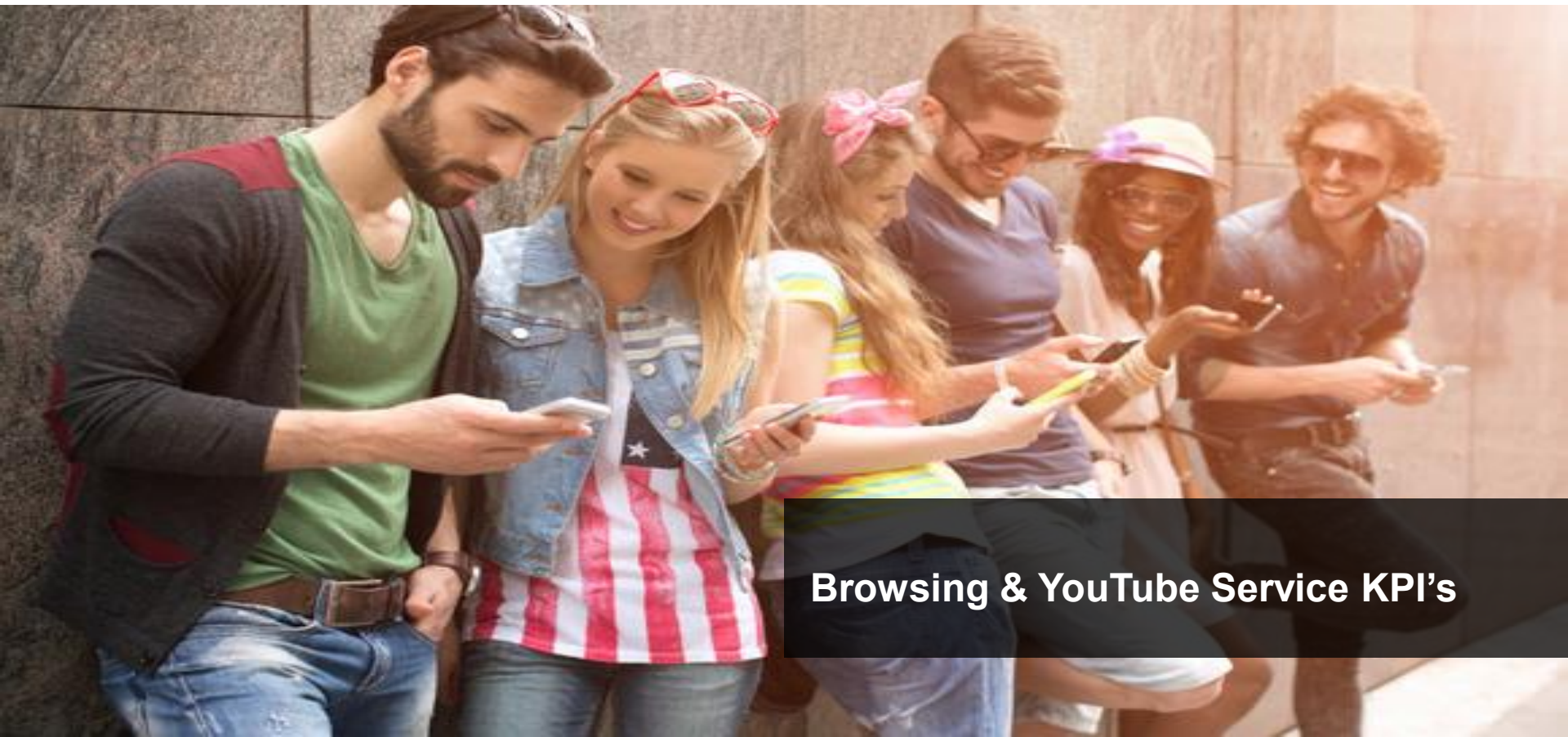


20MB Download Throughput [kbps]



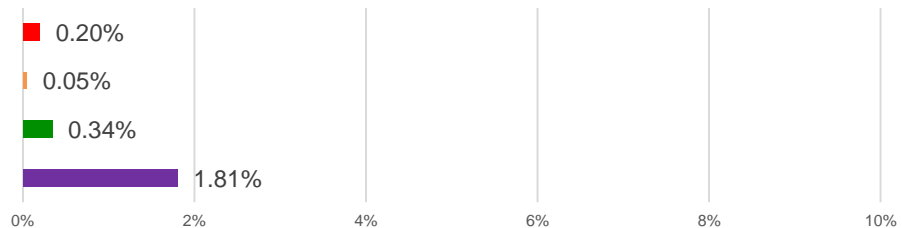
HTTP Upload Throughput – Customer Experience



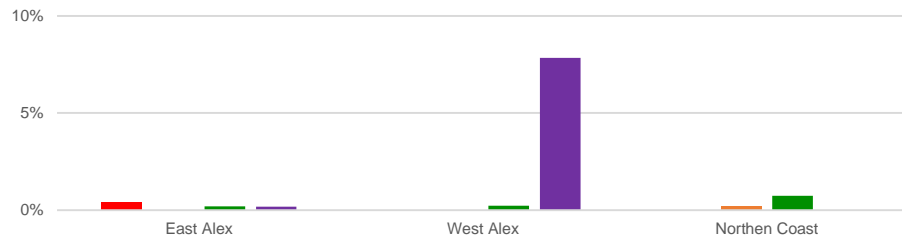


Browsing & YouTube Service KPI's

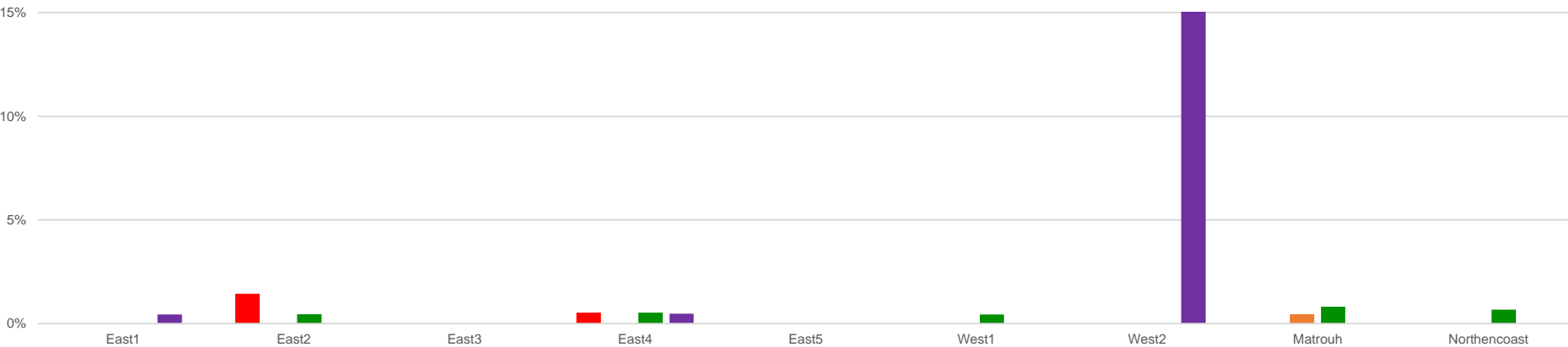
Session Failure Ratio - Overall



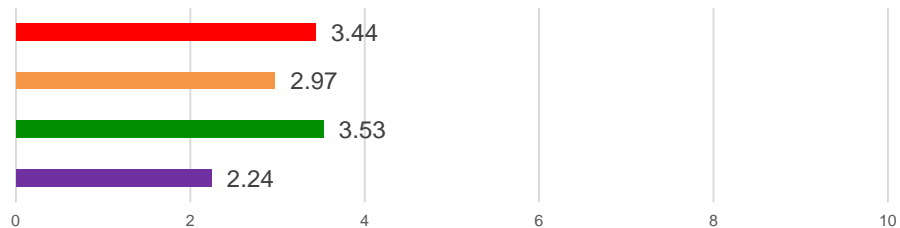
Session Failure Ratio - Zones



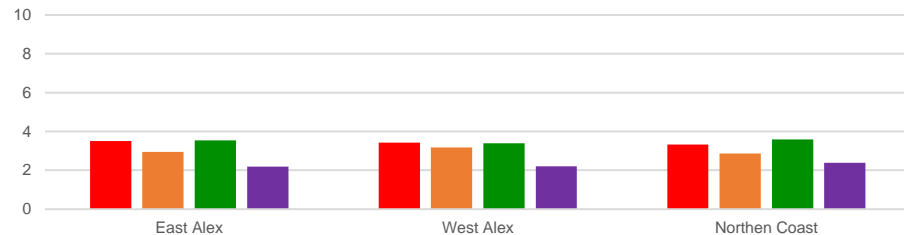
Session Failure Ratio



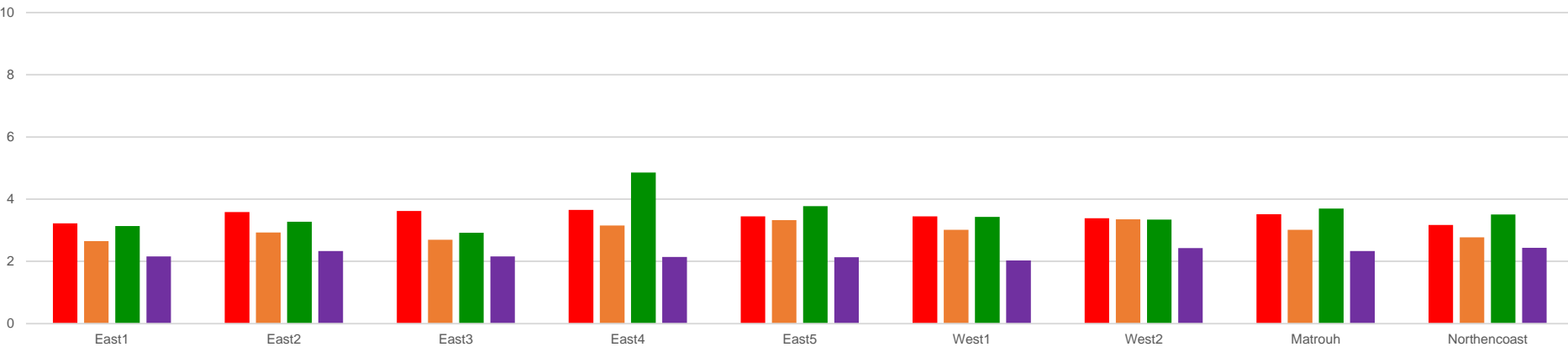
Average Session Time - Overall



Average Session Time - Zones

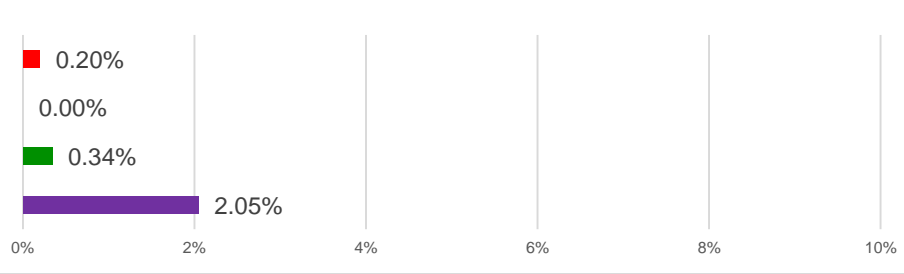


Average Session Time

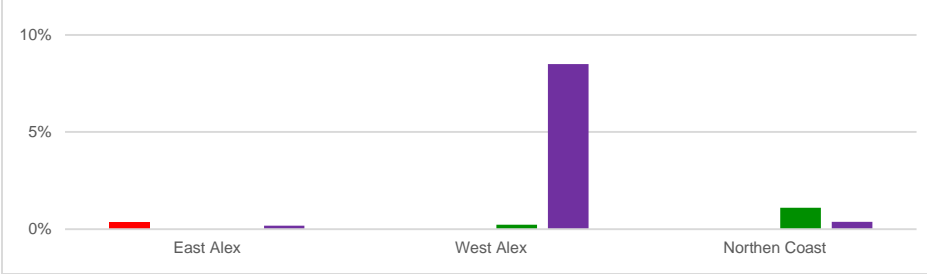


Google Session Failure Ratio

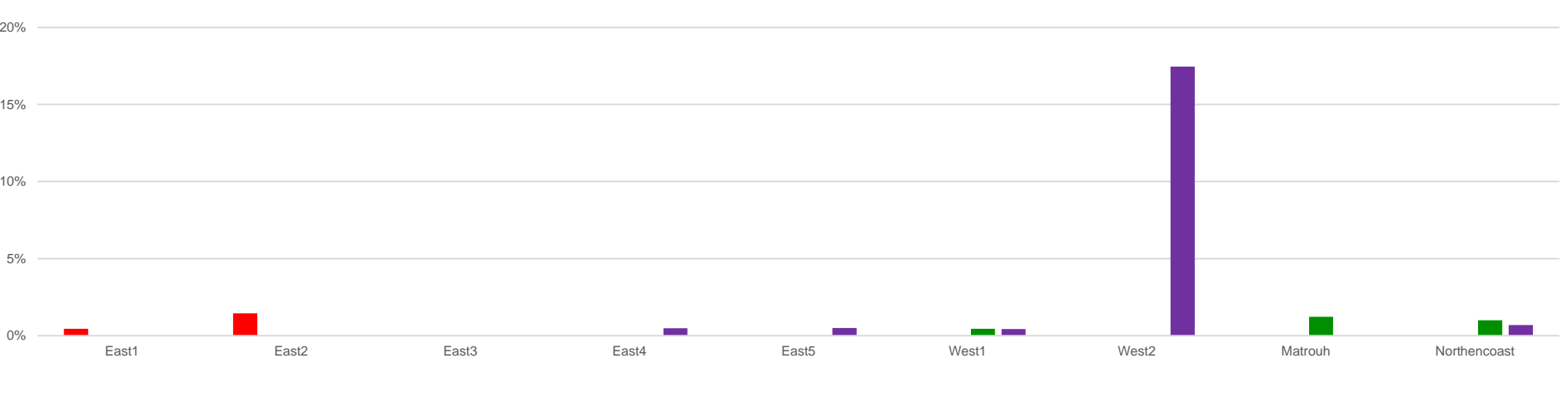
Session Failure Ratio - Overall



Session Failure Ratio - Zones

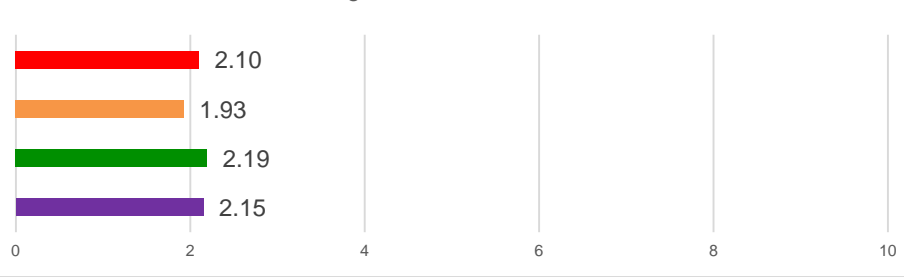


Session Failure Ratio

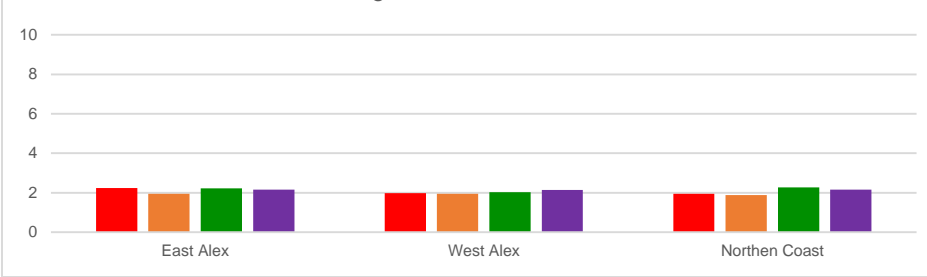


Google Session Time

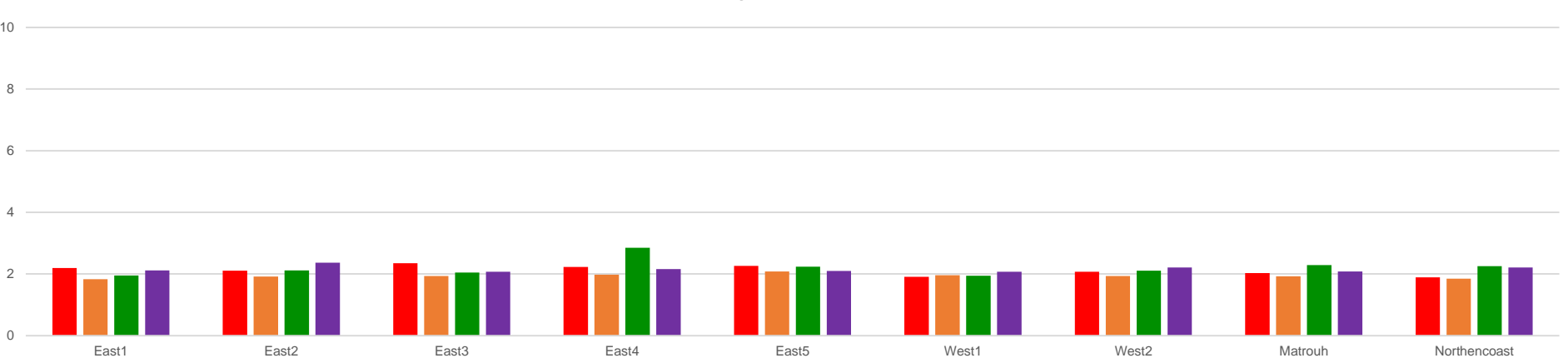
Average Session Time - Overall



Average Session Time - Zones



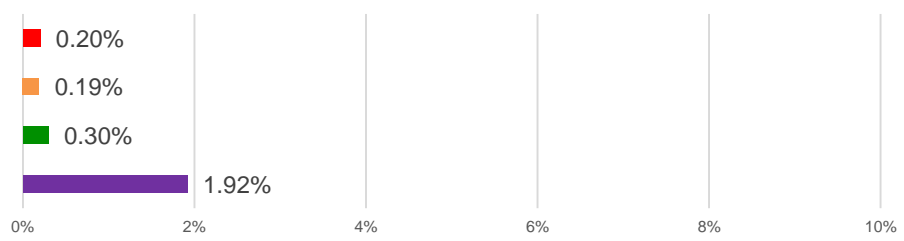
Average Session Time



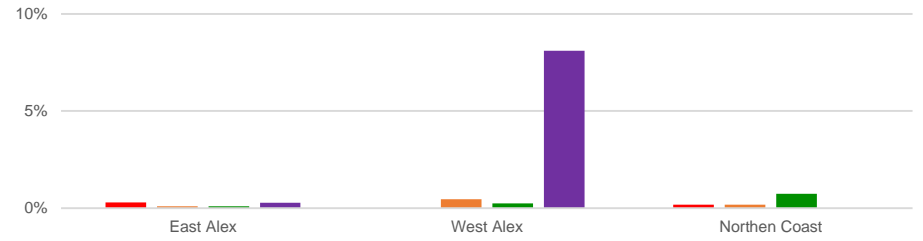
 YouTube

Session Failure Ratio

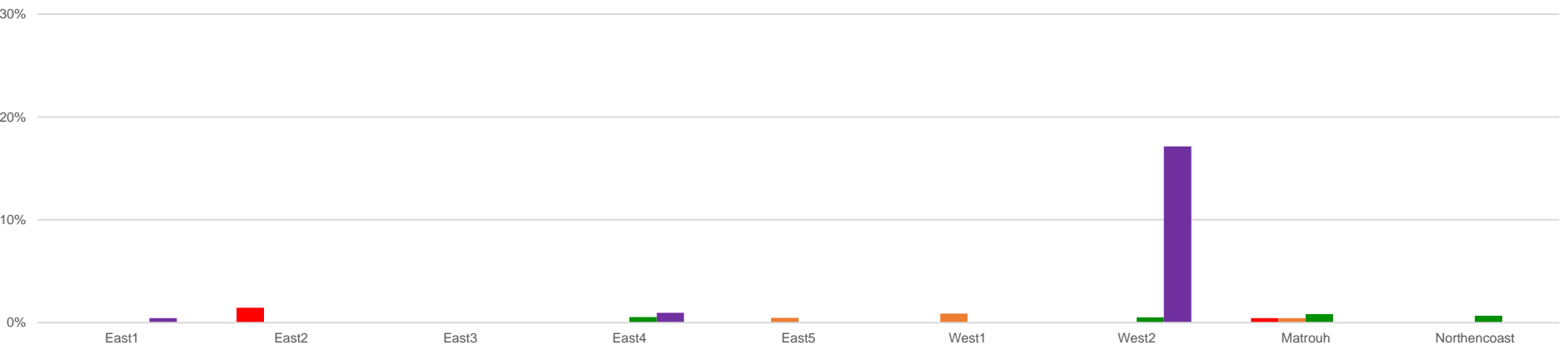
YouTube Session Failure Ratio - Overall



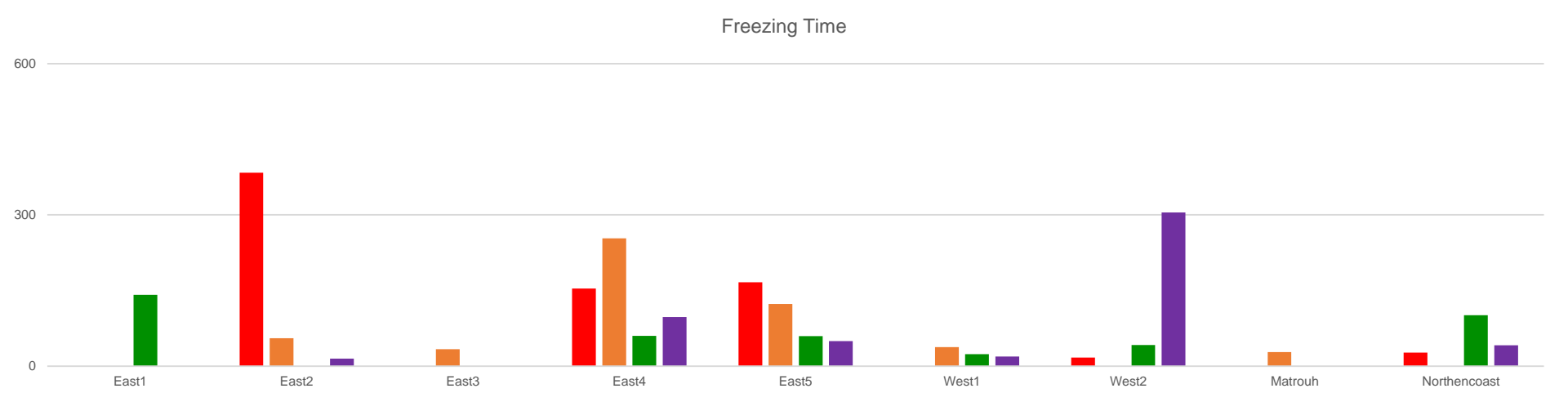
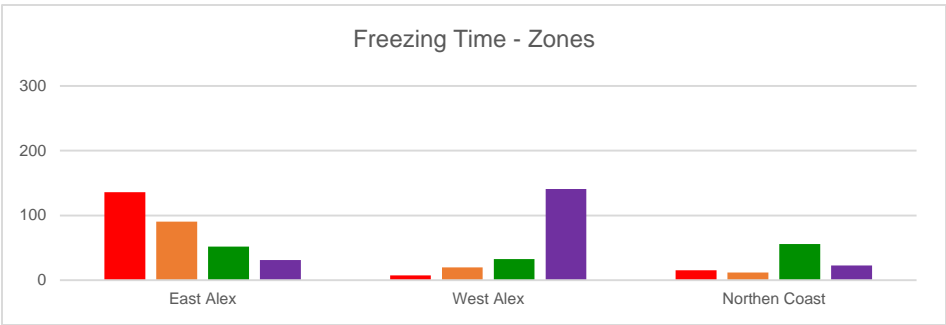
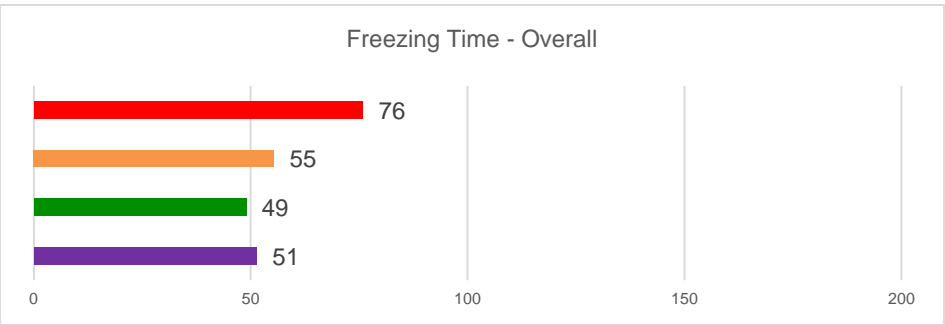
YouTube Session Failure Ratio - Zones



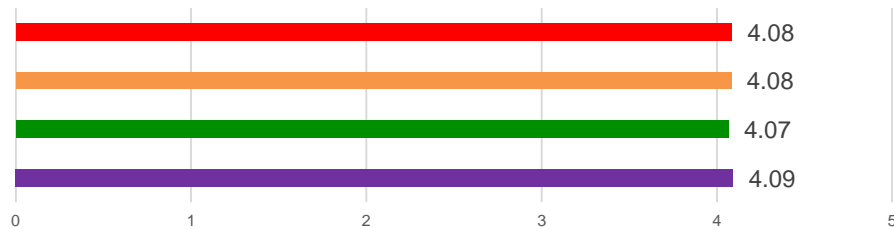
YouTube Session Failure Ratio



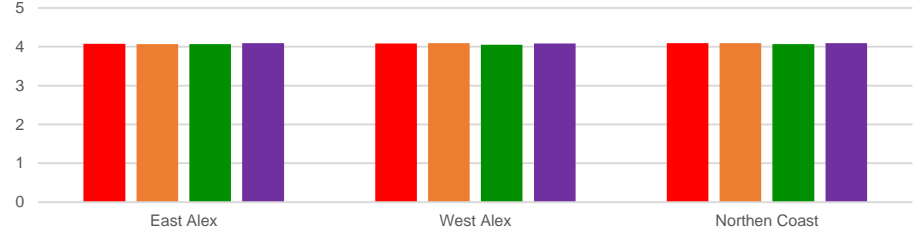
YouTube Freezing Time [msec]



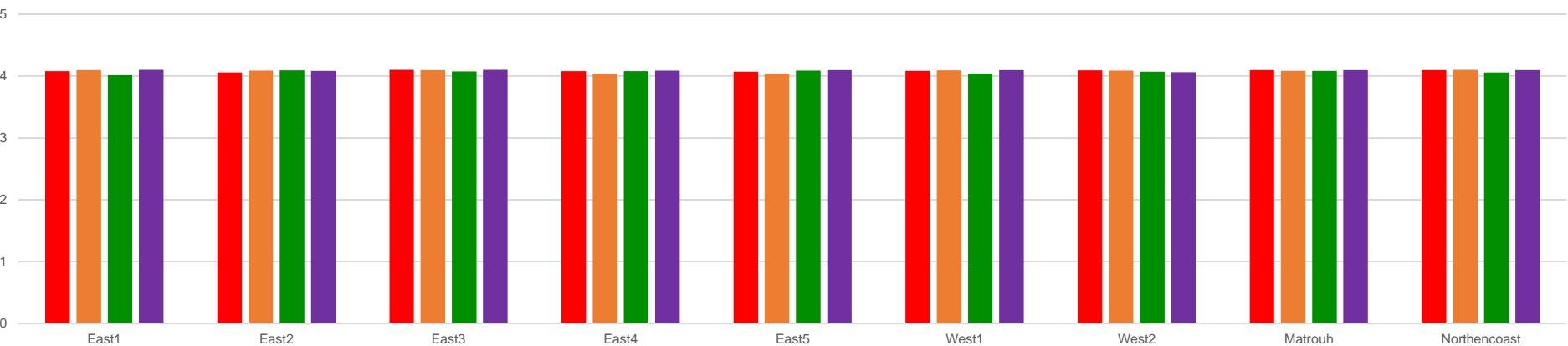
Video Quality [VMOS] - Overall



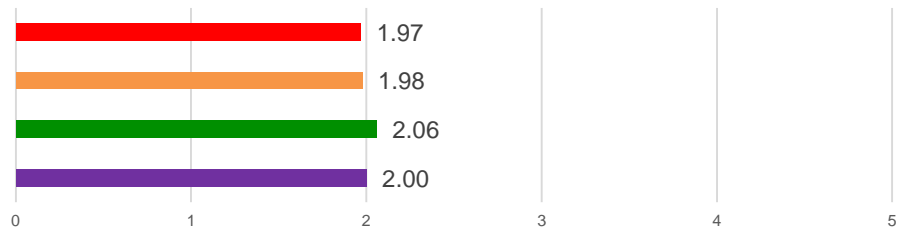
Video Quality [VMOS] - Zones



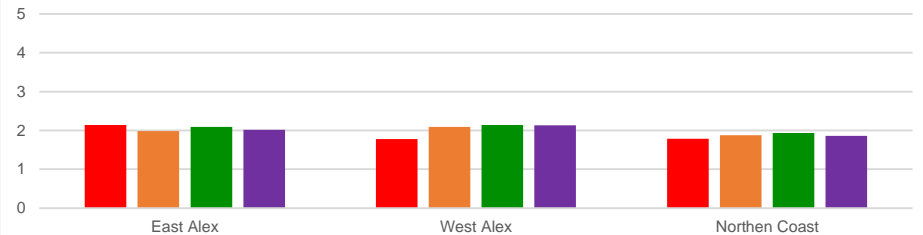
Video Quality - VMOS



Time to First Picture [s] - Overall



Time to First Picture [s] - Zones



Time to First Picture [s]

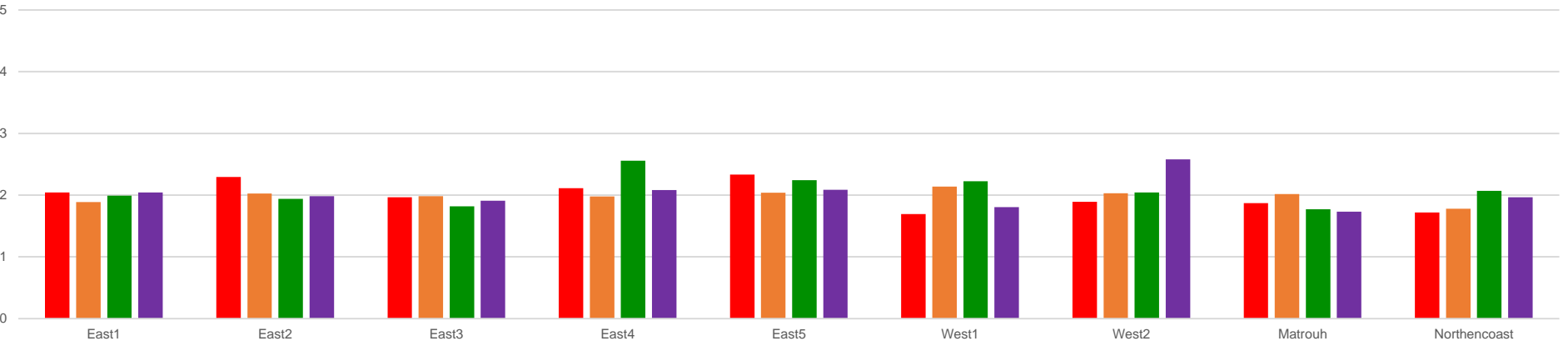
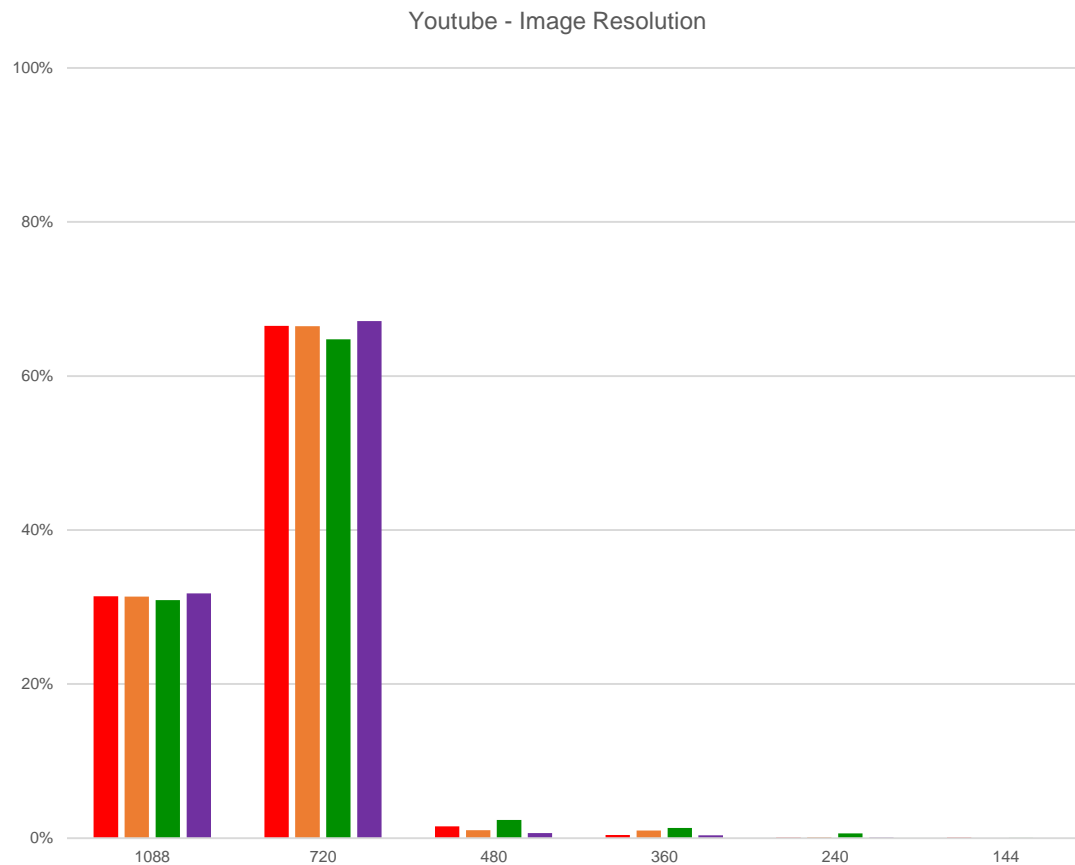


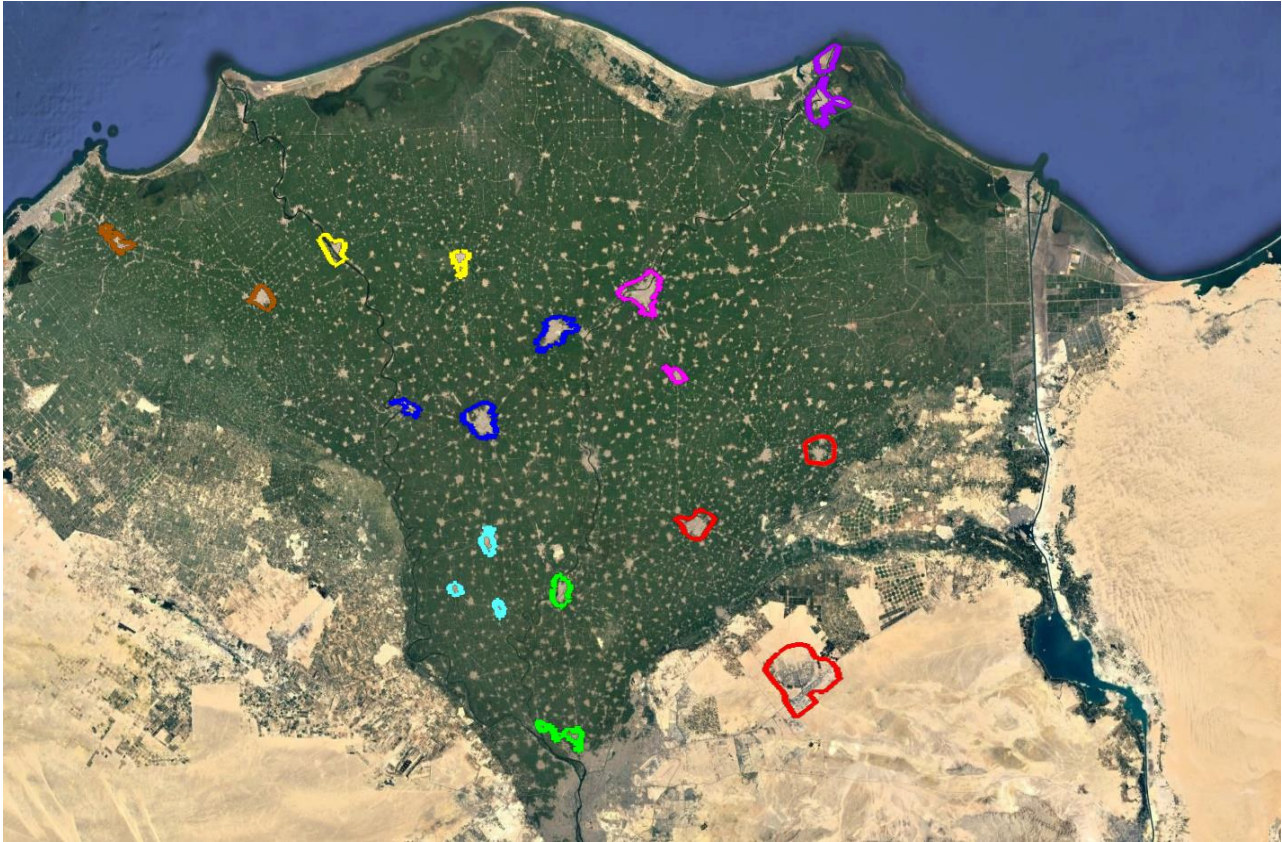
Image Resolution



Agenda

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7. *Data Service Quality & Performance - Alexandria*
- 8. *Voice Service Quality & Performance - Delta***
9. *Data Service Quality & Performance – Delta*
10. *Voice Service Quality & Performance – Upper Egypt*
11. *Data Service Quality & Performance – Upper Egypt*
12. *Annexes*

Zones Definition

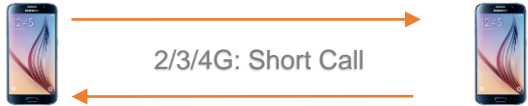


Delta Cities	
Delta Z1	Banha Qalyoub Qanatir
Delta Z2	10th of ramadan Faqous Zagazig
Delta Z3	Damnhour Kafr Eldawar
Delta Z4	Kafr el Zayat Tanta - Mahalla
Delta Z5	Desouk Kafr El sheikh
Delta Z6	Mansoura Senbelawen
Delta Z7	Domyat Ras El bar
Delta Z8	Menoufbagour Shebin el Koum

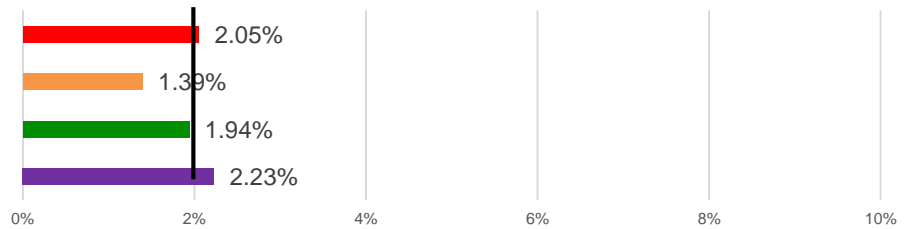
A middle-aged man with grey hair and glasses, wearing a dark suit, white shirt, and patterned tie, is talking on a mobile phone. He is standing in front of a modern building with a grid-like facade. The background is slightly blurred, emphasizing the man.

Voice Service KPI's

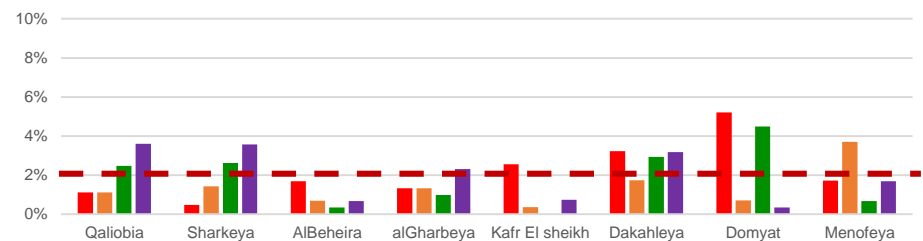
Accessibility: Call Blocked Rate



Call Blocked Rate - Overall

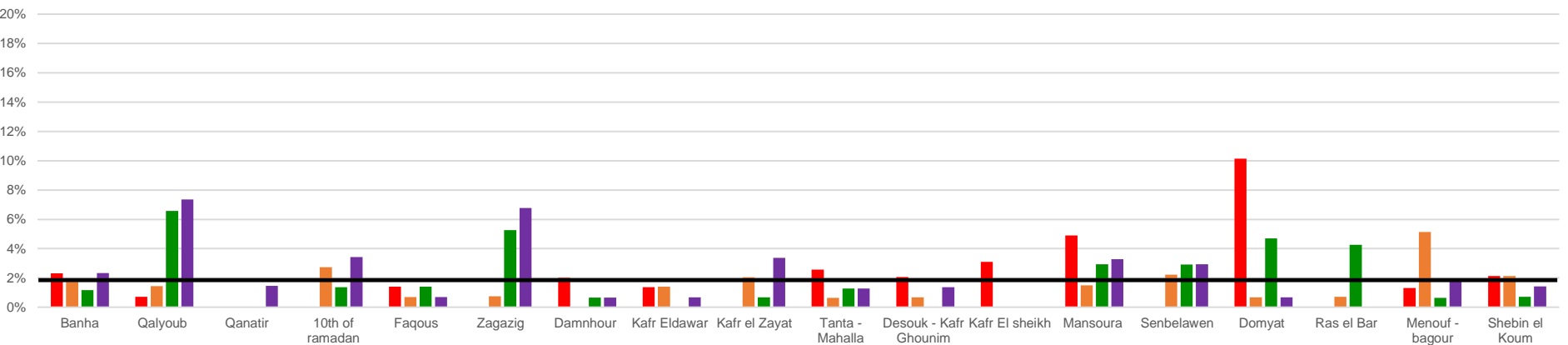


Call Blocked Rate - Zones

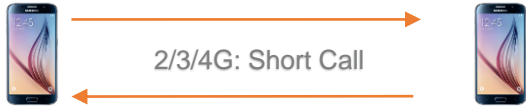


Call Blocked Rate represents the ratio between unsuccessful call attempts and all calls made (both successful & unsuccessful).

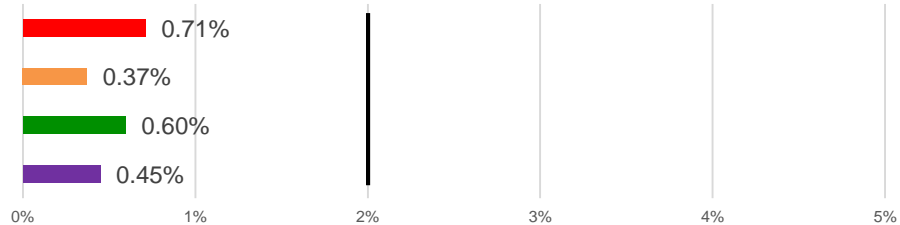
Call Blocked Rate



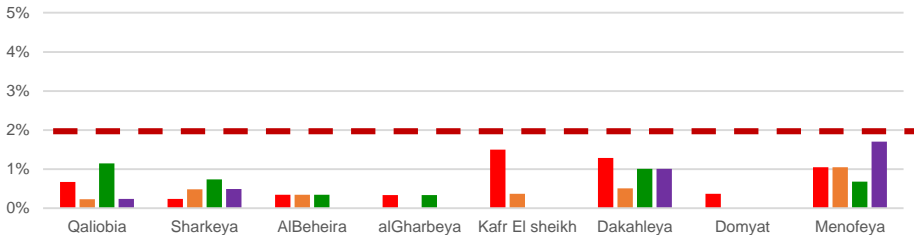
Retainability: Call Dropped Rate



Voice Call Dropped Rate - Overall

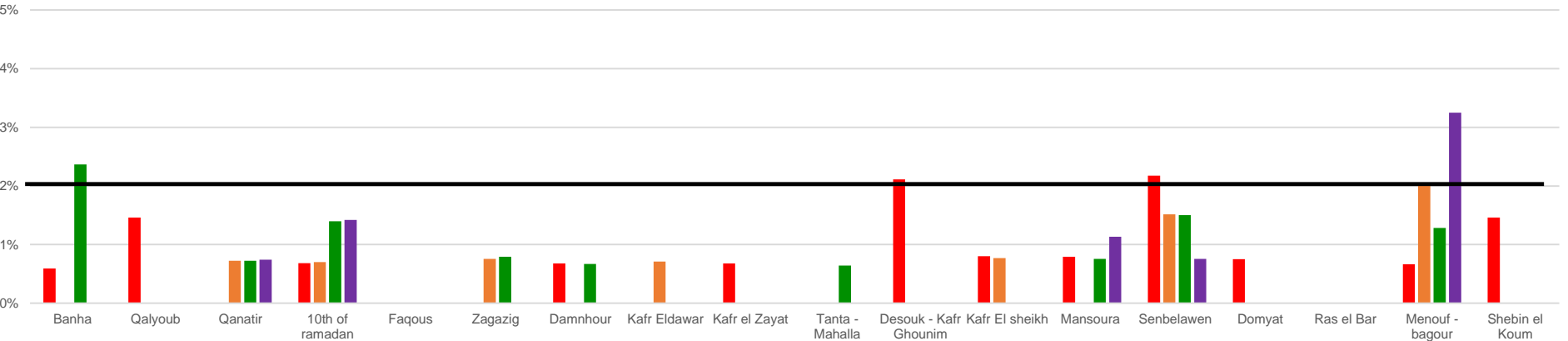


Voice Call Dropped Rate - Zones

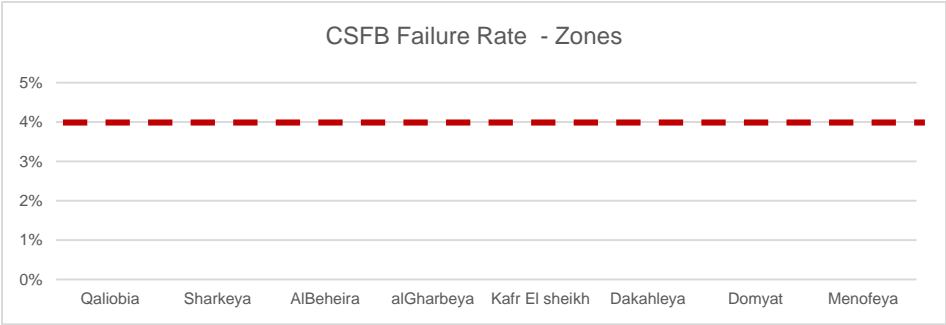
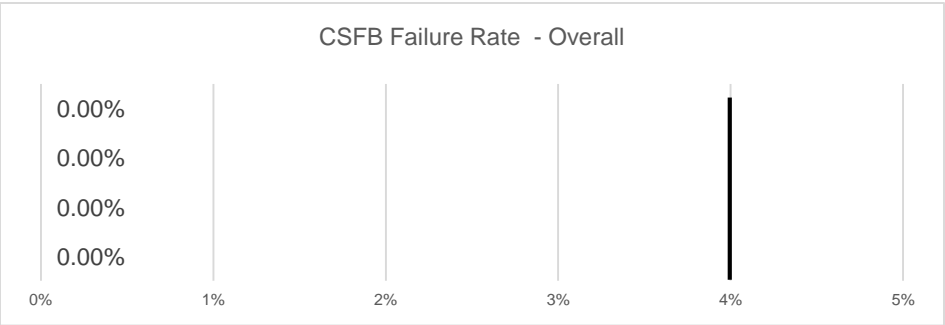
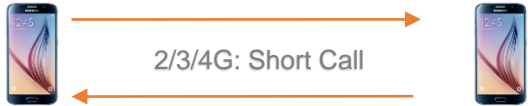


Voice Call Retainability is represented by call drop rates.

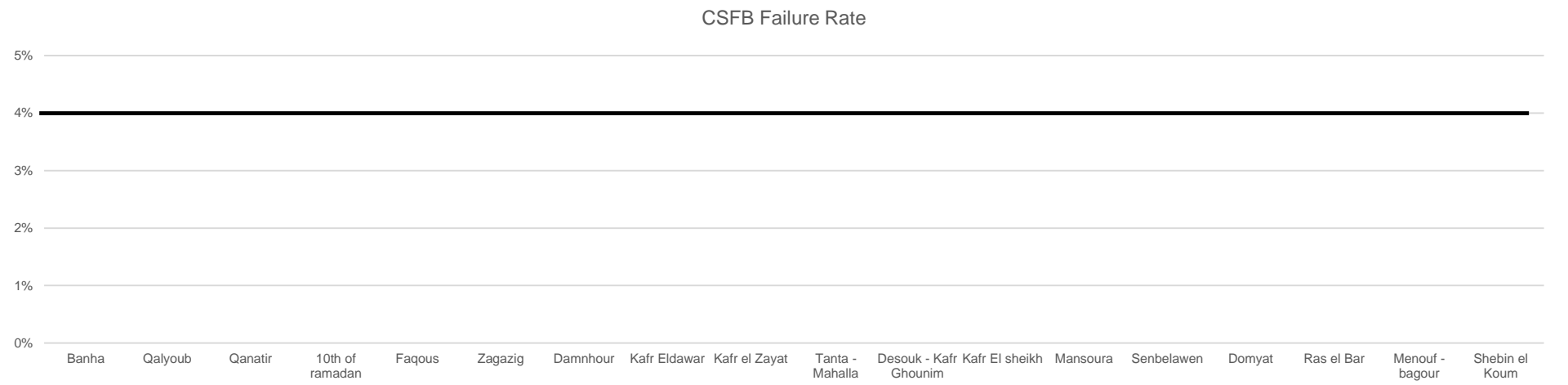
Voice Call Dropped Rate



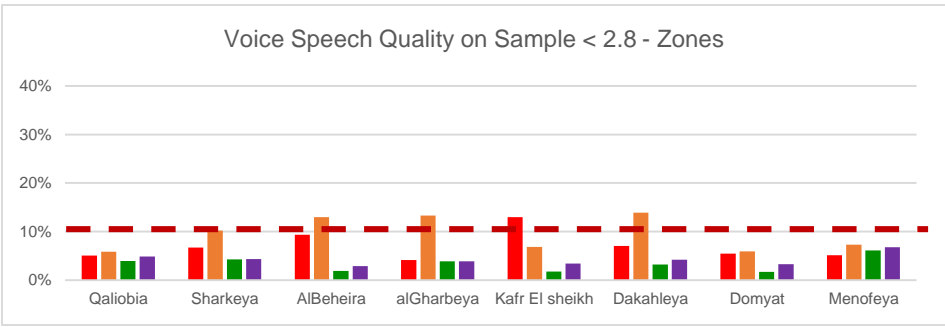
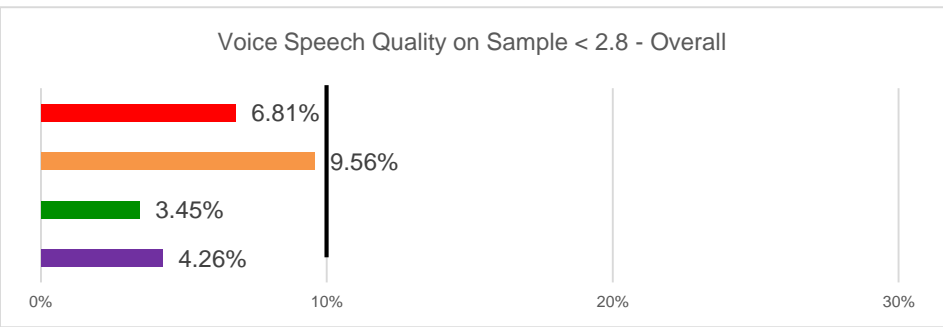
Accessibility: CSFB Failure Rate [%]



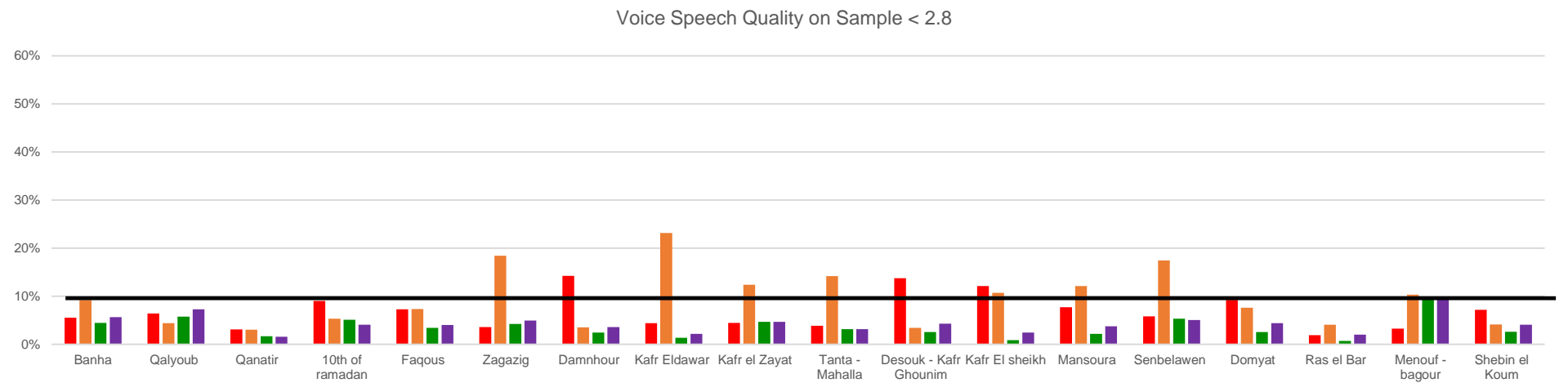
CSFB Failure Rate represents the ratio between unsuccessful fall back attempt to lower technology than 4G (LTE) and all calls made (both successful & unsuccessful). When there is 4G (LTE) present before starting the session.



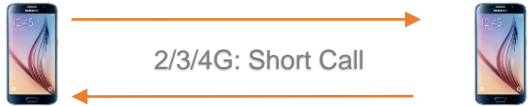
Speech Quality: MOS Voice Speech Quality < 2.8



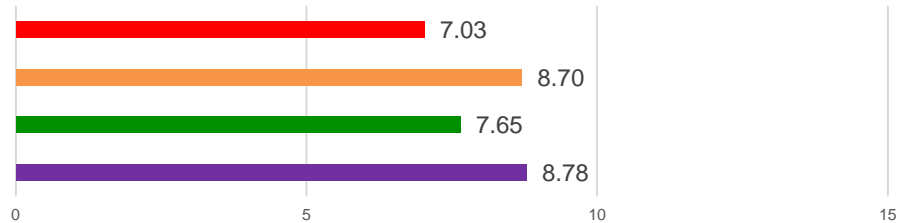
MOS Voice Speech Quality < 2.8 represents the ratio between total number of MOS samples less than 2.8 all collected MOS samples



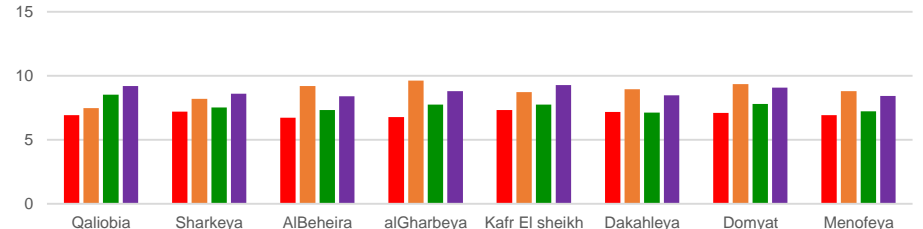
Accessibility: Call Access Time [sec.]



Call Access Time - Overall

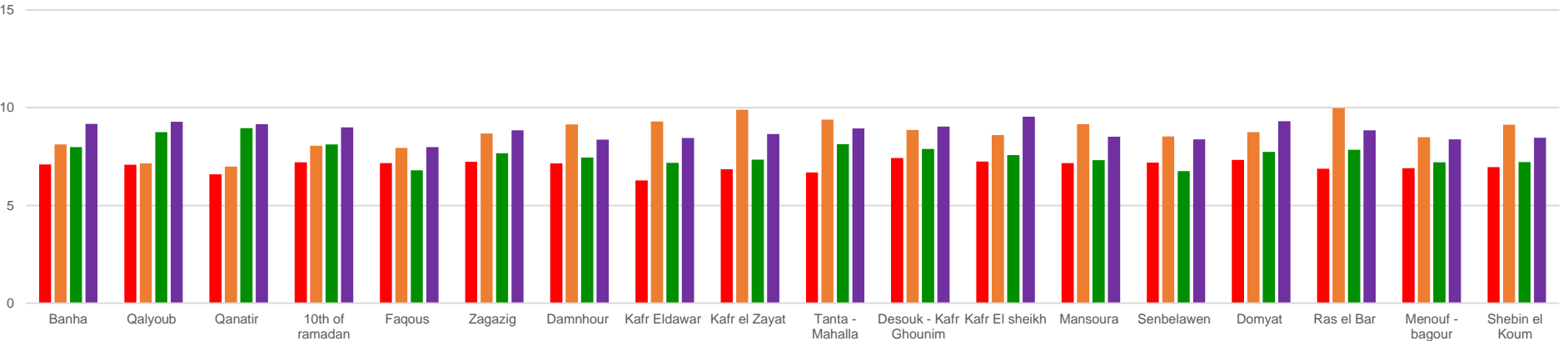


Call Access Time - Zones

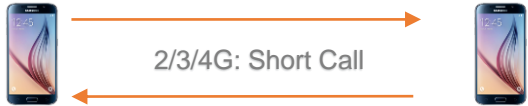


Call Access represents the period of time elapsed from the sending of a complete destination address (target number) to the setting up of a call to the receiving terminal.

Call Access Time



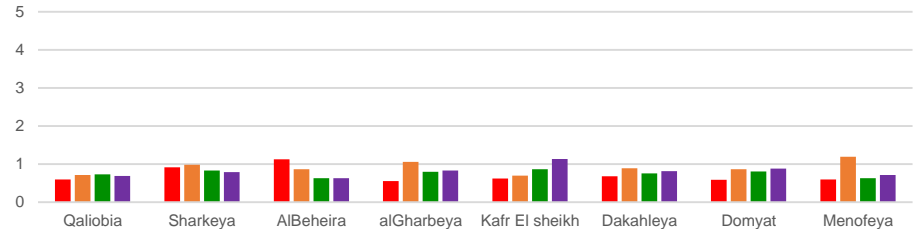
Accessibility: CSFB Delay [sec.]



Circuit Switch Fall Back Delay - Overall

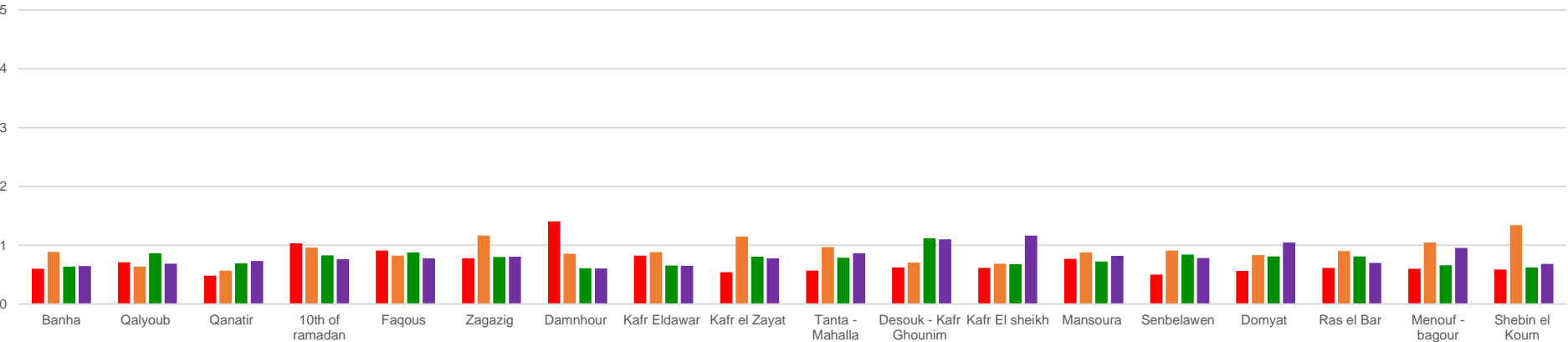


Circuit Switch Fall Back Delay - Zones

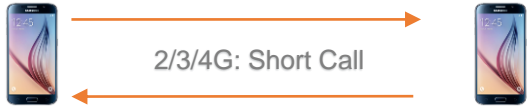


CSFB Delay represents the period of time to overlay 3G/2G environment instead of handling calls in 4G (LTE). Depending on the CSFB strategy.

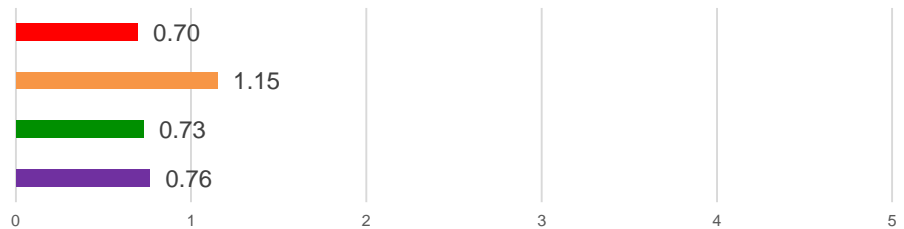
Circuit Switch Fall Back Delay



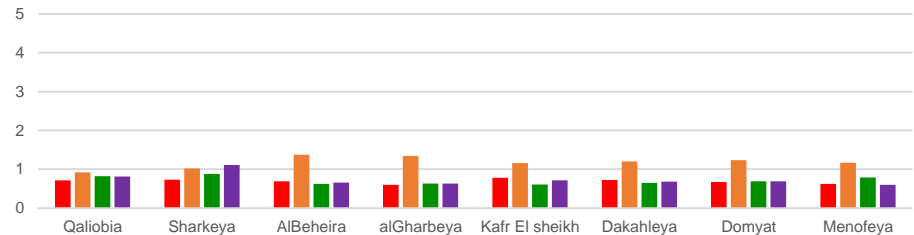
Accessibility: Telephony Return Delay [sec.]



Telephony Return Delay - Overall

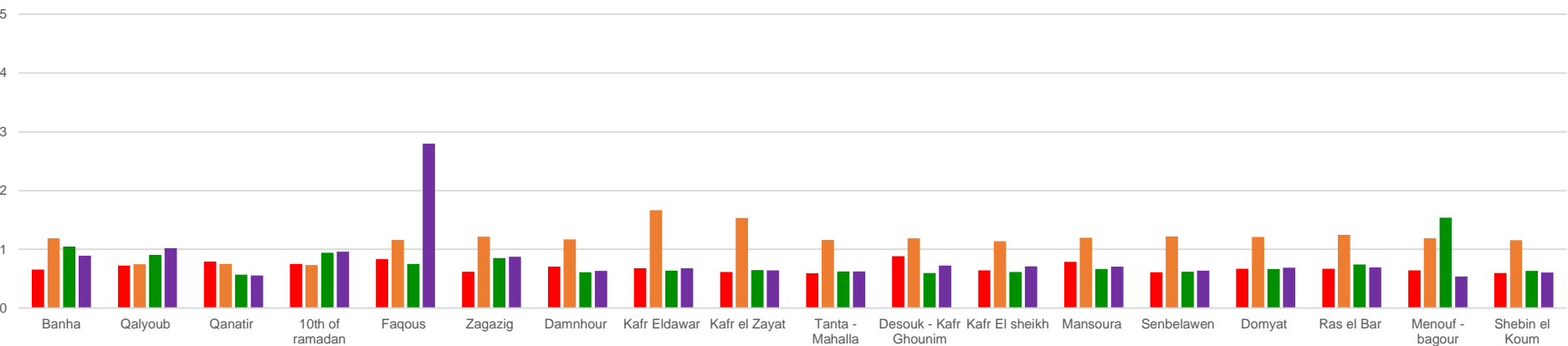


Telephony Return Delay - Zones



Telephony Return Delay measures the time that a UE uses to re-join the LTE (4G) network after call end

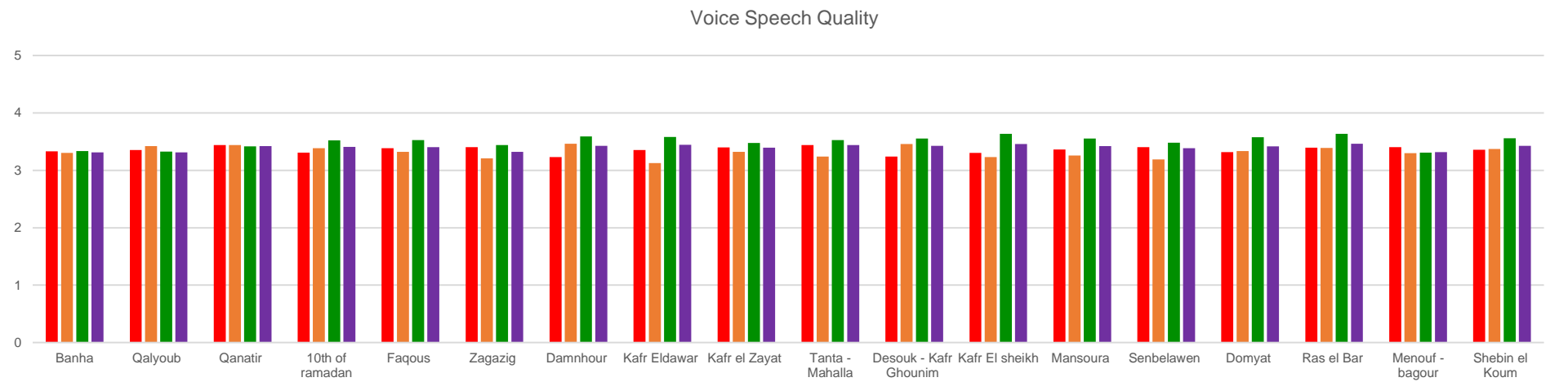
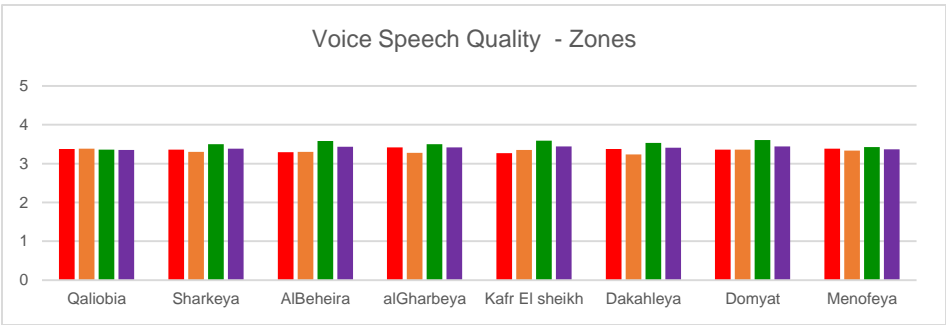
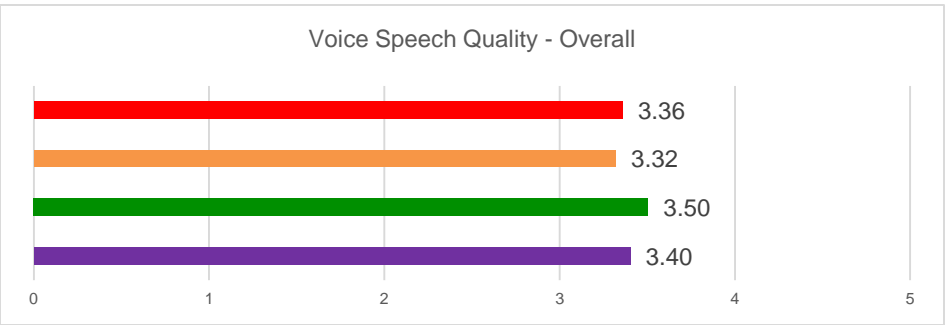
Telephony Return Delay



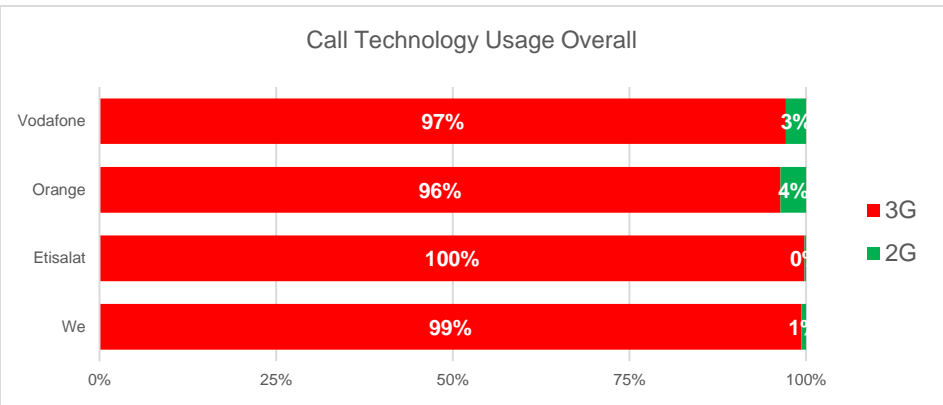
A man with dark hair, wearing a white button-down shirt and black sunglasses, is shown from the side, holding a black smartphone to his ear. The background is a bright, out-of-focus white. A dark grey rectangular box is overlaid on the lower left portion of the image.

Voice Speech Quality KPI's

Speech Quality: MOS Scores

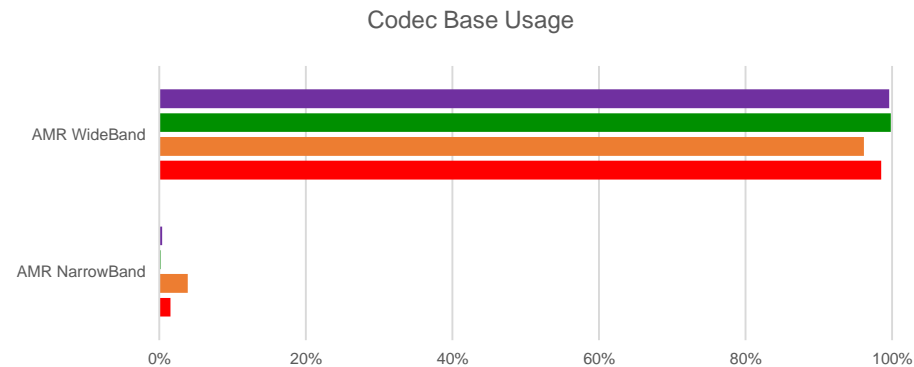


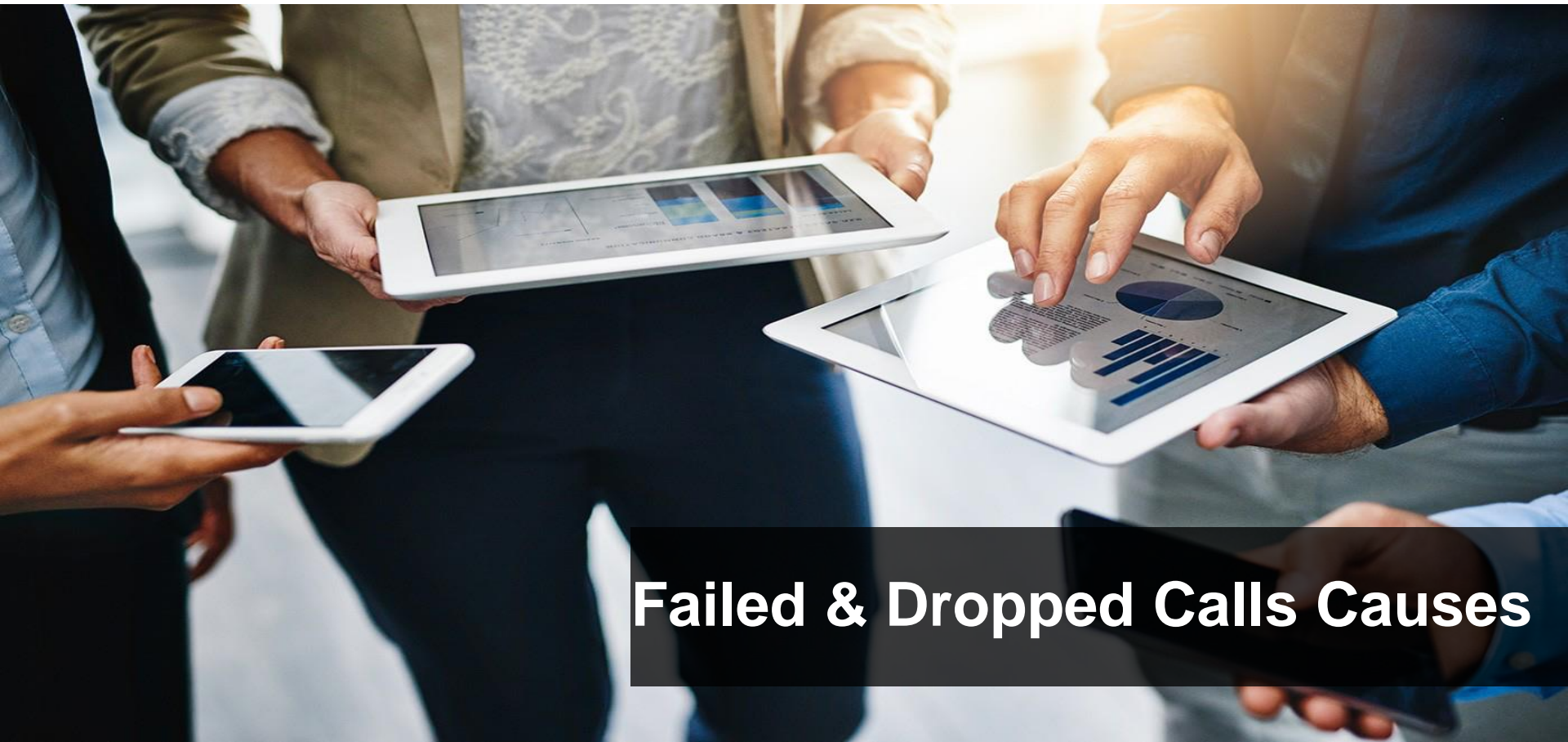
Speech Quality: Call technology Usage & Codec Base Usage



Call technology Usage represents the call technology used over call period. The more calls on 3G (UMTS) the better MOS served.

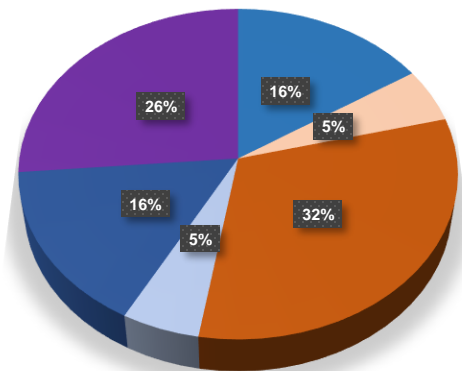
Codec Base Usage represents the codec used over the call where AMR wideband (AMR WB) leads to better voice quality experience by the end user than the AMR Narrowband (AMR NB)



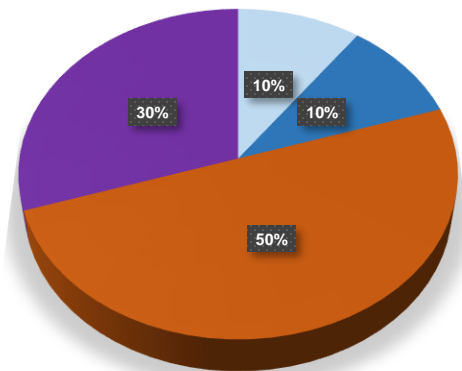


Failed & Dropped Calls Causes

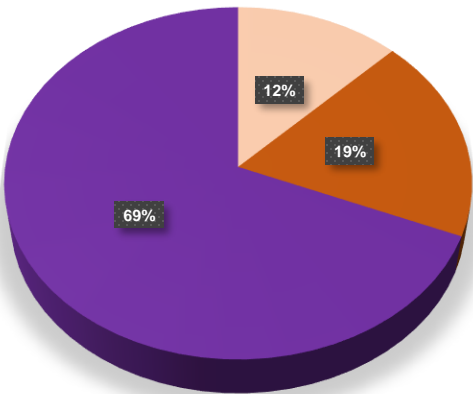
Analysis: Dropped Calls Causes



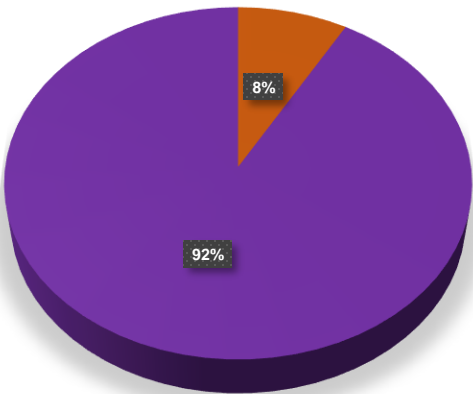
- 2G Quality
- 3G Coverage
- 3G Quality
- Mobility Issue
- No Service
- RAN Issue



- 2G Coverage
- 2G Quality
- 3G Quality
- RAN Issue



- 3G Coverage
- 3G Quality
- RAN Issue

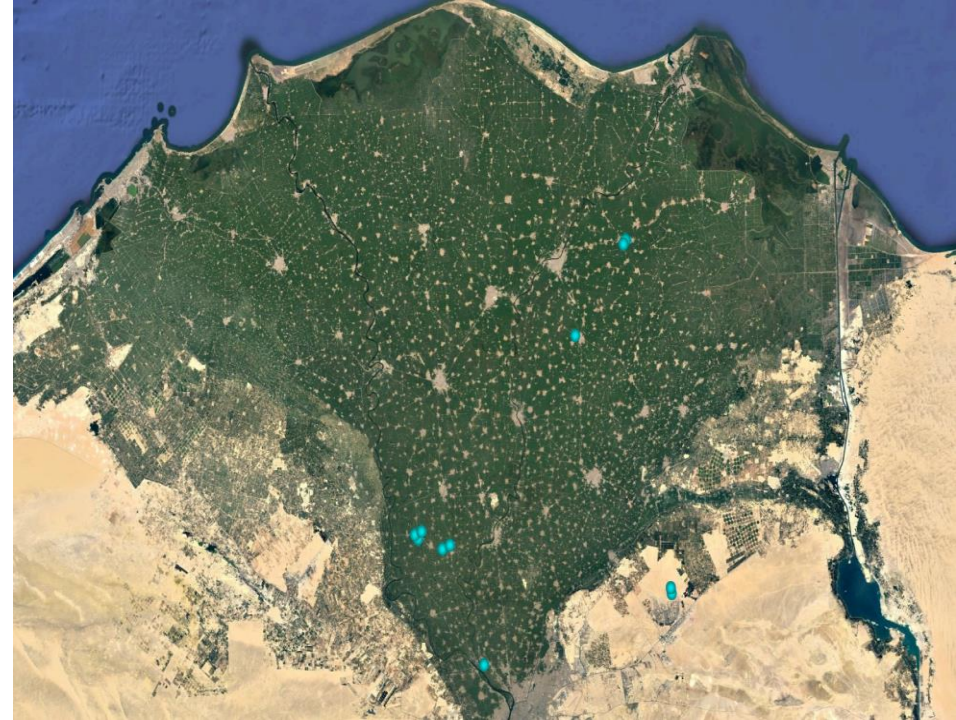
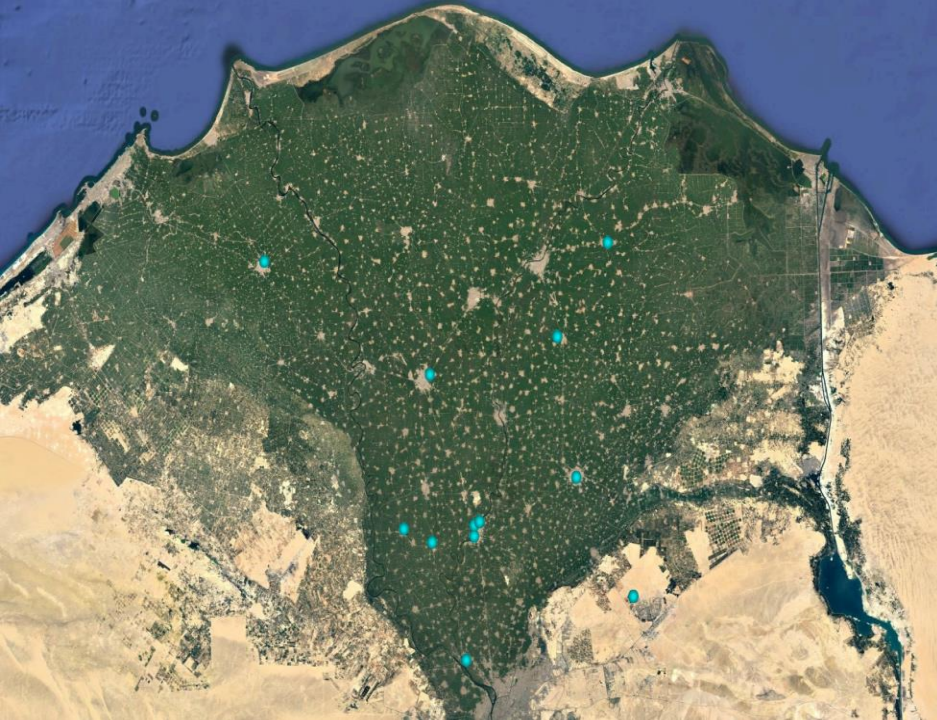


- 3G Quality
- RAN Issue

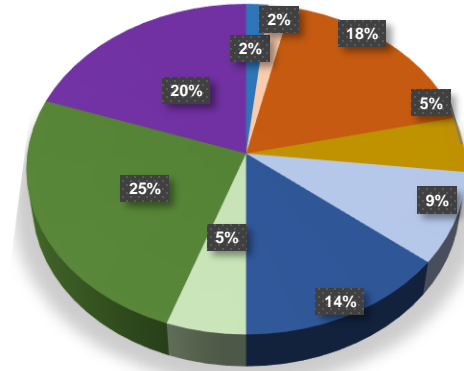
All Operators: Dropped Calls Locations 1/2



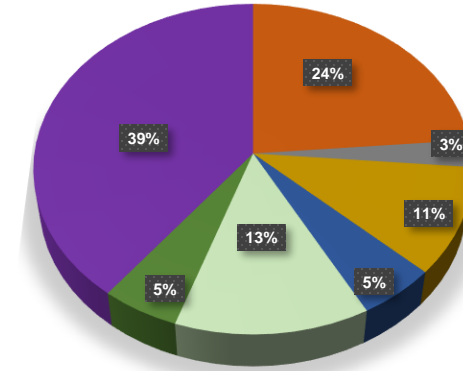
All Operators: Dropped Calls Locations 2/2



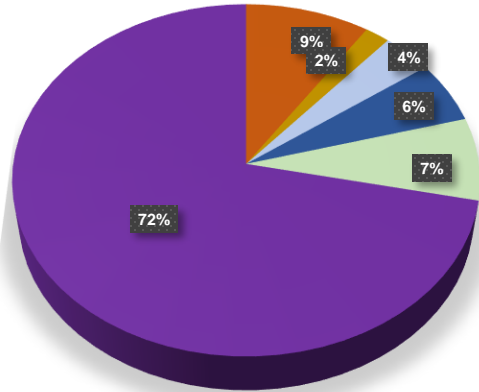
Analysis: Failed Calls Causes



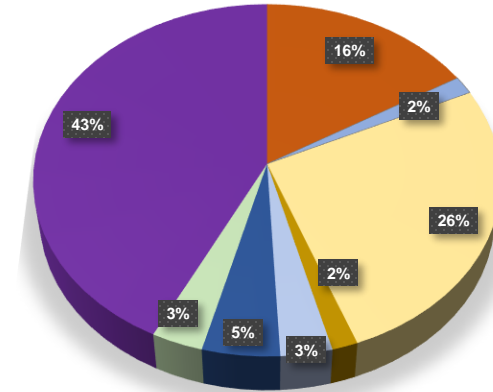
- 2G Quality
- 3G Coverage
- 3G Quality
- CSFB Issue
- Mobility Issue
- No Service
- Other
- paging Issue
- RAN Issue



- 3G Quality
- 4G Quality
- CSFB Issue
- No Service
- Other
- paging Issue
- RAN Issue

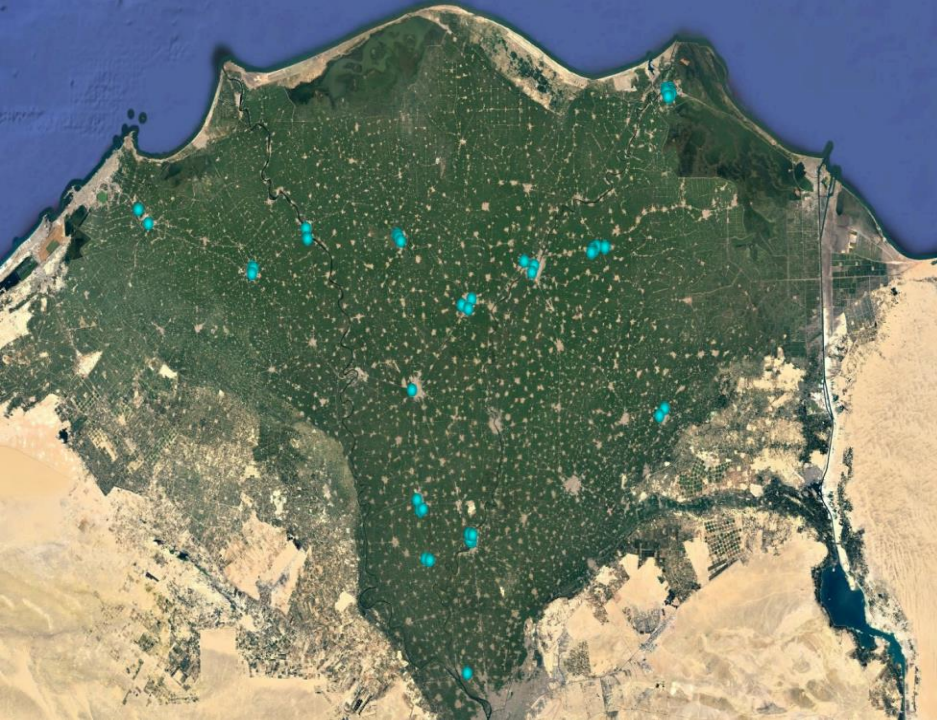


- 3G Quality
- CSFB Issue
- Mobility Issue
- No Service
- Other
- RAN Issue

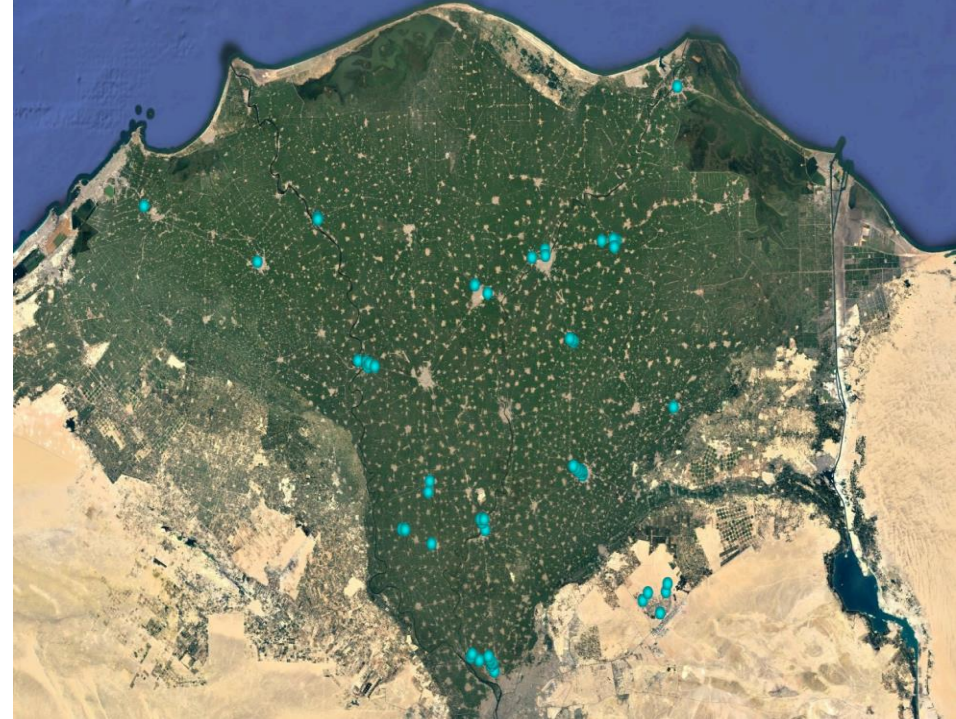
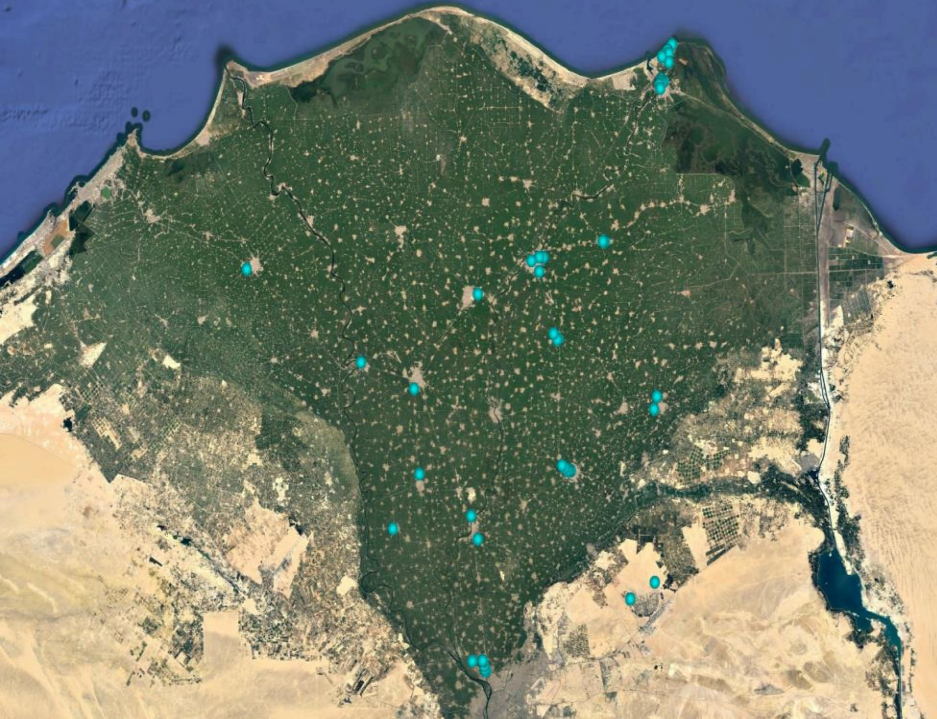


- 3G Quality
- 4G Quality
- core network
- CSFB Issue
- Mobility Issue
- No Service
- Other
- RAN Issue

All Operators: Blocked Calls Locations 1/2



All Operators: Blocked Calls Locations 2/2



Agenda

1. *Quantitative Information*
2. *Voice Service Quality & Performance - Cairo*
3. *Data Service Quality & Performance – Cairo*
4. *Voice Service Quality & Performance - Giza*
5. *Data Service Quality & Performance – Giza*
6. *Voice Service Quality & Performance - Alexandria*
7. *Data Service Quality & Performance - Alexandria*
8. *Voice Service Quality & Performance - Delta*
- 9. *Data Service Quality & Performance – Delta***
10. *Voice Service Quality & Performance – Upper Egypt*
11. *Data Service Quality & Performance – Upper Egypt*
12. *Annexes*

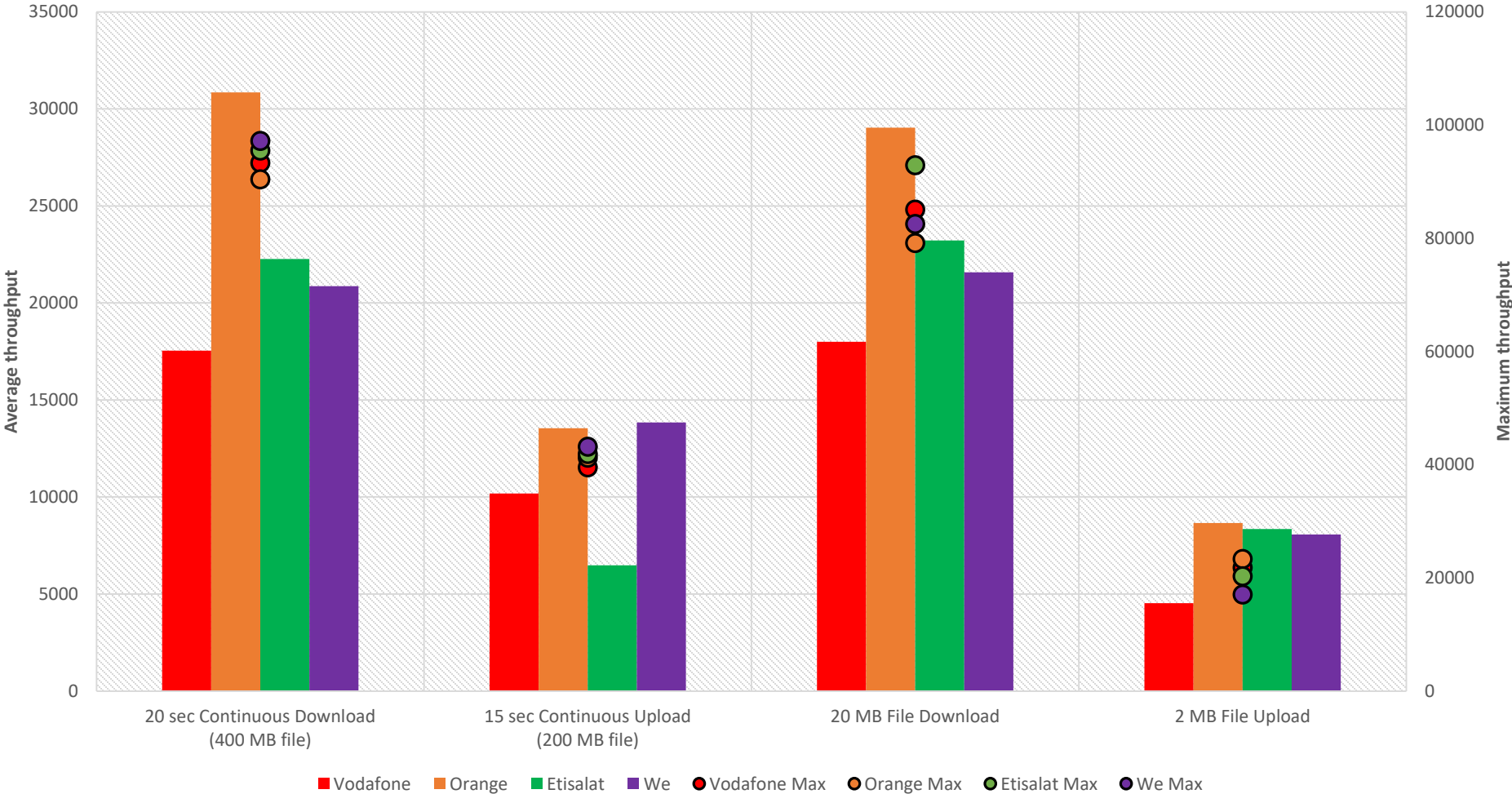


Data Service KPI's

Free Mode Throughput Per Test Type

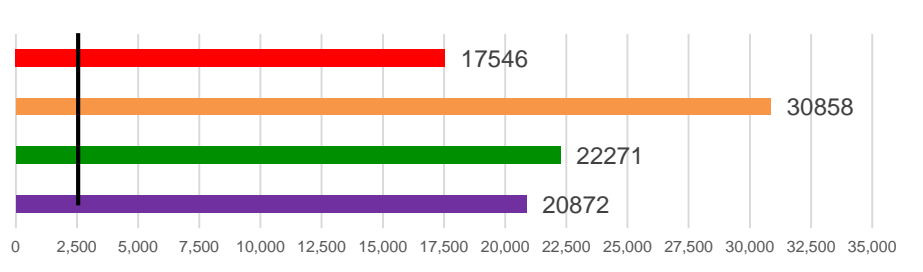
NETWORK PERFORMANCE TEST

USER EXPERIENCE TEST

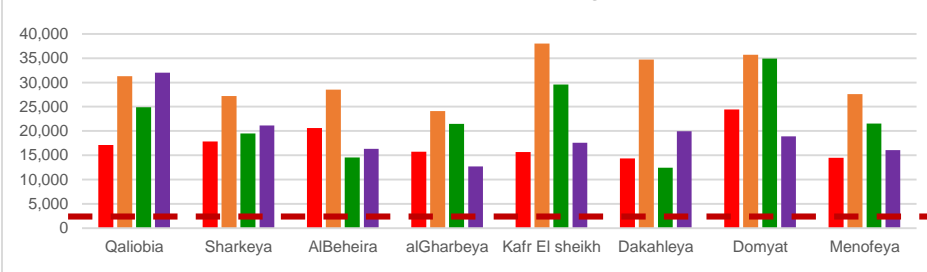


FDTT HTTP Download Transfer Throughput – Network Performance

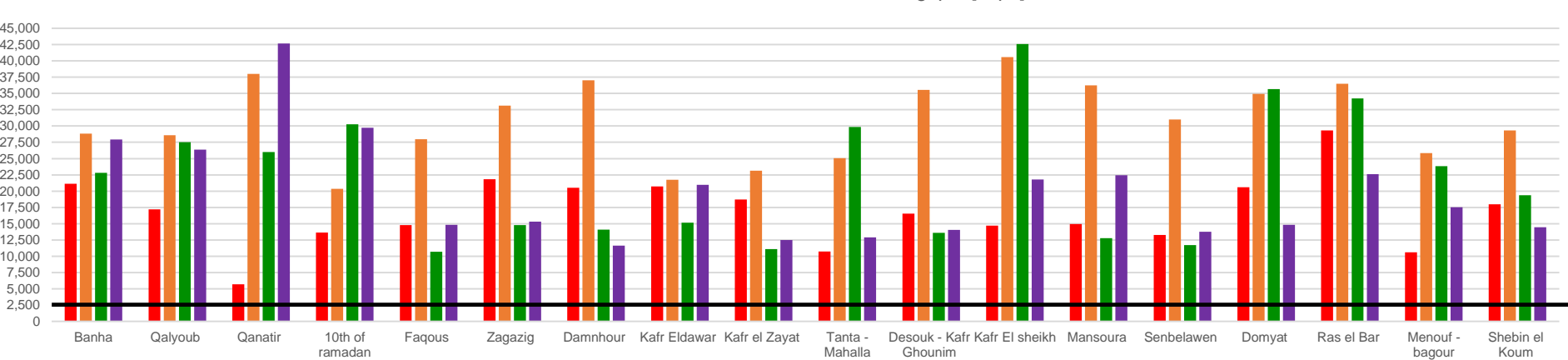
400 MB File FDTT HTTP Download [kbps] - Overall



400 MB File FDTT HTTP Download Throughput [kbps] - Zones

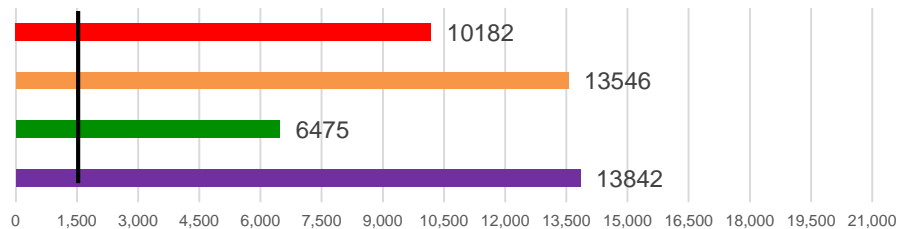


400 MB File FDTT HTTP Download Throughput [kbps]

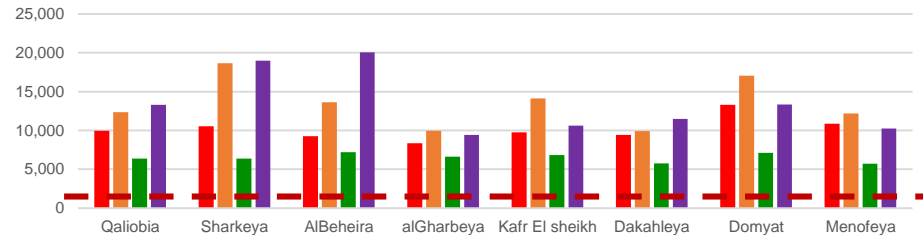


FDTT HTTP Upload Transfer Throughput – Network Performance

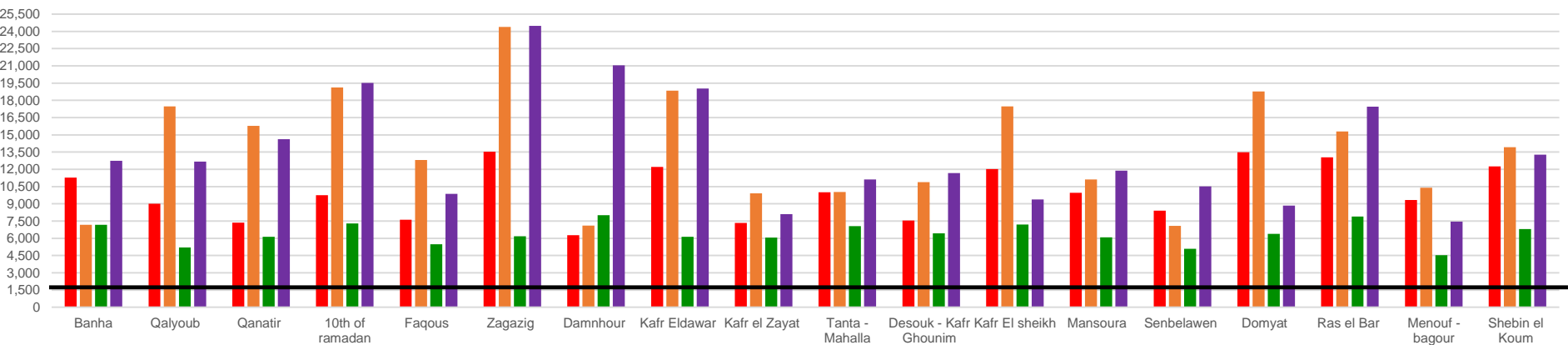
200 MB FDTT HTTP Upload Throughput [kbps] - Overall



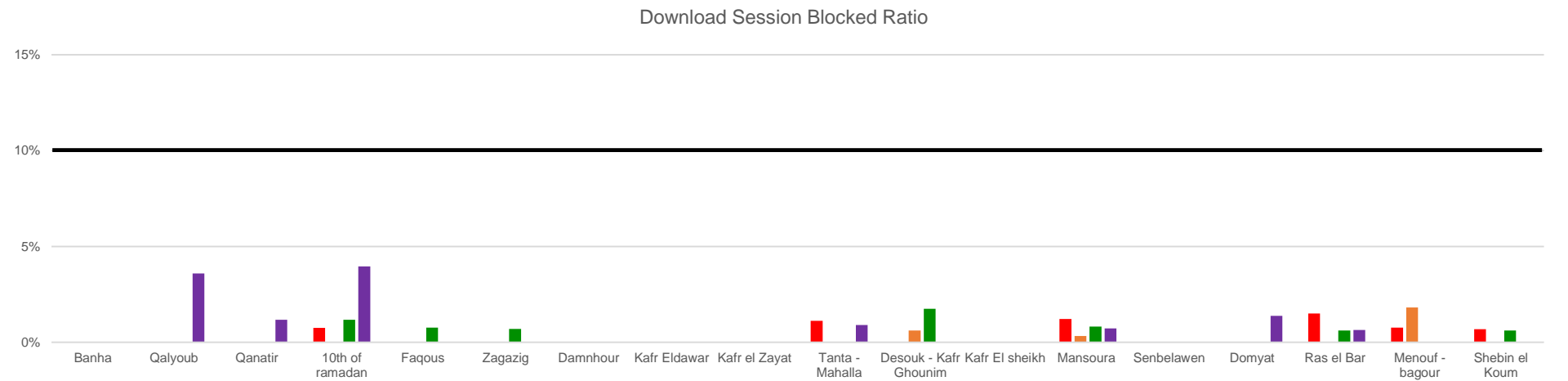
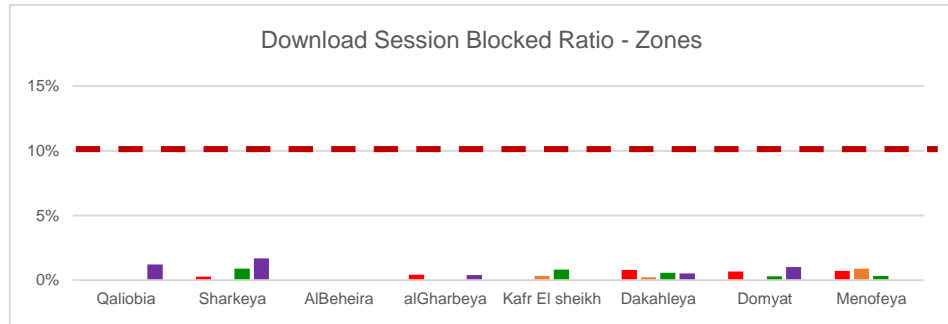
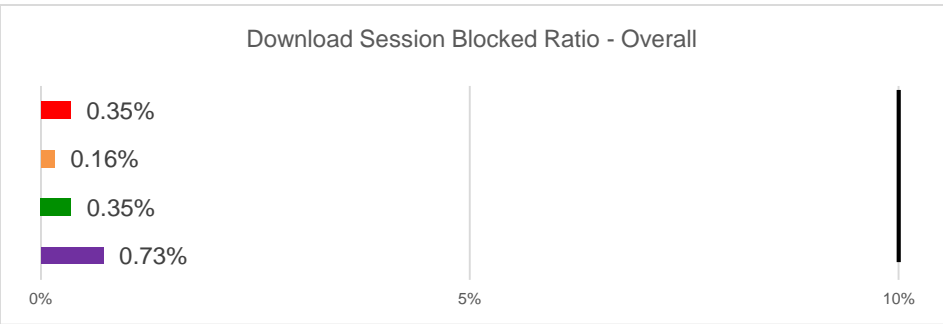
200 MB FDTT HTTP Upload Throughput [kbps] - Zones



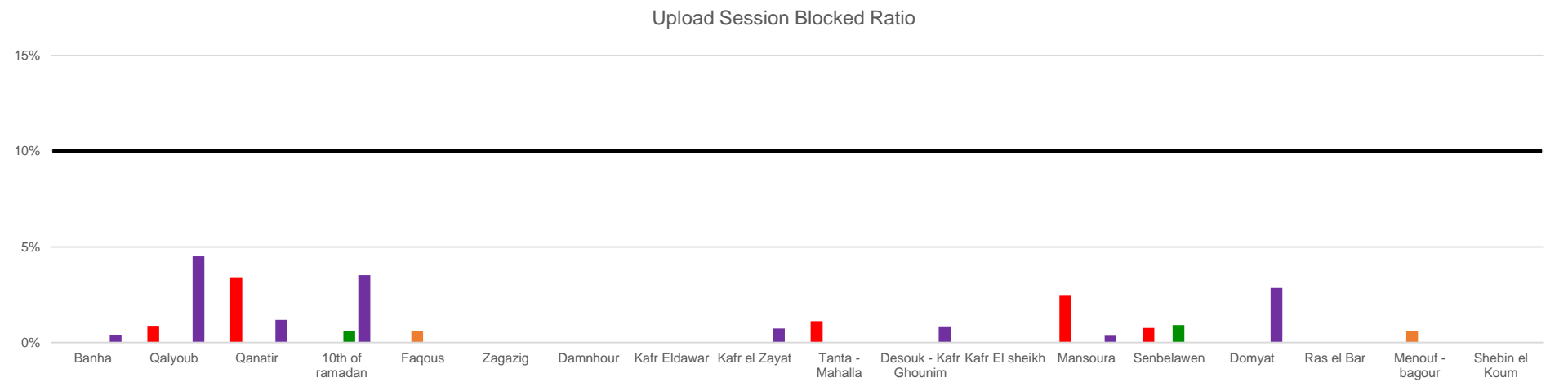
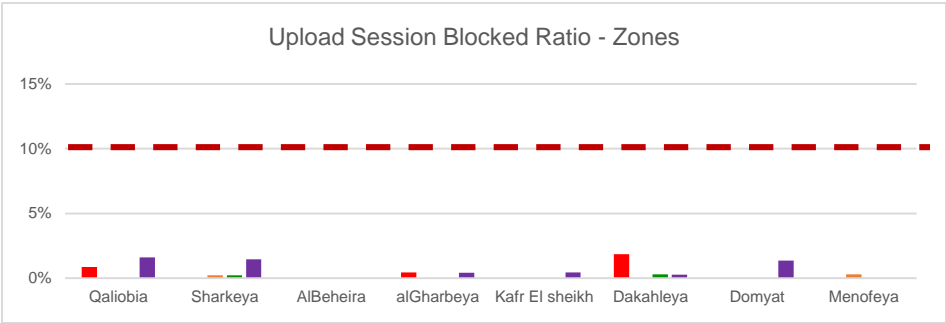
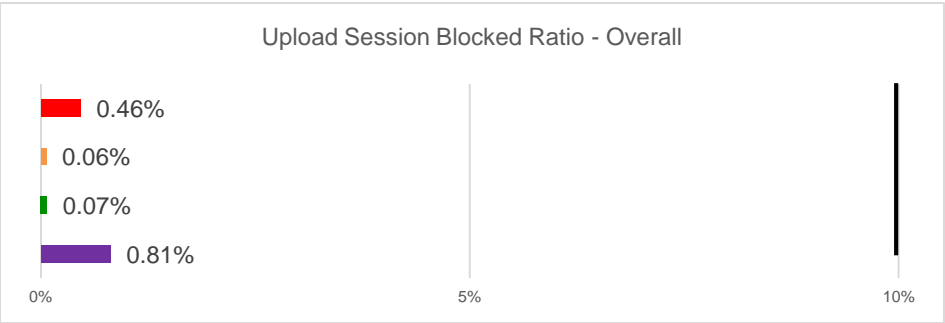
200 MB FDTT HTTP Upload Throughput [kbps]



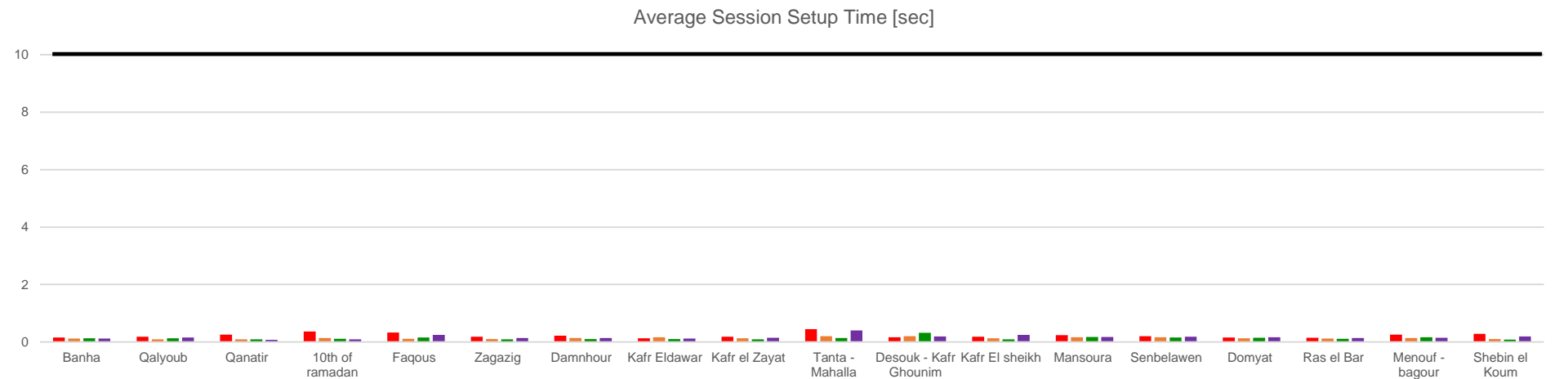
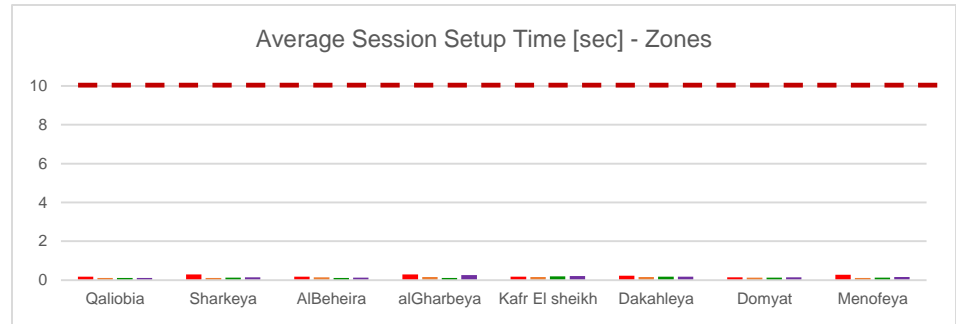
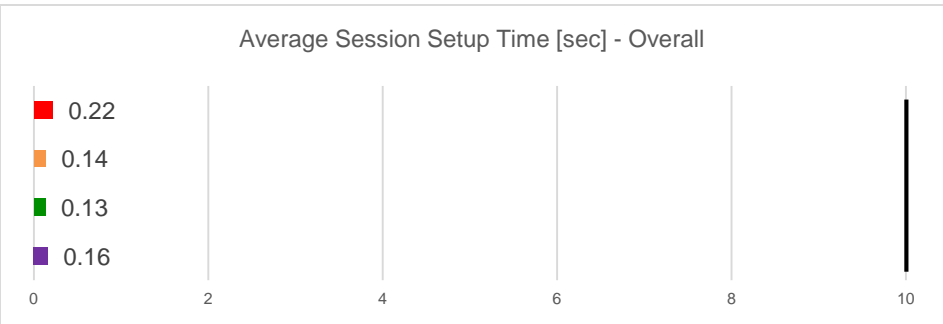
HTTP Download Session Blocked Rates



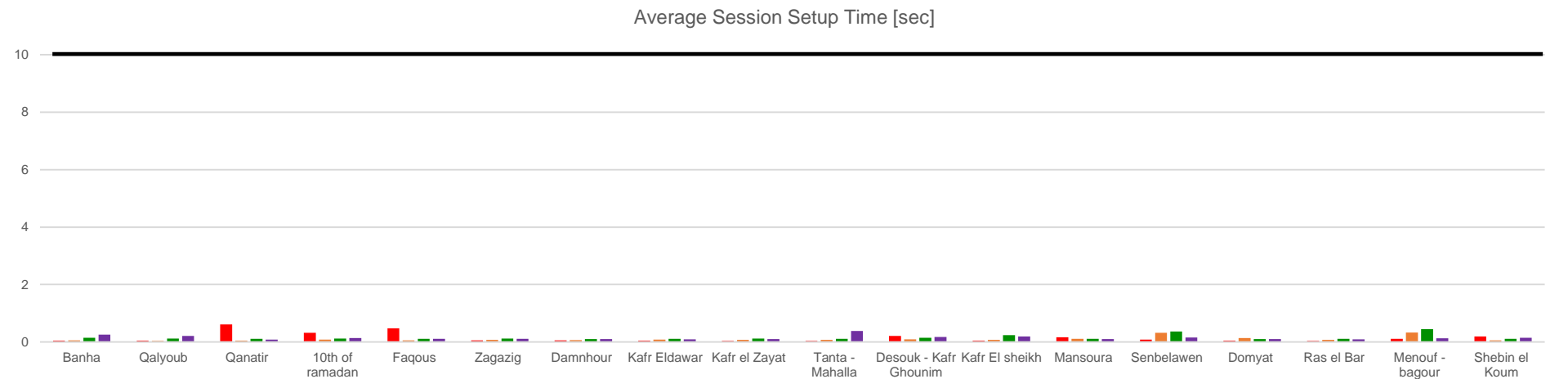
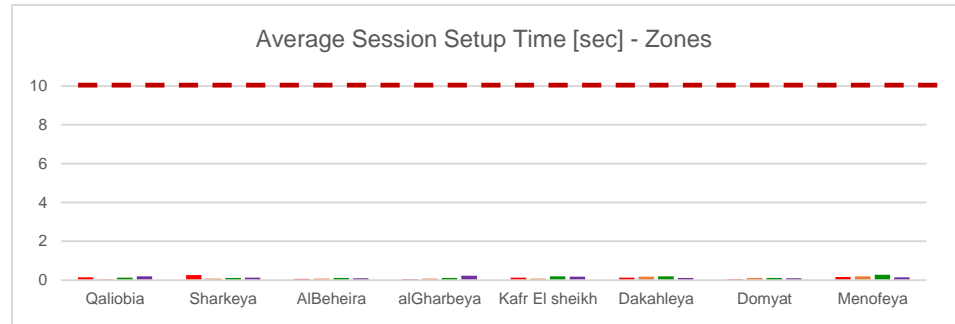
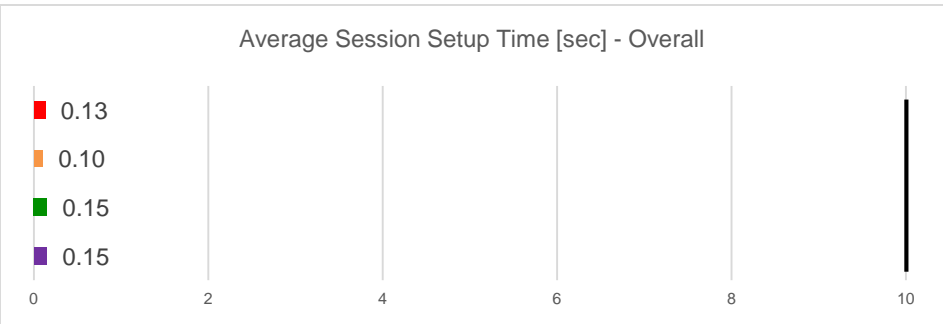
HTTP Upload Session Blocked Rates



HTTP Download Average Session Setup Time



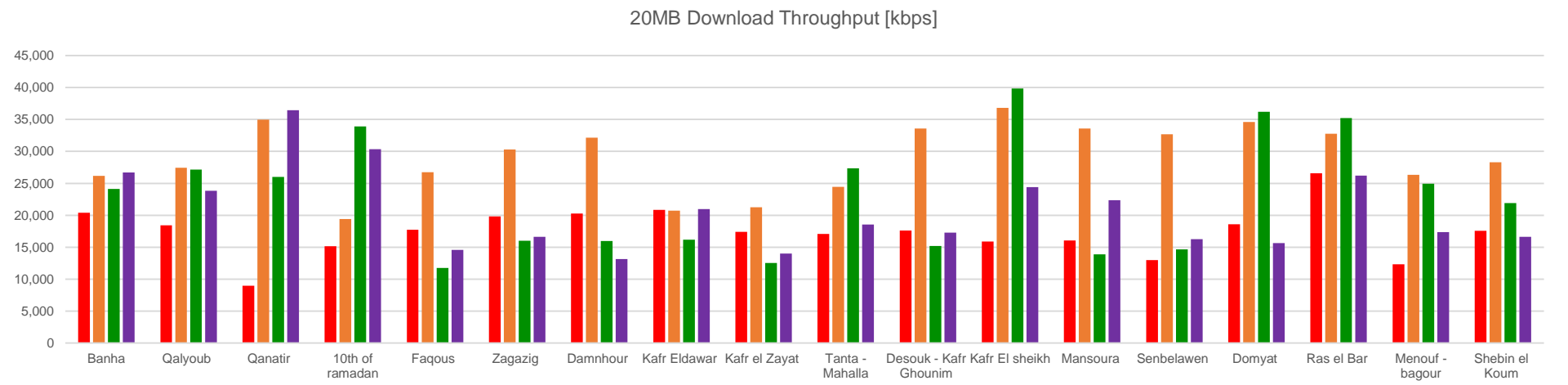
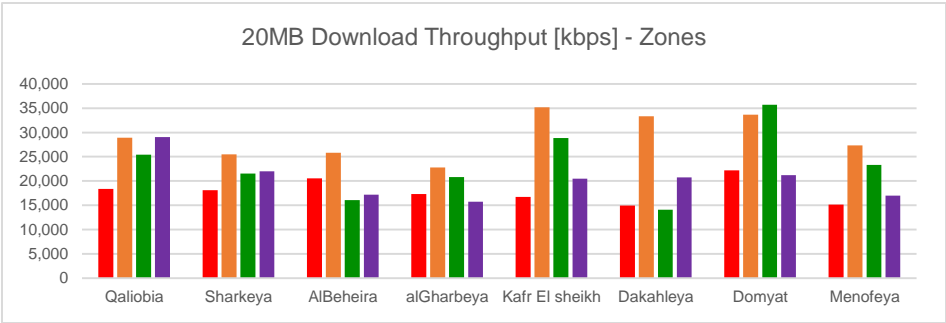
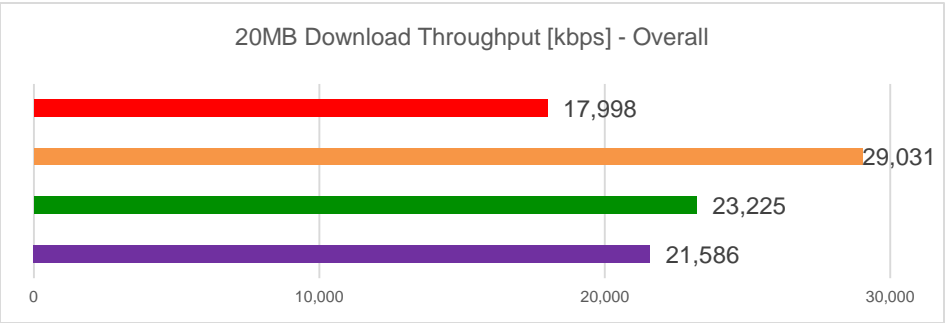
HTTP Upload Average Session Setup Time



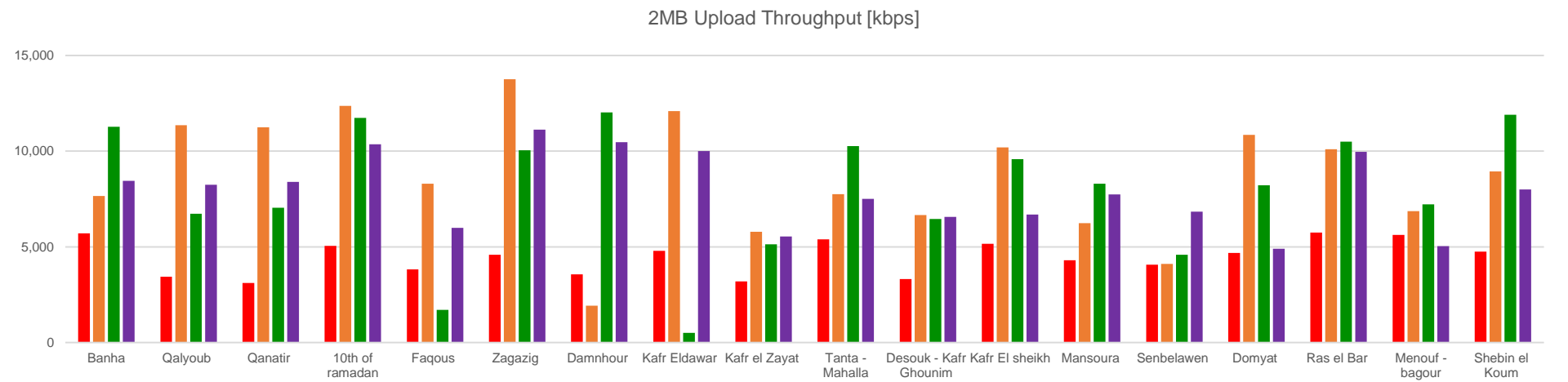
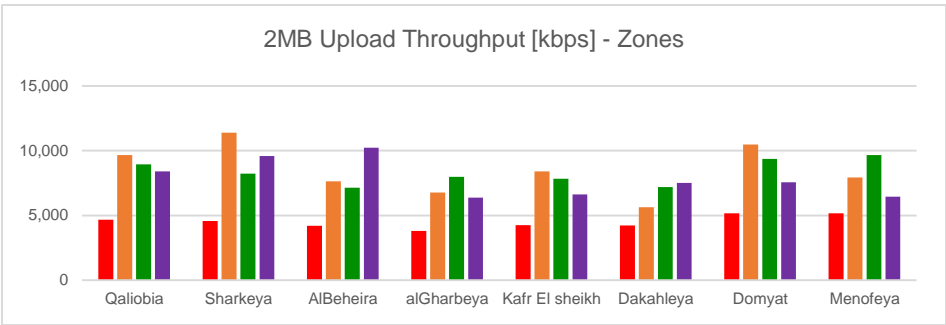
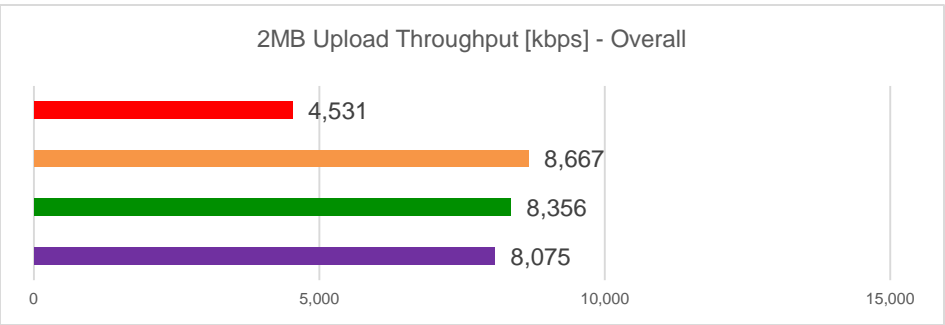


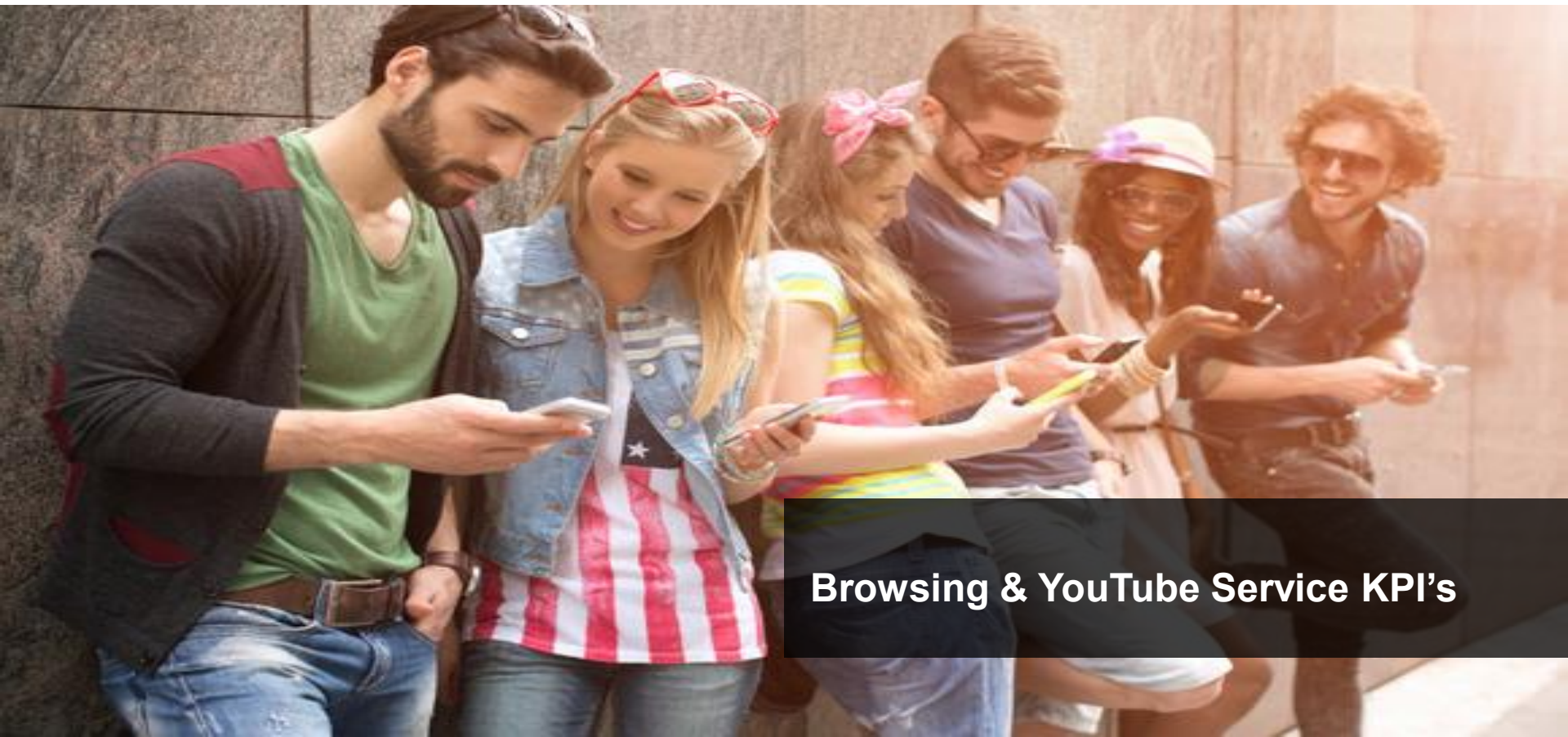
Throughput KPI's – Customer Experience

HTTP Download Throughput – Customer Experience



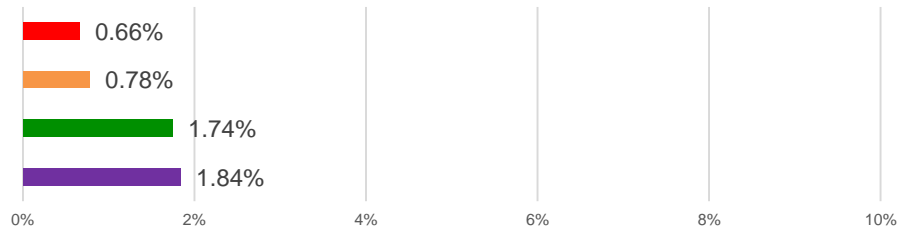
HTTP Upload Throughput – Customer Experience



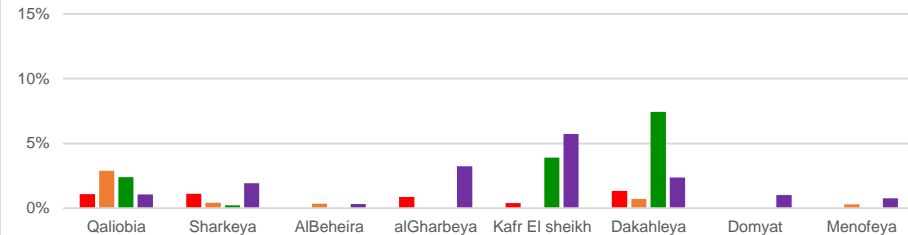


Browsing & YouTube Service KPI's

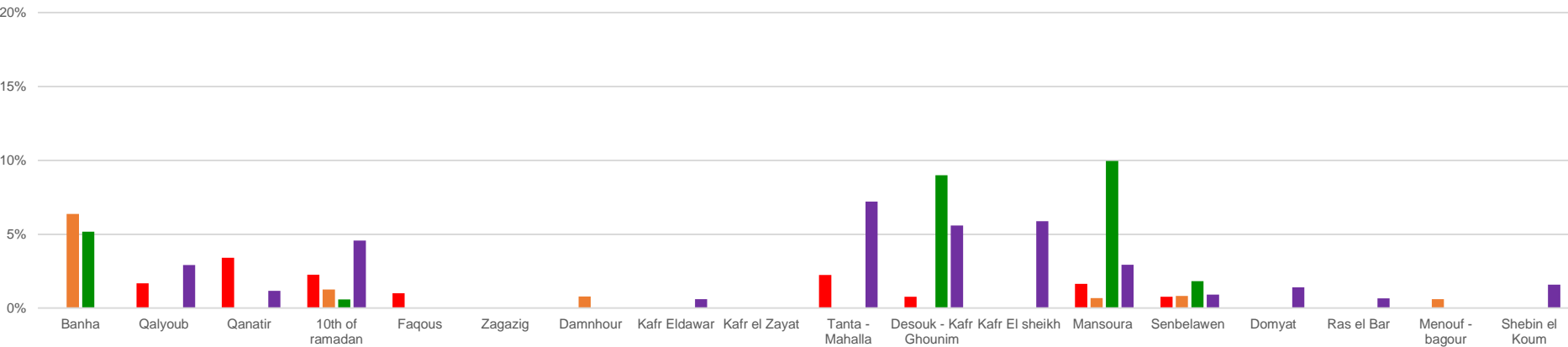
Session Failure Ratio - Overall



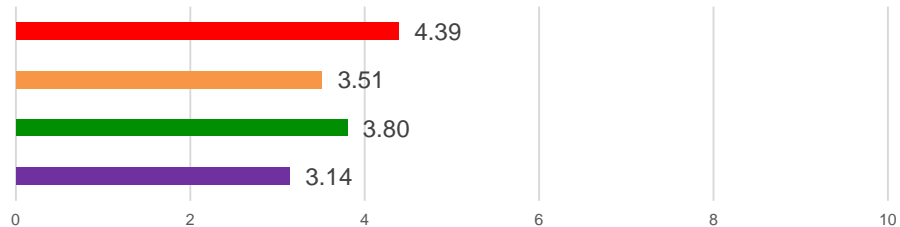
Session Failure Ratio - Zones



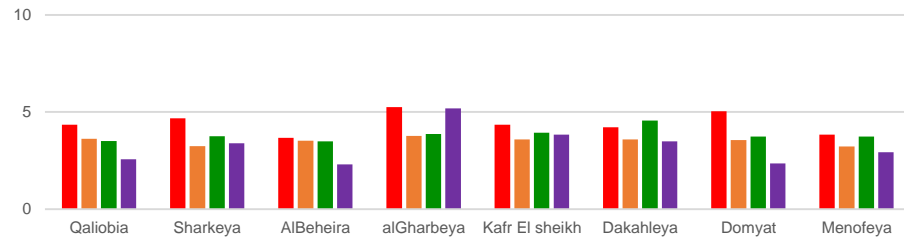
Session Failure Ratio



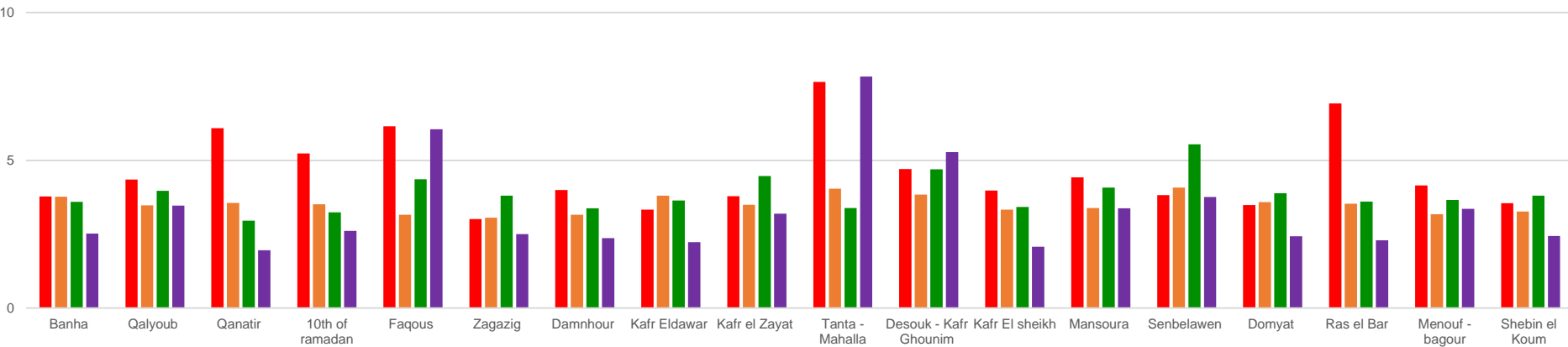
Average Session Setup - Overall



Average Session Setup - Zones

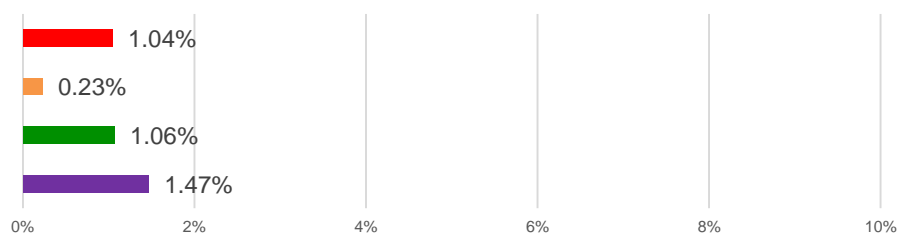


Average Session Time

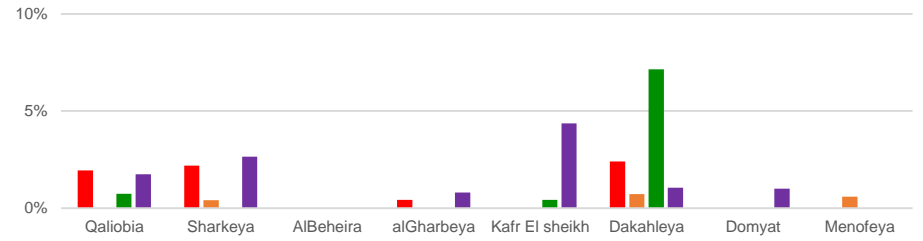


Google Session Failure Ratio

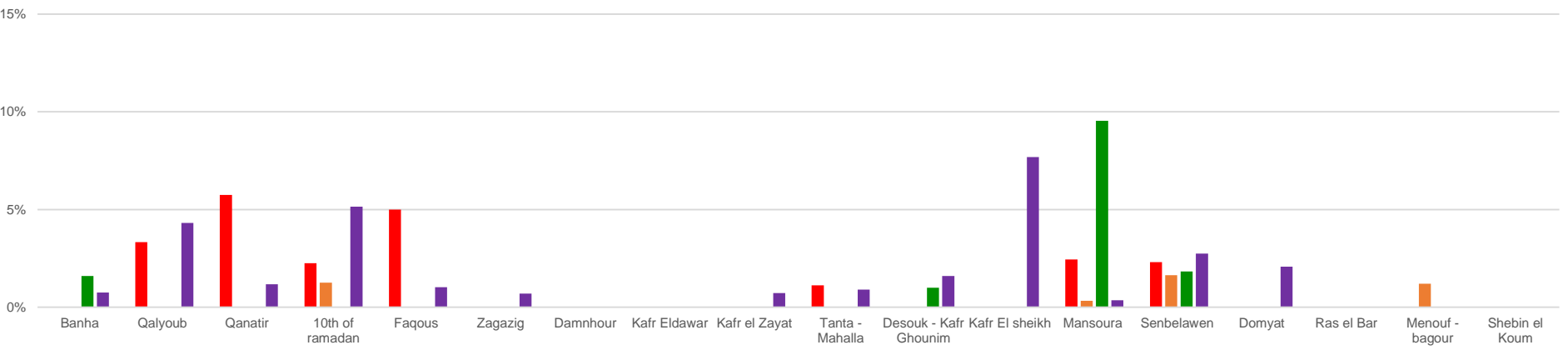
Session Failure Ratio - Overall



Session Failure Ratio - Zones

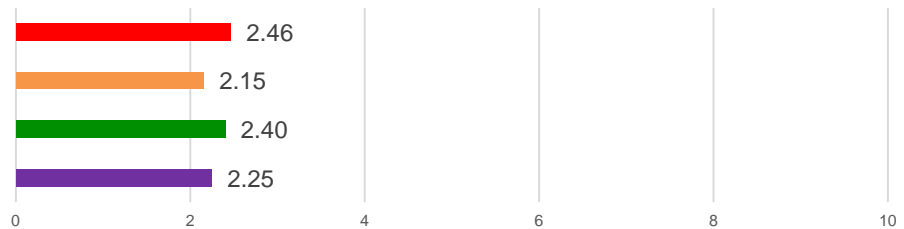


Session Failure Ratio

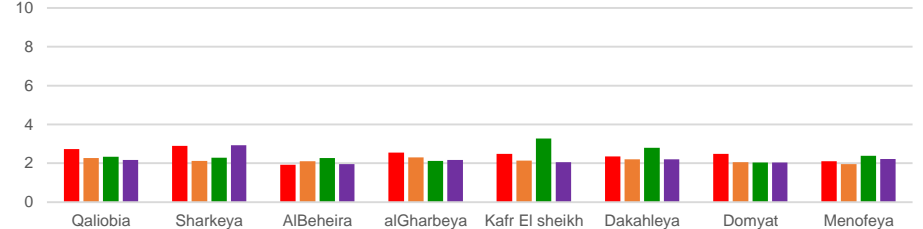


Google Session Time

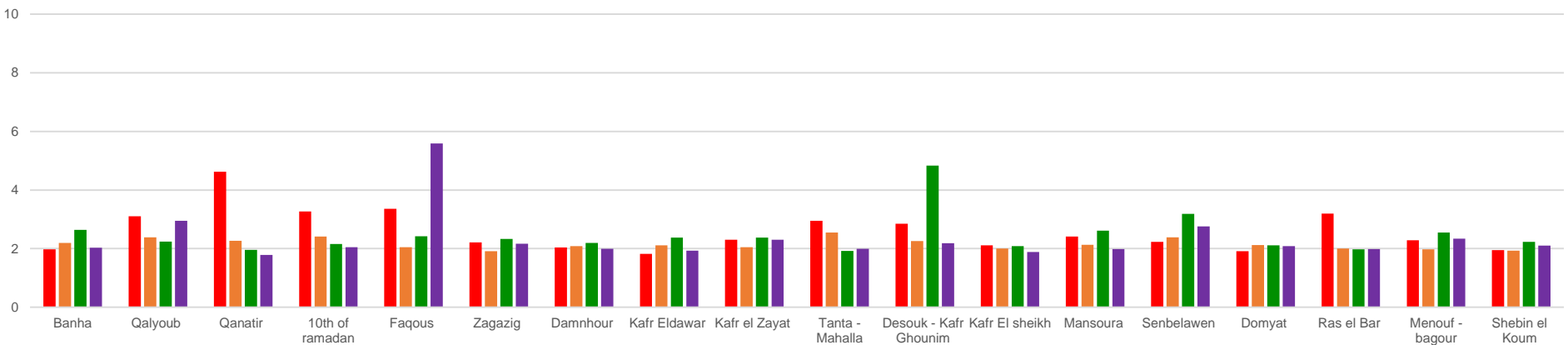
Average Session Setup - Overall



Average Session Setup - Zones



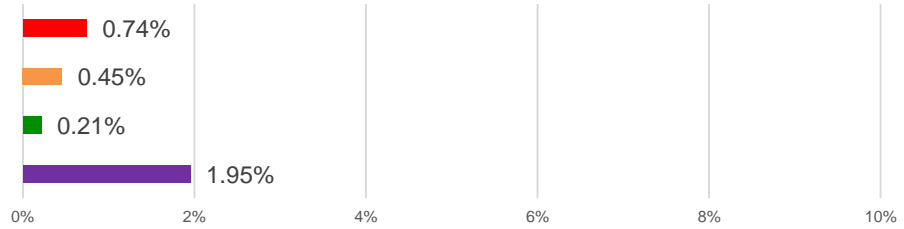
Average Session Time



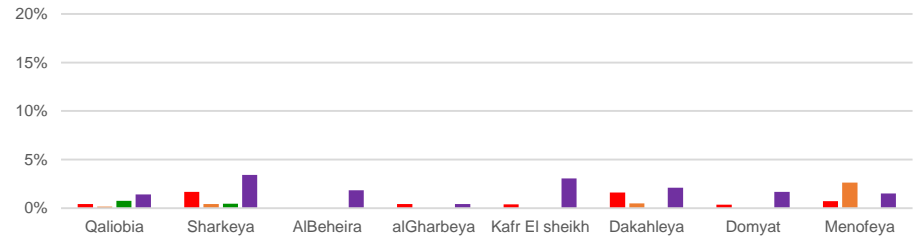
 YouTube

Session Failure Ratio

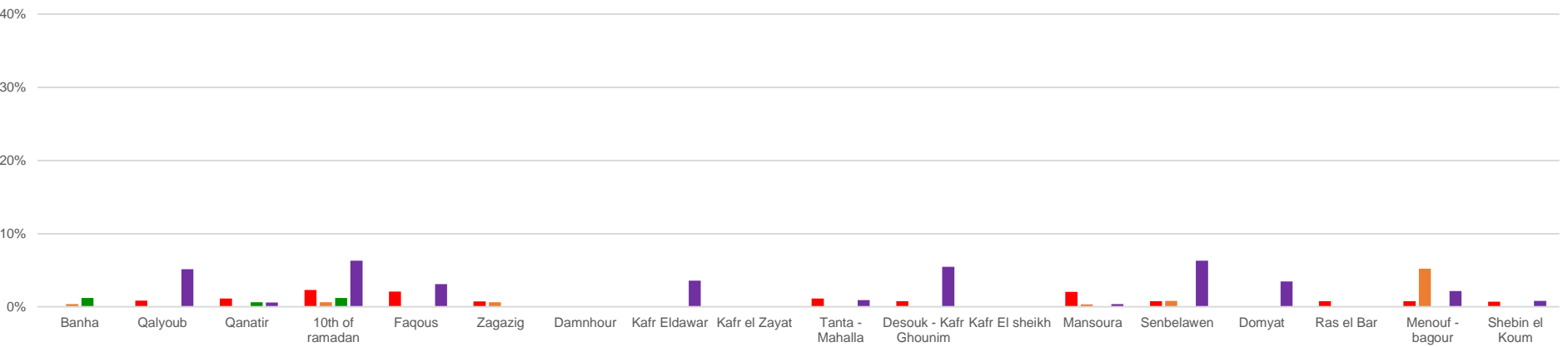
YouTube Session Failure Ratio - Overall



YouTube Session Failure Ratio - Zones

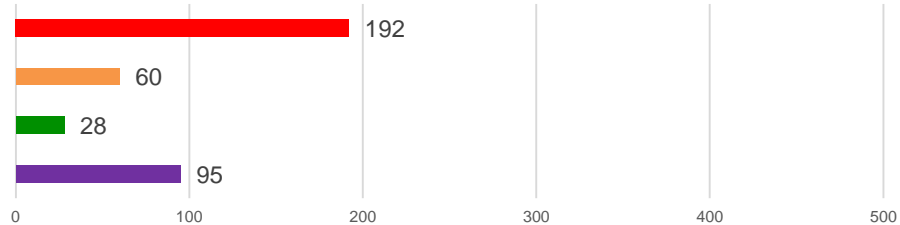


YouTube Session Failure Ratio

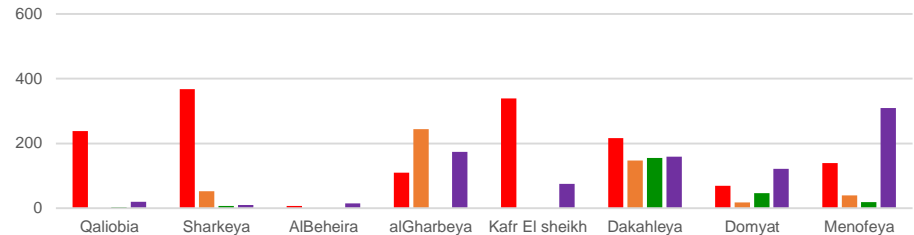


YouTube Freezing Time [msec]

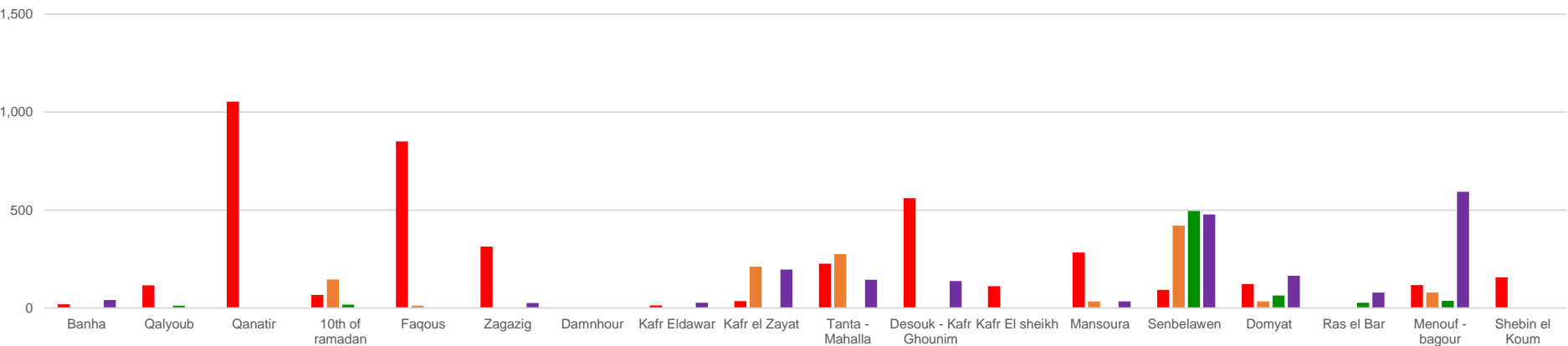
Freezing Time - Overall



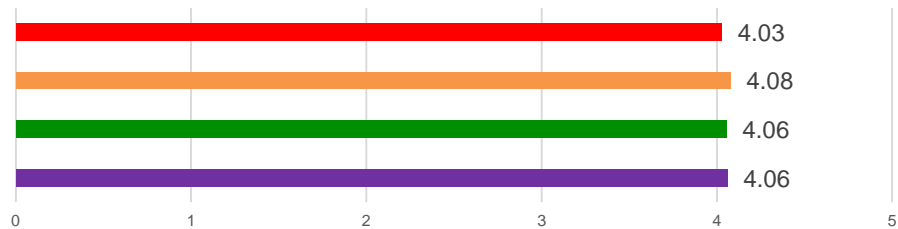
Freezing Time - Zones



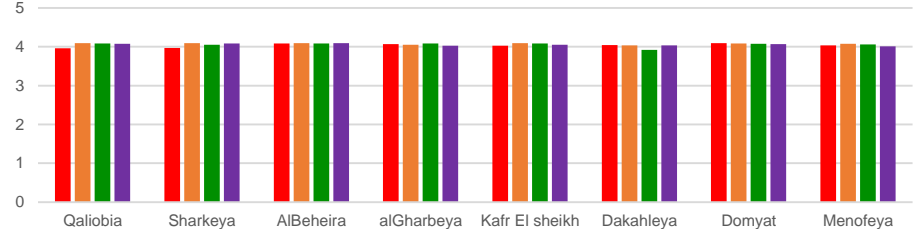
Freezing Time



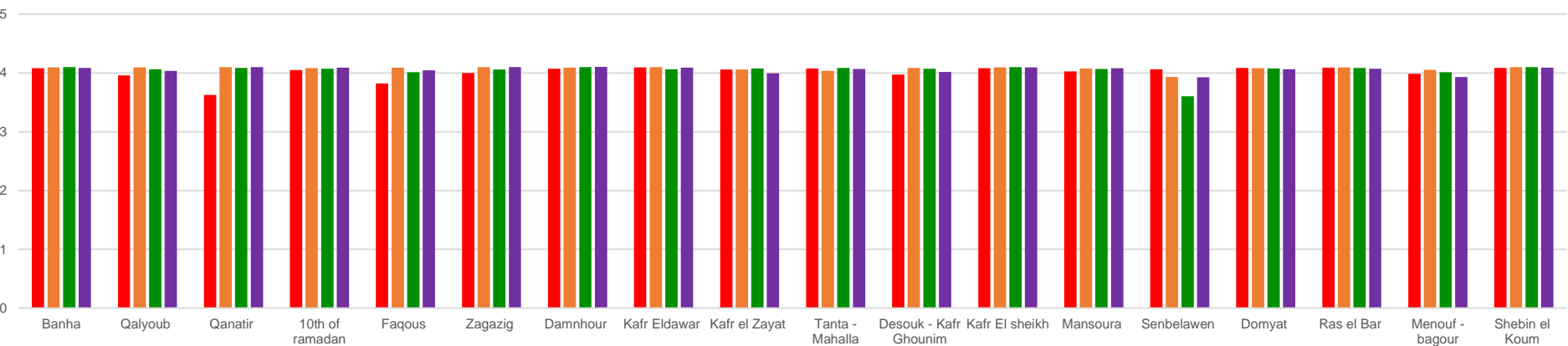
Video Quality [VMOS] - Overall



Video Quality [VMOS] - Zones

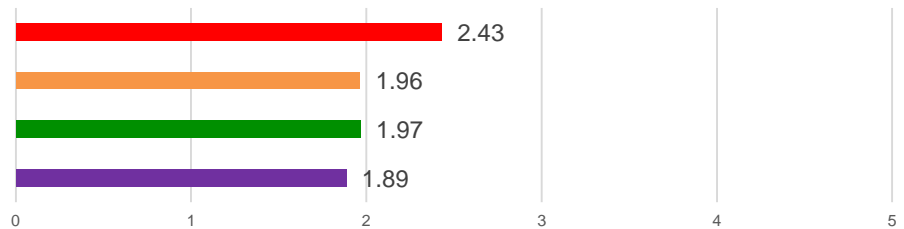


Video Quality - VMOS

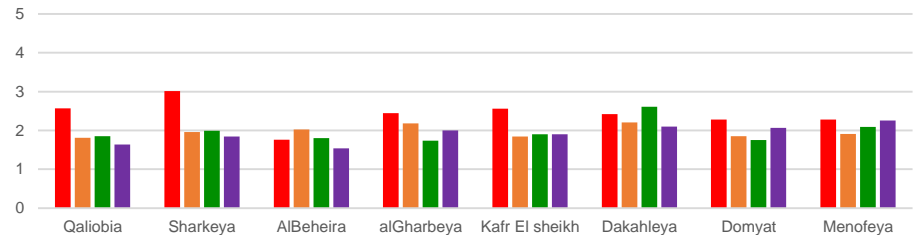


YouTube Time to 1st Picture

Time to First Picture [s] - Overall



Time to First Picture [s] - Zones



Time to First Picture [s]

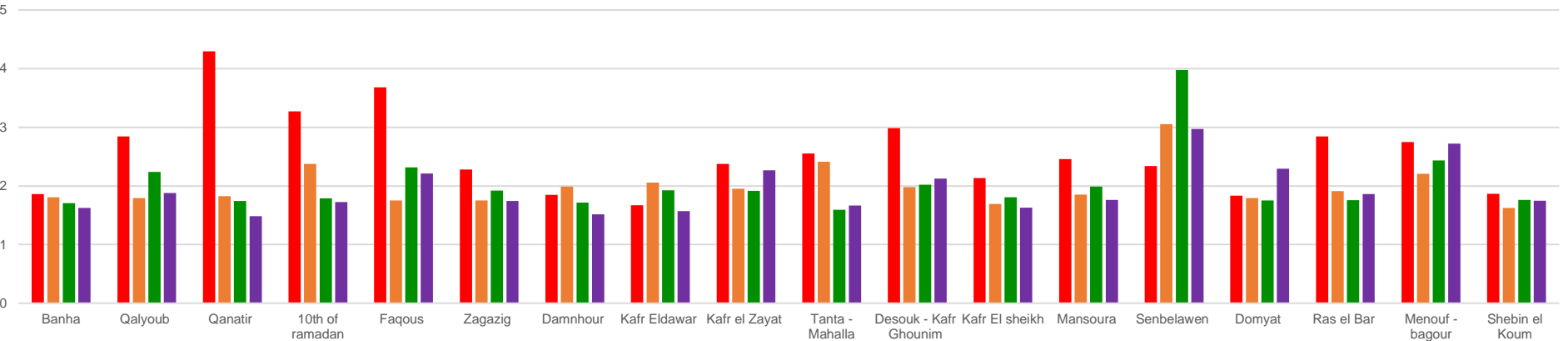
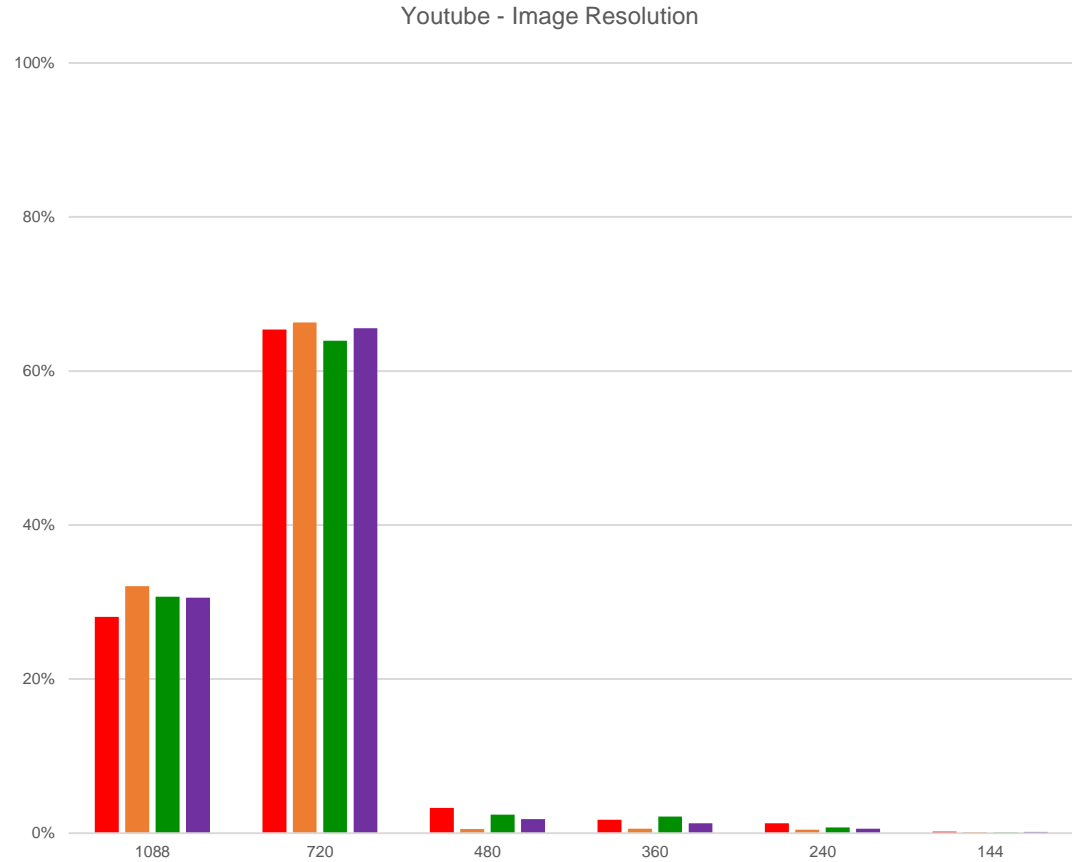


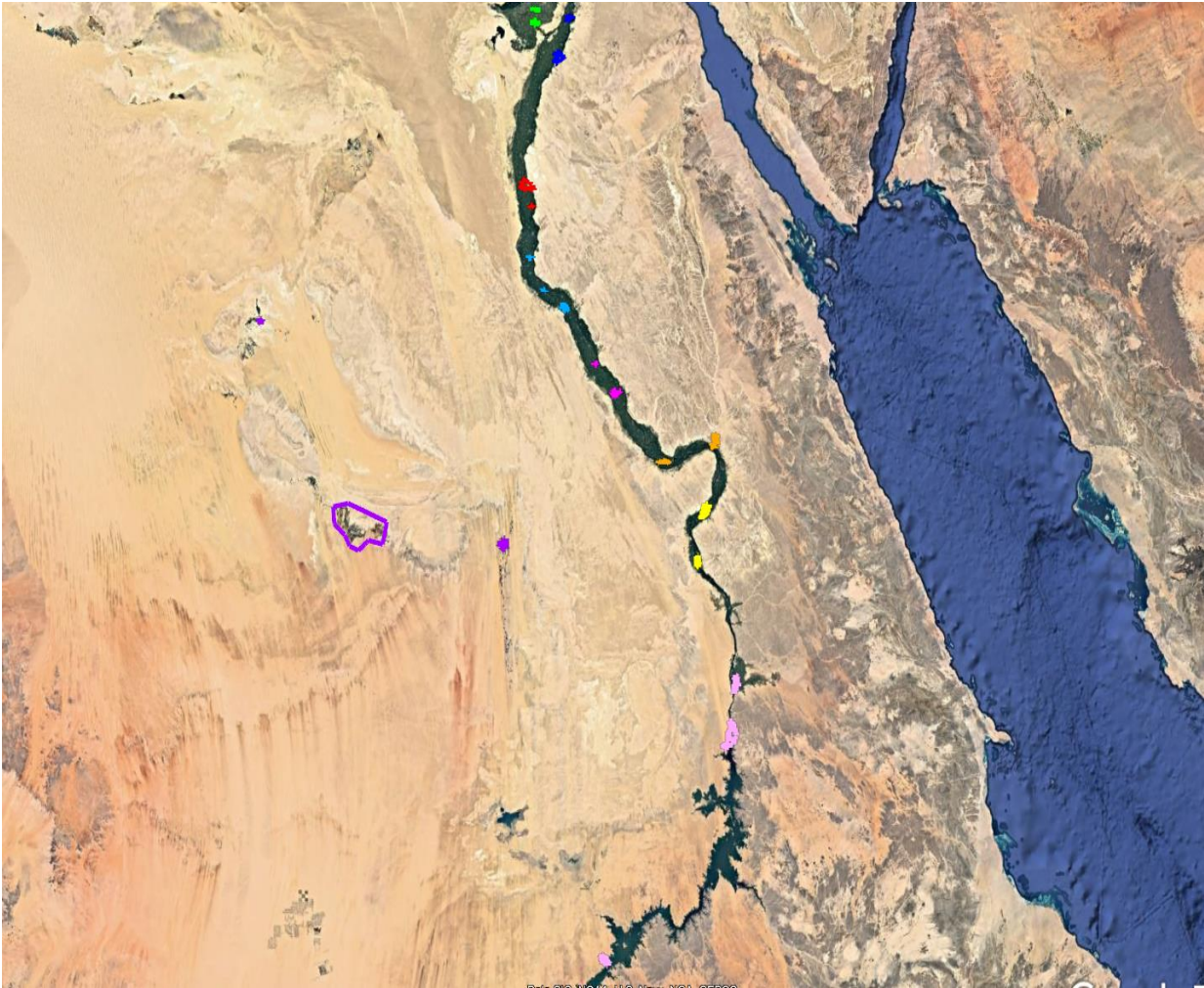
Image Resolution



Agenda

1. *Quantitative Information*
2. *Voice Service Quality & Performance - Cairo*
3. *Data Service Quality & Performance – Cairo*
4. *Voice Service Quality & Performance - Giza*
5. *Data Service Quality & Performance – Giza*
6. *Voice Service Quality & Performance - Alexandria*
7. *Data Service Quality & Performance - Alexandria*
8. *Voice Service Quality & Performance - Delta*
9. *Data Service Quality & Performance – Delta*
- 10. *Voice Service Quality & Performance – Upper Egypt***
11. *Data Service Quality & Performance – Upper Egypt*
12. *Annexes*

Zones Definition



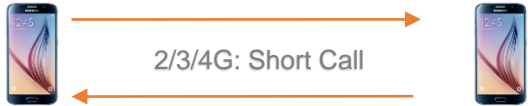
Upper Egypt

Upper Z1	Fayoum SinurisTirsa
upper Z2	BanySwif Wasta
Upper Z3	AbuQurqas Menya
Upper Z4	Asyut DayroutManfalout
Upper Z5	Sohag TahtaAkhmim
Upper Z7	Qena Nagaa
Upper Z8	Esna Luxor
Upper Z9	Aswan Abu Semble Komombo

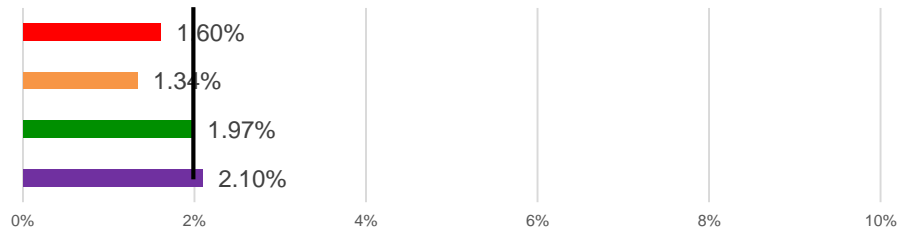
A middle-aged man with grey hair and glasses, wearing a dark suit, white shirt, and patterned tie, is talking on a mobile phone. He is standing in front of a modern building with a grid-like facade. The background is slightly blurred, emphasizing the man.

Voice Service KPI's

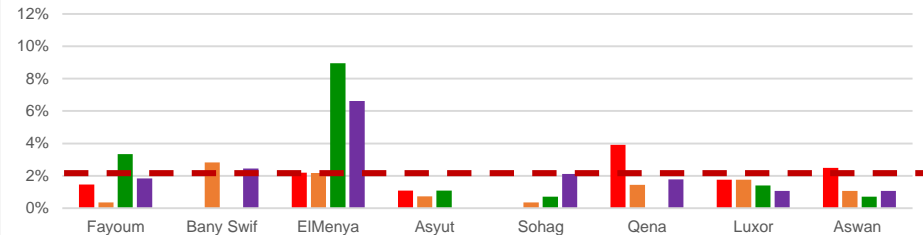
Accessibility: Call Blocked Rate



Call Blocked Rate - Overall

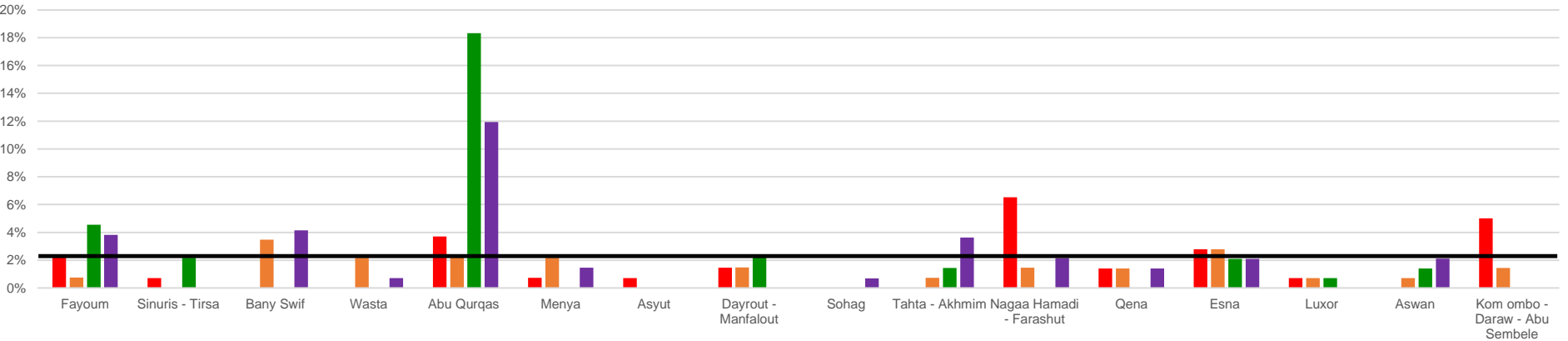


Call Blocked Rate - Zones

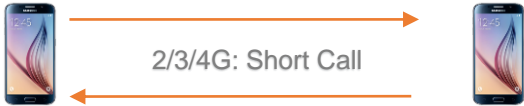


Call Blocked Calls represents the ratio between unsuccessful call attempts and all calls made (both successful & unsuccessful).

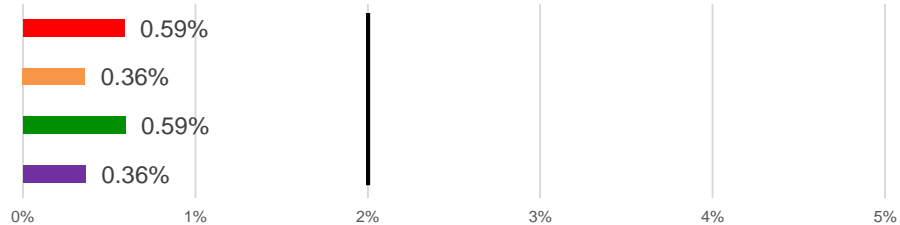
Call Blocked Rate



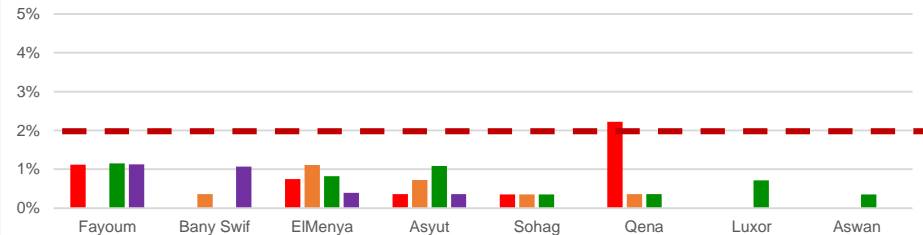
Retainability: Call Dropped Rate



Voice Call Dropped Rate - Overall

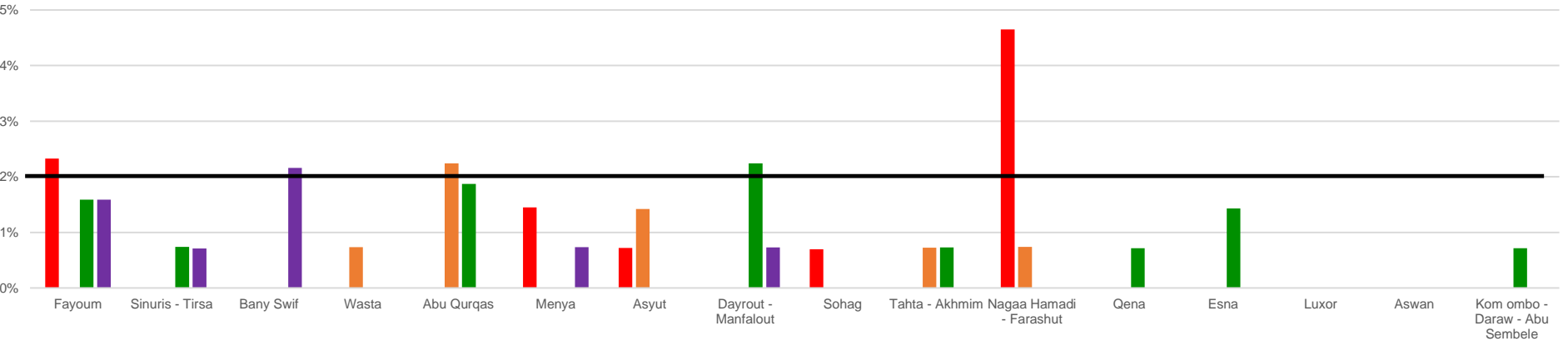


Voice Call Dropped Rate - Zones

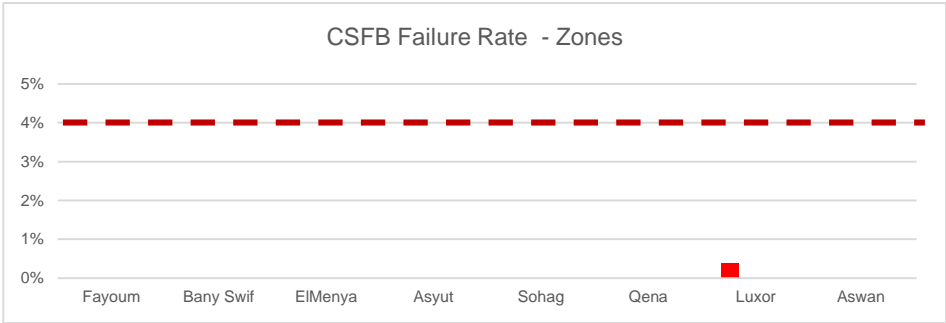
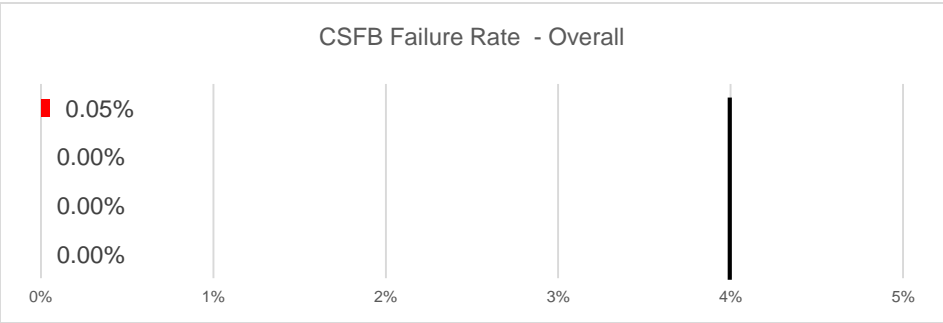
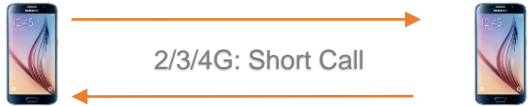


Voice Call Retainability is represented by call drop rates.

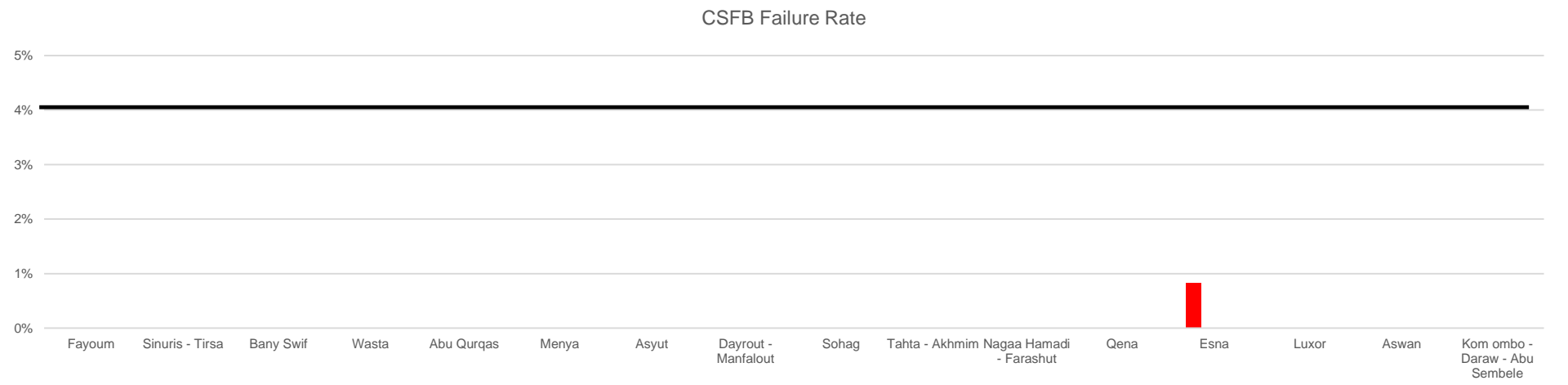
Voice Call Dropped Rate



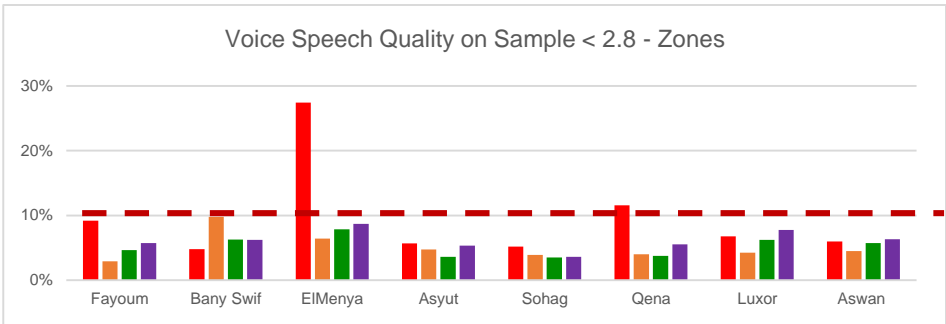
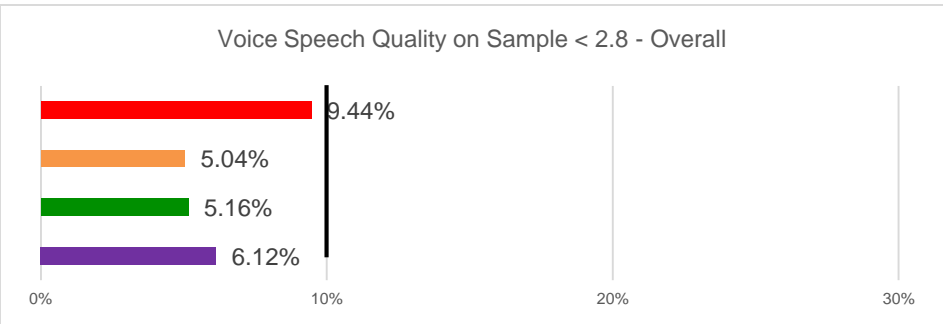
Accessibility: CSFB Failure Rate [%]



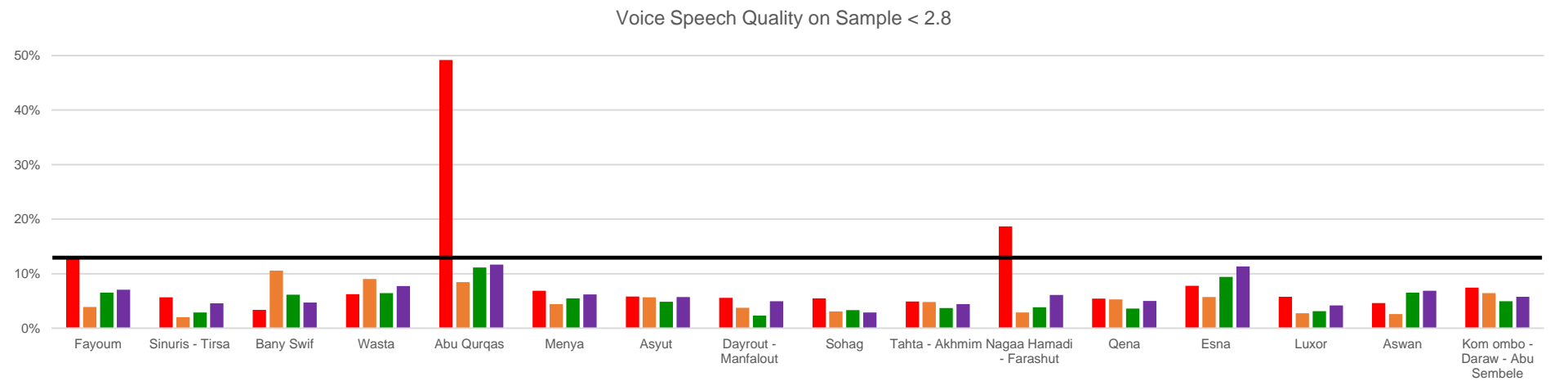
CSFB Failure Rate represents the ratio between unsuccessful fall back attempt to lower technology than 4G (LTE) and all calls made (both successful & unsuccessful). When there is 4G (LTE) present before starting the session.



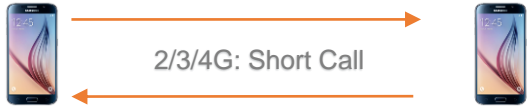
Speech Quality: MOS Voice Speech Quality < 2.8



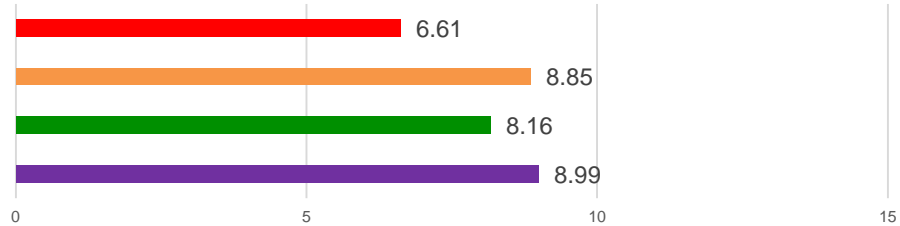
MOS Voice Speech Quality < 2.8 represents the ratio between total number of MOS samples less than 2.8 all collected MOS samples



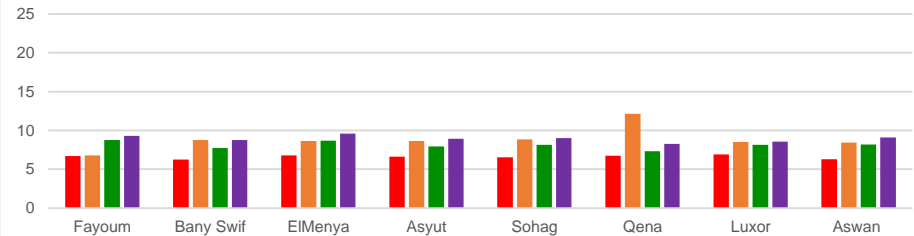
Accessibility: Call Access Time [sec.]



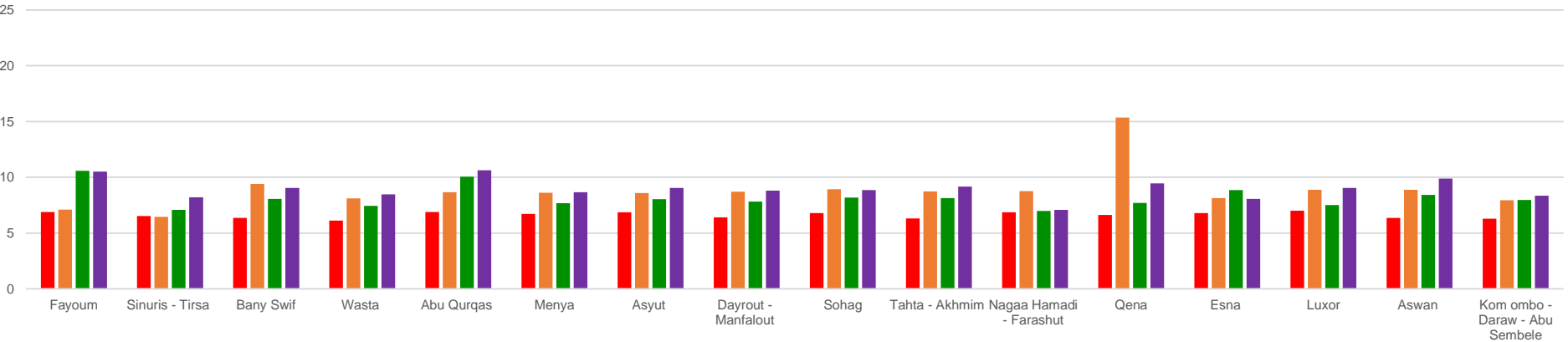
Call Access Time - Overall



Call Access Time - Zones



Call Access Time



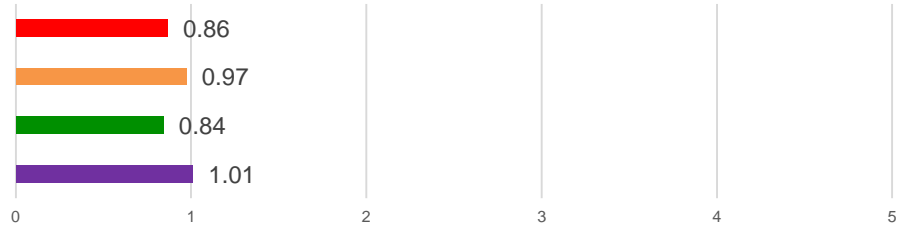
Accessibility: CSFB Delay [sec.]



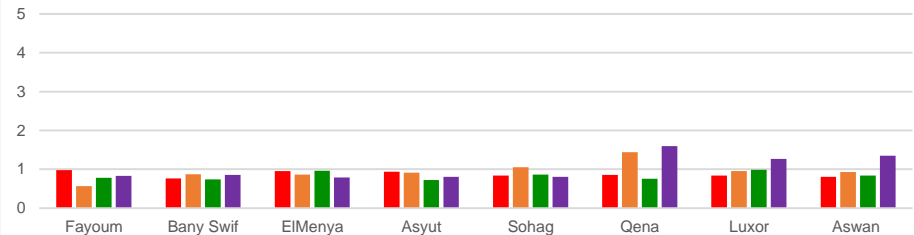
2/3/4G: Short Call



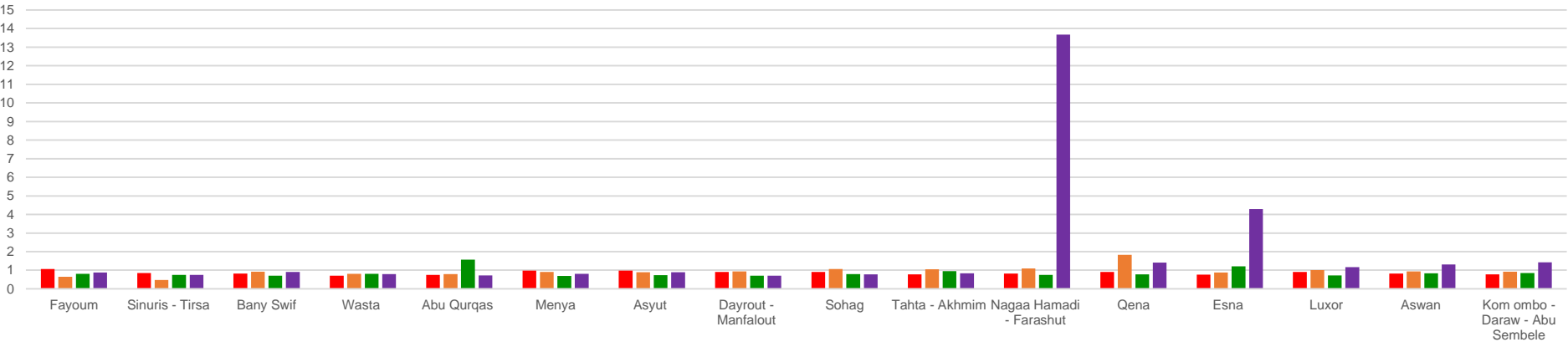
Circuit Switch Fall Back Delay - Overall



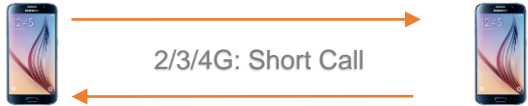
Circuit Switch Fall Back Delay - Zones



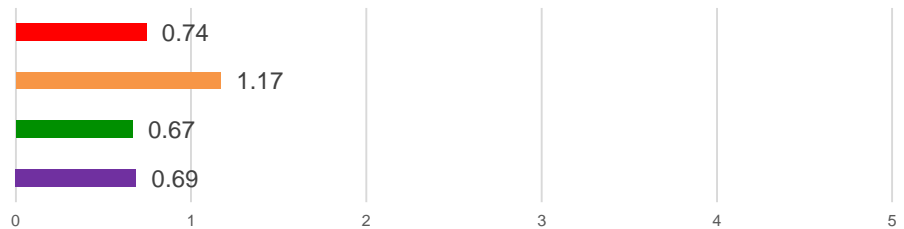
Circuit Switch Fall Back Delay



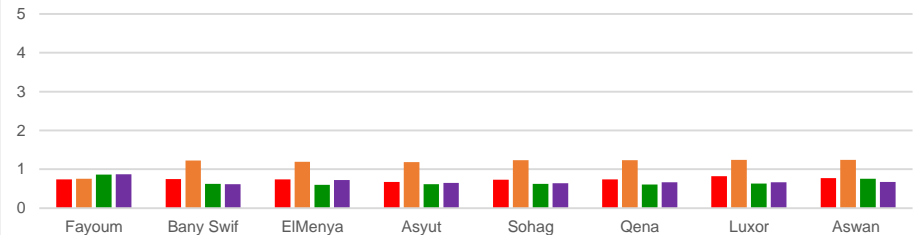
Accessibility: Telephony Return Delay [sec.]



Telephony Return Delay - Overall

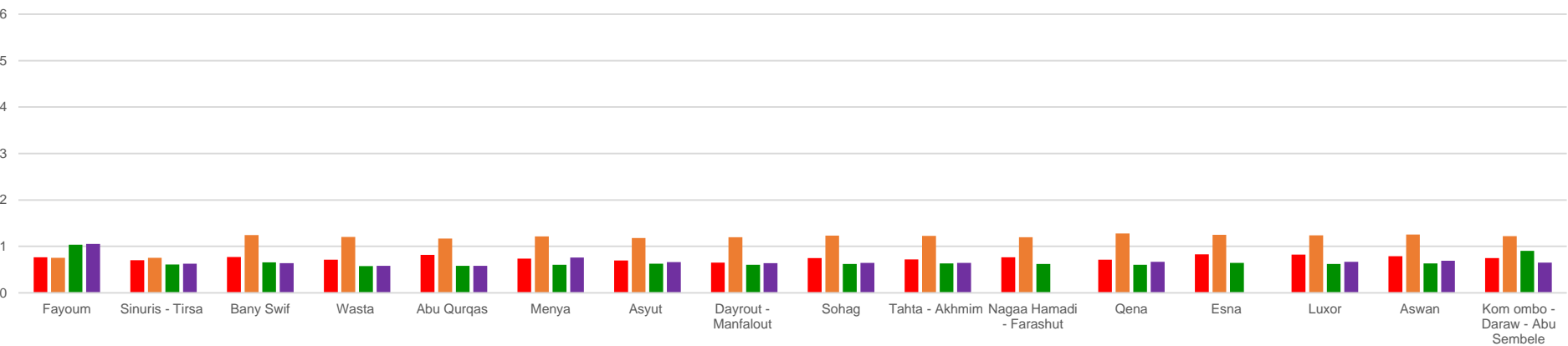


Telephony Return Delay - Zones



Telephony Return Delay measures the time that a UE uses to re-join the LTE (4G) network after call end

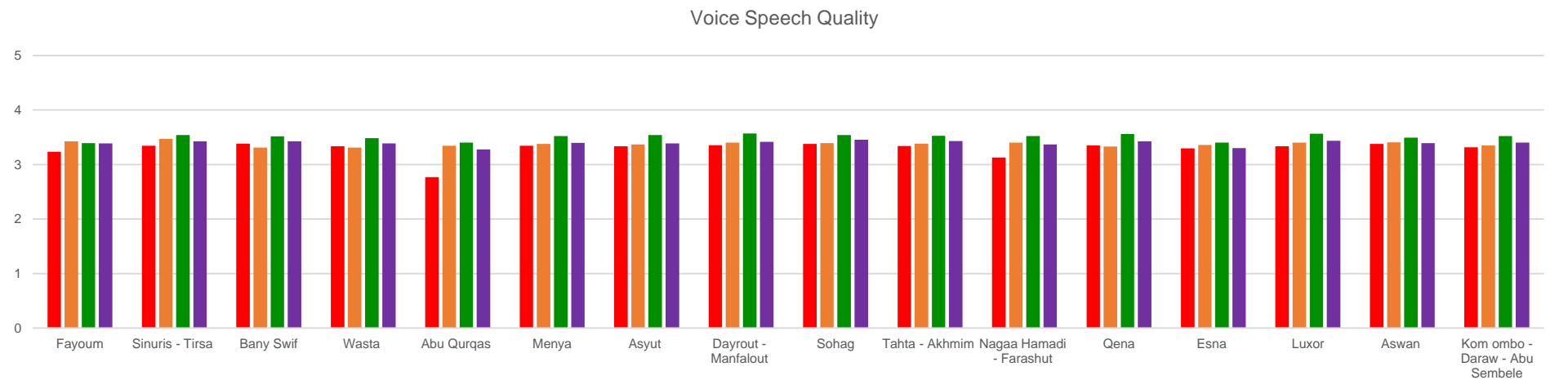
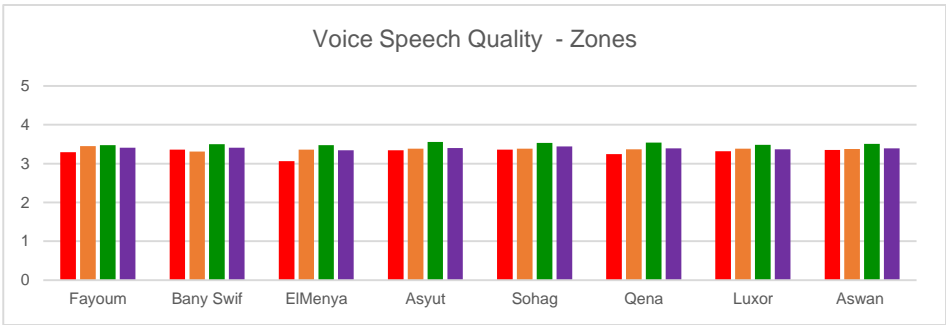
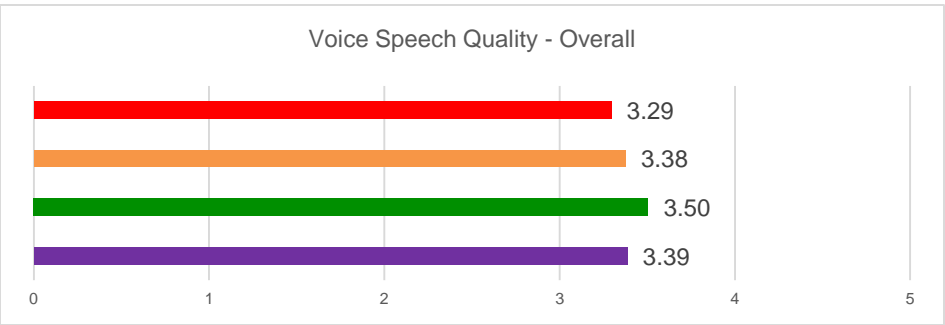
Telephony Return Delay



A man with dark hair, wearing a white dress shirt and dark sunglasses, is shown from the side, holding a black smartphone to his ear. The background is a bright, out-of-focus white. A dark grey rectangular box is overlaid on the lower left portion of the image, containing the text "Voice Speech Quality KPI's" in white.

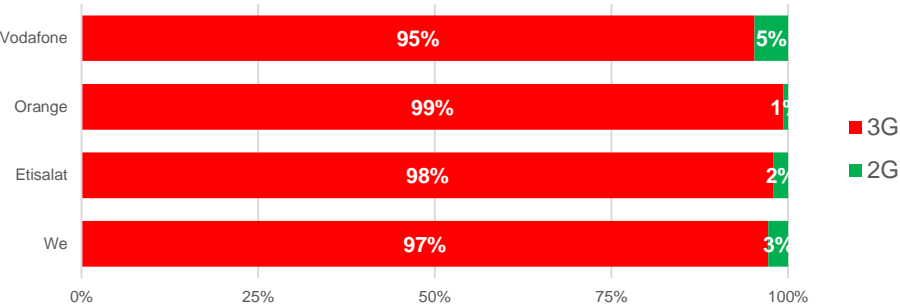
Voice Speech Quality KPI's

Speech Quality: MOS Scores



Speech Quality: Call technology Usage & Codec Base Usage

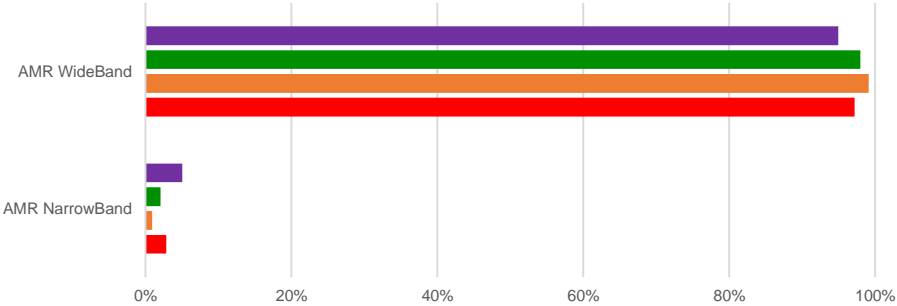
Call Technology Usage Overall

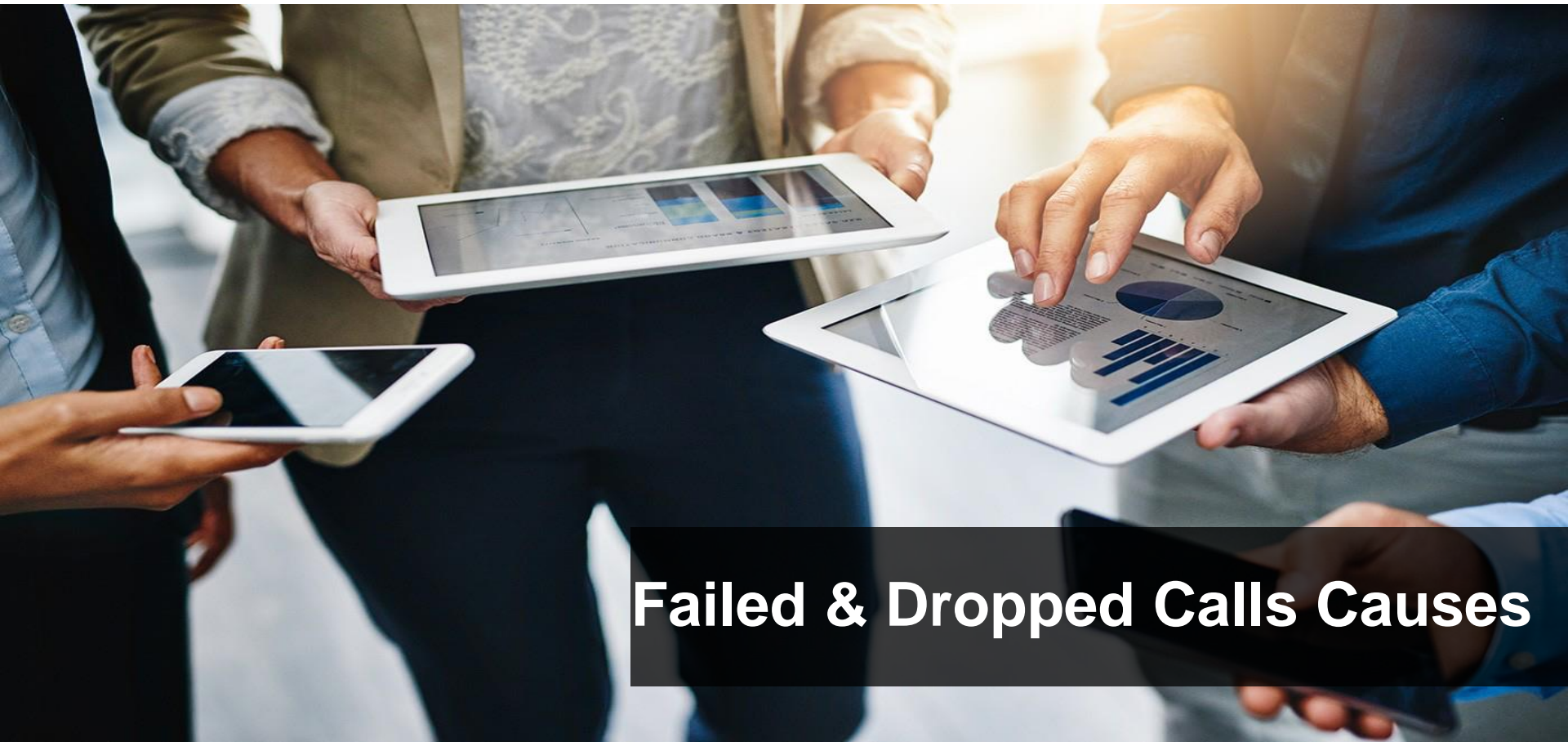


Call technology Usage represents the call technology used over call period. The more calls on 3G (UMTS) the better MOS served.

Codec Base Usage represents the codec used over the call where AMR wideband (AMR WB) leads to better voice quality experience by the end user than the AMR Narrowband (AMR NB)

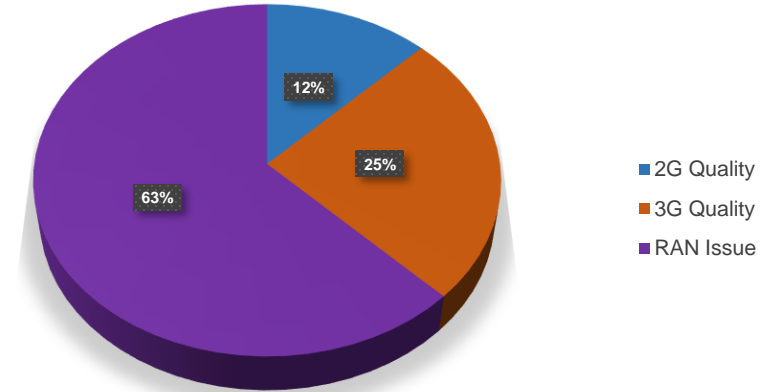
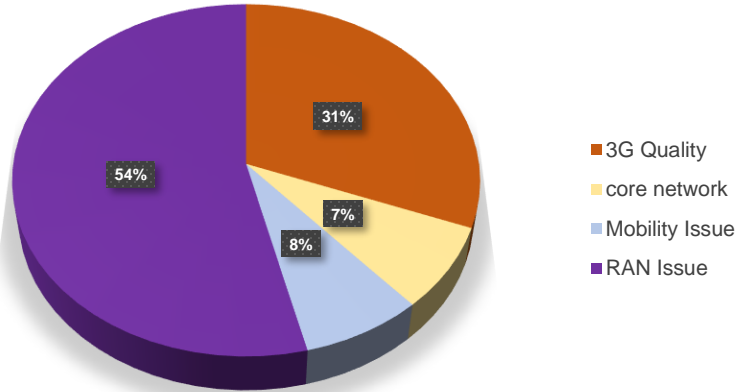
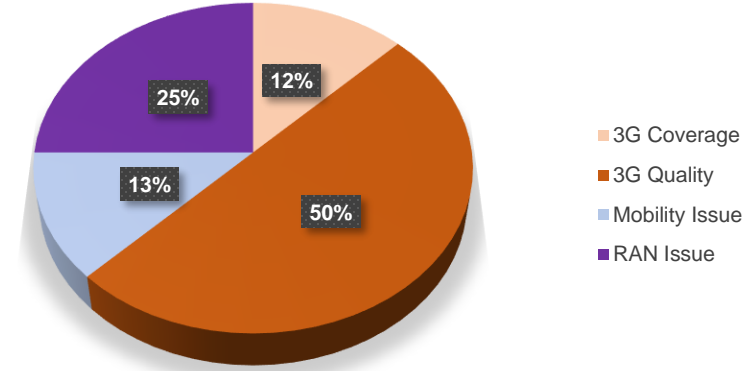
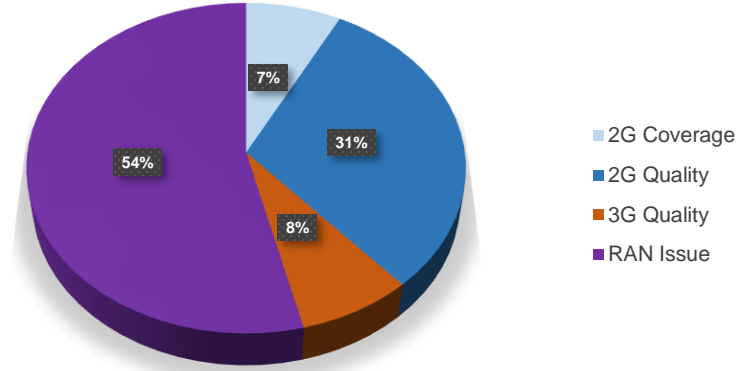
Codec Base Usage





Failed & Dropped Calls Causes

Analysis: Dropped Calls Causes



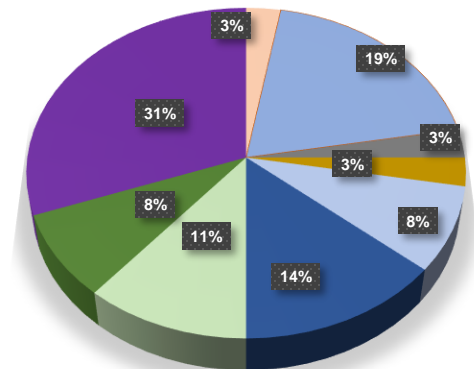
All Operators: Dropped Calls Locations 1/2



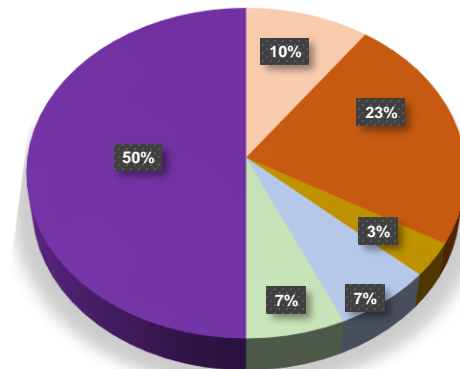
All Operators: Dropped Calls Locations 2/2



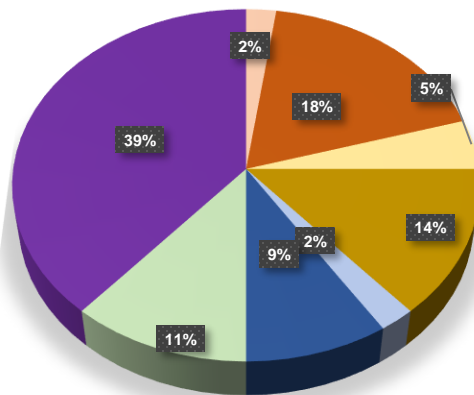
Analysis: Failed Calls Causes



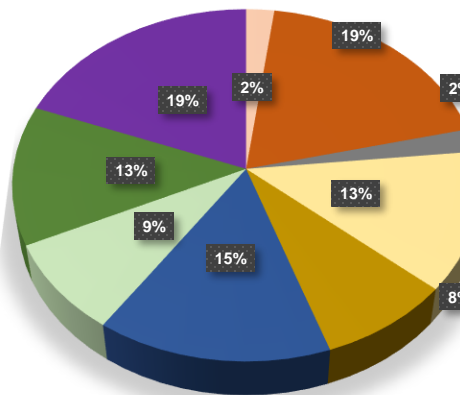
- 3G Coverage
- 3G Quality
- 4G Quality
- CSFB Issue
- Mobility Issue
- No Service
- Other
- paging Issue
- RAN Issue



- 3G Coverage
- 3G Quality
- CSFB Issue
- Mobility Issue
- Other
- RAN Issue



- 3G Coverage
- 3G Quality
- core network
- CSFB Issue
- Mobility Issue
- No Service
- Other
- paging Issue
- RAN Issue



- 3G Coverage
- 3G Quality
- core network
- CSFB Issue
- No Service
- Other
- paging Issue
- RAN Issue

All Operators: Blocked Calls Locations 1/2



All Operators: Blocked Calls Locations 2/2



Agenda

1. *Quantitative Information*
2. *Voice Service Quality & Performance - Cairo*
3. *Data Service Quality & Performance – Cairo*
4. *Voice Service Quality & Performance - Giza*
5. *Data Service Quality & Performance – Giza*
6. *Voice Service Quality & Performance - Alexandria*
7. *Data Service Quality & Performance - Alexandria*
8. *Voice Service Quality & Performance - Delta*
9. *Data Service Quality & Performance – Delta*
10. *Voice Service Quality & Performance – Upper Egypt*
- 11. *Data Service Quality & Performance – Upper Egypt***
12. *Annexes*

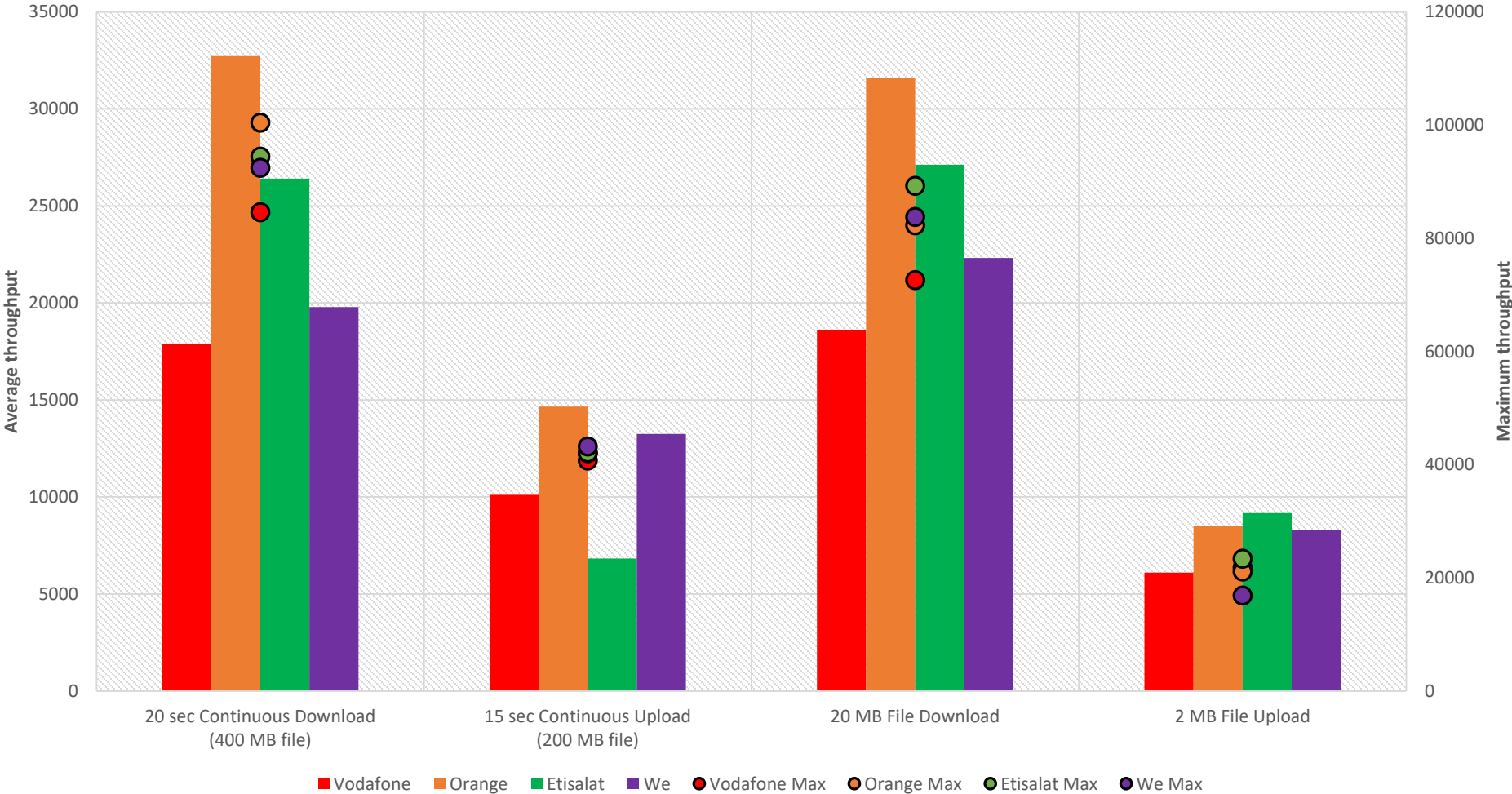


Data Service KPI's

Free Mode Throughput Per Test Type

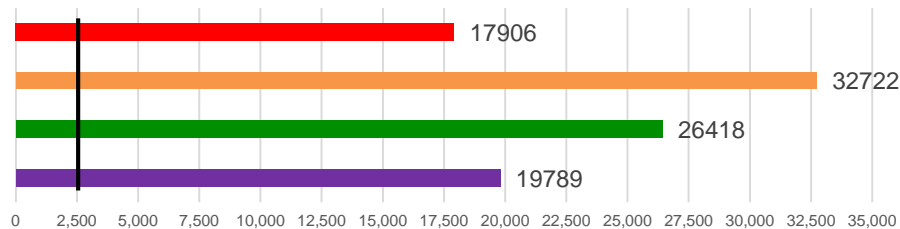
NETWORK PERFORMANCE TEST

USER EXPERIENCE TEST

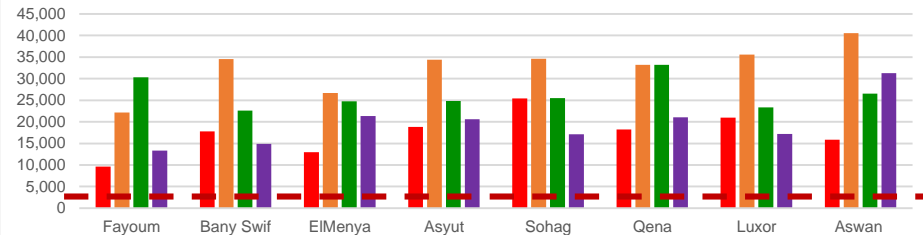


FDTT HTTP Download Transfer Throughput – Network Performance

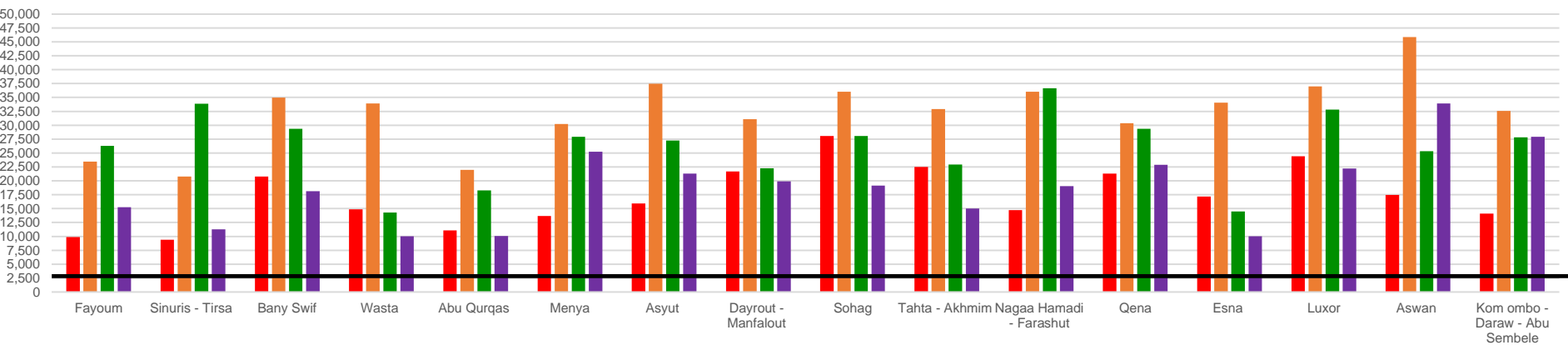
400 MB File FDTT FTP Download [kbps] - Overall



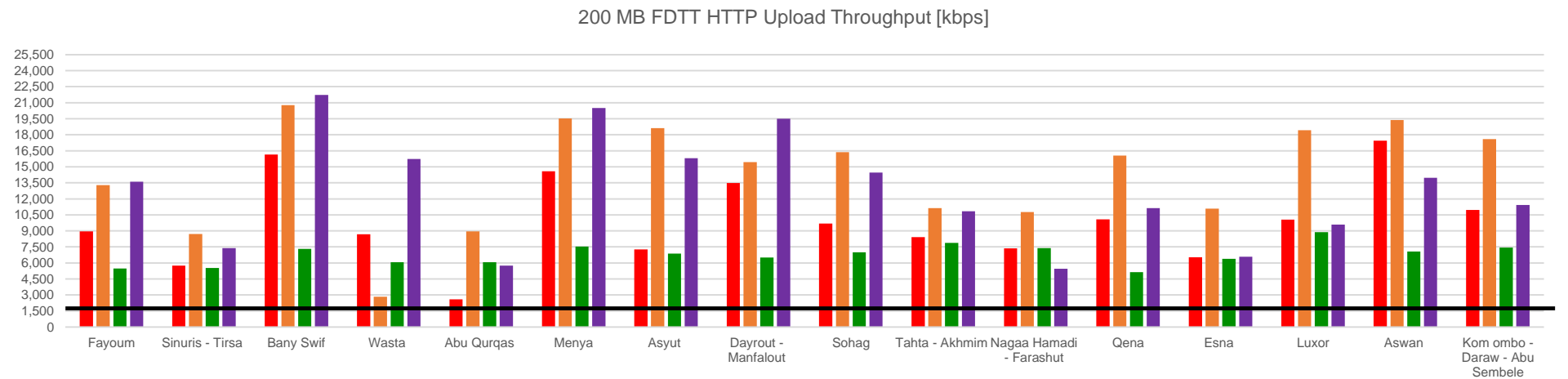
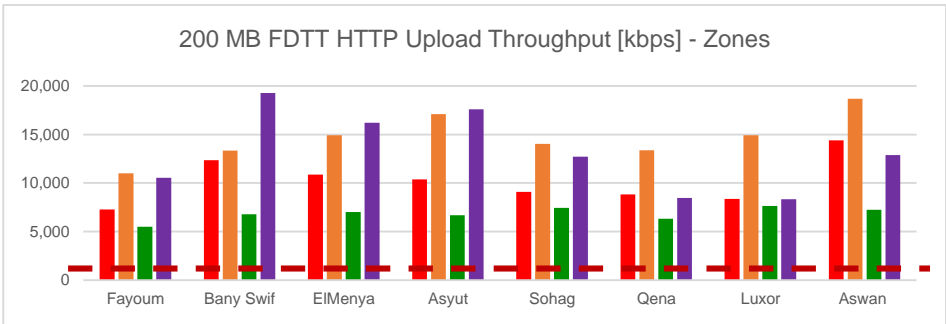
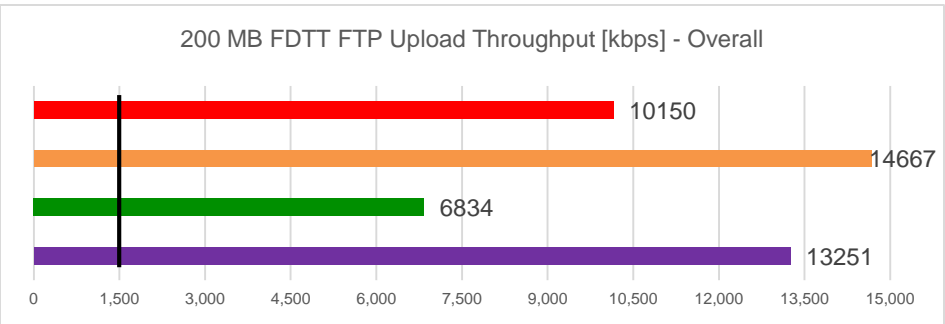
400 MB File FDTT HTTP Download Throughput [kbps] - Zones



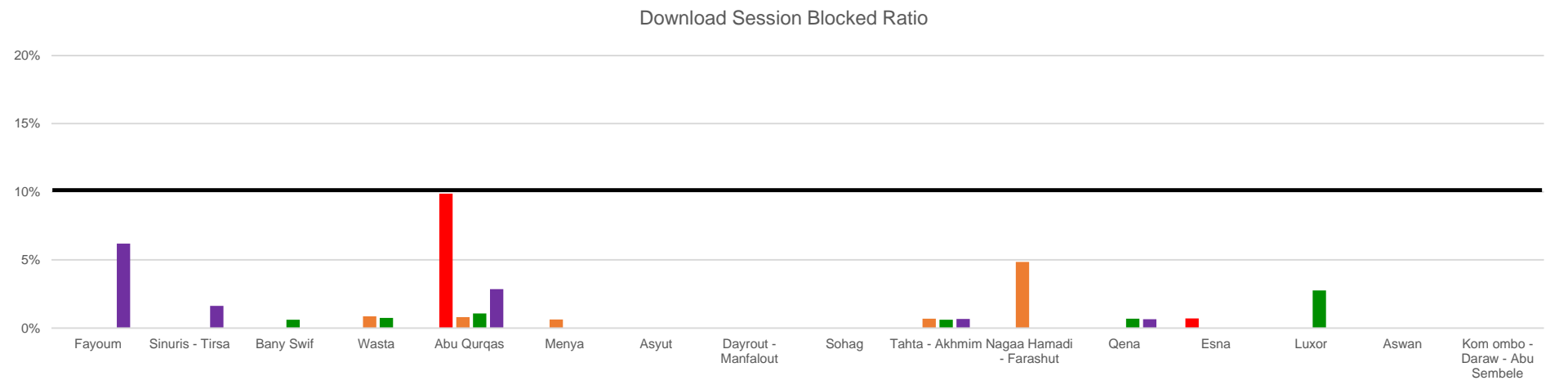
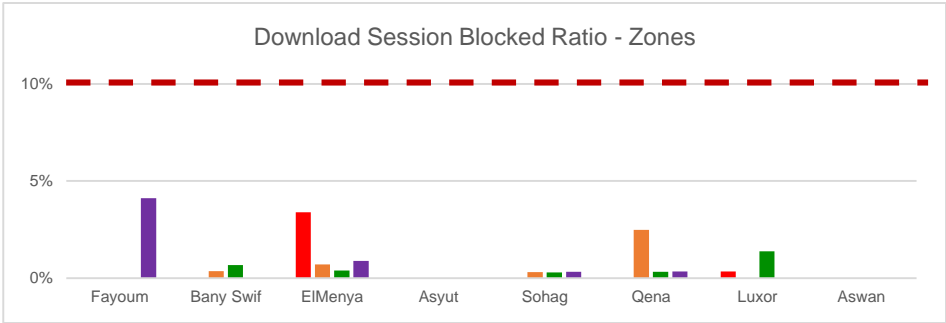
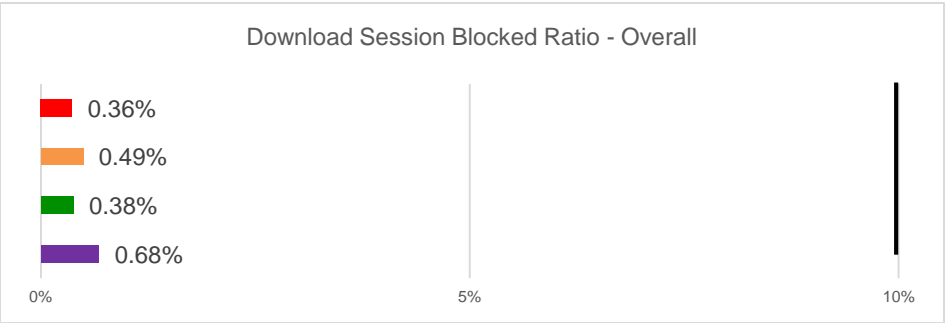
400 MB File FDTT HTTP Download Throughput [kbps]



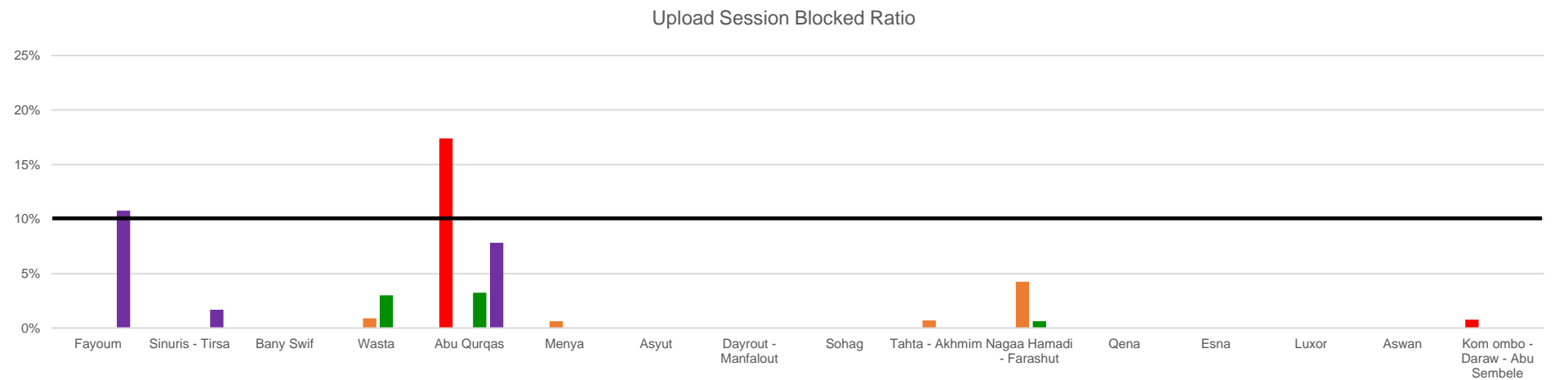
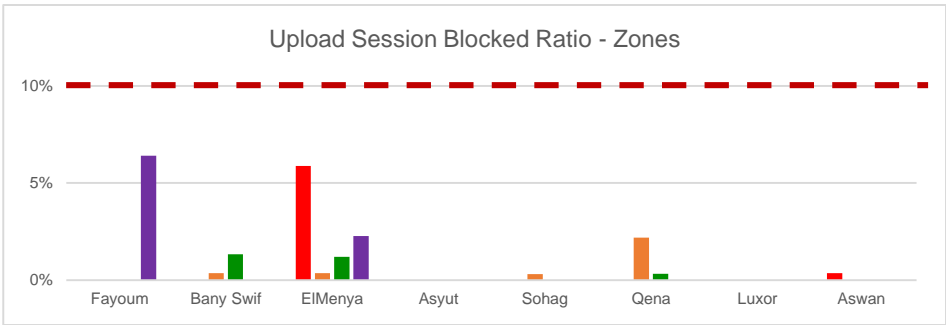
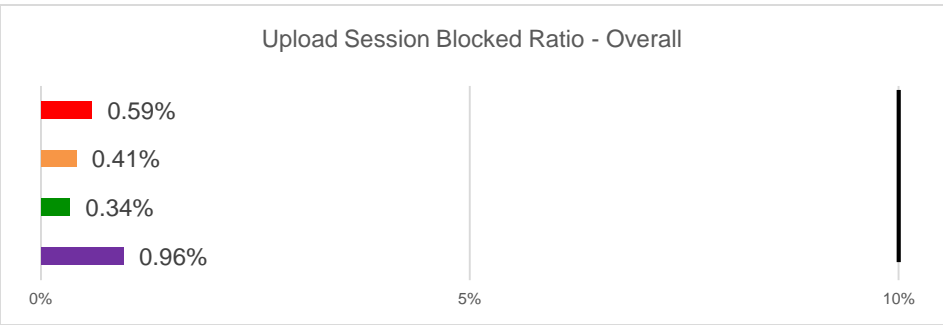
FDTT HTTP Upload Transfer Throughput – Network Performance



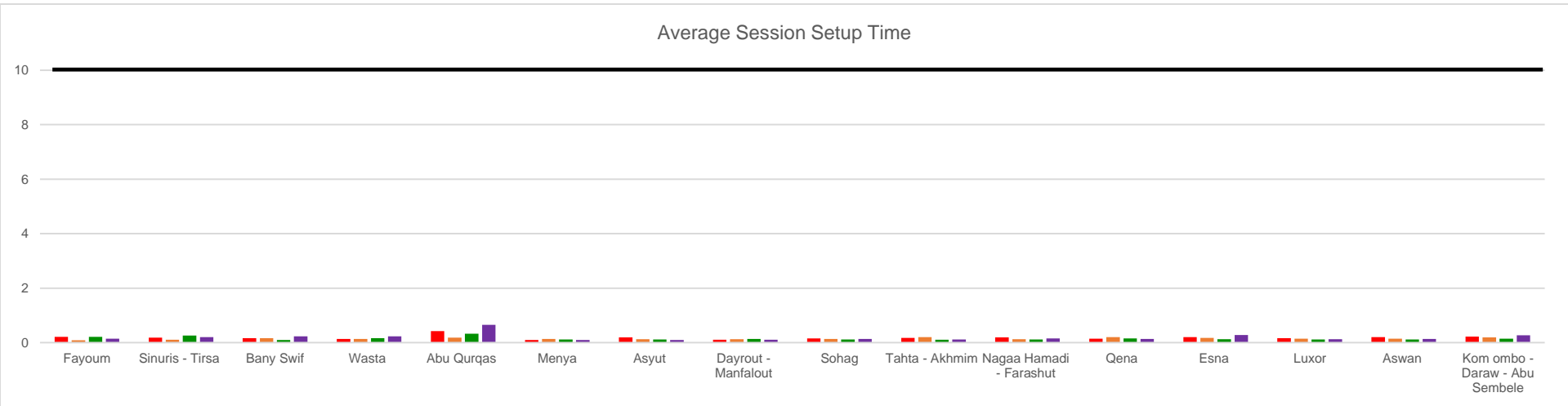
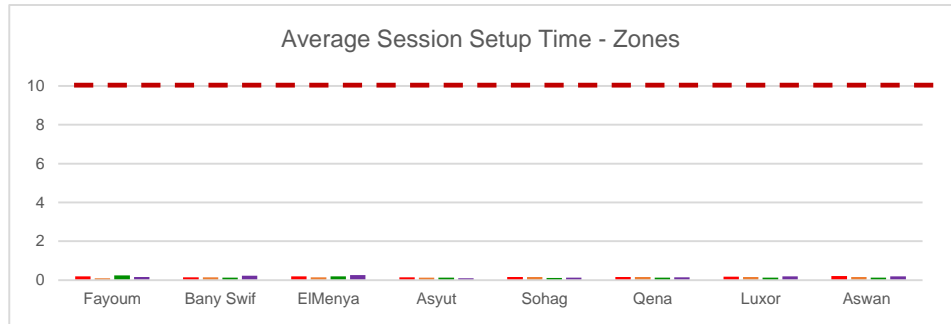
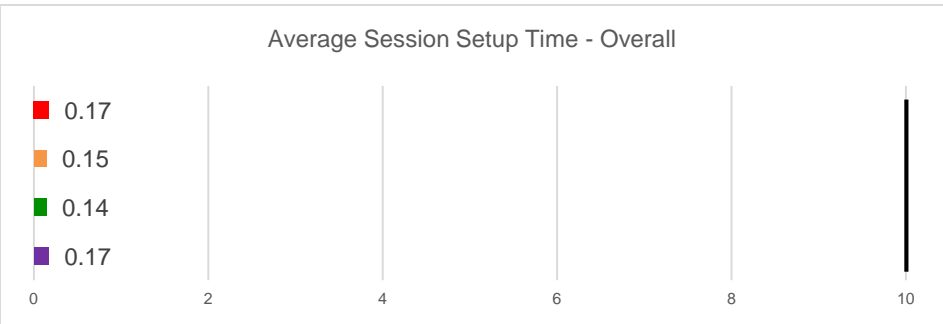
HTTP Download Session Blocked Rates



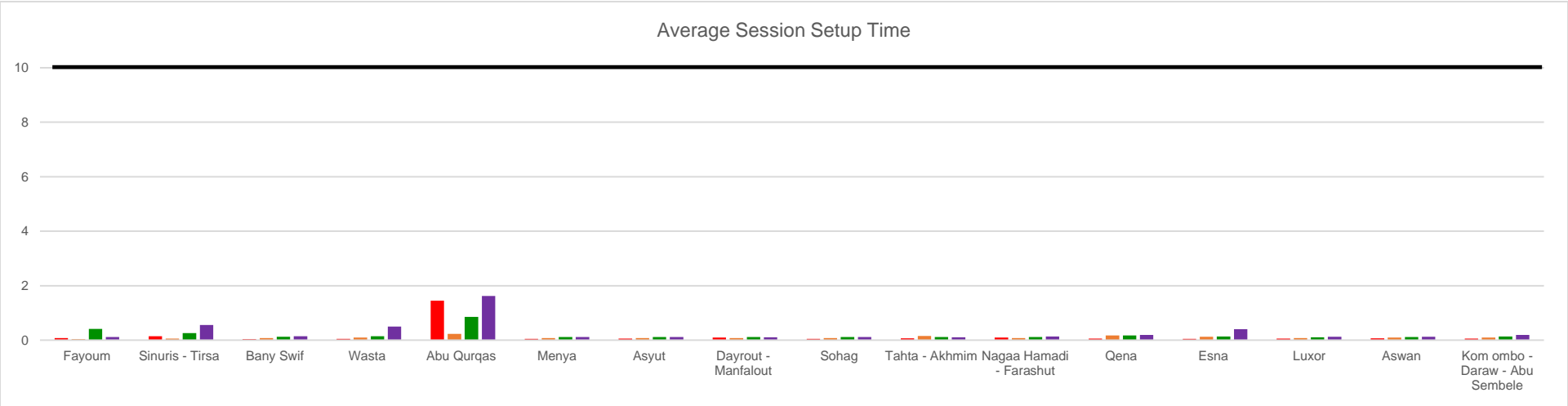
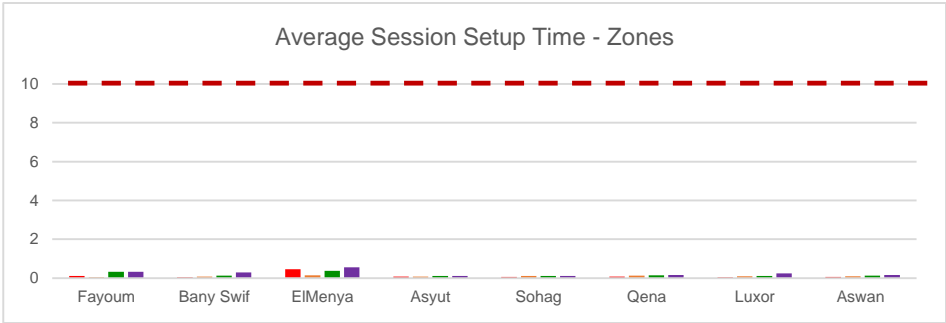
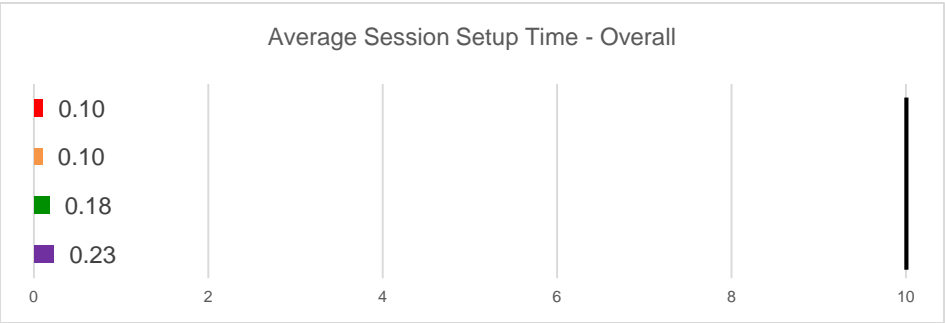
HTTP Upload Session Blocked Rates



HTTP Download Average Session Setup Time



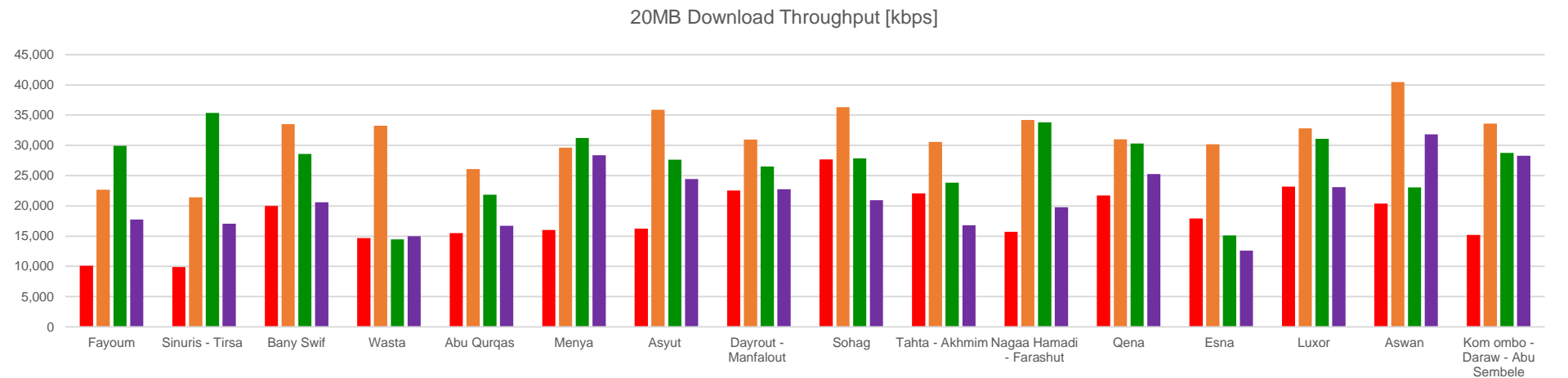
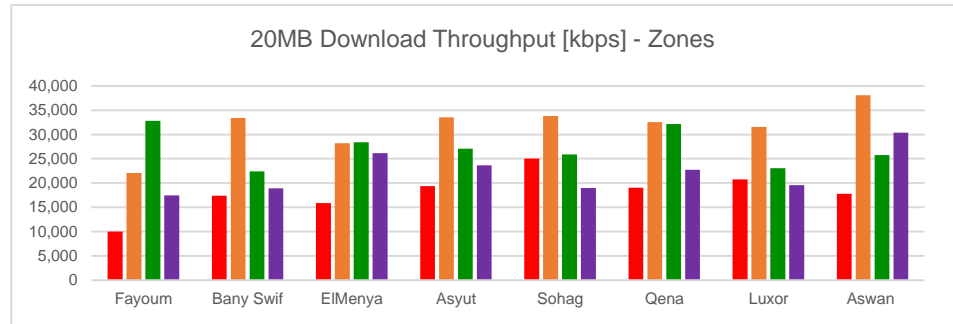
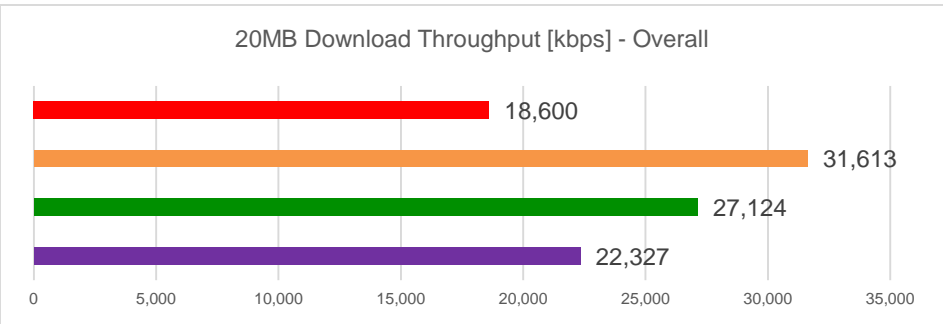
HTTP Upload Average Session Setup Time



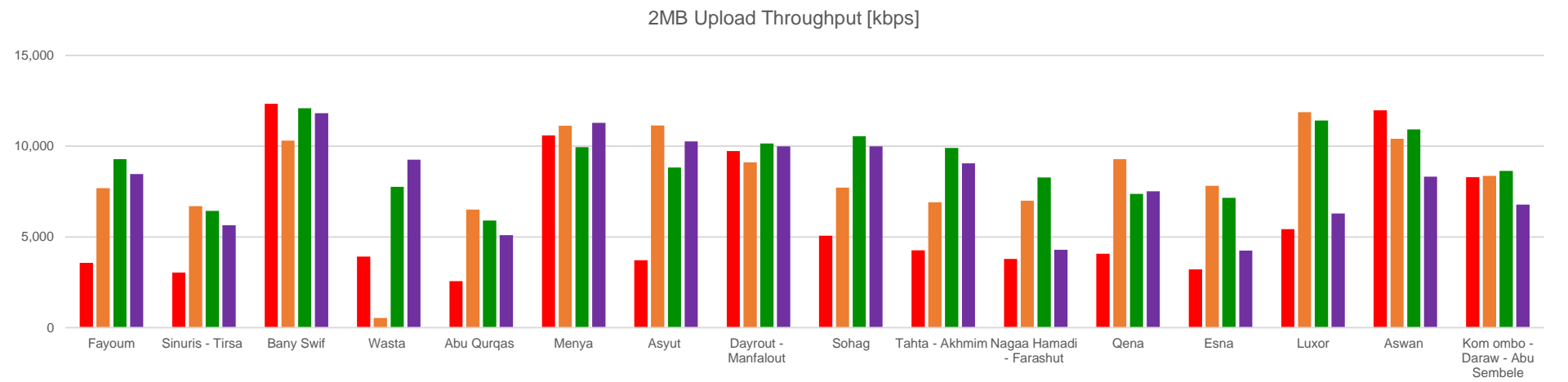
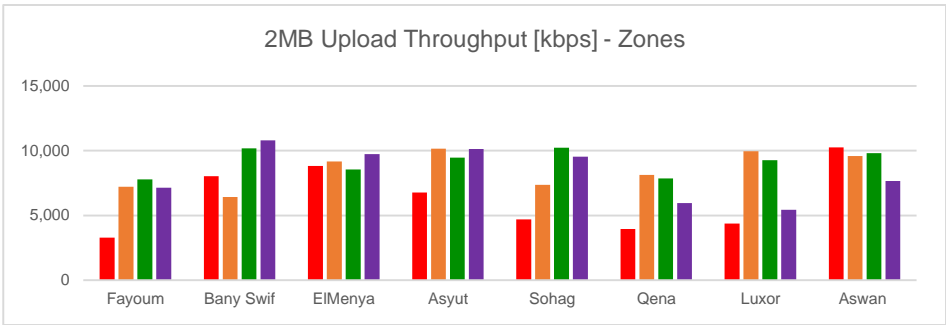
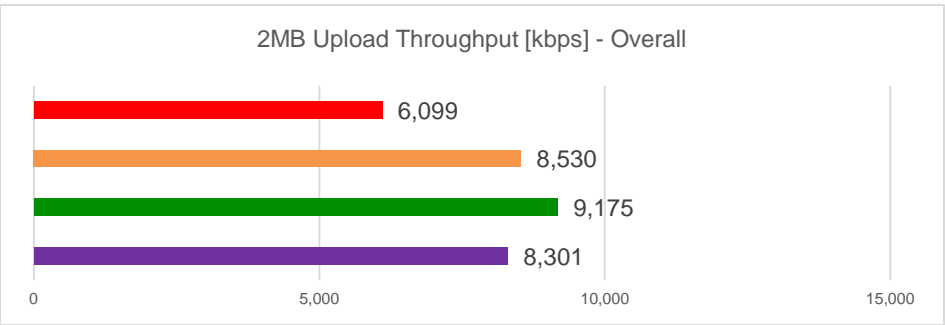


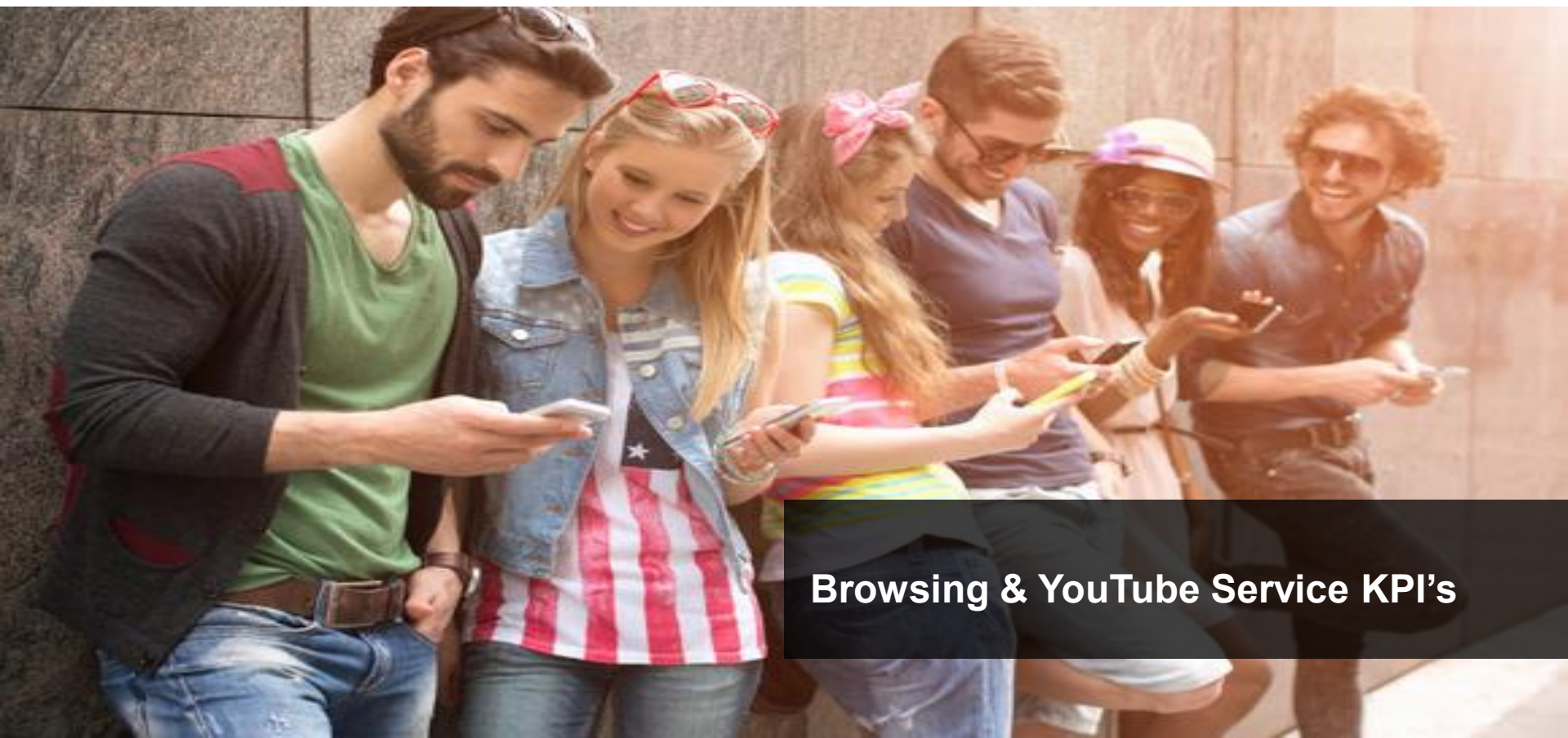
Throughput KPI's – Customer Experience

HTTP Download Throughput – Customer Experience



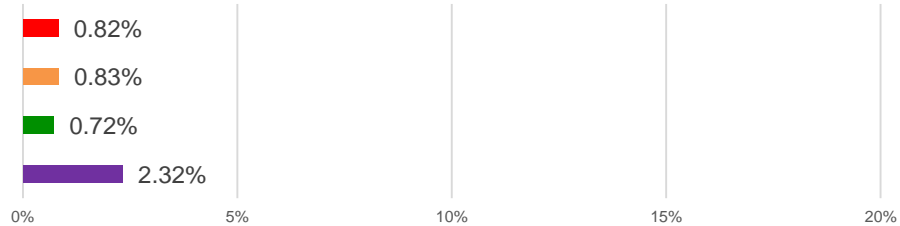
HTTP Upload Throughput – Customer Experience



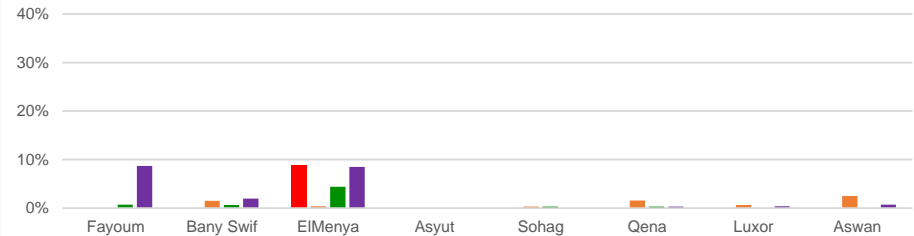


Browsing & YouTube Service KPI's

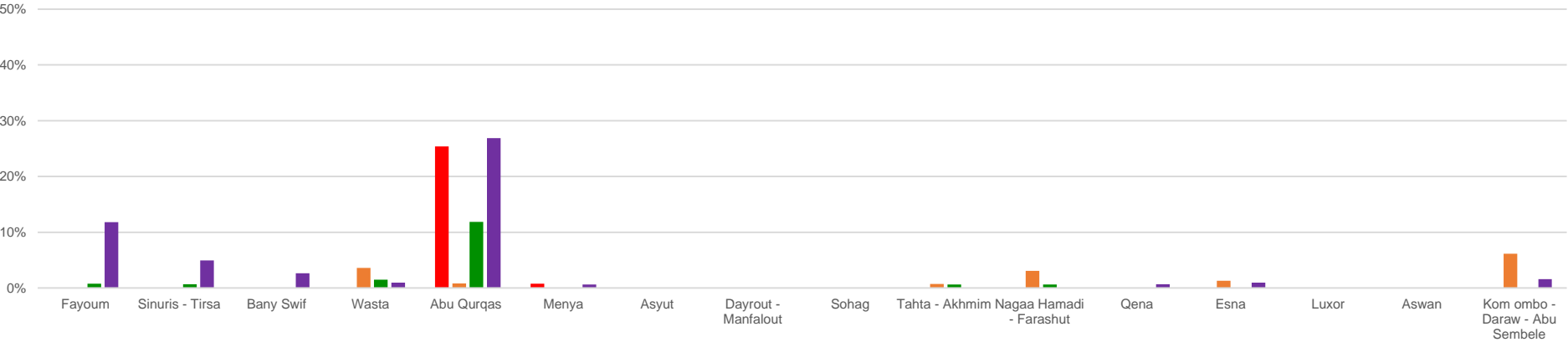
Session Failure Ratio - Overall



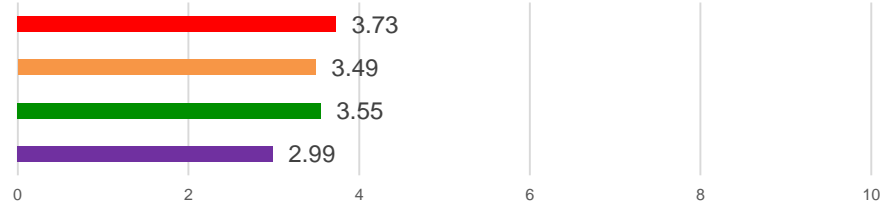
Session Failure Ratio - Zones



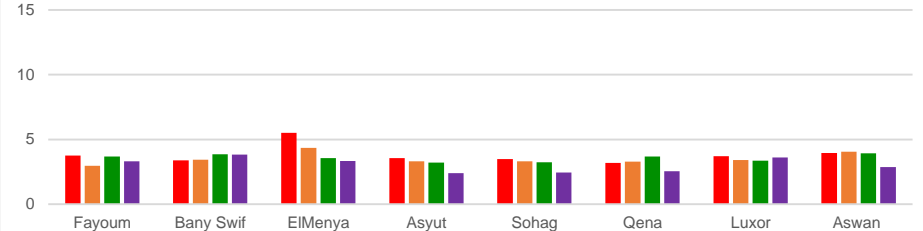
Session Failure Ratio



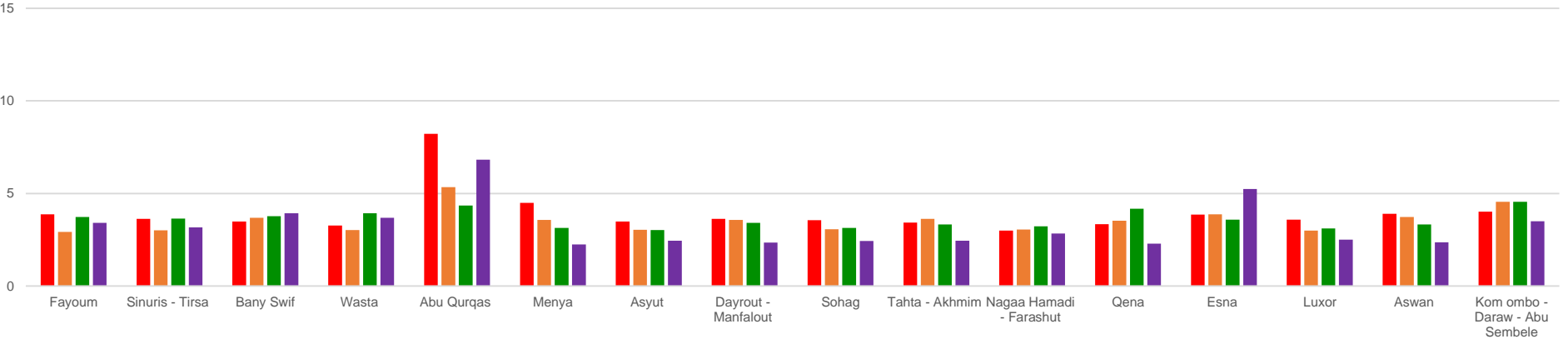
Average Session Time - Overall

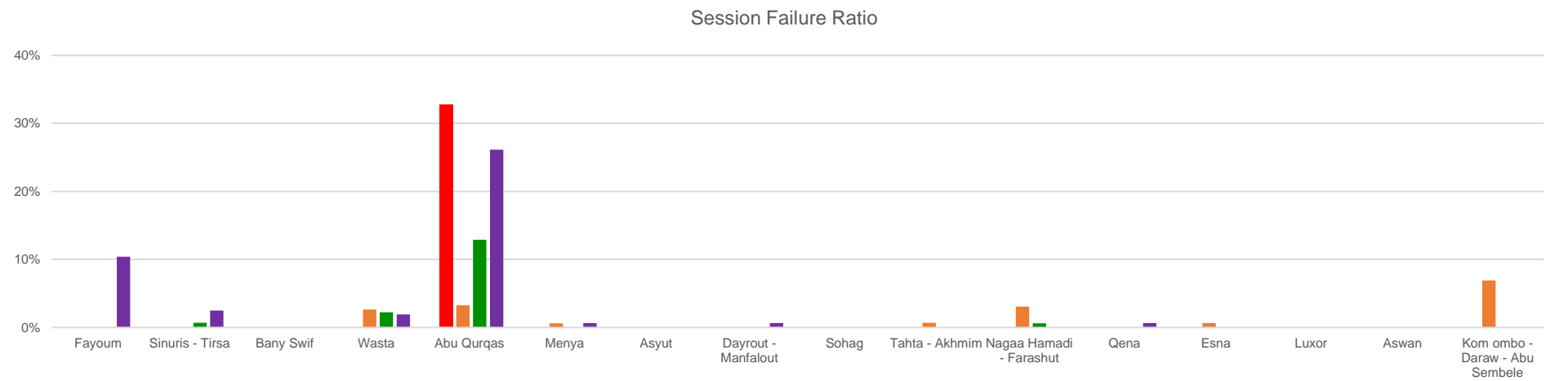
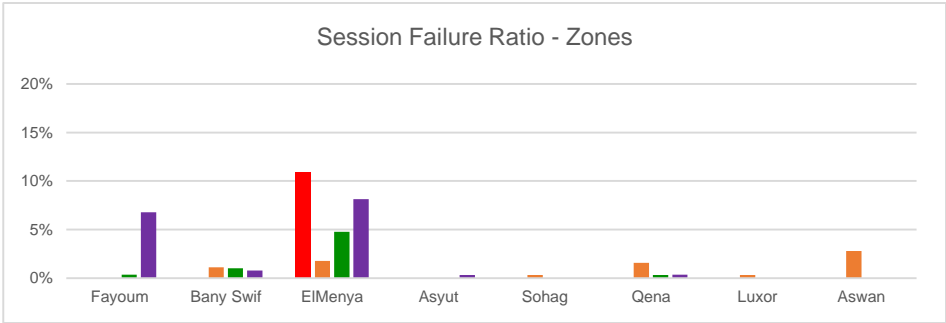
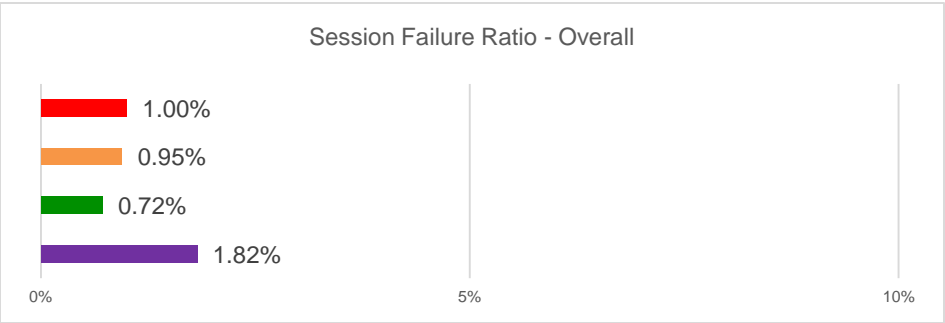


Average Session Time - Zones

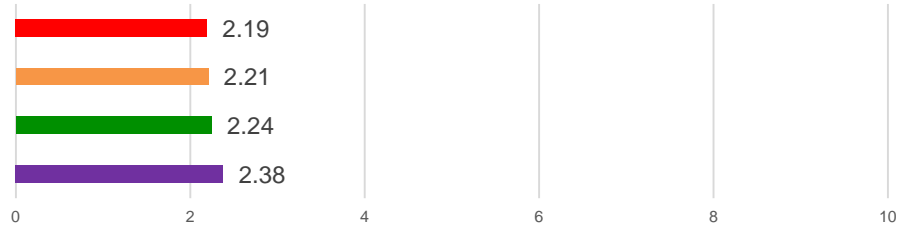


Average Session Time

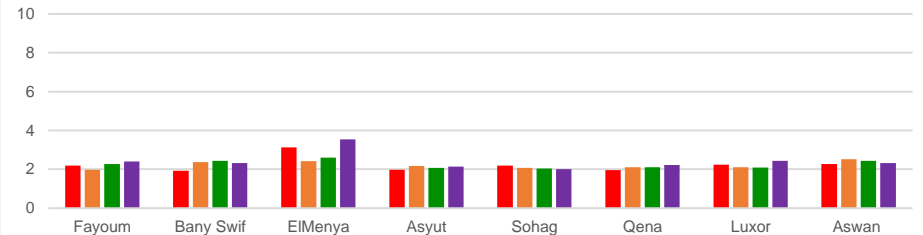




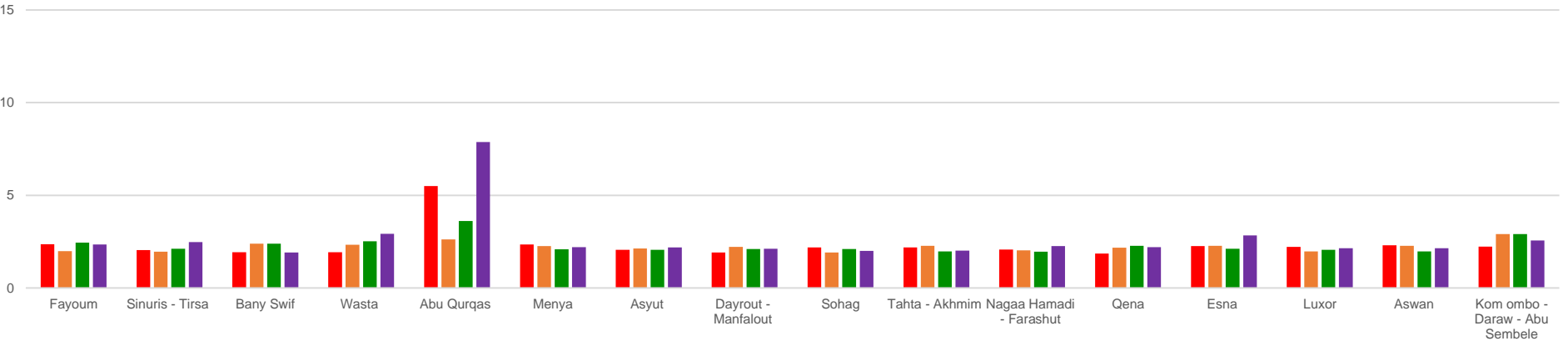
Average Session Time - Overall



Average Session Time - Zones



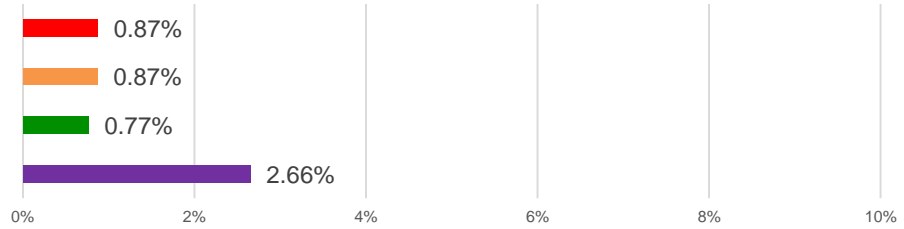
Average Session Time



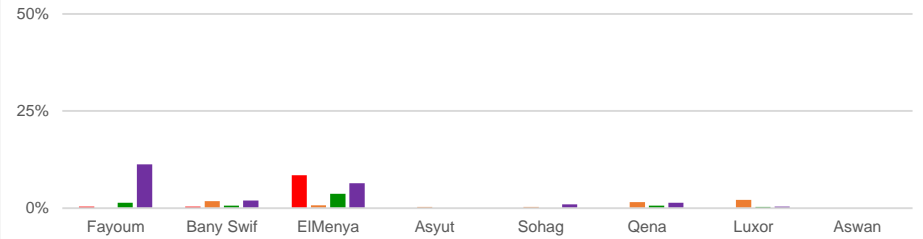
 YouTube

Session Failure Ratio

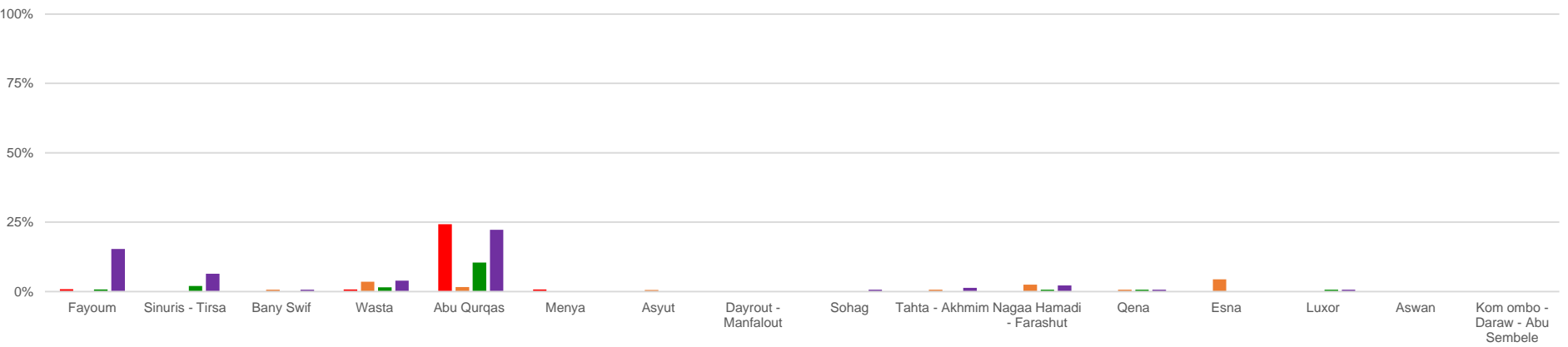
YouTube Session Failure Ratio - Overall



YouTube Session Failure Ratio - Zones

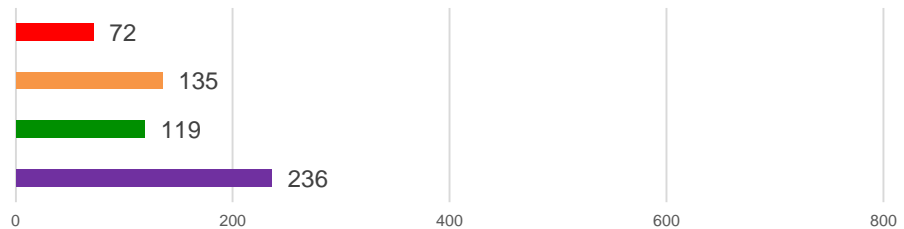


YouTube Session Failure Ratio

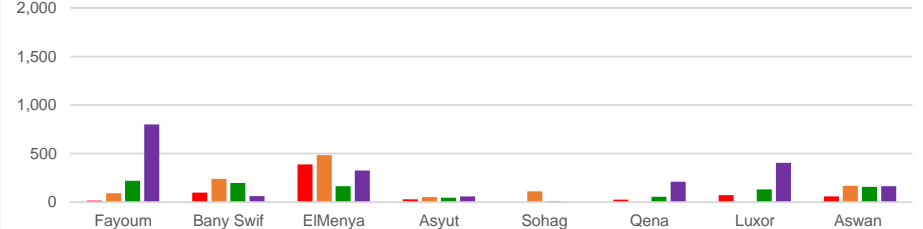


YouTube Freezing Time [msec]

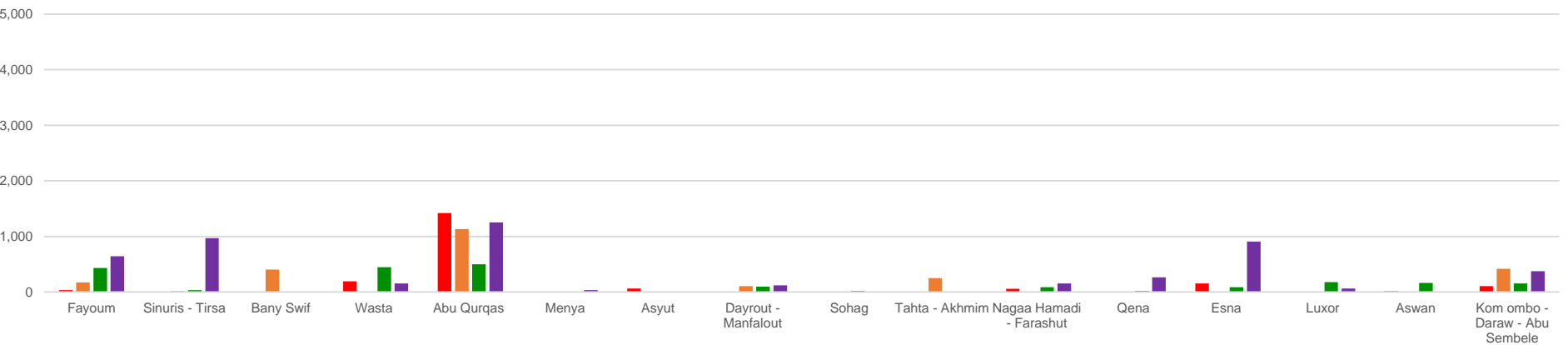
Freezing Time - Overall

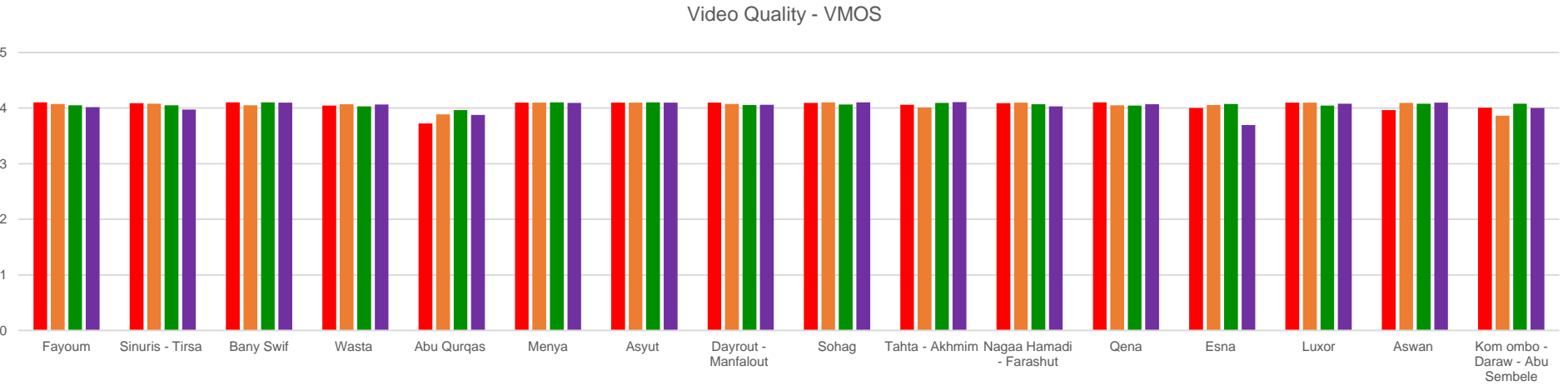
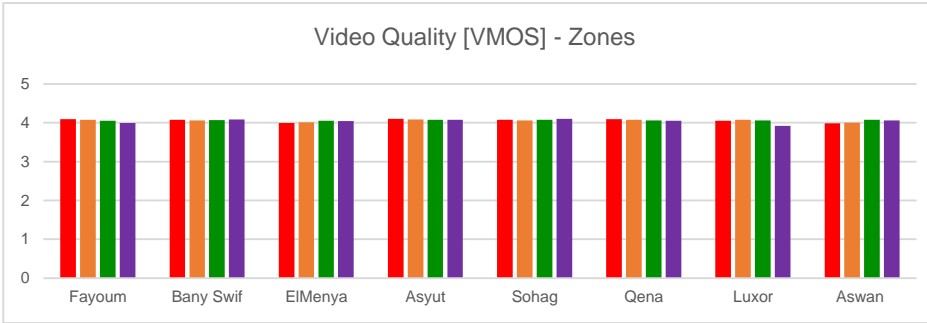
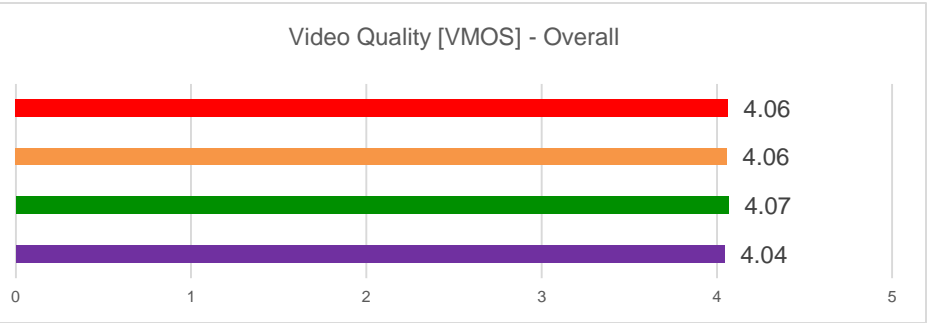


Freezing Time - Zones



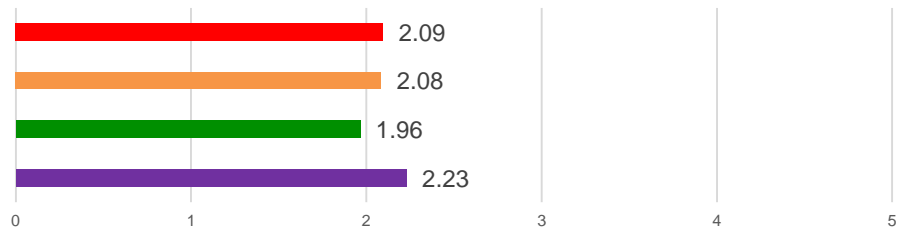
Freezing Time



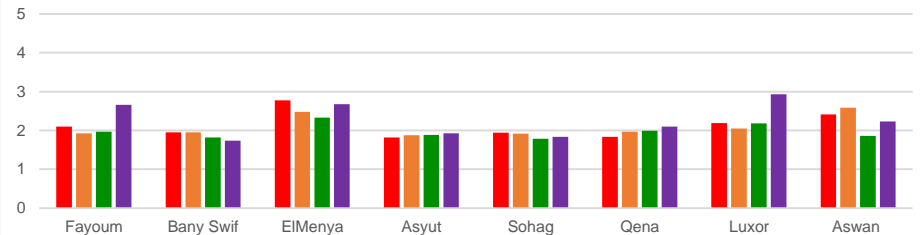


YouTube Time to 1st Picture

Time to First Picture [s] - Overall



Time to First Picture [s] - Zones



Time to First Picture [s]

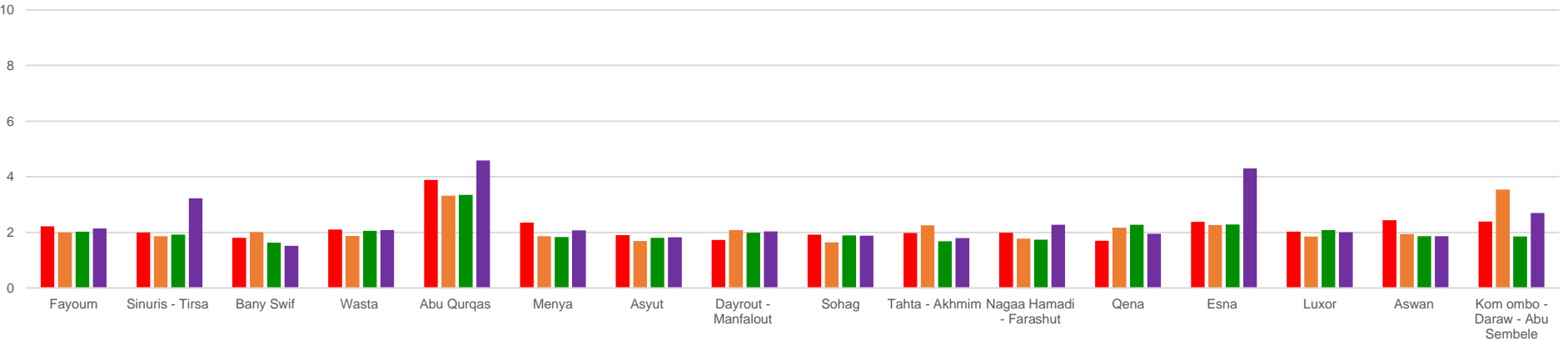
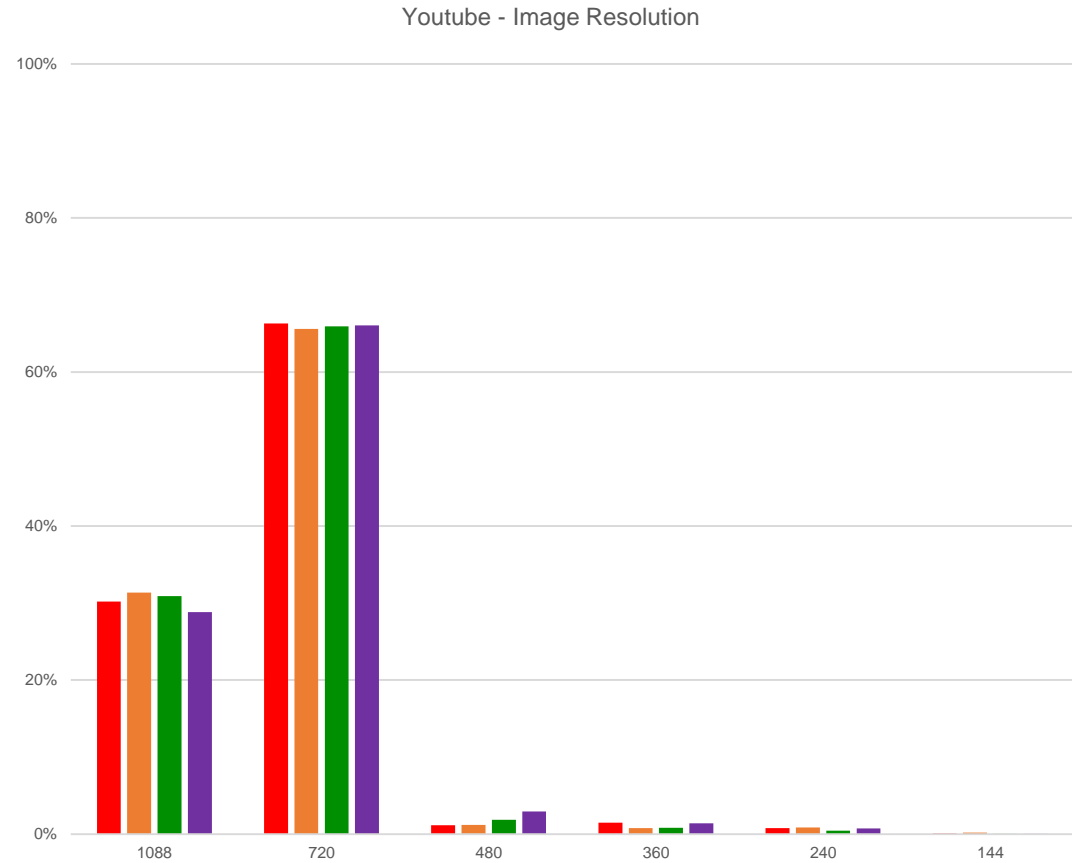


Image Resolution



Agenda

1. *Quantitative Information*
2. *Voice Service Quality & Performance - Cairo*
3. *Data Service Quality & Performance – Cairo*
4. *Voice Service Quality & Performance - Giza*
5. *Data Service Quality & Performance – Giza*
6. *Voice Service Quality & Performance - Alexandria*
7. *Data Service Quality & Performance - Alexandria*
8. *Voice Service Quality & Performance - Delta*
9. *Data Service Quality & Performance – Delta*
10. *Voice Service Quality & Performance – Upper Egypt*
11. *Data Service Quality & Performance – Upper Egypt*
12. **Annexes**

KPI definitions

Voice KPIs

Call Blocked Rate: (licensed KPI)

The percentage of unsuccessful call setup attempts to the total number of call attempts in a specified period.

Threshold value = 2 %

Call Dropped Rate: (licensed KPI)

The percentage of dropped or interrupted calls without the subscriber's permission after successful call establishment to the total number of successfully established attempts.

Threshold value = 2 %

Bad Speech Voice Quality Rate: (licensed KPI)

The percentage of bad speech voice calls (less than 2.8) scored on MOS score which is a measure for end-to-end (mouth to ear) speech quality of a voice service call to the total number of completed calls.

Threshold value = 10 %

CSFB Call Setup Failure Rate (licensed KPI)

The ratio between unsuccessful CSFB Call setup attempts to all successful CSFB Call setup attempts for the calling UE.

Threshold value = 4 %

Call Access: (non-Licensed KPI)

represents the period of time elapsed from the sending of a complete destination address (target number) to the setting up of a call to the receiving terminal.

CSFB Delay: (non-Licensed KPI)

represents the period of time to overlay 3G/2G environment instead of handling calls in 4G (LTE). Depending on the CSFB strategy.

Telephony Return Delay: (non-Licensed KPI)

measures the time that a UE uses to re-join the LTE (4G) network after call end

KPI definitions

Data KPIs

Session Blocked Rate: (Licensed KPI's)

The Percentage ratio of number of data sessions setup that failed to attach on the network data domain to the total number of sessions.

Average Session Setup Time: (Licensed KPI's)

The time taken in seconds to access network data domain averaged over all sessions.

Average http download throughput: (Licensed KPI's)

The average rate of successful data downloaded over a communication channel. The throughput is measured in bits per second (bit/s or bps).

Average http Upload throughput: (Licensed KPI's)

The average rate of successful uploaded data over a communication channel. The throughput is measured in bits per second (bit/s or bps).

YouTube Session Failure: (Non-Licensed KPI's)

Stream session failure rate in percentage equal Total number of Streams / Total number of failed Streams .

Freezing Time: (Non-Licensed KPI's)

Average freezing during stream in milliseconds. The relative amount of freezing in the stream, that is, the ratio between the total time of freezings and the video sequence duration.

Video Quality: (Non-Licensed KPI's)

Average of visual quality from an average of visual quality per video stream. The predicted MOS value lies in the range of 1 to 5, where 1 stands for bad, and 5 for excellent stream quality.

Time to 1st Picture: (Non-Licensed KPI's)

Average Time to first picture appear in seconds for the sessions

Image Resolution: (Non-Licensed KPI's)

The total percentage of Image resolutions using in the clips

Browsing Session Failure: (Non-Licensed KPI's)

The percentage of failed browsing sessions

Browsing Session Time : (Non-Licensed KPI's):

Presents the average time needed for browsing (download) a webpage

KPI's Mentioned in the license and their Thresholds

Calls	License Target value
Call Blocked Rate	2%
Dropped Call Rate	2%
Speech Voice Quality <2.8	10%
CSFB Call Setup Failure Rate	4%
Data Services	License Target value
Session Blocked Rate	10%
Average Session Setup Time	10 Sec
Average http download throughput	2.5 Mbps
Average http upload throughput	1.5 Mbps

Causes Definition will be added

Classification	Definition
2G Coverage	Weak GSM (2G) Coverage
2G Quality	Weak GSM (2G) Quality
3G Coverage	Weak UMTS (3G) Coverage
3G Quality	Weak UMTS (3G) Quality
4G Coverage	Weak LTE (4G) Coverage
4G Quality	Weak LTE (4G) Quality
Core Network	Problem related to core recourses not radio recourses
CSFB Issue	Problem related to transfer the call to lower than LTE (4G) technology
Mobility Issue	Problems related to transfer call from one base station to another
No service	No service
Paging Issue	Problem related to delayed or missing paging
RAN Issue	Problems related to grant the radio access
Other	Timeouts

Thank you